

Formula sheet FEM – MHA021

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1 Basic math formulas

1.1 Green-Gauss theorem

\mathbf{w} = vector field, ϕ = scalar field, \mathbf{n} = normal to the boundary, Γ .

$$\int_{\Omega} \phi \nabla^T \mathbf{w} \, d\Omega + \int_{\Omega} [\nabla \phi]^T \mathbf{w} \, d\Omega = \int_{\Gamma} \mathbf{n}^T [\phi \mathbf{w}] \, d\Gamma$$

As a special case (with a constant $\phi = 1$), we obtain the *divergence theorem*,

$$\int_{\Omega} \nabla^T \mathbf{w} \, d\Omega = \int_{\Gamma} \mathbf{n}^T \mathbf{w} \, d\Gamma$$

1.2 Matrix inversion

The inverse of the matrix $\mathbf{M} = \begin{bmatrix} M_{11} & M_{12} \\ M_{21} & M_{22} \end{bmatrix}$ is given by:

$$\mathbf{M}^{-1} = \frac{1}{\det(\mathbf{M})} \begin{bmatrix} M_{22} & -M_{12} \\ -M_{21} & M_{11} \end{bmatrix}, \quad \text{with } \det(\mathbf{M}) = M_{11}M_{22} - M_{12}M_{21}. \quad (1)$$

2 Shape functions in global coordinates

2.1 1D, linear

$$N_1^e = -\frac{1}{L}(x - x_2)$$

$$N_2^e = \frac{1}{L}(x - x_1)$$



2.2 1D, quadratic

$$N_1^e = \frac{2}{L^2}(x - x_2^e)(x - x_3^e)$$

$$N_2^e = \frac{2}{L^2}(x - x_1^e)(x - x_3^e)$$

$$N_3^e = -\frac{4}{L^2}(x - x_1^e)(x - x_2^e)$$



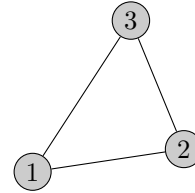
2.3 2D, linear triangle

$$N_1^e = \frac{1}{2A}(x_2^e y_3^e - x_3^e y_2^e + (y_2^e - y_3^e)x + (x_3^e - x_2^e)y)$$

$$N_2^e = \frac{1}{2A}(x_3^e y_1^e - x_1^e y_3^e + (y_3^e - y_1^e)x + (x_1^e - x_3^e)y)$$

$$N_3^e = \frac{1}{2A}(x_1^e y_2^e - x_2^e y_1^e + (y_1^e - y_2^e)x + (x_2^e - x_1^e)y)$$

$$A = \frac{1}{2} \left[[x_2^e y_3^e - x_3^e y_2^e] - [x_1^e y_3^e - x_3^e y_1^e] + [x_1^e y_2^e - x_2^e y_1^e] \right]$$



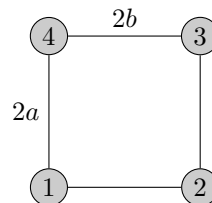
2.4 2D, bilinear quadrilateral

$$N_1^e = \frac{1}{4ab}(x - x_2^e)(y - y_4^e)$$

$$N_2^e = -\frac{1}{4ab}(x - x_1^e)(y - y_3^e)$$

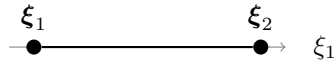
$$N_3^e = \frac{1}{4ab}(x - x_4^e)(y - y_2^e)$$

$$N_4^e = -\frac{1}{4ab}(x - x_3^e)(y - y_1^e)$$



3 Reference shapes

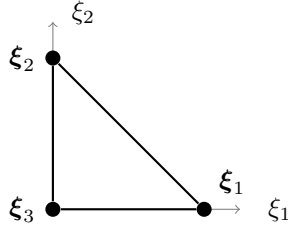
3.1 Line



$$\xi_1 = [-1]$$

$$\xi_2 = [+1]$$

3.2 Triangle

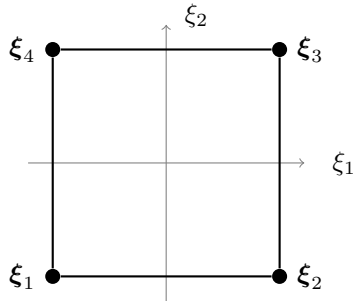


$$\xi_1 = [1, 0]^T$$

$$\xi_2 = [0, 1]^T$$

$$\xi_3 = [0, 0]^T$$

3.3 Quadrilateral



$$\xi_1 = [-1, -1]^T$$

$$\xi_2 = [+1, -1]^T$$

$$\xi_3 = [+1, +1]^T$$

$$\xi_4 = [-1, +1]^T$$

4 Quadrature points

Reference line

Quadrature points, ξ , and weights, w , for n points on the reference line. Also see the function `gauss_integration_rule`

n	ξ	w
1	0.0000000000000000	2.0000000000000000
2	± 0.5773502691896257	1.0000000000000000
3	0.0000000000000000 ± 0.7745966692414834	0.8888888888888889 0.5555555555555556
4	± 0.3399810435848563 ± 0.8611363115940525	0.6521451548625460 0.3478548451374544

Reference triangle

Quadrature points, ξ , and weights, w , for n points in the reference triangle.

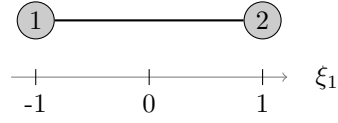
n	ξ^T	w
1	$[1/3, 1/3]$	$1/2$
3	$[1/6, 1/6]$ $[2/3, 1/6]$ $[1/6, 2/3]$	$1/6$ $1/6$ $1/6$

5 Shape functions on reference shapes

5.1 Line, linear

$$\hat{N}_1^e(\boldsymbol{\xi}) = \frac{1 - \xi_1}{2}$$

$$\hat{N}_2^e(\boldsymbol{\xi}) = \frac{1 + \xi_1}{2}$$

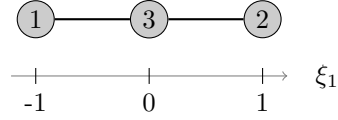


5.2 Line, quadratic

$$\hat{N}_1^e(\boldsymbol{\xi}) = \frac{\xi_1[\xi_1 - 1]}{2}$$

$$\hat{N}_2^e(\boldsymbol{\xi}) = \frac{\xi_1[\xi_1 + 1]}{2}$$

$$\hat{N}_3^e(\boldsymbol{\xi}) = 1 - \xi_1^2$$

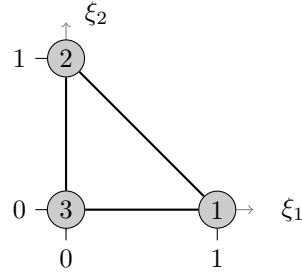


5.3 Triangle, linear

$$\hat{N}_1^e(\boldsymbol{\xi}) = \xi_1$$

$$\hat{N}_2^e(\boldsymbol{\xi}) = \xi_2$$

$$\hat{N}_3^e(\boldsymbol{\xi}) = 1 - \xi_1 - \xi_2$$



5.4 Triangle, quadratic

With $u = 1 - \xi_1 - \xi_2$,

$$\hat{N}_1^e(\boldsymbol{\xi}) = \xi_1[2\xi_1 - 1]$$

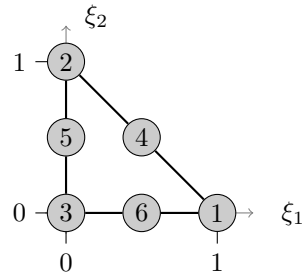
$$\hat{N}_2^e(\boldsymbol{\xi}) = \xi_2[2\xi_2 - 1]$$

$$\hat{N}_3^e(\boldsymbol{\xi}) = u[2u - 1]$$

$$\hat{N}_4^e(\boldsymbol{\xi}) = 4\xi_1\xi_2$$

$$\hat{N}_5^e(\boldsymbol{\xi}) = 4\xi_2u$$

$$\hat{N}_6^e(\boldsymbol{\xi}) = 4\xi_1u$$



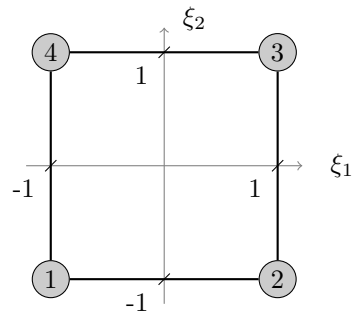
5.5 Quadrilateral, bilinear

$$\hat{N}_1^e(\boldsymbol{\xi}) = \frac{[1 - \xi_1][1 - \xi_2]}{4}$$

$$\hat{N}_2^e(\boldsymbol{\xi}) = \frac{[1 + \xi_1][1 - \xi_2]}{4}$$

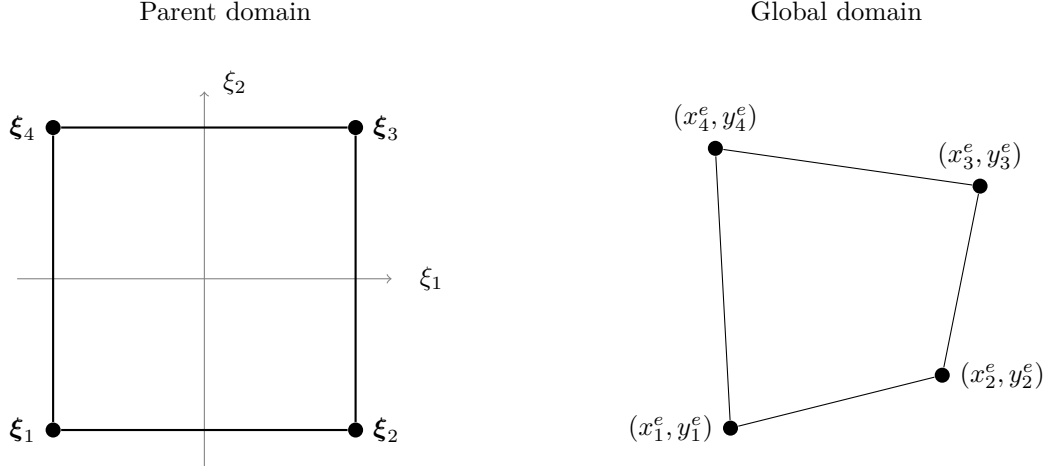
$$\hat{N}_3^e(\boldsymbol{\xi}) = \frac{[1 + \xi_1][1 + \xi_2]}{4}$$

$$\hat{N}_4^e(\boldsymbol{\xi}) = \frac{[1 - \xi_1][1 + \xi_2]}{4}$$



6 Isoparametric mapping

Example for a four node element but the procedure is the same for all elements in 2D:



Nodal element coordinates

$$\mathbf{x}^e = \begin{bmatrix} x_1^e \\ x_2^e \\ x_3^e \\ x_4^e \end{bmatrix}, \quad \mathbf{y}^e = \begin{bmatrix} y_1^e \\ y_2^e \\ y_3^e \\ y_4^e \end{bmatrix}$$

Geometry approximation

$$x = x(\xi, \eta) = \overline{\mathbf{N}}^e(\xi, \eta) \mathbf{x}^e \quad (6)$$

$$y = y(\xi, \eta) = \overline{\mathbf{N}}^e(\xi, \eta) \mathbf{y}^e \quad (7)$$

where $\overline{\mathbf{N}}^e$ are the element shape functions.

Jacobian matrix

$$\mathbf{J} = \begin{bmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial x}{\partial \eta} \\ \frac{\partial y}{\partial \xi} & \frac{\partial y}{\partial \eta} \end{bmatrix} \quad (8)$$

Derivatives w.r.t. global coordinates

$$\begin{bmatrix} \frac{\partial \overline{\mathbf{N}}^e}{\partial x} \\ \frac{\partial \overline{\mathbf{N}}^e}{\partial y} \end{bmatrix} = (\mathbf{J}^T)^{-1} \begin{bmatrix} \frac{\partial \overline{\mathbf{N}}^e}{\partial \xi} \\ \frac{\partial \overline{\mathbf{N}}^e}{\partial \eta} \end{bmatrix} \quad (9)$$

7 Stresses and strains

General, linear elasticity in Voigt notation, $\boldsymbol{\sigma} = \mathbf{D} \boldsymbol{\varepsilon}$. For the 2D case, we have,

$$\boldsymbol{\varepsilon} = \begin{bmatrix} \varepsilon_{11} \\ \varepsilon_{22} \\ 2\varepsilon_{12} \end{bmatrix} = \begin{bmatrix} \frac{\partial u_1}{\partial x_1} \\ \frac{\partial u_2}{\partial x_2} \\ \frac{\partial u_1}{\partial x_2} + \frac{\partial u_2}{\partial x_1} \end{bmatrix} \approx \mathbf{B} \mathbf{a}$$

8 B-matrices

The \mathbf{B} -matrix for a 2D thermal problem is

$$\mathbf{B} = \nabla \mathbf{N} = \begin{bmatrix} \frac{\partial N_1^e}{\partial x_1} & \frac{\partial N_2^e}{\partial x_1} & \dots \\ \frac{\partial N_1^e}{\partial x_2} & \frac{\partial N_2^e}{\partial x_2} & \dots \end{bmatrix}$$

The \mathbf{B} -matrix for a 2D mechanical problem is

$$\mathbf{B} = \tilde{\nabla} \mathbf{N} = \begin{bmatrix} \frac{\partial N_1^e}{\partial x_1} & 0 & \frac{\partial N_2^e}{\partial x_1} & 0 & \dots \\ 0 & \frac{\partial N_1^e}{\partial x_2} & 0 & \frac{\partial N_2^e}{\partial x_2} & \dots \\ \frac{\partial N_1^e}{\partial x_2} & \frac{\partial N_1^e}{\partial x_1} & \frac{\partial N_2^e}{\partial x_2} & \frac{\partial N_2^e}{\partial x_1} & \dots \end{bmatrix}$$

9 Dynamics

9.1 Free vibration analysis

Circular natural frequencies ω and (reduced) vibration modes are solved from the generalized eigenvalue problem

$$\mathbf{K}_{\text{red}} \boldsymbol{\phi}_{\text{red}} = \omega^2 \mathbf{M}_{\text{red}} \boldsymbol{\phi}_{\text{red}}$$

where \mathbf{K}_{red} and \mathbf{M}_{red} is the reduced stiffness and mass matrix constructed by extracting free DOFs. Frequencies in Hertz are determined as $f = \frac{\omega}{2\pi}$.

```
from mha021 import *
free_dofs = ...
K_red = extract_block(K, free_dofs)
M_red = extract_block(M, free_dofs)
omega2, phi = eigh(K_red, M_red)
```

9.2 Consistent mass matrices

Also see mha021.py for additional element functions.

Discrete mass in a node For a point mass m associated to a DOF, it is directly assembled to the corresponding position in the main diagonal of the global mass matrix \mathbf{M} .

Bar element in local coordinate system Cross-sectional area A , length L and density ρ .

$$\mathbf{M}^e = \frac{\rho AL}{6} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

Euler-Bernoulli beam element in local coordinate system Cross-sectional area A , length L and density ρ .

$$\mathbf{M}^e = \frac{\rho AL}{420} \begin{bmatrix} 156 & 22L & 54 & -13L \\ 22L & 4L^2 & 13L & -3L^2 \\ 54 & 13L & 156 & -22L \\ -13L & -3L^2 & -22L & 4L^2 \end{bmatrix}$$

3-node triangle Element area A , thickness t and density ρ .

$$\mathbf{M}^e = \frac{\rho t A}{12} \begin{bmatrix} 2\mathbf{I} & \mathbf{I} & \mathbf{I} \\ \mathbf{I} & 2\mathbf{I} & \mathbf{I} \\ \mathbf{I} & \mathbf{I} & 2\mathbf{I} \end{bmatrix}$$

4-node bilinear quad Element area A , thickness t and density ρ .

$$\mathbf{M}^e = \frac{\rho t A}{36} \begin{bmatrix} 4\mathbf{I} & 2\mathbf{I} & 1\mathbf{I} & 2\mathbf{I} \\ 2\mathbf{I} & 4\mathbf{I} & 2\mathbf{I} & 1\mathbf{I} \\ 1\mathbf{I} & 2\mathbf{I} & 4\mathbf{I} & 2\mathbf{I} \\ 2\mathbf{I} & 1\mathbf{I} & 2\mathbf{I} & 4\mathbf{I} \end{bmatrix}$$