

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
9:00							
10:00		Algoritmen en complexiteit, type: H1, size: 43	Technology for games, type: H1, size: 38	Webprogrammieren en databases, type: H2, size: 39	Technology for games, type: H1, size: 38	Technology for games, type: H2, size: 38	
11:00							
12:00		Heuristieken 2, type: H1, size: 32	Interactie-ontwerp, type: H1, size: 25	Data Mining, type: H2, size: 27	Interactie-ontwerp, type: H1, size: 25	Interactie-ontwerp, type: H2, size: 25	
13:00							
14:00		Autonomous Agents 2, type: H1, size: 22	Machine Learning, type: H2, size: 22	Machine Learning, type: H1, size: 22	Machine Learning, type: H2, size: 22	Architectuur en computerorganisatie, type: H1, size: 21	
15:00							
16:00		Architectuur en computerorganisatie, type: H2, size: 21	Advanced Heuristics, type: H1, size: 20	Informatie- en organisatieontwerp, type: H2, size: 21	Advanced Heuristics, type: H1, size: 20	Software engineering, type: W1, size: 38	
17:00							