

# COURSE "AUTOMATED PLANNING: THEORY AND PRACTICE"

## CHAPTER LAB 01: PDDL PLANNING EXERCICES

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# HANDS-ON SESSION

- We will create and solve planning problems
- On your laptops!
  - Experiment with command line planners
    - Planutils (several pre-compiled planners on Linux)  
<https://pypi.org/project/planutils/>  
<https://github.com/AI-Planning/planutils>
    - Fast Downward<sup>1</sup> <https://www.fast-downward.org/>
  - Experiment with online planners
    - <http://editor.planning.domains>

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<sup>1</sup>Instructions to compile it for Linux/Window/MacOS X <https://github.com/aibasel/downward/blob/main/BUILD.md>

# USEFUL TIPS FOR PLANUTILLS

- Be sure to use Python version  $\geq 3.6.*$
- To install pip or pip3 (in Debian like Linux distributions e.g. Ubuntu):
  - Run `apt-get install python-pip` or `apt-get install python3-pip`
- Run `planutils list` for a list of available planners
- To install a planner run `<name>` using names from previous command
- Under Linux singularity do not mount all the host files by default.
  - Edit file `/usr/local/etc/singularity/singularity.conf` (or `/etc/singularity/singularity.conf`) changing `mount hostfs = no` to `mount hostfs = yes`.
- If for some reason the singularity framework is not installed by the `pip3 install planutils`, then install it manually as discussed in  
[https://docs.sylabs.io/guides/latest/user-guide/quick\\_start.html#quick-installation-steps](https://docs.sylabs.io/guides/latest/user-guide/quick_start.html#quick-installation-steps)
  - Before running singularity, a reboot may be needed!
- To update planutils run `pip3 install --upgrade planutils` and then `planutils upgrade` to download latest versions of the singularity images!

# USING FAST DOWNWARD

- downward --help for the full list of options
- downward --show-alias list of pre-defined configurations
- downward --alias lama-first domain.pddl problem.pddl (use pre-defined lama-first pre-defined configuration)
- downward domain.pddl problem.pddl --search "astar(lmcut())" to specify search/heuristic to be used (e.g. A\* with landmarks) for fine tuning the planner!
  - See <https://www.fast-downward.org/Doc/SearchEngine>
  - See <https://www.fast-downward.org/Doc/Evaluator>

# SPECIFY THE DWR DOMAIN

- **Types:** location, pile, robot, crane, container

- **Constants:** pallet of type container

• <b>Predicates:</b>	adjacent	location l1 is adjacent to l2
	attached	pile p attached to location l
	belong	crane k belongs to location l
	atl	robot r is at location l
	free	there is no robot at location l
	loaded	robot r is loaded with container c
	unloaded	robot r is empty
	holding	crane k is holding a container c
	empty	crane k is empty
	in	container c is within pile p
	top	container c is on top of pile p
	on	container k1 is on container k2

• <b>Actions:</b>	move	moves a robot r between two adjacent locations from and to
	load	loads an empty robot r with a container c held by a nearby crane k at location l
	unload	unloads a robot r holding container c to a nearby crane k at location l
	take	takes a container c on c1 from a pile p with a crane k at location l
	put	puts a container c on c1 held by a crane k on a nearby pile p at location l

# SPECIFY THE DWR DOMAIN (CONT.)

- Actions:
  - move      moves a robot r between two adjacent locations from and to  
pre: adjacent from and to, robot r at from, free to
  - load      loads an empty robot r with a container c held by a nearby crane k at location l  
pre: robot r at l, belong k to l, holding k c, and unloaded r
  - unload    unloads a robot r holding container c to a nearby crane k at location l  
pre: robot r at l, belong k to l, loaded r with c, empty k
  - take      takes a container c on c1 from a pile p with a crane k at location l  
pre: belong k to l, attached p to l, empty k, c in p, top c of p, on c c1
  - put        puts a container c on c1 held by a crane k on a nearby pile p at location l  
pre: belong k to l, attached p to l, holding k c, top c1 p

# SPECIFY A DWR PROBLEM

- Objects: r1 robot  
l1 l2 location  
k1 k2 crane  
p1 q1 p2 q2 pile  
ca cb cc cd ce cf container
- Initial state: adjacent (l1,l2), (l2,l1)  
attached (p1, l1), (q1, l1), (p2,l2), (q2, l2)  
belong (k1, l1), (k2, l2)  
atl (r1, l1)  
free (l2)  
loaded  
unloaded (r1)  
holding  
empty (k1), (k2)  
in (ca, p1), (cb, p1), (cc, p1), (cd, q1), (ce, q1), (cf, q1)  
top (cc, p1), (cf, q1), (pallet p2), (pallet q2)  
on (ca, pallet), (cb, ca), (cc, cb), (cd, pallet), (ce, cd), (cf, ce)
- Goal: in (ca,p2), (cb,q2), (cc,p2), (cd,q2), (ce,q2), (cf,q2)

# DWR DOMAIN AND PROBLEM

- PDDL Domain file:  
  { Examples/dwr/dwr-domain.pddl }
- PDDL Problem file:  
  { Examples/dwr/dwr-pb1.pddl }

# SPECIFY THE MICONIC DOMAIN

- Types: passenger, floor

• Predicates:	notboarded	not boarded passenger p
	down	down floor f
	boarded	boarded passenger p
	depart	depart passenger p from floor f
	notserved	not server passenger p
	origin	origin passenger p from floor f
	board	board passenger p at floor f
	lift-at	lift at floor f
	served	served passenger p
	destin	destination of passenger p is floor f
	up	up floor f
	above	floor f1 above floor f2

• Actions:	down	moves lift down from floor f1 to floor f2
	load	board passenger p at floor l
	up	move lift up from floor f1 to floor f2
	depart	passenger p depart from floor f

# SPECIFY THE MICONIC DOMAIN (CONT.)

- Actions:
  - down      moves lift down from floor f1 to floor f2  
pre: above f2 of f1, down f2, lift at f1
  - load      board passenger p at floor 1  
pre: board passenger p at floor f, lift at f, origin passenger floor f
  - up      move lift up from floor f1 to floor f2  
pre: above f1 of f2, lift at f, up f2
  - depart      passenger p depart from floor f  
pre: boarded passenger p, depart passenger p at floor f, lift at f, destination of p is f

# SPECIFY A MICONIC PROBLEM

- Objects: f0 f1 f2 f3 f4 f5 floor  
p0 p1 p2 passenger

- Initial state:

notboarded	
down	f0, f1, f2, f3, f4, f5
boarded	
depart	(f0,p0), (f0,p1), (f0,p2), (f1,p0), (f1,p1), (f1,p2), (f2,p0), (f2,p1), (f2,p2), (f3,p0), (f3,p1), (f3,p2), (f4,p0), (f4,p1)
notserviced	
origin	(p0,f1), (p1,f3), (p2,f5)
board	(f0,p0), (f0,p1), (f0,p2), (f1,p0), (f1,p1), (f1,p2), (f2,p0), (f2,p1), (f2,p2), (f3,p0), (f3,p1), (f3,p2), (f4,p0), (f4,p1)
lift-at	f0
served	
destin	(p0, f4), (p1,f1), (p2,f1)
up	f0, f1, f2, f3, f4, f5
above	(f0,f1), (f0,f2), (f0,f3), (f0,f4), (f0,f5), (f1,f2), (f1,f3), (f1,f4), (f1,f5), (f2,f3), (f2,f4), (f2,f5), (f3,f4), (f3,f5), (f4,f5)

- Goal: served p0, p1, p2

# MICONIC DOMAIN AND PROBLEM

- PDDL Domain file:  
  { Examples/elevator/elevator.pddl }
- PDDL Problem file:  
  { Examples/elevator/problem.pddl }

# SLIDE TILE DOMAIN

- The sliding-tile puzzle (i.e. the eight/fifteen puzzle).
- Tile positions are encoded by a predicate  
(at <tile> <x> <y>), i.e, using one object for horizontal position and one for vertical (there's a separate predicate for the position of the blank).
- The predicates `inc` and `dec` encode addition/subtraction of positions.
- Four actions: move-up, move-down, move-left, move-right with obvious preconditions (empty destination and there is a successor/predecessor)

	x1	x2	x3
y1		1	2
y2	3	4	5
y3	6	7	8

	x1	x2	x3
y1	8	7	6
y2		4	1
y3	2	5	3

# SLIDE TILE DOMAIN AND PROBLEMS

- PDDL Domain file:  
    { Examples/slidetile/slidetile.pddl }
- PDDL problem file:  
    { Examples/slidetile/eight01.pddl }
- PDDL problem file:  
    { Examples/slidetile/eight01x.pddl }

# BLOCKS WORLD WITH DERIVED PREDICATES

- $\text{above}(x, y) \leftrightarrow (\text{on}(x, y) \vee \exists z.(\text{on}(x, z) \wedge \text{above}(z, y)))$
- $\text{busy}(x, y) \leftrightarrow (\text{handfull}(x) \wedge \text{holding}(y))$
- PDDL Domain file:  
    { Examples/derived/derivedblocks.pddl }
- PDDL Problem file:  
    { Examples/derived/problem.pddl }

# FRIDGE DOMAIN WITH EXISTS/FORALL

- PDDL Domain file:  
  { Examples/fridge/fridge.pddl }
- PDDL problem file:  
  { Examples/fridge/problem.pddl }

# CITYCAR DOMAIN WITH CONDITIONAL EFFECTS

- PDDL Domain file:  
  { Examples/citycar/domain.pddl }
- PDDL problem file:  
  { Examples/citycar/problem.pddl }

# ASSEMBLY DOMAIN WITH CONDITIONAL EFFECTS

- PDDL Domain file:  
  { Examples/assembly/domain.pddl }
- PDDL problem file:  
  { Examples/assembly/problem.pddl }

# REFERENCES I

- [1] Hector Geffner and Blai Bonet. *A Concise Introduction to Models and Methods for Automated Planning*. Synthesis Lectures on Artificial Intelligence and Machine Learning. Morgan & Claypool Publishers, 2013. ISBN 9781608459698. doi: 10.2200/S00513ED1V01Y201306AIM022. URL <https://doi.org/10.2200/S00513ED1V01Y201306AIM022>.
- [2] Malik Ghallab, Dana S. Nau, and Paolo Traverso. *Automated planning - theory and practice*. Elsevier, 2004. ISBN 978-1-55860-856-6.
- [3] Malik Ghallab, Dana S. Nau, and Paolo Traverso. *Automated Planning and Acting*. Cambridge University Press, 2016. ISBN 978-1-107-03727-4. URL <http://www.cambridge.org/de/academic/subjects/computer-science/artificial-intelligence-and-natural-language-processing/automated-planning-and-acting?format=HB>.
- [4] Patrik Haslum, Nir Lipovetzky, Daniele Magazzeni, and Christian Muise. *An Introduction to the Planning Domain Definition Language*. Synthesis Lectures on Artificial Intelligence and Machine Learning. Morgan & Claypool Publishers, 2019. doi: 10.2200/S00900ED2V01Y201902AIM042. URL <https://doi.org/10.2200/S00900ED2V01Y201902AIM042>.