

KidFit

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Our Problem Space: Physical Education

Compared to the conventional classes that already have online alternatives before the pandemic, PE curriculum for K-12 students and teacher has always been in-person and there's no strong infrastructure to support it going online.



Team Vision

Needs

Lack of notable platforms and support system for virtual PE during mass e-learning adoption period due to COVID.

Users

Interests expressed from PE educators and young students as potential main users, with stakeholders from parents, schools, and Board of Education.



Solution

An engaging and interactive mobile application with desired features to support facilitation of virtual PE

Benefits

Allow educators to continue teaching PE curriculum and promoting health and fitness in the student body during COVID.

Supported Functions



Lesson



Challenge



Announcement



Leaderboard



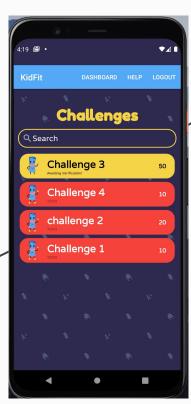
Verification

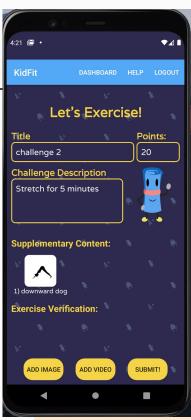


Feedback

Supported Functions







Unique Features

User Interface

Kid-friendly, intuitive experience

01

02

Gamification

Leaderboard with student rankings

Interaction

Instructor feedback, paired workouts

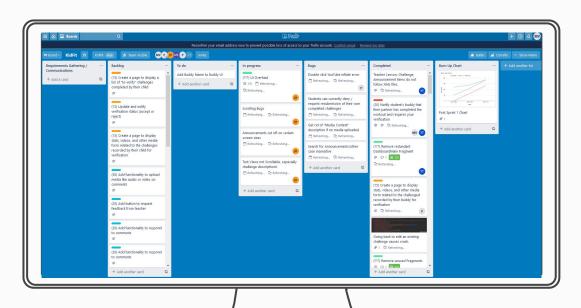
03

04

Verification

Reliable, transparent system

Project Workflow



- Used Trello Boards to keep track of project workflow
- Supplemented with daily standups

Burn Up Chart



Project Implementations



Client

Kotlin in Android Studio



Adobe Animate, Adobe Illustrator



Server

Firestore, Functions, Storage

Feedback



Student

Kapil Dangi (age 9)



Teacher

Kris Rucello John Montagna



Administration

Mark Cherbaka
(District G Montgomery
County Public School
Board)

Demo



Why Choose KidFit?



Thanks!

Any questions?