Playing is a good way to understand the bigger picture and risks of the project. It's useful to play it later in the project too and not only in the beginning.

— Kenta, Developer

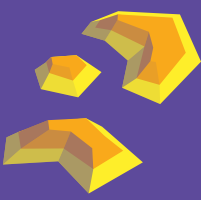**futurice**

It's always worth the time invested!

— Pasi, Project manager

So you think you know everything there is to know about the project?

— Janetta, Head of Ways of Working

PROJECT
NAVIGATION
GAME   Unboxing
the unknown

We identified lots of gaps in communication that just wouldn't have come up otherwise!

— Laura, Service designer

Figuring out these difficult questions at the beginning of the project made us all into winners!
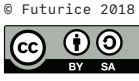
— Willie, UX Designer

Project Navigation Game is a game that helps to uncover problems in your project, which you didn't know you had! It covers all project areas: budget, scope, objectives, people, organisation, practical arrangements and more. The game also helps to build up the team.

Project navigation game is created by Futurice for the benefit of any project. Copies of the game are available in all Futurice offices.

You can print your own copy from the github material:
https://github.com/futurice/projectnavigationgame

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