Input File Syntax for the LM Suite

Mark van Schilfgaarde

1 Nov, 2007

1 Introduction

The input system for the LM program suite is unique in the following respects:

1. Input files are nearly free-format ¹ and input does not need to be arranged in a particular order. Data parsed by identifying *tokens* (labels) in the input file, and reading the information following the token. In the string:

NSPIN=2

token NSPIN tells the input parser where to find the contents (2) associated with it. Note that a token such as NSPIN only acts as a marker to locate data: they are not themselves part of the data.

2. A tree of identifiers completely specifies a particular marker. The full sequence we call a *tag*; it is written as a string of identifiers separated by underscores, e.g. SPEC_SCLWSR, SPEC_ATOM_Z, ITER_CONV. Thus a tag is analogous to a path in a tree directory structure: SPEC, SPEC_ATOM, and SPEC_ATOM_Z, are tags with successively more branches. The first identifier of the tag is called a *category*; the last identifier is called a *token*. Tokens are markers for data, e.g. NSPIN is a marker for 2.

The same identifier may appear in more than one tag; their meaning is distinct, as we will see below. Thus contents of NIT in STR_IINV_NIT are different from the contents of NIT in tag ITER_NIT. Sec. 2 shows how the structure is implemented for input files, which enables these cases to be distinguished.

- 3. The parser can read algebraic expressions. Variables can be assigned and used in the expressions.
- 4. The input parser has a limited programming language. Input files can contain directives such as %if (expression)

that are not part of the input proper, but control what is read into the input stream, and what is left out. Thus input files can serve multiple uses — containing information for many kinds of calculations, or as a kind of data base.

2 Input structure: syntax for parsing tokens

A typical input fragment looks something like:

```
ITER NIT=2 CONV=0.001
    MIX=A,b=3
DYN NIT=3
... (fragment 1)
```

The full path identifier we refer to as a *tag*. Tags in this fragment are: ITER, ITER_NIT, ITER_CONV, ITER_MIX, DYN, DYN_NIT. (Tags do not explicitly appear in the input, only tokens do.)

A token is the last identifier in the path. A token's contents consist of a string, which may include data (when it is the last link in the path, e.g. NIT), or other tokens which name links further down the tree. It is analogous to a file directory structure, where names refer to files, or to directories (folders) which contain files or other directories.

¹there are some mild exceptions to this; see discussion of categories in Sec. 2

The first or top-level tags we designate as *categories*, (ITER, DYN in the fragment above). What designates the scope of a category? Any string that begins in the first column of a line is a category. A category's contents begin right after its name, and end just before the start of the next category. In the fragment shown, ITER contains this string:

```
'NIT=2 CONV=0.001 MIX=A,b=3'
while DYN contains
'NIT=3'
```

Thus categories are treated a little differently from other tokens. The input data structure usually does not rely on line or column information; however this use of the first column to mark categories and delimit their scope is an exception.

Data associated with a token may consist of logical, integers or real scalars or vectors, or a string. The contents of NIT, CONV, and MIX are respectively an integer, a real number, and a string. This fragment illustrate tokens PLAT and NKABC that contain vectors:

```
STRUC PLAT= 1 1/2 -1/2 1/2 -1/2 0 1 1 2 BZ NKABC=3,3,4
```

Numbers (more properly, expressions) may be separated either by spaces or commas.

How are the start and end points of a token delineated in a general tree structure? The style shown in the input fragment 1 does not have the ability to handle tree-structured input in general, e.g. tags with more than two levels like STR_IINV_NIT. You can always unambiguously delimit the scope of a token with brackets [], e.g.

```
ITER[ NIT[2] CONV[0.001] MIX=[A,b=3]]
DYN[NIT[3]]
STR[RMAX[3] IINV[NIT[5] NCUT[20] TOL[1E-4]]]
... (fragment 2)
Tags ITER and STR_IINV contain these strings:
    'NIT[2] CONV[0.001] MIX=[A,b=3]' and 'NIT[5] NCUT[20] TOL[1E-4]'
while ITER_NIT, DYN_NIT and STR_IINV_NIT are all readily distinguished (contents 2, 3, and 5).
```

The LM parser reads input structured by the bracket delimiters, as in fragment 2. This format is logically unambiguous but aesthetically horrible. If you are willing to tolerate small ambiguities, you can use format like that of fragment 1 most of the time. The rules are:

- 1. Categories must start in the first column. Any character in the first column starts a new category and terminates a prior one.
- 2. When brackets are not used, a token's contents are delimited by the end of the category. Thus the content of ITER_CONV from fragment 1 is '0.001 MIX=A,b=3', while in fragment 2 it is the more sensible '0.001'.
 - In practice this difference matters only occasionally. Usually contents refer to numerical data. The parser will read only as many numbers as it needs. If CONV contains only one number, the difference is moot. On the other hand a suppose the contents of CONV can contain more than one number. Then the two styles might generate a difference. In practice, the parser can only find one number to convert in the contents of fragment 2, and that is all it would generate.² For fragment 1, the parser would see a second string 'MIX=...' but it fail to convert it to a number (it not a valid representation of a number). Thus, the net effect would be the same: only one number would be parsed.
- 3. When a token's contents consist of a string (as distinct from a string representation of a number) and brackets are *not* used, there is an ambiguity in where the string ends. In this case, the parser will delimit strings in one of two ways. Usually a space delimits the end-of-string, as in MIX=A,b=3. However, in a few cases the end-of-category delimits the end-of-string usually when the entire category contains just a string, as in SYMGRP R4Z M(1,1,0) R3D. If you want to be sure, use brackets.

²Whether or not reading only one number later produces an error, will depends on whether CONV *must* contain more than one number or it only *may* do so. There are instances of both.

4. Tags containing three or more levels of nesting, e.g STR_IINV_NIT, must be bracketed after the second level. Any of the following are acceptable:

```
STR[RMAX[3] IINV[NIT[5] NCUT[20] TOL[1E-4]]]
STR[RMAX=3 IINV[NIT=5 NCUT=20 TOL=1E-4]]
STR RMAX=3 IINV[NIT=5 NCUT=20 TOL=1E-4]
```

Finally, multiple occurrences of a token are sometimes required, for example multiple site positions or species data. The following fragment illustrates such a case:

```
SITE ATOM[C1 POS= 0 0 0 RELAX=1]
ATOM[A1 POS= 0 0 5/8 RELAX=0]
ATOM[C1 POS= 1/sqrt(3) 0 1/2]
```

The parser will try to read multiple instances of tag $SITE_ATOM$, as well as its contents³ The contents of the first and second occurences of token ATOM are thus: 'C1 POS= 0 0 0 RELAX=1' and 'A1 POS= 0 0 5/8 RELAX=0'.

The format shown is consistent with rule 4 above. For historical reasons, LM accepts another kind of format for this special case of repeated inputs:

```
SITE ATOM=C1 POS= 0 0 0 RELAX=1
ATOM=A1 POS= 0 0 5/8 RELAX=0
ATOM=C1 POS= 1/sqrt(3) 0 1/2
```

In the latter format, the contents of tag $SITE_ATOM$ are delimited by either the *next* occurrence of this tag, or by the end-of-category, whichever occurs first.

³ Note that token ATOM plays a dual role: it is simultaneously a marker for input data—the string for ATOM's label (e.g. C1)—and a marker for tokens nested one level deeper, (e.g. contents of tags SITE_ATOM_POS and SITE_ATOM_RELAX).