Evaluation rubric for the design patterns assignment Feedback for group number: Evaluated by:

Evaluate the presentation and solution and **note down comments.**Give each of the four overall aspects a score (0-2) based on your evaluation

		Yes, very good	Yes, adaquate	No, not sufficient
Aspect	Evaluation	2	1	0
1 Formalia	1. All requested files are submitted.			
	2. The naming of folders, files and visual-studio solution have been			
	done in accordance with the specifications.			
	3. The size of the video files are in accordance with the specifications.			
Description (Chrystyns and Dynamics of the	4. Done the group depreciation full up departure of the guilties of			
Description (Structure and Dynamics of the	Does the group demonstrate full understanding of the subject?			
pattern)	2. Do they cover all aspects of the chosen pattern and use correct			
	and relevant concepts from the course, e.g. referencing design			
	principles (SOLID)?			
	3. Do they present a good and understandable example of how the			
	pattern can be used?			
	4. Do they make good use of relevant diagrams and are they correct,			
	both in notation and contents?			
	5. Is it clear how you should use the pattern and what the possible			
	variations are (if any)?			
	variations are (ii arry):			
3 Analysis and conclusions	Does the group present a sound analysis of the patterns usage,	+		
	when it is good and bad to use it?			
	2. Do they compare it to other relevant design patterns and explain			
	similarities and differences?			
	3. Is it clear when you should use the pattern and why?			
4 Presentation material	I. Is the presentation (both slides and presenters) clear, precise and			
	understandable?			
	2. Is the presentation on time, and do they use the time wisely?			
	3. Is the demonstration video clear, precise and understandable?			
	4. Are references put to material (both code and written) on which the			
	solution to the assignment is based?			
5 Solution / demos	1. Is a prototype solution presented to highlight the key concepts of			
	the pattern?			
	Does the code example(s) compile and run without errors?			
	3. Is the naming of classes, variables and methods clear and			
	consistent?			
	4. Is the code is easy to read and have a proper amount of			
	comments?			
	5. Does the example(s) demonstrate all core parts of the pattern and			
	relevant variants of its use?			
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6 Other things	General feedback and questions for the group			
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