

Installing GRUB on a hard disk image file

- Go to directory MK
- Look at file **pack.sh**
- Understand the meaning of each script command
- Run **sudo ../pack.sh DIM** (ex. 520)
to create a grub bootable HD with a partition of dimension
DIM Kb, without kernel

Installing GRUB on a hard disk image file

- Check / install assembler program **nasm**
- Run **./build.sh**
to make the kernel on **/src/kernel**

Debugging GRUB and the kernel

- Check / install the machine emulator and virtualizer **qemu**
- Check / install the debugger **ddd**
- Check that a copy (of files **.gdbinit** and **build.sh** is in the directory or a symbolic link to the files located in **MK**)
- Run **../qemu hd.img**
- Understand the meaning of the script **../qemu.sh**
- Run **../qemu.sh hd.img**
- Open another terminal and run **ddd &**
- **NOTE:** Edit the File browser preferences
 - on TAB Media deselect Brows media when inserted

Debugging GRUB

- In **ddd**, display the machine code window
- Follow the first bootstrap instructions with the aid of the slides in file Booting a PC_with_GRUB.pdf
- set a breakpoint at 0c7c00
 - **b *0x7c00**
- set a watchpoint to the VGA display, which is mapped in memory at address 0xB8000
 - **awatch *(char *) 0xB8000**
- continue - starts the bootstrap
 - **c**

Debugging GRUB

- Use **Nexti** to execute the current instruction
- see the executed instructions in the listing of Grub-Stage1
 - **Nexti** up to the instruction in address 0x7C70
- Look at the content of **register SI**: it should be **7D7F**
- Examine the characters **GRUB** that will be displayed by the next call
 - **x\4c 0x7D7F** examine 4 chars
 - **Nexti** displays **GRUB**
- Set a breakpoint to the kernel entry point in **main.c**
- **b main**
- Set a breakpoint to the kernel entry point in **0x8130**
 - **b *0x8130**
 - **c** **several times** will print a character at a time the string **Loading Grub stage 2 ...**
- then the graphic menu of GRUB appears, click on it, **ddd** will stop at **main**

Debugging the kernel

- **The kernel is a program that can be debugged by ddd**
- **You can examine the content of the registers and variables, and debug both C and assembler code.**