Martin Sekeres

A student on BSc in Computer Games Programming.

👤 Profile

I have been tinkering with games since I was 12 years old. Started with Java on mods for popular game Minecraft then moved to HTML and CSS and after that I did 2 years part time on HNC in Computer Systems Development. And now? I am here studying Computer Games Programming.

🎓 Education

HNC in Computer Systems Development, North Warwickshire and Hinckley College, Nuneaton

September 2016 – June 2018

BSc in Computer Games Programming, De Montfort University, Leicester

October 2018 – Present

📊 Academic Experience

Tic Tac Toe

C++ solo project during first year at university.

For code please refer to my portfolio.

Frogger

This was second solo C++ and SFML project where i had to create fully functional Frogger game

For code please refer to my portfolio

Bank Heist Game

This game was a group project during first year 2nd semester at university we worked on this as group of 5 people to create functional heist game. I was working on the following:

- Programming - character and shooting only
- Textures - character only
- Error handling - for character only
- Animation - character only

For code please refer to my portfolio

Details

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Links

LinkedIn

Github

www.martinsekeres.info

Skills

C++, C#, HTML, CSS, AC

Autodesk Maya, Blender 3D

Adobe Premiere Pro, After Effects