INTRODUCTION TO WEB PROGRAMMING

Chap. 3 / Responsive Web Design with CSS3

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Today's topics

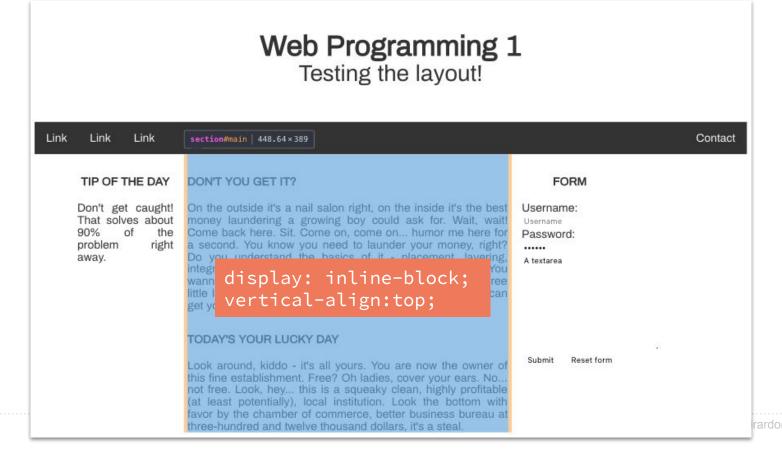
- Laying out elements with the property display
- Towards responsive designs
- Introduction to the Flexbox model
- Media queries



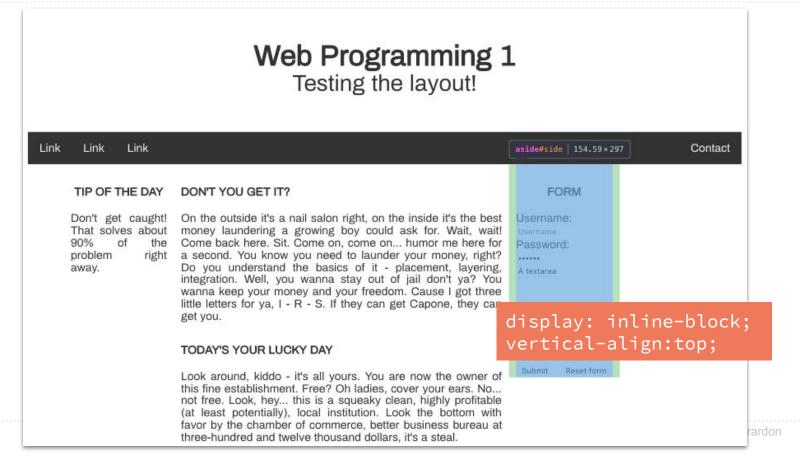
Application: webpage layout



Application: webpage layout

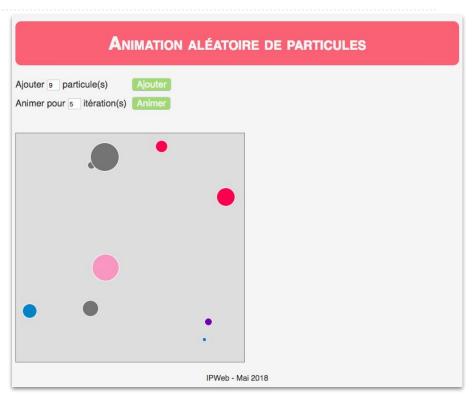


Application: webpage layout



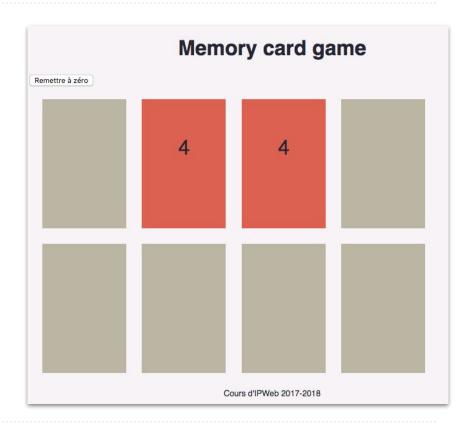
Application: animate particles

- Container position for the particules set as relative
- Particles position set as absolute (constrained to the container zone)
- Particles displayed as inline-block



Application: memory card game

- Card displayed as inline-block
- Front and back are displayed as absolute (parent: card)
- Front is displayed at none by default (must be revealed by the player)



Responsive Web Design (RWD)







Responsive Web Design

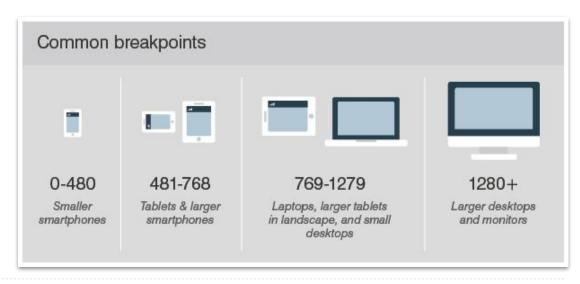
- How is the content displayed across various devices (laptops, mobile phones, tablets, ...)
- Give the user the best possible experience of your web page
- Only one style sheet! just use a few technologies to build a flexible layout
 - Fluid layout (Flexbox, CSS Grid, Bootstrap grid)
 - Relative sized media, fonts, etc. (i.e. no fixed pixel sizes)
 - Media queries

CSS relative sizes

Unit	Description
em	Relative to the font-size of the element (2em means 2 times the size of the current font)
ex	Relative to the x-height of the current font (rarely used)
ch	Relative to width of the "0" (zero)
rem	Relative to font-size of the root element
vw	Relative to 1% of the width of the viewport*
vh	Relative to 1% of the height of the viewport*
vmin	Relative to 1% of viewport's* smaller dimension
vmax	Relative to 1% of viewport's* larger dimension
%	Relative to the parent element

Elements of RWD

- Controlling the viewport
 <meta name="viewport" content="width=device-width, initial-scale=1">
 Ask the browser to render the width of the page to the same width of the browser window
- Using a grid system (e.g. flexbox)
- Using relative sizes (%, em, ...)
- Setting appropriate breakpoints for media queries



Flexbox or CSS grid?

Flexbox:

- 1D containers (lay out elements either in a row or in a column)
- content oriented (create the layout after you have set up your content)

CSS Grid :

- 2D containers (lay out elements in both in rows and columns)
- layout oriented (think the layout first then add content)
- fits better to larger scale layouts

We will focus on Flexbox

(a good starting point, maybe a bit easier / once Flexbox is mastered, it's not difficult to learn CSS grid)

Flexbox Container Grid Container Home Search Logout Menu Footer

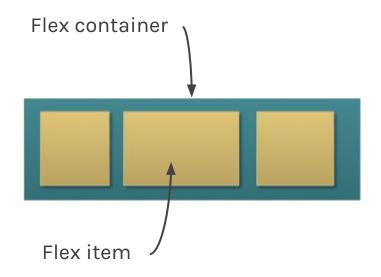
Flexbox: FLEXible BOX

- Main idea: fit the available space the best possible way (elements can change their dimensions)
- So it takes into account a change of orientation or a different viewport
- The notion of normal flow no longer applies
- But the notion of parent/children still does!

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Flexbox parent/children

- Parents : flex containers
- Children : flex items
- Different properties apply either to containers, items (or both)



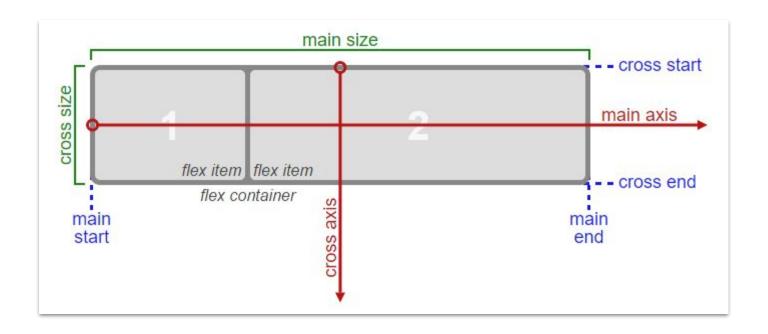
Flexbox and flow

In order to display the elements in the page, we will look at how elements can be:

- Distributed (horizontal / vertical; wrapping)
- Aligned (centered, justified, stretched horizontally or vertically)
- Organised (independently from the order they have in the HTML code)

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Main and secondary axis



Defining a flex container

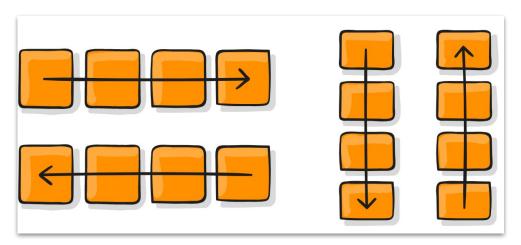
- All the children of this element will be in a flex context
- If you want the <u>container</u> to be displayed as an inline element, use the property inline-flex

```
.container {
   display: flex;
   /* or inline-flex */
}
```

Container properties (1/6)

flex-direction

Sets the main axis



Illustrations from csstricks.com

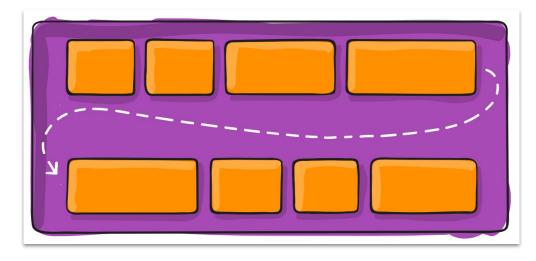
Flexbox

```
.container {
    display: flex;
    /* or inline-flex */
    flex-direction: row;
    /* or row-reverse, column,
        column-reverse */
}
```

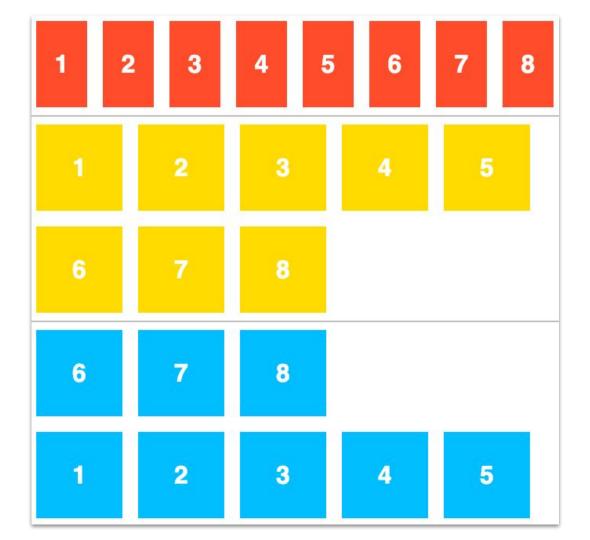
Container properties (2/6)

flex-wrap

Allows items to wrap if they don't fit onto one single line



```
.container {
   /* ... */
   flex-wrap: nowrap;
   /* or wrap, wrap-reverse */
}
```

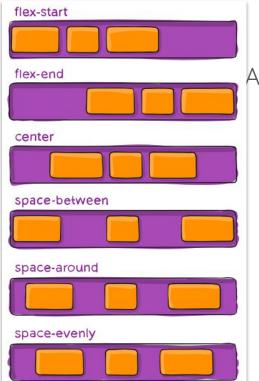


Container properties (3/6)

Use flex-flow to specify both direction and wrapping at the same time

```
.container {
   /* ... */
   flex-flow: <direction> <wrap>;
}
```

Container properties (4/6)

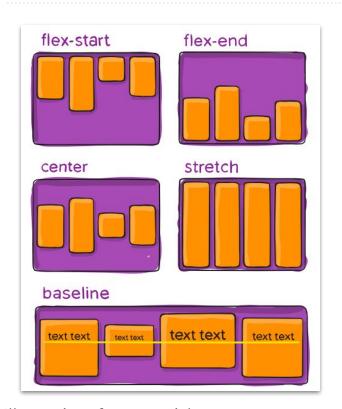


justify-content

Alignment along the <u>main axis</u>; helps distributing the space

```
.container {
   /* ... */
   justify-content: flex-start;
   /* or flex-end, center,
       space-between, space-around,
       space evenly */
}
```

Container properties (5/6)

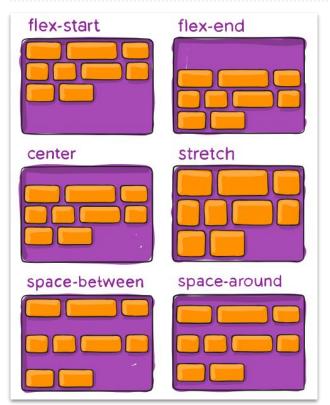


align-items

Alignment along the <u>secondary axis</u>

```
.container {
   /* ... */
   align-items: stretch;
   /* or flex-start, flex-end,
       center, baseline */
}
```

Container properties (6/6)

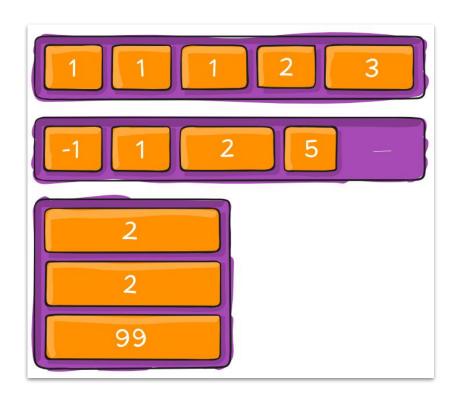


align-content

Distribute space on the <u>lines</u> of the container

```
.container {
   /* ... */
   align-content: stretch;
   /* or flex-start, flex-end,
        center, space-between,
        space-around */
}
```

Item properties (1/4)

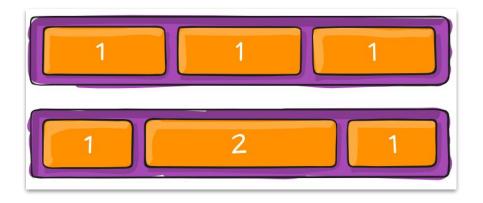


order

Controls the order in which items appear in the container (may be different from the order in the HTML structure!)

```
Flexbox
.item {
    /* ... */
    order: 0;
    /* 0: default */
}
```

Item properties (2/4)



flex-grow flex-skrink

Ability of an item to grow / shrink (proportion)

```
.itemA {
  flex-grow: 1;
}

.itemB {
  flex-grow: 2;
  /* tries to take twice as much space as other items */
}
```

Item properties (3/4)

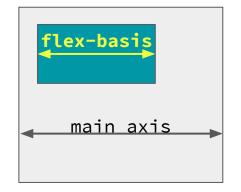
flex-basis

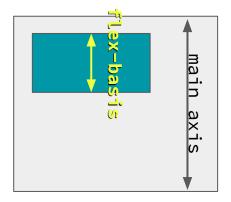
Default width (in the <u>main axis</u>) of an item before the remaining space is distributed in the container

Roughly equivalent to width --for an inline-block element-- but has the priority over it and it's relative to the main axis (whereas width is just -->)

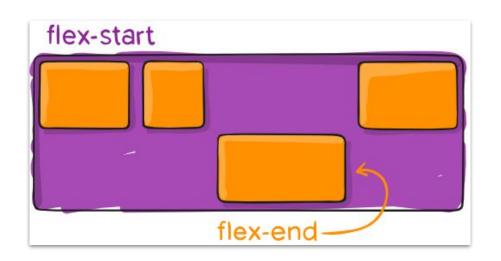
flex

Shorthand for flex-grow, flex-shrink (opt.) and flex-basis (opt.)





Item properties (4/4)



align-self

Defines (overrides) the default container alignment at the level of individual items

Flexbox

```
.container {
   align-items: flex-start;
}
.item {
   align-self: flex-end;
}
```

Media queries

- Main idea : execute CSS code under certain conditions
- Use the keyword @media in your CSS, select a medium (all, screen, print, speech), apply a condition (e.g. min-width: 480px)

```
body {
  background-color: yellow;
}

@media screen and (max-width: 600px) {
  body {
   background-color: lightblue;
  }
}
```



The @media Rule

Resize the browser window. When the width background-color is "lightblue", otherwise it is

The @media Rule

Resize the browser window. When the width of this document is 600 pixels or less, the background-color is "lightblue", otherwise it is "yellow".

Result Size 604 x 469

Media queries, another example

```
.username:after {
    content:"Insert your user name";
@media screen and (max-width: 1024px) {
    .username:before {
        content:"User name";
@media screen and (max-width: 480px) {
    .username:before {
        content:"";
```



Illustrations from toptal.com

Media queries : breakpoints

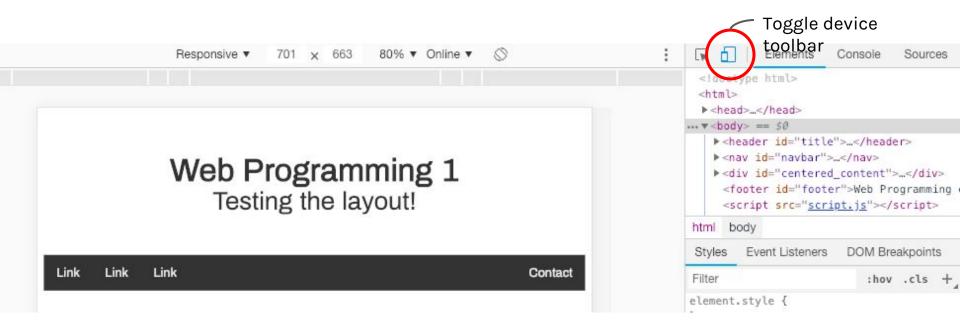
```
/* Extra small devices (phones, 600px and down) */
@media screen and (max-width: 600px) {...}
/* Small devices (portrait tablets and large phones, 600px and up) */
@media screen and (min-width: 600px) {...}
/* Medium devices (landscape tablets, 768px and up) */
@media screen and (min-width: 768px) {...}
/* Large devices (laptops/desktops, 992px and up) */
@media screen and (min-width: 992px) {...}
/* Extra large devices (large laptops and desktops, 1200px and up) */
@media screen and (min-width: 1200px) {...}
```

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Go mobile first!

- A piece of advice you'll often see is: build your mobile layout first (it's
 easier to go from a highly constrained medium to a less constrained one)
- Then, add media queries to specify desktop layout and behavior
- min-width: mobile first (regular css are the properties for small screens)
- max-width : desktop first

Testing media using developer tools



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Chapter recap

- Use CSS display to build a page layout
- Introduction to the concepts behind RWD
- The Flexbox model
- Media Queries for RWD