Salvo Test Bed

ShipTypes

| Number | Туре | Length |
|--------|-------------|--------|
| 1 | Carrier | 5 |
| 1 | Battleship | 4 |
| 1 | Submarine | 3 |
| 1 | Destroyer | 3 |
| 1 | Patrol Boat | 2 |

Players

| Name | Email | Password |
|---------------|---------------------|----------|
| Jack Bauer | j.bauer@ctu.gov | 24 |
| Chloe O'Brian | c.obrian@ctu.gov | 42 |
| Kim Bauer | kim_bauer@gmail.com | kb |
| Tony Almeida | t.almeida@ctu.gov | mole |

Games

Testing note: make each game start one hour later than the one before and finish half an hour after it starts

| Game # | Player 1 (creator) | Player 2 | Winner (if any) |
|--------|--------------------|----------------|-----------------|
| 1 | j.bauer gp1 | c.obrian gp2 | Player 1 |
| 2 | j.bauer gp3 | c.obrian gp4 | Tie |
| 3 | c.obrian gp5 | t.almeida gp6 | Player 1 |
| 4 | c.obrian gp7 | j.bauer gp8 | Tie |
| 5 | t.almeida gp9 | j.bauer gp10 | N/A |
| 6 | kim_bauer gp11 | N/A | N/A |
| 7 | t.almeida gp12 | N/A | N/A |
| 8 | kim_bauer gp13 | t.almeida gp14 | N/A |

Ship Locations

| Game # | Player | Ship Type | Locations |
|--------|---------|-----------|------------|
| 1gp1 | j.bauer | Destroyer | H2, H3, H4 |

| 1gp1 | j.bauer | Submarine | E1, F1, G1 |
|-------|-----------|-------------|------------|
| 1gp1 | j.bauer | Patrol Boat | B4, B5 |
| 1gp2 | c.obrian | Destroyer | B5, C5, D5 |
| 1gp2 | c.obrian | Patrol Boat | F1, F2 |
| 2gp3 | j.bauer | Destroyer | B5, C5, D5 |
| 2gp3 | j.bauer | Patrol Boat | C6, C7 |
| 2gp4 | c.obrian | Submarine | A2, A3, A4 |
| 2gp4 | c.obrian | Patrol Boat | G6, H6 |
| 3gp5 | c.obrian | Destroyer | B5, C5, D5 |
| 3gp5 | c.obrian | Patrol Boat | C6, C7 |
| 3gp6 | t.almeida | Submarine | A2, A3, A4 |
| 3gp6 | t.almeida | Patrol Boat | G6, H6 |
| 4gp7 | c.obrian | Destroyer | B5, C5, D5 |
| 4gp7 | c.obrian | Patrol Boat | C6, C7 |
| 4gp8 | j.bauer | Submarine | A2, A3, A4 |
| 4gp8 | j.bauer | Patrol Boat | G6, H6 |
| 5gp9 | t.almeida | Destroyer | B5, C5, D5 |
| 5gp9 | t.almeida | Patrol Boat | C6, C7 |
| 5gp10 | j.bauer | Submarine | A2, A3, A4 |
| 5gp10 | j.bauer | Patrol Boat | G6, H6 |
| 6gp11 | kim_bauer | Destroyer | B5, C5, D5 |
| 6gp11 | kim_bauer | Patrol Boat | C6, C7 |
| 8gp13 | kim_bauer | Destroyer | B5, C5, D5 |
| 8gp13 | kim_bauer | Patrol Boat | C6, C7 |
| 8gp14 | t.almeida | Submarine | A2, A3, A4 |
| 8gp14 | t.almeida | Patrol Boat | G6, H6 |

Salvoes

| Game # | Turn | Player | Locations | Player | Locations |
|--------|------|-------------|-------------------------|------------------------|------------|
| 1 | 1 | j.bauer gp1 | B5, C5, F1 | c.obrian gp2 | B4, B5, B6 |
| 1 | 2 | j.bauer gp1 | F2, D5 | c.obrian gp2 | E1, H3, A2 |
| 2 | 1 | j.bauer gp3 | A2, A4, G6 | c.obrian gp4 | B5, D5, C7 |
| 2 | 2 | j.bauergp3 | A3, H6 | c.obriangp4 | C5, C6 |
| 3 | 1 | c.obriangp | G6, H6, A4 | t.almeidagp6 | H1, H2, H3 |
| 3 | 2 | c.obriangp5 | A2, A3, D8 | t.almeidagp6 | E1, F2, G3 |
| 4 | 1 | c.obrian gp | 7 A3, A4, F7 | j.bauer gp8 | B5, C6, H1 |
| 4 | 2 | c.obrian gp | ⁷ A2, G6, H6 | j.bauer ^{gp8} | C5, C7, D5 |
| 5 | 1 | t.almeida | A1, A2, A3 gp9 | j.bauer gp10 | B5, B6, C7 |
| 5 | 2 | t.almeida | G6, G7, G8gp9 | j.bauer gp10 | C6, D6, E6 |
| 5 | 3 | | | j.bauer gp10 | H1, H8 |

Game States

| Game # | Player | Game State | Turn |
|--------|-----------|-------------------|------|
| 1 gp1 | j.bauer | Over | 3 |
| 1 gp2 | c.obrian | Over | 3 |
| 2 gp3 | j.bauer | Over | 3 |
| 2 | c.obrian | Over | 3 |
| 3 | c.obrian | Over | 3 |
| 3 | t.almeida | Over | 3 |
| 4 | c.obrian | Over | 3 |
| 4 | j.bauer | Over | 3 |
| 5 | t.almeida | Enter Salvo | 3 |
| 5 | j.bauer | Wait | 3 |
| 6 | kim_bauer | Wait | 0 |
| 7 | t.almeida | Place Ships | 0 |
| 8 | kim_bauer | Enter Salvo | 1 |
| 8 | t.almeida | Enter Salvo | 1 |

Test Scenarios Happy Path

| Jack's screen and game state | Kim's screen and game state |
|--|--|
| List of games | Ship grid with ships. Wait for other player to join |
| Jack joins game #6 | |
| Ship grid – ready to place ships | Ship grid with ships. Wait for other player to place ships |
| Jack places ships: Destroyer at A2, A3, A4, Patr | ol boat at G6, H6 |
| Salvo grid – ready to enter salvo | Salvo grid – ready to enter salvo |
| Jack enters salvo: B5, B6, C7 | |
| Wait for other player to enter salvo | Salvo grid – ready to enter salvo |
| Kim enters salvo: A1, A2, A3 | |
| Results of first turn | Results of first turn |
| - On Jack: 3 hits | - On Jack: 3 hits |
| - On Kim: 2 hits | - On Kim: 2 hits |
| Salvo grid – ready to enter salvo | Salvo grid – ready to enter salvo |
| Kim enters salvo: G6. G7, G8 | |
| Jack enters salvo: C6, D6, E6 | |
| Added results of second turn | Added results of second turn |
| - On Jack: 1 hit | - On Jack: 1 hit |

| - On Kim: 1 hit, Patrol boat sunk | - On Kim: 1 hit, Patrol boat sunk | |
|--|--|--|
| Salvo grid – ready to enter salvo | Salvo grid – ready to enter salvo | |
| Jack enters salvo: H1, H8 | | |
| Kim enters salvo: A4, H6, H7 | | |
| Added results of third turn | Added results of third turn | |
| - On Jack: 2 hits, destroyer and patrol | - On Jack: 2 hits, destroyer and patrol | |
| boat sunk | boat sunk | |
| - On Kim: no hits | - On Kim: no hits | |
| Game over – Kim won | Game over – Kim won | |
| Jack and Kim return to games page | | |
| List of games, game 6 marked done | List of games, game 6 marked done | |
| Leaderboard has additional point for Kim | Leaderboard has additional point for Kim | |