

7. Human Memory and Learning

Learning and Prediction

- Surprise**
It is considered a clue to what people know. We can measure the expectation of a distribution using the **Shannon Entropy**. This is related to the surprise to a sample from the distribution. If the sample differs much from the expectation, then the surprise is higher (the subject is **Learning**).
- Predictions**
Learning produces predictions, and predictions impact processing manipulating the randomness of an environment.
- Learning**
We need to quantify learning from observable behavior, to separate predictive processes from responses, and to quantify the relation between the two.

Predictions as a window into learning
Notaro et al. (2019)
Explores how humans learn and adapt to changing patterns in their environment by observing their eye movements.

Methodologies

- Task Setup:** Participants looked at a screen where a target symbol appeared on either the left or right.
- Eye Tracking:** An eye-tracking system captures two main measures
 - Pret70 Condition:** The target had a 70% chance of returning to the same side.
 - Pret30 Condition:** The target had a 30% chance of returning to the same side.
 - Saccade Latency:** The time it takes for the eye to move to the target once it appears. This is used as a measure of surprise.
 - Anticipatory Fixation Offset (AFO):** This measures how much people are predicting the next target's location. A positive AFO means they're looking towards the side of the last target, and a negative AFO means they're looking away.
- Mathematical Modeling:** Linear regression model to understand how the last few trials influenced both saccade latency and AFO.
- Inhibition of Return (IOR):** even in the Pret70 condition where returns were expected, saccades to returns were generally slower than saccades to alternations. This suggests a human tendency to explore new locations rather than re-fixate on old ones.
- AFO indicated active prediction:** The very last trial has a strong, independent impact on predictions, even overriding global probabilities to some extent.
- Time Scale of Learning:** The impact of past trials on AFO (how far back previous events influenced current predictions) decayed rapidly. This implies that people prioritize recent information, perhaps adapting to non-stationary environments.

Results

Relationship between prediction and behavior
Timme and Lapish (2018)

Problem

- Does anticipation (AFO) truly predict how a person will react to a stimulus (measured by Saccade Latency, SL) in a way that aligns with their prior predictions?
- Which measure carries more information about the underlying statistical pattern of the environment?
- Correlation Analysis** between AFO values and subsequent SLs.
- Mutual Information (MI):** To determine which measure better reveals the experimental condition. MI quantifies how much knowing one variable tells you about another, without assuming a simple linear relationship.

Methodologies

- The researchers built upon the experimental setup from Notaro et al. (2019). They analyzed the relationship between AFO and SL.
- Results**
Human anticipation, measured by AFO, directly influences subsequent reaction times and provides a clearer window into a person's understanding of environmental probabilities than response speed

Results

Human Memory

Ebbinghaus

- Memory is a sort of **storage**
- The more **repetitions** (practice), the more likely information is to be remembered later.
- Memorization is impacted by the **information composition**. There is a difference between massed learning distributed learning (small chunk of information at a time, better performance).

Barlett

- Prior knowledge** influences memory.
- Learning** is impacted by culture and society.
- Memory is an active process of **construction**: the memorized content is different from the one that was given, as the process of storing (retrieving) in (from) memory is indeed a construction process, that adds and modifies information.

Gestalt psychology

- A representation cannot be reduced to the representations of its parts.
- Memory is influenced by the configuration of elements and **context**. Material is represented mentally in the same configuration as it exists in the world.

Behaviorism

- Memorization is the "**attachment of responses to stimuli**", while forgetting is the "loss of response availability".

Early Neuroscience

- Memory is affected more by the amount of **brain tissue** removed, not the location.

Hebb

- Cortical organization** occurs through "cell assemblies" and "phase sequences".

The cognitive revolution in psychology

- Within cognitive psychology there are three definitions of memory:

- A **cell assembly** is a set of associated neurons that work together because they are activated together.
- Phase sequences** incorporate several cell assemblies. They form systems involving multiple interconnected areas of the brain.
- The **location** where memory is stored.
- The **physical entity** that holds the memory (biological representation in brain activity)
- The **processes** used to acquire (learn), store (encode) or remember (retrieve) information.