

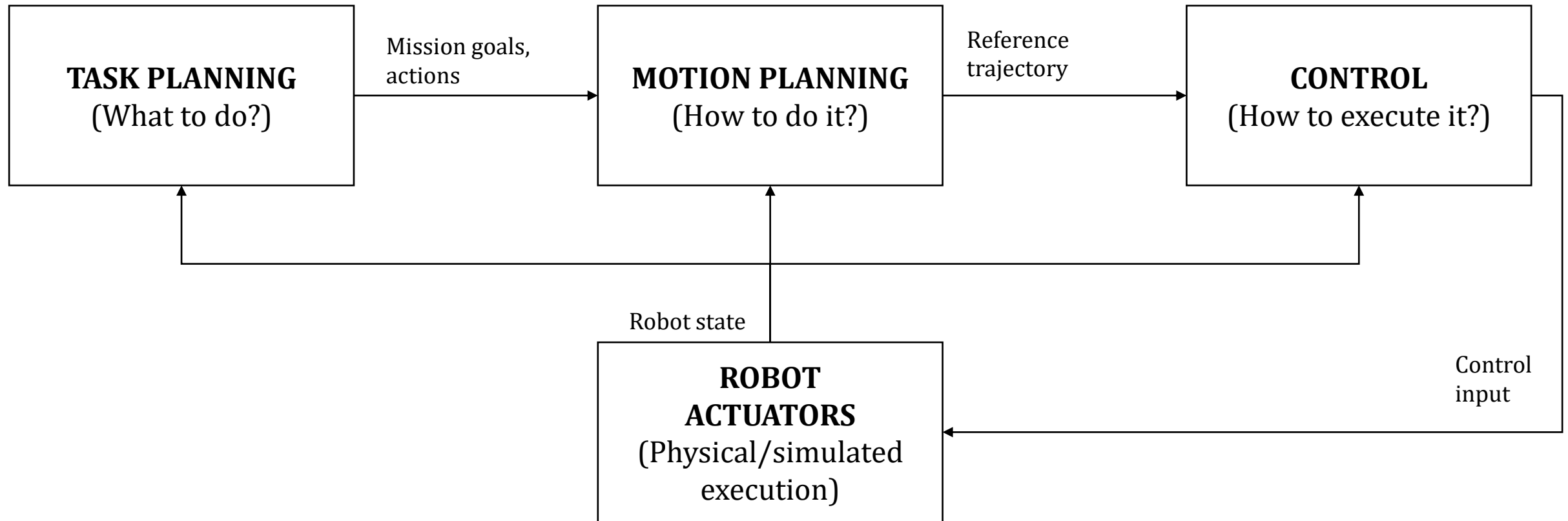
ROS 2 Control

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Software Development for Collaborative Robots

Academic Year 2025/26

High-level Framework for a Robotic Application

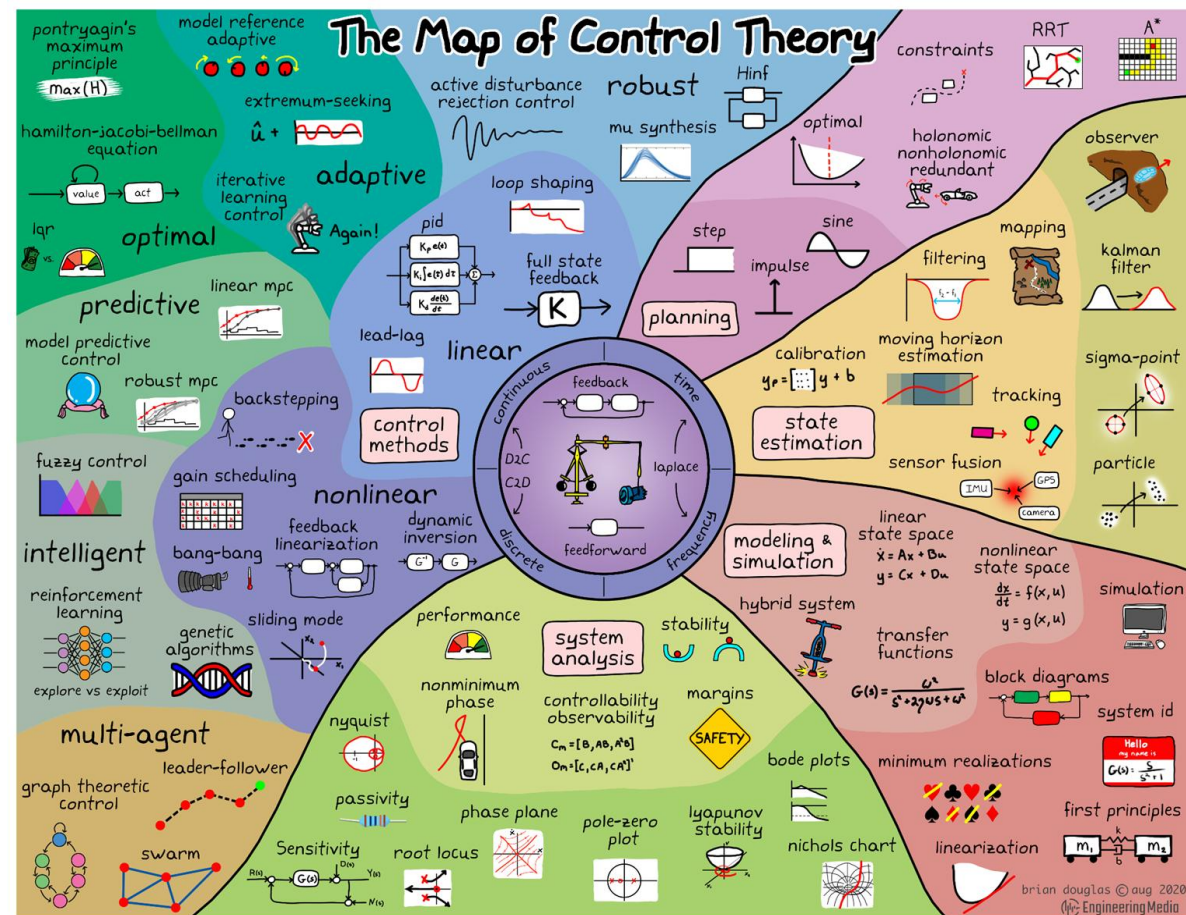


High-level Framework for a Robotic Application

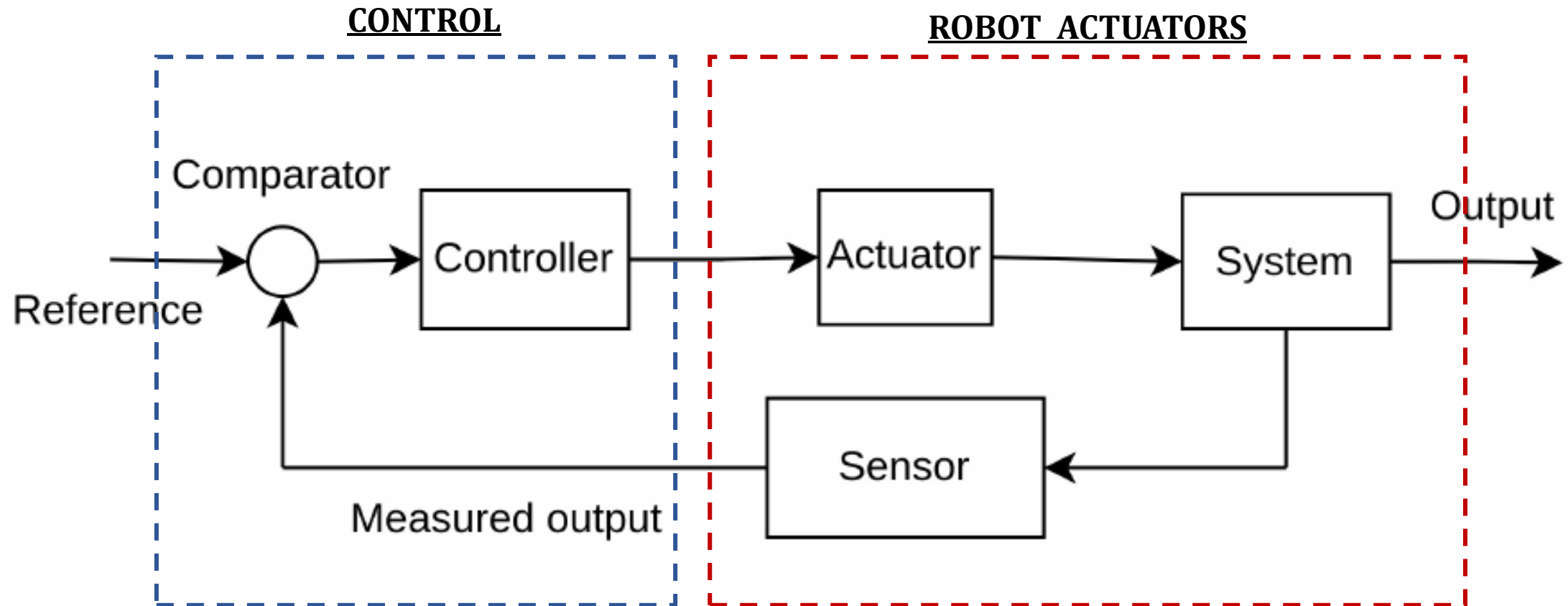
Layer	Purpose	Time Scale	Typical Input	Typical Output
Task Planning	Decides <i>what</i> to do: high-level goals and action sequences to achieve a mission.	Seconds → Minutes	Mission objective, world model, available actions	Sequence of actions or goals
Motion Planning	Decides <i>how</i> to move to reach each goal: finds a feasible path.	Milliseconds → Seconds	Start/goal states, environment map, robot kinematics	Cartesian of joint trajectory/path
Control	Executes <i>how to move</i> : converts planned motion into motor commands while reacting to sensors.	Milliseconds	Reference trajectory, sensor feedback	Low-level torque/velocity/position commands

ROS 2 Tools

Controllers in ROS 2



Closed Loop Control System

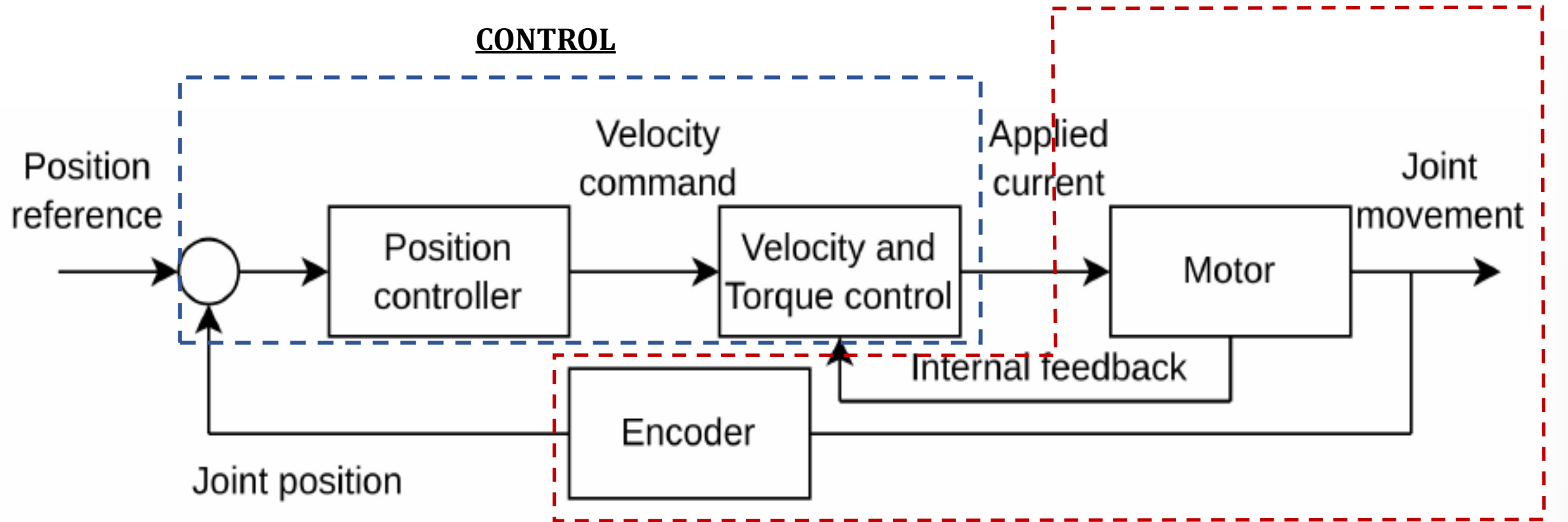


If you're interested take a look at: Modern Control Systems by Richard C. Dorf and Robert H. Bishop.

Closed Loop Control System

Simplest example: closed loop of a joint position control.

ROBOT ACTUATORS



Control Algorithms from a Software Perspective



- Control algorithms are really sensitive to **delays**. They can be accounted for only if they are **known and constant**;

- Determinism → Real-time system:**

- Use real-time-grade hardware**

- Choose actuators, sensors, and fieldbus systems designed for **deterministic communication** to minimize unpredictable delays.

- Run on a real-time OS**

- Use a **real-time kernel** (e.g., PREEMPT_RT Linux) and configure your controller for **real-time scheduling**. Real-time ≠ fast, it means **predictable timing**.

- Synchronize data flow**

- Align control computation with feedback arrival and fieldbus cycles. Compute and send commands **immediately after new sensor data** is available.

- Minimize inter-node latency**

- Prefer **shared memory** or **in-process communication**; if publishing from a real-time loop, use `realtime_tools::RealtimePublisher` instead of standard ROS publishers.

- Avoid default executors**

- Standard ROS executors aren't deterministic. Use **custom executors** or dedicated threads for time-critical callbacks.

- Writing real-time, deterministic software is harder but essential for fast or safety-critical control tasks.** Slow or tolerant processes can rely on nondeterministic components, high-frequency (>100 Hz) or certified controllers must run deterministically.

Ros2_control

Control Algorithms

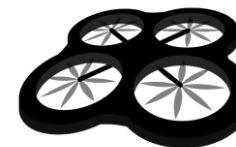
PID

MPC

LQR

?

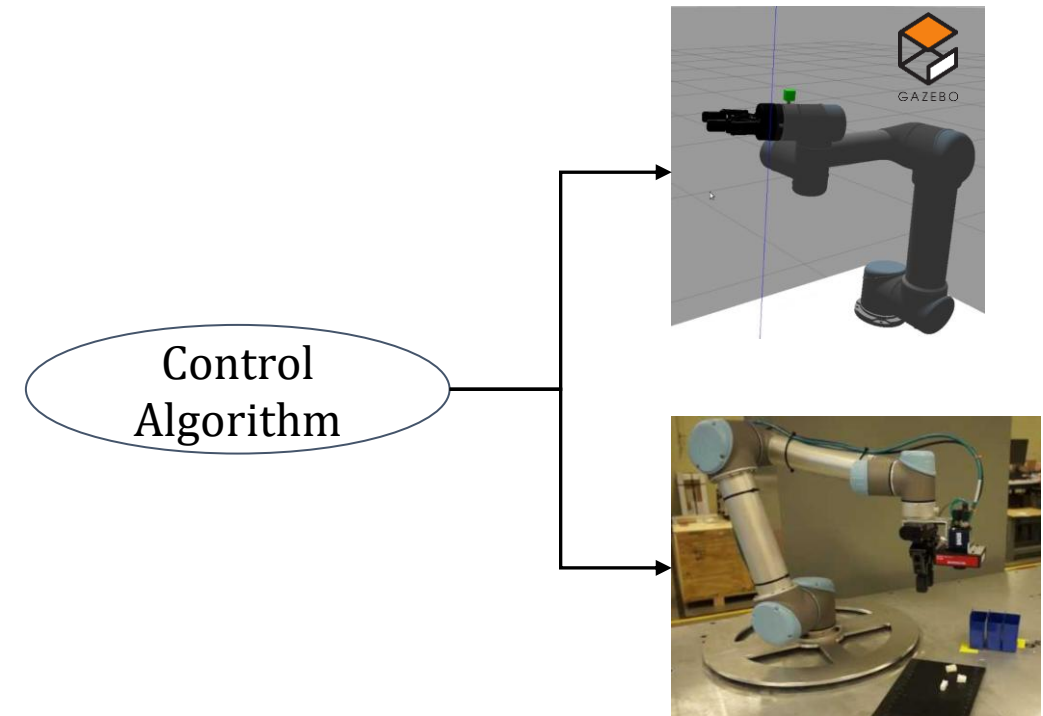
Hardware/Drivers



Ros2_control

A **controller** computes the references for the actuators, enabling the robot motion:

- **Real-time capabilities** are required;
- Ideally, we would like to test the **same controller** in **simulation** and then, on the **real robot**, with no extra effort in adapting the code (**hardware agnostic**);
- Allows for the integration of **custom controllers**.



The framework `ros2_control` allows to do this.

Ros2_control overview

Controller Manager

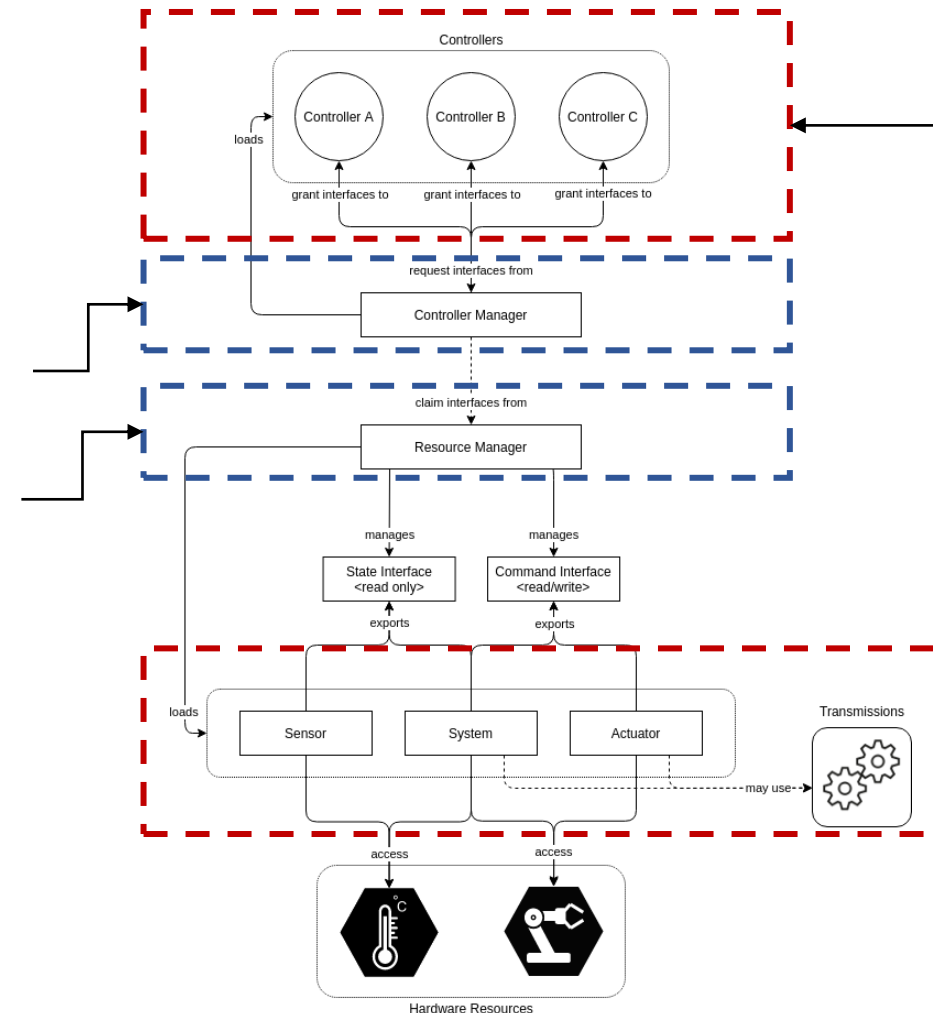
- Manages controller **lifecycle**: *load, activate, deactivate, unload*
- Runs the **control loop** (*update()*): **read** → **update controllers** → **write**
- Matches required vs. provided interfaces via **Resource Manager**.

ROS 2 Node

C++ Class

Resource Manager

- Abstracts and manages **hardware components** (sensors, actuators, systems).
- Loads hardware via pluginlib.
- Provides and tracks **state** and **command interfaces**.
- Handles **read()/write()** communication during the loop.



Controllers

- Implement **control logic**.
- Derived from **ControllerInterface**, exported as **plugins**.
- Lifecycle managed via **LifecycleNode** (*configure* → *activate* → *deactivate*).
- Configuration of the controller manager in a **YAML**

C++ Plugins

Hardware Components

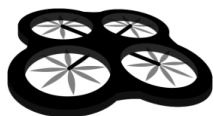
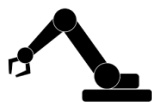
- Communication to physical hardware
- The components are exported as **plugins** using *pluginlib* library

Plugins and Pluginlib

- Plugins are **dynamically loadable classes** that are loaded from a runtime library (i.e. shared object, dynamically linked library).
- Plugins are useful for **extending/modifying application behavior** without needing the application source code.
- *pluginlib* is a C++ library for loading and unloading plugins from within a ROS package:
<https://docs.ros.org/en/humble/Tutorials/Beginner-Client-Libraries/Pluginlib.html>
- With *pluginlib*, you do not have to explicitly link your application against the library containing the classes. Instead, *pluginlib* can open a library containing exported classes at any point without the application having any prior awareness of the library or the header file containing the class definition.
- This way, you can load multiple nodes to a single process (like a ROS 1 nodelet) which enables zero-copy data transport.

Ros2_control – Hardware

Hardware/Drivers



- To communicate with the hardware, it needs to expose some **hardware interfaces**
- Usually given with the robot, otherwise you should write it
- Hardware interfaces represent the hardware through:
 - **Command Interfaces:** things that we can *control* on the robot (r/w)
 - **State Interfaces:** things that we can only *monitor* (read only)
- A robot may have *multiple* hardware interfaces

The control manager uses a **resource manager** → loads all the interfaces together and pass them to the controller.
- How does it know about hardware interfaces?

Configured via <ros2_control> XML section in URDF

Ros2_control – Hardware

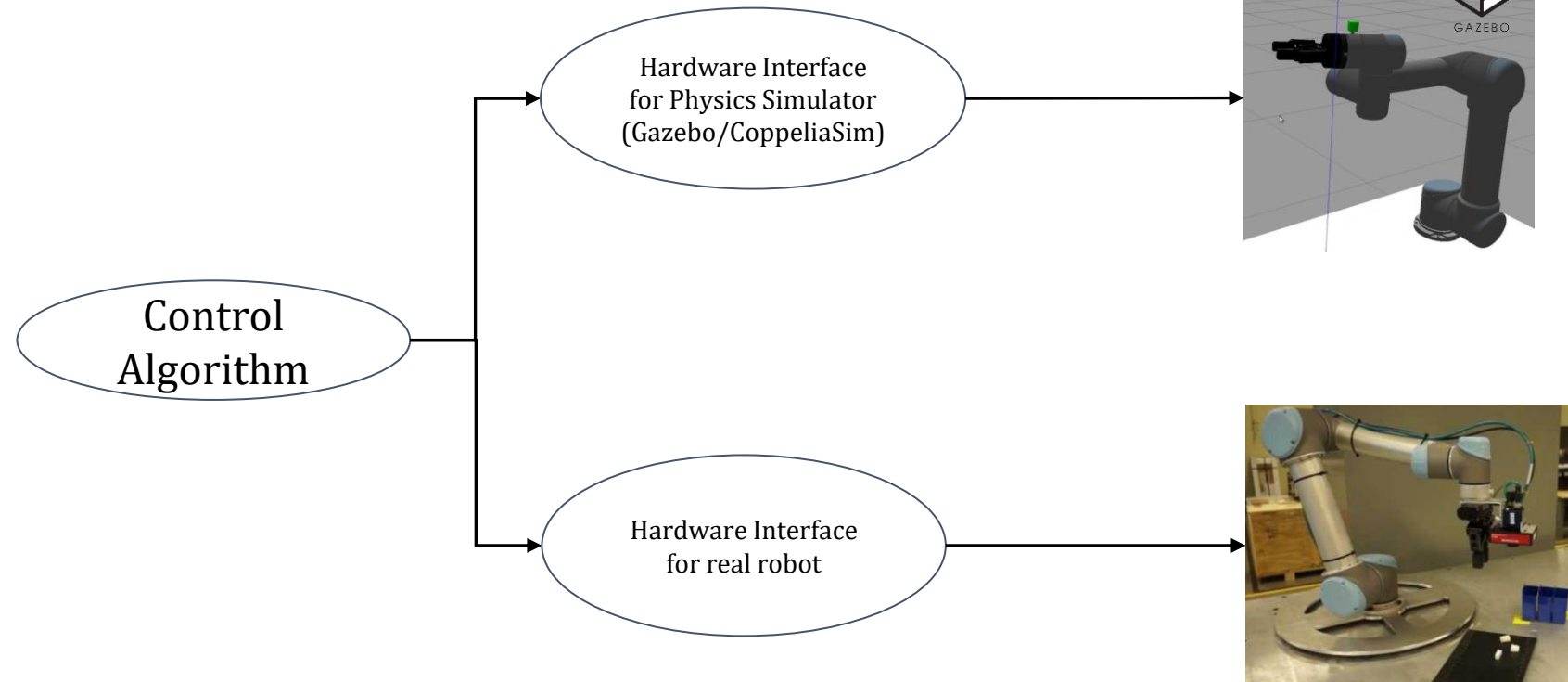
- Connects ROS 2 Control to the **actual device or simulator**. It handles the **I/O** with the robot hardware or simulator plugin:
 - Read sensor data → publish joint states
 - Write actuator commands → motors or simulated joints
- It defines **3 hardware components**:
 - **Sensor** (state interface): hardware is used for sensing its environment. A sensor component is related to a joint (e.g., encoder) or a link (e.g., force-torque sensor).
 - **Actuator** (interfaces relevant to one joint): 1 DOF robotic hardware like motors, with reading (not mandatory) and writing capabilities. Can be used in multi-DOFs systems to communicate with each motor independently (if allowed).
 - **System** (both state and command interface): multi-DOF robotic hardware (e.g., manipulators). Can use complex transmissions like needed for robot's hands. Single communication channel to the hardware.
- Each category's behaviour is defined with a hardware **plugin**: `on_init()`, `on_configure()`, `read()`, `write()`.
- For each joint, the available command/state interfaces (position, velocity, effort) are declared.
- Examples of the URDF tags are available [here](#).

Ros2_control – Hardware

```
<ros2_control name="RRBotSystemPositionOnly" type="system">
  <hardware>
    <plugin>ros2_control_demo_hardware/RRBotSystemPositionOnlyHardware</plugin>
    <param name="example_param_hw_start_duration_sec">2.0</param>
    <param name="example_param_hw_stop_duration_sec">3.0</param>
    <param name="example_param_hw_slowdown">2.0</param>
  </hardware>
  <joint name="joint1">
    <command_interface name="position">
      <param name="min">-1</param>
      <param name="max">1</param>
    </command_interface>
    <state_interface name="position"/>
  </joint>
  <joint name="joint2">
    <command_interface name="position">
      <param name="min">-1</param>
      <param name="max">1</param>
    </command_interface>
    <state_interface name="position"/>
  </joint>
</ros2_control>
```

Ros2_control – Hardware

Only one hardware interface (Simulation/Real Hardware) needs to be active at a time!



Ros2_control

Control Algorithms

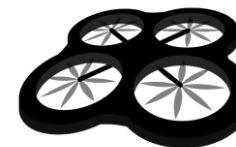
PID

MPC

LQR

ros2_control

Hardware/Drivers



Ros2_control - Controllers

Control Algorithms

PID

MPC

LQR

- They are the way ROS2 interacts with ros2_control:
 - Listen for inputs, e.g., on a topic for velocity controls
 - Calculate the correct values to pass to the hardware
 - Send the messages to the resource manager
- Controllers are designed for **specific robotics applications**
- We can have multiple controllers, as long as they drive *different command interfaces*
- How do we specify which controllers we want? Use **YAML config** files

Ros2_control – Controller Manager

- With the controller manager we can:
 - Use the provided node `controller_manager/ros2_control_node`
 - Spawn our own node which inherits from `controller_interface::ControllerInterface` for compatibility with `ros2_control`
- We need to provide information about
 - Hardware interfaces → URDF
 - Controllers → YAML
- To interact with the controller, we can use:
 - Services
 - CLI tools
 - Specialized nodes and scripts

Ros2_control

- Add the packages that we need to package.xml (you can use rosdep to install them)

```
<depend>ros2_control</depend>
```

```
<depend>ros2_controllers</depend>
```

```
<depend>gazebo_ros2_control</depend>
```

- Update the URDF with the ros2_control;
- Check which are the hardware interfaces available with CLI:

```
ros2 control list_hardware_interfaces
```

- Spawn the controllers:

```
ros2 control_manager spawner <controller name>
```

Ros2_control - YAML

controller_manager:

ros__parameters:

update_rate: 30.0

use_sim_time: true

diff_cont:

type: diff_drive_controller/DiffDriveController

joint_broad:

type: joint_state_broadcaster/JointStateBroadcaster

diff_cont:

ros__parameters:

publish_rate: 50.0

base_frame_id: base_link

left_wheel_names: ['chassis_to_right_wheel_joint']

right_wheel_names: ['chassis_to_left_wheel_joint']

wheel_separation: 0.54

wheel_radius: 0.125

use_stamped_vel: false

Ros2_control

- Spawn the controllers by running:
ros2 control_manager spawner diff_cont
ros2 control_manager spawner joint_broad
- Or by adding nodes to the launch file:

```
Node(  
  package="controller_manager",  
  executable="spawner",  
  name="diff_cont_node",  
  arguments=["diff_cont"]  
)
```

```
Node(  
  package="controller_manager",  
  executable="spawner",  
  name="joint_broad_node",  
  arguments=["joint_broad"]  
)
```

Ros2_control

- Examples with ROS 2 humble are available in the repo
ros2_control_demos:
https://github.com/ros-controls/ros2_control_demos/tree/humble
- Useful link (uses the previous version ROS Foxy):
<https://articulatedrobotics.xyz/mobile-robot-12-ros2-control/>

Exercise

- Clone the [UR simulation repo](https://github.com/UniversalRobots/Universal_Robots_ROS2_GZ_Simulation.git):

```
git clone -b humble https://github.com/UniversalRobots/Universal_Robots_ROS2_GZ_Simulation.git
```

- Install the dependencies from binaries (rosdep install --ignore-src --from-paths src -y -r)
- If some are not found, install from source;
- Run and test the examples launch files:

```
ros2 launch ur_simulation_gz ur_sim_control.launch.py
```

```
ros2 launch ur_simulation_gz ur_sim_moveit.launch.py
```

Verify the communication tree and verify packages used for simulation and control.

Use External ROS 2 Control package

- Clone the Cartesian Controllers repo in:

https://github.com/fzi-forschungszentrum-informatik/cartesian_controllers/tree/ros2

- It provides a set of Cartesian controllers, such as Cartesian position and impedance controllers.
- For human-robot interactive applications use the impedance controller
 - Can command Cartesian positions but can regulate interaction forces through stiffness variable (higher the stiffness, higher the interaction forces)

Exercise

- Use the impedance controller in Cartesian Controllers repo with simulation in CoppeliaSim (scene available at this [link](#)).