

SHA204 Library

1.3.0

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Chapter 1

SHA204 Library Source Code

1.1 Introduction

This library enables a user to more quickly implement an application that uses an Atmel CryptoAuthentication ATSH-A204 device. Although the library targets the SHA204 type of Crypto-Authentication device it will also work with devices of the ATSA10xS family.

The library is distributed as source code. It is licensed according to terms of the included license agreement, which the user agreed to during the installation process.

The code comes in three layers, Command Marshaling, Communication and Physical layer.

The Command Marshaling layer assembles command packets from marshaling function parameters, sends them to the device, and returns the response from the device.

The Communication layer handles communication sequences (wake up, send command, receive response, sleep). It retries such sequences in case of certain communication failures.

The Physical layer puts the command packets on the chosen interface bus, and reads responses from it.

1.2 Getting Started

The user should be able to use most of the library as is, simply adding the library modules into her C project. Functions in the Physical layers will have to be modified or re-written if the processor is not an eight-bit AVR. Starting values for timeout loop counters and timer routines have to be adjusted.

To start development add the library files to your project, implement the functions in the Physical layer modules or modify the modules provided in the example projects, and supply values for the timeout loop counters that match the execution time of your CPU (and the I²C clock if you are using I²C).

1.3 SHA204 Communication Interfaces

The SHA204 device can be configured to either communicate in SWI or I2C mode. If the device is configured for single wire communication you can use either a UART or GPIO peripheral:

- The chip will communicate with a UART (or USART) at 230.4 kBaud. No driver chip is required (as in RS-232 or RS-285), the chip will talk directly to the UART pins.

- The chip will communicate with a soft UART, or a "big-banged" pin, at the same speed.

Be aware that the actual baud-rate of the SHA204 is the baud-rate divided by 9 (1 start bit, 7 data bits, 1 stop bit). One UART byte is one bit of information read from or written to the device. Therefore, the actual data through-put is 230,400 baud / 9 = 25,600 baud.

- If the device is configured for I²C communication the device will communicate using the standard I²C protocol (also known as two-wire interface or TWI) at speeds of up to 1 MHz.

With the distribution of this library example projects are provided for all methods.

Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

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Chapter 3

File Documentation

3.1 sha204_comm.c File Reference

Communication Layer of SHA204 Library.

```
#include "sha204_comm.h"
#include "timer_utilities.h"
#include "sha204_lib_return_codes.h"
```

Functions

- void [sha204c_calculate_crc](#) (uint8_t length, uint8_t *data, uint8_t *crc)
This function calculates CRC.
- uint8_t [sha204c_check_crc](#) (uint8_t *response)
This function checks the consistency of a response.
- uint8_t [sha204c_wakeup](#) (uint8_t *response)
This function wakes up a SHA204 device and receives a response.
- uint8_t [sha204c_resync](#) (uint8_t size, uint8_t *response)
This function re-synchronizes communication.
- uint8_t [sha204c_send_and_receive](#) (uint8_t *tx_buffer, uint8_t rx_size, uint8_t *rx_buffer, uint8_t execution_delay, uint8_t execution_timeout)
This function runs a communication sequence: Append CRC to tx buffer, send command, delay, and verify response after receiving it.

3.1.1 Detailed Description

Communication Layer of SHA204 Library.

Author

Atmel Crypto Products

Date

October 21, 2010

3.1.2 Function Documentation

3.1.2.1 void sha204c_calculate_crc (uint8_t *length*, uint8_t * *data*, uint8_t * *crc*)

This function calculates CRC.

Parameters

in	<i>length</i>	number of bytes in buffer
in	<i>data</i>	pointer to data for which CRC should be calculated
out	<i>crc</i>	pointer to 16-bit CRC

Referenced by sha204c_check_crc(), sha204c_send_and_receive(), and sha204m_execute().

3.1.2.2 uint8_t sha204c_check_crc (uint8_t * *response*)

This function checks the consistency of a response.

Parameters

in	<i>response</i>	pointer to response
----	-----------------	---------------------

Returns

status of the consistency check

References SHA204_BAD_CRC, SHA204_BUFFER_POS_COUNT, SHA204_CRC_SIZE, SHA204_SUCCESS, and sha204c_calculate_crc().

Referenced by sha204c_send_and_receive().

3.1.2.3 uint8_t sha204c_wakeup (uint8_t * *response*)

This function wakes up a SHA204 device and receives a response.

Parameters

out	<i>response</i>	pointer to four-byte response
-----	-----------------	-------------------------------

Returns

status of the operation

References delay_ms(), SHA204_BAD_CRC, SHA204_BUFFER_POS_COUNT, SHA204_BUFFER_POS_STATUS, SHA204_COMM_FAIL, SHA204_COMMAND_EXEC_MAX, SHA204_CRC_SIZE, SHA204_INVALID_SIZE, SHA204_RSP_SIZE_MIN, SHA204_STATUS_BYTE_WAKEUP, SHA204_SUCCESS, sha204p_receive_response(), and sha204p_wakeup().

Referenced by sha204c_resync().

3.1.2.4 uint8_t sha204c_resync (uint8_t *size*, uint8_t * *response*)

This function re-synchronizes communication.

Be aware that succeeding only after waking up the device could mean that it had gone to sleep and lost its TempKey in the process.

Re-synchronizing communication is done in a maximum of three steps:

1. Try to re-synchronize without sending a Wake token. This step is implemented in the Physical layer.
2. If the first step did not succeed send a Wake token.
3. Try to read the Wake response.

Parameters

in	<i>size</i>	size of response buffer
out	<i>response</i>	pointer to Wake-up response buffer

Returns

status of the operation

References SHA204_RESYNC_WITH_WAKEUP, SHA204_SUCCESS, sha204c_wakeup(), sha204p_resync(), and sha204p_sleep().

Referenced by sha204c_send_and_receive().

3.1.2.5 `uint8_t sha204c_send_and_receive (uint8_t * tx_buffer, uint8_t rx_size, uint8_t * rx_buffer, uint8_t execution_delay, uint8_t execution_timeout)`

This function runs a communication sequence: Append CRC to tx buffer, send command, delay, and verify response after receiving it.

The first byte in tx buffer must be the byte count of the packet. If CRC or count of the response is incorrect, or a command byte got "nacked" (TWI), this function requests re-sending the response. If the response contains an error status, this function resends the command.

Parameters

in	<i>tx_buffer</i>	pointer to command
in	<i>rx_size</i>	size of response buffer
out	<i>rx_buffer</i>	pointer to response buffer
in	<i>execution_delay</i>	Start polling for a response after this many ms .
in	<i>execution_timeout</i>	polling timeout in ms

Returns

status of the operation

References delay_ms(), SHA204_BUFFER_POS_COUNT, SHA204_BUFFER_POS_STATUS, SHA204_CMD_FAIL, SHA204_CRC_SIZE, SHA204_FUNC_FAIL, SHA204_INVALID_SIZE, SHA204_PARSE_ERROR, SHA204_RESYNC_WITH_WAKEUP, SHA204_RETRY_COUNT, SHA204_RSP_SIZE_MIN, SHA204_RX_NO_RESPONSE, SHA204_STATUS_BYTE_COMM, SHA204_STATUS_BYTE_EXEC, SHA204_STATUS_BYTE_PARSE, SHA204_STATUS_CRC, SHA204_SUCCESS, sha204c_calculate_crc(), sha204c_check_crc(), sha204c_resync(), sha204p_receive_response(), and sha204p_send_command().

Referenced by sha204m_check_mac(), sha204m_derive_key(), sha204m_dev_rev(), sha204m_execute(), sha204m_gen_dig(), sha204m_hmac(), sha204m_lock(), sha204m_mac(), sha204m_nonce(), sha204m_pause(), sha204m_random(), sha204m_read(), sha204m_update_extra(), and sha204m_write().

3.2 sha204_comm.h File Reference

Definitions and Prototypes for Communication Layer of SHA204 Library.

```
#include <stddef.h>
#include "sha204_physical.h"
```

Macros

- #define [SHA204_COMMAND_EXEC_MAX](#) ((uint8_t) (69.0 * [CPU_CLOCK_DEVIATION_POSITIVE](#) + 0.5))
maximum command delay
- #define [SHA204_CMD_SIZE_MIN](#) ((uint8_t) 7)
minimum number of bytes in command (from count byte to second CRC byte)
- #define [SHA204_CMD_SIZE_MAX](#) ((uint8_t) 84)
maximum size of command packet (CheckMac)
- #define [SHA204_CRC_SIZE](#) ((uint8_t) 2)
number of CRC bytes
- #define [SHA204_BUFFER_POS_STATUS](#) (1)
buffer index of status byte in status response
- #define [SHA204_BUFFER_POS_DATA](#) (1)
buffer index of first data byte in data response
- #define [SHA204_STATUS_BYTE_WAKEUP](#) ((uint8_t) 0x11)
status byte after wake-up
- #define [SHA204_STATUS_BYTE_PARSE](#) ((uint8_t) 0x03)
command parse error
- #define [SHA204_STATUS_BYTE_EXEC](#) ((uint8_t) 0x0F)
command execution error
- #define [SHA204_STATUS_BYTE_COMM](#) ((uint8_t) 0xFF)
communication error

Functions

- void [sha204c_calculate_crc](#) (uint8_t length, uint8_t *data, uint8_t *crc)
This function calculates CRC.
- uint8_t [sha204c_wakeup](#) (uint8_t *response)
This function wakes up a SHA204 device and receives a response.
- uint8_t [sha204c_send_and_receive](#) (uint8_t *tx_buffer, uint8_t rx_size, uint8_t *rx_buffer, uint8_t execution_delay, uint8_t execution_timeout)
This function runs a communication sequence: Append CRC to tx buffer, send command, delay, and verify response after receiving it.

3.2.1 Detailed Description

Definitions and Prototypes for Communication Layer of SHA204 Library.

Author

Atmel Crypto Products

Date

October 20, 2010

3.2.2 Function Documentation

3.2.2.1 void sha204c_calculate_crc (uint8_t *length*, uint8_t * *data*, uint8_t * *crc*)

This function calculates CRC.

Parameters

in	<i>length</i>	number of bytes in buffer
in	<i>data</i>	pointer to data for which CRC should be calculated
out	<i>crc</i>	pointer to 16-bit CRC

Referenced by sha204c_check_crc(), sha204c_send_and_receive(), and sha204m_execute().

3.2.2.2 uint8_t sha204c_wakeup (uint8_t * *response*)

This function wakes up a SHA204 device and receives a response.

Parameters

out	<i>response</i>	pointer to four-byte response
-----	-----------------	-------------------------------

Returns

status of the operation

References delay_ms(), SHA204_BAD_CRC, SHA204_BUFFER_POS_COUNT, SHA204_BUFFER_POS_STATUS, SHA204_COMM_FAIL, SHA204_COMMAND_EXEC_MAX, SHA204_CRC_SIZE, SHA204_INVALID_SIZE, SHA204_RSP_SIZE_MIN, SHA204_STATUS_BYTE_WAKEUP, SHA204_SUCCESS, sha204p_receive_response(), and sha204p_wakeup().

Referenced by sha204c_resync().

3.2.2.3 uint8_t sha204c_send_and_receive (uint8_t * *tx_buffer*, uint8_t *rx_size*, uint8_t * *rx_buffer*, uint8_t *execution_delay*, uint8_t *execution_timeout*)

This function runs a communication sequence: Append CRC to tx buffer, send command, delay, and verify response after receiving it.

The first byte in tx buffer must be the byte count of the packet. If CRC or count of the response is incorrect, or a command byte got "nacked" (TWI), this function requests re-sending the response. If the response contains an error status, this function resends the command.

Parameters

in	<i>tx_buffer</i>	pointer to command
in	<i>rx_size</i>	size of response buffer
out	<i>rx_buffer</i>	pointer to response buffer
in	<i>execution_delay</i>	Start polling for a response after this many ms .
in	<i>execution_timeout</i>	polling timeout in ms

Returns

status of the operation

References `delay_ms()`, `SHA204_BUFFER_POS_COUNT`, `SHA204_BUFFER_POS_STATUS`, `SHA204_CMD_FAIL`, `SHA204_CRC_SIZE`, `SHA204_FUNC_FAIL`, `SHA204_INVALID_SIZE`, `SHA204_PARSE_ERROR`, `SHA204_RESYNC_WITH_WAKEUP`, `SHA204_RETRY_COUNT`, `SHA204_RSP_SIZE_MIN`, `SHA204_RX_NO_RESPONSE`, `SHA204_STATUS_BYTE_COMM`, `SHA204_STATUS_BYTE_EXEC`, `SHA204_STATUS_BYTE_PARSE`, `SHA204_STATUS_CRC`, `SHA204_SUCCESS`, `sha204c_calculate_crc()`, `sha204c_check_crc()`, `sha204c_resync()`, `sha204p_receive_response()`, and `sha204p_send_command()`.

Referenced by `sha204m_check_mac()`, `sha204m_derive_key()`, `sha204m_dev_rev()`, `sha204m_execute()`, `sha204m_gen_dig()`, `sha204m_hmac()`, `sha204m_lock()`, `sha204m_mac()`, `sha204m_nonce()`, `sha204m_pause()`, `sha204m_random()`, `sha204m_read()`, `sha204m_update_extra()`, and `sha204m_write()`.

3.3 sha204_comm_marshall.c File Reference

Command Marshaling Layer of SHA204 Library.

```
#include <string.h>
#include "sha204_lib_return_codes.h"
#include "sha204_comm_marshall.h"
```

Functions

- `uint8_t sha204m_execute` (`uint8_t op_code`, `uint8_t param1`, `uint16_t param2`, `uint8_t datalen1`, `uint8_t *data1`, `uint8_t datalen2`, `uint8_t *data2`, `uint8_t datalen3`, `uint8_t *data3`, `uint8_t tx_size`, `uint8_t *tx_buffer`, `uint8_t rx_size`, `uint8_t *rx_buffer`)
This function creates a command packet, sends it, and receives its response.
- `uint8_t sha204m_check_mac` (`uint8_t *tx_buffer`, `uint8_t *rx_buffer`, `uint8_t mode`, `uint8_t key_id`, `uint8_t *client_challenge`, `uint8_t *client_response`, `uint8_t *other_data`)
This function sends a CheckMAC command to the device.
- `uint8_t sha204m_derive_key` (`uint8_t *tx_buffer`, `uint8_t *rx_buffer`, `uint8_t random`, `uint8_t target_key`, `uint8_t *mac`)
This function sends a DeriveKey command to the device.
- `uint8_t sha204m_dev_rev` (`uint8_t *tx_buffer`, `uint8_t *rx_buffer`)
This function sends a DevRev command to the device.
- `uint8_t sha204m_gen_dig` (`uint8_t *tx_buffer`, `uint8_t *rx_buffer`, `uint8_t zone`, `uint8_t key_id`, `uint8_t *other_data`)
This function sends a GenDig command to the device.
- `uint8_t sha204m_hmac` (`uint8_t *tx_buffer`, `uint8_t *rx_buffer`, `uint8_t mode`, `uint16_t key_id`)

This function sends an HMAC command to the device.

- uint8_t sha204m_lock (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t zone, uint16_t summary)

This function sends a Lock command to the device.

- uint8_t sha204m_mac (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t mode, uint16_t key_id, uint8_t *challenge)

This function sends a MAC command to the device.

- uint8_t sha204m_nonce (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t mode, uint8_t *numin)

This function sends a Nonce command to the device.

- uint8_t sha204m_pause (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t selector)

This function sends a Pause command to the device.

- uint8_t sha204m_random (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t mode)

This function sends a Random command to the device.

- uint8_t sha204m_read (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t zone, uint16_t address)

This function sends a Read command to the device.

- uint8_t sha204m_update_extra (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t mode, uint8_t new_value)

This function sends an UpdateExtra command to the device.

- uint8_t sha204m_write (uint8_t *tx_buffer, uint8_t *rx_buffer, uint8_t zone, uint16_t address, uint8_t *new_value, uint8_t *mac)

This function sends a Write command to the device.

3.3.1 Detailed Description

Command Marshaling Layer of SHA204 Library.

Author

Atmel Crypto Products

Date

May 17, 2012

3.3.2 Function Documentation

3.3.2.1 uint8_t sha204m_execute (uint8_t op_code, uint8_t param1, uint16_t param2, uint8_t datalen1, uint8_t * data1, uint8_t datalen2, uint8_t * data2, uint8_t datalen3, uint8_t * data3, uint8_t tx_size, uint8_t * tx_buffer, uint8_t rx_size, uint8_t * rx_buffer)

This function creates a command packet, sends it, and receives its response.

Parameters

in	op_code	command op-code
in	param1	first parameter
in	param2	second parameter
in	datalen1	number of bytes in first data block
in	data1	pointer to first data block
in	datalen2	number of bytes in second data block
in	data2	pointer to second data block
in	datalen3	number of bytes in third data block
in	data3	pointer to third data block

in	<i>tx_size</i>	size of tx buffer
in	<i>tx_buffer</i>	pointer to tx buffer
in	<i>rx_size</i>	size of rx buffer
out	<i>rx_buffer</i>	pointer to rx buffer

Returns

status of the operation

References CHECKMAC_DELAY, CHECKMAC_EXEC_MAX, CHECKMAC_RSP_SIZE, DERIVE_KEY_DELAY, DERIVE_KEY_EXEC_MAX, DERIVE_KEY_RSP_SIZE, DEVREV_DELAY, DEVREV_EXEC_MAX, DEVREV_RSP_SIZE, GENDIG_DELAY, GENDIG_EXEC_MAX, GENDIG_RSP_SIZE, HMAC_DELAY, HMAC_EXEC_MAX, HMAC_RSP_SIZE, LOCK_DELAY, LOCK_EXEC_MAX, LOCK_RSP_SIZE, MAC_DELAY, MAC_EXEC_MAX, MAC_RSP_SIZE, NONCE_DELAY, NONCE_EXEC_MAX, NONCE_MODE_PASSTHROUGH, NONCE_RSP_SIZE_LONG, NONCE_RSP_SIZE_SHORT, PAUSE_DELAY, PAUSE_EXEC_MAX, PAUSE_RSP_SIZE, RANDOM_DELAY, RANDOM_EXEC_MAX, RANDOM_RSP_SIZE, READ_32_RSP_SIZE, READ_4_RSP_SIZE, READ_DELAY, READ_EXEC_MAX, SHA204_CHECKMAC, SHA204_CMD_SIZE_MIN, SHA204_COMMAND_EXEC_MAX, SHA204_CRC_SIZE, SHA204_DERIVE_KEY, SHA204_DEVREV, SHA204_GENDIG, SHA204_HMAC, SHA204_LOCK, SHA204_MAC, SHA204_NONCE, SHA204_PAUSE, SHA204_RANDOM, SHA204_READ, SHA204_SUCCESS, SHA204_UPDATE_EXTRA, SHA204_WRITE, SHA204_ZONE_COUNT_FLAG, sha204c_calculate_crc(), sha204c_send_and_receive(), UPDATE_DELAY, UPDATE_EXEC_MAX, UPDATE_RSP_SIZE, WRITE_DELAY, WRITE_EXEC_MAX, and WRITE_RSP_SIZE.

3.3.2.2 `uint8_t sha204m_check_mac (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t mode, uint8_t key_id, uint8_t * client_challenge, uint8_t * client_response, uint8_t * other_data)`

This function sends a CheckMAC command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>mode</i>	selects the hash inputs
in	<i>key_id</i>	slot index of key
in	<i>client_challenge</i>	pointer to client challenge (ignored if mode bit 0 is set)
in	<i>client_response</i>	pointer to client response
in	<i>other_data</i>	pointer to 13 bytes of data used in the client command

Returns

status of the operation

References CHECKMAC_CLIENT_CHALLENGE_IDX, CHECKMAC_CLIENT_CHALLENGE_SIZE, CHECKMAC_CLIENT_RESPONSE_IDX, CHECKMAC_CLIENT_RESPONSE_SIZE, CHECKMAC_COUNT, CHECKMAC_DATA_IDX, CHECKMAC_DELAY, CHECKMAC_EXEC_MAX, CHECKMAC_KEYID_IDX, CHECKMAC_MODE_IDX, CHECKMAC_MODE_MASK, CHECKMAC_OTHER_DATA_SIZE, CHECKMAC_RSP_SIZE, SHA204_BAD_PARAM, SHA204_CHECKMAC, SHA204_COUNT_IDX, SHA204_KEY_ID_MAX, SHA204_OPCODE_IDX, and sha204c_send_and_receive().

3.3.2.3 `uint8_t sha204m_derive_key (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t random, uint8_t target_key, uint8_t * mac)`

This function sends a DeriveKey command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>random</i>	type of source key (has to match TempKey.SourceFlag)
in	<i>target_key</i>	slot index of key (0..15); not used if random is 1
in	<i>mac</i>	pointer to optional MAC

Returns

status of the operation

References DERIVE_KEY_COUNT_LARGE, DERIVE_KEY_COUNT_SMALL, DERIVE_KEY_DELAY, DERIVE_KEY_EXEC_MAX, DERIVE_KEY_MAC_IDX, DERIVE_KEY_MAC_SIZE, DERIVE_KEY_RANDOM_FLAG, DERIVE_KEY_RANDOM_IDX, DERIVE_KEY_RSP_SIZE, DERIVE_KEY_TARGETKEY_IDX, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_DERIVE_KEY, SHA204_KEY_ID_MAX, SHA204_OPCODE_IDX, and sha204c_send_and_receive().

3.3.2.4 uint8_t sha204m_dev_rev (uint8_t * tx_buffer, uint8_t * rx_buffer)

This function sends a DevRev command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer

Returns

status of the operation

References DEVREV_COUNT, DEVREV_DELAY, DEVREV_EXEC_MAX, DEVREV_PARAM1_IDX, DEVREV_PARAM2_IDX, DEVREV_RSP_SIZE, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_DEVREV, SHA204_OPCODE_IDX, and sha204c_send_and_receive().

3.3.2.5 uint8_t sha204m_gen_dig (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t zone, uint8_t key_id, uint8_t * other_data)

This function sends a GenDig command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>zone</i>	0: config, zone 1: OTP zone, 2: data zone
in	<i>key_id</i>	zone 1: OTP block; zone 2: key id
in	<i>other_data</i>	pointer to 4 bytes of data when using CheckOnly key

Returns

status of the operation

References GENDIG_COUNT, GENDIG_COUNT_DATA, GENDIG_DATA_IDX, GENDIG_DELAY, GENDIG_EXEC_MAX, GENDIG_KEYID_IDX, GENDIG_OTHER_DATA_SIZE, GENDIG_RSP_SIZE, GENDIG_ZONE_DATA, GENDI-

G_ZONE_IDX, GENDIG_ZONE_OTP, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_GENDIG, SHA204_KEY_ID_MAX, SHA204_OPCODE_IDX, SHA204_OTP_BLOCK_MAX, and sha204c_send_and_receive().

3.3.2.6 `uint8_t sha204m_hmac (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t mode, uint16_t key_id)`

This function sends an HMAC command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>mode</i>	
in	<i>key_id</i>	slot index of key

Returns

status of the operation

References HMAC_COUNT, HMAC_DELAY, HMAC_EXEC_MAX, HMAC_KEYID_IDX, HMAC_MODE_IDX, HMAC_MODE_MASK, HMAC_RSP_SIZE, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_HMAC, SHA204_OPCODE_IDX, and sha204c_send_and_receive().

3.3.2.7 `uint8_t sha204m_lock (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t zone, uint16_t summary)`

This function sends a Lock command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>zone</i>	zone id to lock
in	<i>summary</i>	zone digest

Returns

status of the operation

References LOCK_COUNT, LOCK_DELAY, LOCK_EXEC_MAX, LOCK_RSP_SIZE, LOCK_SUMMARY_IDX, LOCK_ZONE_IDX, LOCK_ZONE_MASK, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_LOCK, SHA204_OPCODE_IDX, and sha204c_send_and_receive().

3.3.2.8 `uint8_t sha204m_mac (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t mode, uint16_t key_id, uint8_t * challenge)`

This function sends a MAC command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>mode</i>	selects message fields
in	<i>key_id</i>	slot index of key
in	<i>challenge</i>	pointer to challenge (not used if mode bit 0 is set)

Returns

status of the operation

References MAC_CHALLENGE_IDX, MAC_CHALLENGE_SIZE, MAC_COUNT_LONG, MAC_COUNT_SHORT, MAC_DELAY, MAC_EXEC_MAX, MAC_KEYID_IDX, MAC_MODE_IDX, MAC_MODE_MASK, MAC_RSP_SIZE, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_MAC, SHA204_OPCODE_IDX, and sha204c_send_and_receive().

3.3.2.9 `uint8_t sha204m_nonce (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t mode, uint8_t * numin)`

This function sends a Nonce command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>mode</i>	controls the mechanism of the internal random number generator and seed update
in	<i>numin</i>	pointer to system input (mode = 3: 32 bytes same as in TempKey; mode < 2: 20 bytes mode == 2: not allowed)

Returns

status of the operation

References NONCE_COUNT_LONG, NONCE_COUNT_SHORT, NONCE_DELAY, NONCE_EXEC_MAX, NONCE_INPUT_IDX, NONCE_MODE_IDX, NONCE_MODE_INVALID, NONCE_MODE_PASSTHROUGH, NONCE_NUMIN_SIZE, NONCE_NUMIN_SIZE_PASSTHROUGH, NONCE_PARAM2_IDX, NONCE_RSP_SIZE_LONG, NONCE_RSP_SIZE_SHORT, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_NONCE, SHA204_OPCODE_IDX, and sha204c_send_and_receive().

3.3.2.10 `uint8_t sha204m_pause (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t selector)`

This function sends a Pause command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>selector</i>	Devices not matching this value will pause.

Returns

status of the operation

References PAUSE_COUNT, PAUSE_DELAY, PAUSE_EXEC_MAX, PAUSE_PARAM2_IDX, PAUSE_RSP_SIZE, PAUSE_SELECT_IDX, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_OPCODE_IDX, SHA204_PAUSE, and sha204c_send_and_receive().

3.3.2.11 `uint8_t sha204m_random (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t mode)`

This function sends a Random command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>mode</i>	0: update seed; 1: no seed update

Returns

status of the operation

References RANDOM_COUNT, RANDOM_DELAY, RANDOM_EXEC_MAX, RANDOM_MODE_IDX, RANDOM_NO_SEED_UPDATE, RANDOM_PARAM2_IDX, RANDOM_RSP_SIZE, RANDOM_SEED_UPDATE, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_OPCODE_IDX, SHA204_RANDOM, and sha204c_send_and_receive().

3.3.2.12 `uint8_t sha204m_read (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t zone, uint16_t address)`

This function sends a Read command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>zone</i>	0: Configuration; 1: OTP; 2: Data
in	<i>address</i>	address to read from

Returns

status of the operation

References READ_32_RSP_SIZE, READ_4_RSP_SIZE, READ_ADDR_IDX, READ_COUNT, READ_DELAY, READ_EXEC_MAX, READ_ZONE_IDX, READ_ZONE_MASK, SHA204_ADDRESS_MASK, SHA204_ADDRESS_MASK_CONFIG, SHA204_ADDRESS_MASK_OTP, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_OPCODE_IDX, SHA204_READ, SHA204_ZONE_CONFIG, SHA204_ZONE_COUNT_FLAG, SHA204_ZONE_DATA, SHA204_ZONE_MASK, SHA204_ZONE_OTP, and sha204c_send_and_receive().

3.3.2.13 `uint8_t sha204m_update_extra (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t mode, uint8_t new_value)`

This function sends an UpdateExtra command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>mode</i>	0: update Configuration zone byte 85; 1: byte 86
in	<i>new_value</i>	byte to write

Returns

status of the operation

References SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_OPCODE_IDX, SHA204_UPDATE_EXTRA, sha204c_send_and_receive(), UPDATE_CONFIG_BYTE_86, UPDATE_COUNT, UPDATE_DELAY, UPDATE_EXEC-

_MAX, UPDATE_MODE_IDX, UPDATE_RSP_SIZE, and UPDATE_VALUE_IDX.

3.3.2.14 `uint8_t sha204m_write (uint8_t * tx_buffer, uint8_t * rx_buffer, uint8_t zone, uint16_t address, uint8_t * new_value, uint8_t * mac)`

This function sends a Write command to the device.

Parameters

in	<i>tx_buffer</i>	pointer to transmit buffer
out	<i>rx_buffer</i>	pointer to receive buffer
in	<i>zone</i>	0: Configuration; 1: OTP; 2: Data
in	<i>address</i>	address to write to
in	<i>new_value</i>	pointer to 32 (zone bit 7 set) or 4 bytes of data
in	<i>mac</i>	pointer to MAC (ignored if zone is unlocked)

Returns

status of the operation

References SHA204_ADDRESS_MASK, SHA204_ADDRESS_MASK_CONFIG, SHA204_ADDRESS_MASK_OTP, SHA204_BAD_PARAM, SHA204_COUNT_IDX, SHA204_CRC_SIZE, SHA204_OPCODE_IDX, SHA204_WRITE, SHA204_ZONE_ACCESS_32, SHA204_ZONE_ACCESS_4, SHA204_ZONE_CONFIG, SHA204_ZONE_COUNT_FLAG, SHA204_ZONE_DATA, SHA204_ZONE_MASK, SHA204_ZONE_OTP, sha204c_send_and_receive(), WRITE_DELAY, WRITE_EXEC_MAX, WRITE_MAC_SIZE, WRITE_RSP_SIZE, and WRITE_ZONE_MASK.

3.4 sha204_comm_marshall.h File Reference

Definitions and Prototypes for Command Marshaling Layer of SHA204 Library.

```
#include "sha204_comm.h"
```

Macros

- `#define SHA204_CHECKMAC ((uint8_t) 0x28)`
CheckMac command op-code.
- `#define SHA204_DERIVE_KEY ((uint8_t) 0x1C)`
DeriveKey command op-code.
- `#define SHA204_DEVREV ((uint8_t) 0x30)`
DevRev command op-code.
- `#define SHA204_GENDIG ((uint8_t) 0x15)`
GenDig command op-code.
- `#define SHA204_HMAC ((uint8_t) 0x11)`
HMAC command op-code.
- `#define SHA204_LOCK ((uint8_t) 0x17)`
Lock command op-code.
- `#define SHA204_MAC ((uint8_t) 0x08)`

- *MAC command op-code.*
- #define `SHA204_NONCE` ((uint8_t) 0x16)
- *Nonce command op-code.*
- #define `SHA204_PAUSE` ((uint8_t) 0x01)
- *Pause command op-code.*
- #define `SHA204_RANDOM` ((uint8_t) 0x1B)
- *Random command op-code.*
- #define `SHA204_READ` ((uint8_t) 0x02)
- *Read command op-code.*
- #define `SHA204_UPDATE_EXTRA` ((uint8_t) 0x20)
- *UpdateExtra command op-code.*
- #define `SHA204_WRITE` ((uint8_t) 0x12)
- *Write command op-code.*
- #define `SHA204_RSP_SIZE_VAL` ((uint8_t) 7)
- *size of response packet containing four bytes of data*
- #define `SHA204_KEY_ID_MAX` ((uint8_t) 15)
- *maximum value for key id*
- #define `SHA204_OTP_BLOCK_MAX` ((uint8_t) 1)
- *maximum value for OTP block*
- #define `SHA204_COUNT_IDX` (0)
- *command packet index for count*
- #define `SHA204_OPCODE_IDX` (1)
- *command packet index for op-code*
- #define `SHA204_PARAM1_IDX` (2)
- *command packet index for first parameter*
- #define `SHA204_PARAM2_IDX` (3)
- *command packet index for second parameter*
- #define `SHA204_DATA_IDX` (5)
- *command packet index for second parameter*
- #define `SHA204_ZONE_CONFIG` ((uint8_t) 0x00)
- *Configuration zone.*
- #define `SHA204_ZONE_OTP` ((uint8_t) 0x01)
- *OTP (One Time Programming) zone.*
- #define `SHA204_ZONE_DATA` ((uint8_t) 0x02)
- *Data zone.*
- #define `SHA204_ZONE_MASK` ((uint8_t) 0x03)
- *Zone mask.*
- #define `SHA204_ZONE_COUNT_FLAG` ((uint8_t) 0x80)
- *Zone bit 7 set: Access 32 bytes, otherwise 4 bytes.*
- #define `SHA204_ZONE_ACCESS_4` ((uint8_t) 4)
- *Read or write 4 bytes.*
- #define `SHA204_ZONE_ACCESS_32` ((uint8_t) 32)
- *Read or write 32 bytes.*
- #define `SHA204_ADDRESS_MASK_CONFIG` (0x001F)
- *Address bits 5 to 7 are 0 for Configuration zone.*
- #define `SHA204_ADDRESS_MASK_OTP` (0x000F)
- *Address bits 4 to 7 are 0 for OTP zone.*

- #define [SHA204_ADDRESS_MASK](#) (0x007F)
Address bit 7 to 15 are always 0.
- #define [CHECKMAC_MODE_IDX](#) [SHA204_PARAM1_IDX](#)
CheckMAC command index for mode.
- #define [CHECKMAC_KEYID_IDX](#) [SHA204_PARAM2_IDX](#)
CheckMAC command index for key identifier.
- #define [CHECKMAC_CLIENT_CHALLENGE_IDX](#) [SHA204_DATA_IDX](#)
CheckMAC command index for client challenge.
- #define [CHECKMAC_CLIENT_RESPONSE_IDX](#) (37)
CheckMAC command index for client response.
- #define [CHECKMAC_DATA_IDX](#) (69)
CheckMAC command index for other data.
- #define [CHECKMAC_COUNT](#) (84)
CheckMAC command packet size.
- #define [CHECKMAC_MODE_MASK](#) ((uint8_t) 0x27)
CheckMAC mode bits 3, 4, 6, and 7 are 0.
- #define [CHECKMAC_CLIENT_CHALLENGE_SIZE](#) (32)
CheckMAC size of client challenge.
- #define [CHECKMAC_CLIENT_RESPONSE_SIZE](#) (32)
CheckMAC size of client response.
- #define [CHECKMAC_OTHER_DATA_SIZE](#) (13)
CheckMAC size of "other data".
- #define [DERIVE_KEY_RANDOM_IDX](#) [SHA204_PARAM1_IDX](#)
DeriveKey command index for random bit.
- #define [DERIVE_KEY_TARGETKEY_IDX](#) [SHA204_PARAM2_IDX](#)
DeriveKey command index for target slot.
- #define [DERIVE_KEY_MAC_IDX](#) [SHA204_DATA_IDX](#)
DeriveKey command index for optional MAC.
- #define [DERIVE_KEY_COUNT_SMALL](#) [SHA204_CMD_SIZE_MIN](#)
DeriveKey command packet size without MAC.
- #define [DERIVE_KEY_COUNT_LARGE](#) (39)
DeriveKey command packet size with MAC.
- #define [DERIVE_KEY_RANDOM_FLAG](#) ((uint8_t) 4)
DeriveKey 1. parameter.
- #define [DERIVE_KEY_MAC_SIZE](#) (32)
DeriveKey MAC size.
- #define [DEVREV_PARAM1_IDX](#) [SHA204_PARAM1_IDX](#)
DevRev command index for 1. parameter (ignored)
- #define [DEVREV_PARAM2_IDX](#) [SHA204_PARAM2_IDX](#)
DevRev command index for 2. parameter (ignored)
- #define [DEVREV_COUNT](#) [SHA204_CMD_SIZE_MIN](#)
DevRev command packet size.
- #define [GENDIG_ZONE_IDX](#) [SHA204_PARAM1_IDX](#)
GenDig command index for zone.
- #define [GENDIG_KEYID_IDX](#) [SHA204_PARAM2_IDX](#)
GenDig command index for key id.
- #define [GENDIG_DATA_IDX](#) [SHA204_DATA_IDX](#)

- *GenDig command index for optional data.*
- #define [GENDIG_COUNT_SHA204_CMD_SIZE_MIN](#)
GenDig command packet size without "other data".
- #define [GENDIG_COUNT_DATA](#) (11)
GenDig command packet size with "other data".
- #define [GENDIG_OTHER_DATA_SIZE](#) (4)
GenDig size of "other data".
- #define [GENDIG_ZONE_CONFIG](#) ((uint8_t) 0)
GenDig zone id config.
- #define [GENDIG_ZONE_OTP](#) ((uint8_t) 1)
GenDig zone id OTP.
- #define [GENDIG_ZONE_DATA](#) ((uint8_t) 2)
GenDig zone id data.
- #define [HMAC_MODE_IDX_SHA204_PARAM1_IDX](#)
HMAC command index for mode.
- #define [HMAC_KEYID_IDX_SHA204_PARAM2_IDX](#)
HMAC command index for key id.
- #define [HMAC_COUNT_SHA204_CMD_SIZE_MIN](#)
HMAC command packet size.
- #define [HMAC_MODE_MASK](#) ((uint8_t) 0x74)
HMAC mode bits 0, 1, 3, and 7 are 0.
- #define [LOCK_ZONE_IDX_SHA204_PARAM1_IDX](#)
Lock command index for zone.
- #define [LOCK_SUMMARY_IDX_SHA204_PARAM2_IDX](#)
Lock command index for summary.
- #define [LOCK_COUNT_SHA204_CMD_SIZE_MIN](#)
Lock command packet size.
- #define [LOCK_ZONE_NO_CONFIG](#) ((uint8_t) 0x01)
Lock zone is OTP or Data.
- #define [LOCK_ZONE_NO_CRC](#) ((uint8_t) 0x80)
Lock command: Ignore summary.
- #define [LOCK_ZONE_MASK](#) (0x81)
Lock parameter 1 bits 2 to 6 are 0.
- #define [MAC_MODE_IDX_SHA204_PARAM1_IDX](#)
MAC command index for mode.
- #define [MAC_KEYID_IDX_SHA204_PARAM2_IDX](#)
MAC command index for key id.
- #define [MAC_CHALLENGE_IDX_SHA204_DATA_IDX](#)
MAC command index for optional challenge.
- #define [MAC_COUNT_SHORT_SHA204_CMD_SIZE_MIN](#)
MAC command packet size without challenge.
- #define [MAC_COUNT_LONG](#) (39)
MAC command packet size with challenge.
- #define [MAC_MODE_BLOCK2_TEMPKEY](#) ((uint8_t) 0x01)
MAC mode bit 0: second SHA block from TempKey.
- #define [MAC_MODE_BLOCK1_TEMPKEY](#) ((uint8_t) 0x02)
MAC mode bit 1: first SHA block from TempKey.

- #define [MAC_MODE_SOURCE_FLAG_MATCH](#) ((uint8_t) 0x04)
MAC mode bit 2: match TempKey.SourceFlag.
- #define [MAC_MODE_PASSTHROUGH](#) ((uint8_t) 0x07)
MAC mode bit 0-2: pass-through mode.
- #define [MAC_MODE_INCLUDE_OTP_88](#) ((uint8_t) 0x10)
MAC mode bit 4: include first 88 OTP bits.
- #define [MAC_MODE_INCLUDE_OTP_64](#) ((uint8_t) 0x20)
MAC mode bit 5: include first 64 OTP bits.
- #define [MAC_MODE_INCLUDE_SN](#) ((uint8_t) 0x40)
MAC mode bit 6: include serial number.
- #define [MAC_CHALLENGE_SIZE](#) (32)
MAC size of challenge.
- #define [MAC_MODE_MASK](#) ((uint8_t) 0x77)
MAC mode bits 3 and 7 are 0.
- #define [NONCE_MODE_IDX SHA204_PARAM1_IDX](#)
Nonce command index for mode.
- #define [NONCE_PARAM2_IDX SHA204_PARAM2_IDX](#)
Nonce command index for 2. parameter.
- #define [NONCE_INPUT_IDX SHA204_DATA_IDX](#)
Nonce command index for input data.
- #define [NONCE_COUNT_SHORT](#) (27)
Nonce command packet size for 20 bytes of data.
- #define [NONCE_COUNT_LONG](#) (39)
Nonce command packet size for 32 bytes of data.
- #define [NONCE_MODE_MASK](#) ((uint8_t) 3)
Nonce mode bits 2 to 7 are 0.
- #define [NONCE_MODE_SEED_UPDATE](#) ((uint8_t) 0x00)
Nonce mode: update seed.
- #define [NONCE_MODE_NO_SEED_UPDATE](#) ((uint8_t) 0x01)
Nonce mode: do not update seed.
- #define [NONCE_MODE_INVALID](#) ((uint8_t) 0x02)
Nonce mode 2 is invalid.
- #define [NONCE_MODE_PASSTHROUGH](#) ((uint8_t) 0x03)
Nonce mode: pass-through.
- #define [NONCE_NUMIN_SIZE](#) (20)
Nonce data length.
- #define [NONCE_NUMIN_SIZE_PASSTHROUGH](#) (32)
Nonce data length in pass-through mode (mode = 3)
- #define [PAUSE_SELECT_IDX SHA204_PARAM1_IDX](#)
Pause command index for Selector.
- #define [PAUSE_PARAM2_IDX SHA204_PARAM2_IDX](#)
Pause command index for 2. parameter.
- #define [PAUSE_COUNT SHA204_CMD_SIZE_MIN](#)
Pause command packet size.
- #define [RANDOM_MODE_IDX SHA204_PARAM1_IDX](#)
Random command index for mode.
- #define [RANDOM_PARAM2_IDX SHA204_PARAM2_IDX](#)

- Random command index for 2. parameter.*
 - #define [RANDOM_COUNT SHA204_CMD_SIZE_MIN](#)
- Random command packet size.*
 - #define [RANDOM_SEED_UPDATE](#) ((uint8_t) 0x00)
- Random mode for automatic seed update.*
 - #define [RANDOM_NO_SEED_UPDATE](#) ((uint8_t) 0x01)
- Random mode for no seed update.*
 - #define [READ_ZONE_IDX SHA204_PARAM1_IDX](#)
- Read command index for zone.*
 - #define [READ_ADDR_IDX SHA204_PARAM2_IDX](#)
- Read command index for address.*
 - #define [READ_COUNT SHA204_CMD_SIZE_MIN](#)
- Read command packet size.*
 - #define [READ_ZONE_MASK](#) ((uint8_t) 0x83)
- Read zone bits 2 to 6 are 0.*
 - #define [READ_ZONE_MODE_32_BYTES](#) ((uint8_t) 0x80)
- Read mode: 32 bytes.*
 - #define [UPDATE_MODE_IDX SHA204_PARAM1_IDX](#)
- UpdateExtra command index for mode.*
 - #define [UPDATE_VALUE_IDX SHA204_PARAM2_IDX](#)
- UpdateExtra command index for new value.*
 - #define [UPDATE_COUNT SHA204_CMD_SIZE_MIN](#)
- UpdateExtra command packet size.*
 - #define [UPDATE_CONFIG_BYTE_86](#) ((uint8_t) 0x01)
- UpdateExtra mode: update Config byte 86.*
 - #define [WRITE_ZONE_IDX SHA204_PARAM1_IDX](#)
- Write command index for zone.*
 - #define [WRITE_ADDR_IDX SHA204_PARAM2_IDX](#)
- Write command index for address.*
 - #define [WRITE_VALUE_IDX SHA204_DATA_IDX](#)
- Write command index for data.*
 - #define [WRITE_MAC_VS_IDX](#) (9)
- Write command index for MAC following short data.*
 - #define [WRITE_MAC_VL_IDX](#) (37)
- Write command index for MAC following long data.*
 - #define [WRITE_COUNT_SHORT](#) (11)
- Write command packet size with short data and no MAC.*
 - #define [WRITE_COUNT_LONG](#) (39)
- Write command packet size with long data and no MAC.*
 - #define [WRITE_COUNT_SHORT_MAC](#) (43)
- Write command packet size with short data and MAC.*
 - #define [WRITE_COUNT_LONG_MAC](#) (71)
- Write command packet size with long data and MAC.*
 - #define [WRITE_MAC_SIZE](#) (32)
- Write MAC size.*
 - #define [WRITE_ZONE_MASK](#) ((uint8_t) 0xC3)
- Write zone bits 2 to 5 are 0.*

- #define `WRITE_ZONE_WITH_MAC` ((uint8_t) 0x40)
Write zone bit 6: write encrypted with MAC.
- #define `CHECKMAC_RSP_SIZE` `SHA204_RSP_SIZE_MIN`
response size of DeriveKey command
- #define `DERIVE_KEY_RSP_SIZE` `SHA204_RSP_SIZE_MIN`
response size of DeriveKey command
- #define `DEVREV_RSP_SIZE` `SHA204_RSP_SIZE_VAL`
response size of DevRev command returns 4 bytes
- #define `GENDIG_RSP_SIZE` `SHA204_RSP_SIZE_MIN`
response size of GenDig command
- #define `HMAC_RSP_SIZE` `SHA204_RSP_SIZE_MAX`
response size of HMAC command
- #define `LOCK_RSP_SIZE` `SHA204_RSP_SIZE_MIN`
response size of Lock command
- #define `MAC_RSP_SIZE` `SHA204_RSP_SIZE_MAX`
response size of MAC command
- #define `NONCE_RSP_SIZE_SHORT` `SHA204_RSP_SIZE_MIN`
response size of Nonce command with mode[0:1] = 3
- #define `NONCE_RSP_SIZE_LONG` `SHA204_RSP_SIZE_MAX`
response size of Nonce command
- #define `PAUSE_RSP_SIZE` `SHA204_RSP_SIZE_MIN`
response size of Pause command
- #define `RANDOM_RSP_SIZE` `SHA204_RSP_SIZE_MAX`
response size of Random command
- #define `READ_4_RSP_SIZE` `SHA204_RSP_SIZE_VAL`
response size of Read command when reading 4 bytes
- #define `READ_32_RSP_SIZE` `SHA204_RSP_SIZE_MAX`
response size of Read command when reading 32 bytes
- #define `TEMP_SENSE_RSP_SIZE` `SHA204_RSP_SIZE_VAL`
response size of TempSense command returns 4 bytes
- #define `UPDATE_RSP_SIZE` `SHA204_RSP_SIZE_MIN`
response size of UpdateExtra command
- #define `WRITE_RSP_SIZE` `SHA204_RSP_SIZE_MIN`
response size of Write command
- #define `CHECKMAC_DELAY` ((uint8_t) (12.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
CheckMAC minimum command delay.
- #define `DERIVE_KEY_DELAY` ((uint8_t) (14.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
DeriveKey minimum command delay.
- #define `DEVREV_DELAY` ((uint8_t) (0.4 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
DevRev minimum command delay.
- #define `GENDIG_DELAY` ((uint8_t) (11.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
GenDig minimum command delay.
- #define `HMAC_DELAY` ((uint8_t) (27.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
HMAC minimum command delay.
- #define `LOCK_DELAY` ((uint8_t) (5.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
Lock minimum command delay.
- #define `MAC_DELAY` ((uint8_t) (12.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))

- MAC minimum command delay.*

 - #define `NONCE_DELAY` ((uint8_t) (22.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
- Nonce minimum command delay.*

 - #define `PAUSE_DELAY` ((uint8_t) (0.4 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
- Pause minimum command delay.*

 - #define `RANDOM_DELAY` ((uint8_t) (11.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
- Random minimum command delay.*

 - #define `READ_DELAY` ((uint8_t) (0.4 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
- Read minimum command delay.*

 - #define `TEMP_SENSE_DELAY` ((uint8_t) (4.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
- TempSense minimum command delay.*

 - #define `UPDATE_DELAY` ((uint8_t) (4.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
- UpdateExtra minimum command delay.*

 - #define `WRITE_DELAY` ((uint8_t) (4.0 * `CPU_CLOCK_DEVIATION_NEGATIVE` - 0.5))
- Write minimum command delay.*

 - #define `CHECKMAC_EXEC_MAX` ((uint8_t) (38.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- CheckMAC maximum execution time.*

 - #define `DERIVE_KEY_EXEC_MAX` ((uint8_t) (62.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- DeriveKey maximum execution time.*

 - #define `DEVREV_EXEC_MAX` ((uint8_t) (2.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- DevRev maximum execution time.*

 - #define `GENDIG_EXEC_MAX` ((uint8_t) (43.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- GenDig maximum execution time.*

 - #define `HMAC_EXEC_MAX` ((uint8_t) (69.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- HMAC maximum execution time.*

 - #define `LOCK_EXEC_MAX` ((uint8_t) (24.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- Lock maximum execution time.*

 - #define `MAC_EXEC_MAX` ((uint8_t) (35.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- MAC maximum execution time.*

 - #define `NONCE_EXEC_MAX` ((uint8_t) (60.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- Nonce maximum execution time.*

 - #define `PAUSE_EXEC_MAX` ((uint8_t) (2.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- Pause maximum execution time.*

 - #define `RANDOM_EXEC_MAX` ((uint8_t) (50.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- Random maximum execution time.*

 - #define `READ_EXEC_MAX` ((uint8_t) (4.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- Read maximum execution time.*

 - #define `TEMP_SENSE_EXEC_MAX` ((uint8_t) (11.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- TempSense maximum execution time.*

 - #define `UPDATE_EXEC_MAX` ((uint8_t) (6.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- UpdateExtra maximum execution time.*

 - #define `WRITE_EXEC_MAX` ((uint8_t) (42.0 * `CPU_CLOCK_DEVIATION_POSITIVE` + 0.5))
- Write maximum execution time.*

Functions

- `uint8_t sha204m_execute (uint8_t op_code, uint8_t param1, uint16_t param2, uint8_t datalen1, uint8_t *data1, uint8_t datalen2, uint8_t *data2, uint8_t datalen3, uint8_t *data3, uint8_t tx_size, uint8_t *tx_buffer, uint8_t rx_size, uint8_t *rx_buffer)`

This function creates a command packet, sends it, and receives its response.

3.4.1 Detailed Description

Definitions and Prototypes for Command Marshaling Layer of SHA204 Library.

Author

Atmel Crypto Products

Date

September 14, 2011

Byte #	Name	Meaning
0	Count	Number of bytes in the packet, includes the count byte, body and the checksum
1	Ordinal	Command Opcode (Ordinal)
2 to n	Parameters	Parameters for specific command
n+1 to n+2	Checksum	Checksum of the command packet

Table 3.23: Command Packet Structure

3.4.2 Function Documentation

3.4.2.1 `uint8_t sha204m_execute (uint8_t op_code, uint8_t param1, uint16_t param2, uint8_t datalen1, uint8_t * data1, uint8_t datalen2, uint8_t * data2, uint8_t datalen3, uint8_t * data3, uint8_t tx_size, uint8_t * tx_buffer, uint8_t rx_size, uint8_t * rx_buffer)`

This function creates a command packet, sends it, and receives its response.

Parameters

in	<i>op_code</i>	command op-code
in	<i>param1</i>	first parameter
in	<i>param2</i>	second parameter
in	<i>datalen1</i>	number of bytes in first data block
in	<i>data1</i>	pointer to first data block
in	<i>datalen2</i>	number of bytes in second data block
in	<i>data2</i>	pointer to second data block
in	<i>datalen3</i>	number of bytes in third data block
in	<i>data3</i>	pointer to third data block
in	<i>tx_size</i>	size of tx buffer
in	<i>tx_buffer</i>	pointer to tx buffer
in	<i>rx_size</i>	size of rx buffer
out	<i>rx_buffer</i>	pointer to rx buffer

Returns

status of the operation

References CHECKMAC_DELAY, CHECKMAC_EXEC_MAX, CHECKMAC_RSP_SIZE, DERIVE_KEY_DELAY, DERIVE_KEY_EXEC_MAX, DERIVE_KEY_RSP_SIZE, DEVREV_DELAY, DEVREV_EXEC_MAX, DEVREV_RSP_SIZE, GENDIG_DELAY, GENDIG_EXEC_MAX, GENDIG_RSP_SIZE, HMAC_DELAY, HMAC_EXEC_MAX, HMAC_RSP_SIZE, LOCK_DELAY, LOCK_EXEC_MAX, LOCK_RSP_SIZE, MAC_DELAY, MAC_EXEC_MAX, MAC_RSP_SIZE, NONCE_DELAY, NONCE_EXEC_MAX, NONCE_MODE_PASSTHROUGH, NONCE_RSP_SIZE_LONG, NONCE_RSP_SIZE_SHORT, PAUSE_DELAY, PAUSE_EXEC_MAX, PAUSE_RSP_SIZE, RANDOM_DELAY, RANDOM_EXEC_MAX, RANDOM_RSP_SIZE, READ_32_RSP_SIZE, READ_4_RSP_SIZE, READ_DELAY, READ_EXEC_MAX, SHA204_CHECKMAC, SHA204_CMD_SIZE_MIN, SHA204_COMMAND_EXEC_MAX, SHA204_CRC_SIZE, SHA204_DERIVE_KEY, SHA204_DEVREV, SHA204_GENDIG, SHA204_HMAC, SHA204_LOCK, SHA204_MAC, SHA204_NONCE, SHA204_PAUSE, SHA204_RANDOM, SHA204_READ, SHA204_SUCCESS, SHA204_UPDATE_EXTRA, SHA204_WRITE, SHA204_ZONE_COUNT_FLAG, sha204c_calculate_crc(), sha204c_send_and_receive(), UPDATE_DELAY, UPDATE_EXEC_MAX, UPDATE_RSP_SIZE, WRITE_DELAY, WRITE_EXEC_MAX, and WRITE_RSP_SIZE.

3.5 sha204_config.h File Reference

Definitions for Configurable Values of the SHA204 Library.

```
#include <stddef.h>
```

Macros

- `#define CPU_CLOCK_DEVIATION_POSITIVE (1.01)`
maximum CPU clock deviation to higher frequency (crystal etc.) This value is used to establish time related worst case numbers, for example to calculate execution delays and timeouts.
- `#define CPU_CLOCK_DEVIATION_NEGATIVE (0.99)`
maximum CPU clock deviation to lower frequency (crystal etc.) This value is used to establish time related worst case numbers, for example to calculate execution delays and timeouts.
- `#define SHA204_RETRY_COUNT (1)`
number of command / response retries

3.5.1 Detailed Description

Definitions for Configurable Values of the SHA204 Library.

```
This file contains several library configuration sections
for the three interfaces the library supports
(SWI using GPIO or UART, and I2C) and one that is common
to all interfaces.
```

Author

Atmel Crypto Products

Date

February 2, 2011

3.5.2 Macro Definition Documentation

3.5.2.1 #define SHA204_RETRY_COUNT (1)

number of command / response retries

If communication is lost, re-synchronization includes waiting for the longest possible execution time of a command. This adds a [SHA204_COMMAND_EXEC_MAX](#) delay to every retry. Every increment of the number of retries increases the time the library is spending in the retry loop by [SHA204_COMMAND_EXEC_MAX](#).

Referenced by sha204c_send_and_receive().

3.6 sha204_i2c.c File Reference

Functions for I2C Physical Hardware Independent Layer of SHA204 Library.

```
#include "i2c_phys.h"
#include "sha204_physical.h"
#include "sha204_lib_return_codes.h"
#include "timer_utilities.h"
```

Macros

- #define [SHA204_I2C_DEFAULT_ADDRESS](#) ((uint8_t) 0xC8)
TWI address used at SHA204 library startup.

Enumerations

- enum [i2c_word_address](#) { [SHA204_I2C_PACKET_FUNCTION_RESET](#), [SHA204_I2C_PACKET_FUNCTION_SLEEP](#), [SHA204_I2C_PACKET_FUNCTION_IDLE](#), [SHA204_I2C_PACKET_FUNCTION_NORMAL](#) }
This enumeration lists all packet types sent to a SHA204 device.
- enum [i2c_read_write_flag](#) { [I2C_WRITE](#) = (uint8_t) 0x00, [I2C_READ](#) = (uint8_t) 0x01 }
This enumeration lists flags for I2C read or write addressing.

Functions

- void [sha204p_set_device_id](#) (uint8_t id)
This I2C function sets the I2C address. Communication functions will use this address.
- void [sha204p_init](#) (void)
This I2C function initializes the hardware.
- uint8_t [sha204p_wakeup](#) (void)
This I2C function generates a Wake-up pulse and delays.
- uint8_t [sha204p_send_command](#) (uint8_t count, uint8_t *command)
This I2C function sends a command to the device.
- uint8_t [sha204p_idle](#) (void)
This I2C function puts the SHA204 device into idle state.
- uint8_t [sha204p_sleep](#) (void)
This I2C function puts the SHA204 device into low-power state.

- `uint8_t sha204p_reset_io` (void)
This I2C function resets the I/O buffer of the SHA204 device.
- `uint8_t sha204p_receive_response` (uint8_t size, uint8_t *response)
This TWI function receives a response from the SHA204 device.
- `uint8_t sha204p_resync` (uint8_t size, uint8_t *response)
This I2C function resynchronizes communication.

3.6.1 Detailed Description

Functions for I2C Physical Hardware Independent Layer of SHA204 Library.

Author

Atmel Crypto Products

Date

February 2, 2011

3.6.2 Enumeration Type Documentation

3.6.2.1 enum i2c_word_address

This enumeration lists all packet types sent to a SHA204 device.

The following byte stream is sent to a SHA204 TWI device: {I2C start} {I2C address} {word address} [{data}] {I2C stop}. Data are only sent after a word address of value [SHA204_I2C_PACKET_FUNCTION_NORMAL](#).

Enumerator:

SHA204_I2C_PACKET_FUNCTION_RESET Reset device.
SHA204_I2C_PACKET_FUNCTION_SLEEP Put device into Sleep mode.
SHA204_I2C_PACKET_FUNCTION_IDLE Put device into Idle mode.
SHA204_I2C_PACKET_FUNCTION_NORMAL Write / evaluate data that follow this word address byte.

3.6.2.2 enum i2c_read_write_flag

This enumeration lists flags for I2C read or write addressing.

Enumerator:

I2C_WRITE write command flag
I2C_READ read command flag

3.6.3 Function Documentation

3.6.3.1 void sha204p_set_device_id (uint8_t id)

This I2C function sets the I2C address. Communication functions will use this address.

Parameters

<i>in</i>	<i>id</i>	I2C address
-----------	-----------	-------------

3.6.3.2 `uint8_t sha204p_wakeup (void)`

This I2C function generates a Wake-up pulse and delays.

Returns

status of the operation

Referenced by `sha204c_wakeup()`.

3.6.3.3 `uint8_t sha204p_send_command (uint8_t count, uint8_t * command)`

This I2C function sends a command to the device.

Parameters

<i>in</i>	<i>count</i>	number of bytes to send
<i>in</i>	<i>command</i>	pointer to command buffer

Returns

status of the operation

Referenced by `sha204c_send_and_receive()`.

3.6.3.4 `uint8_t sha204p_idle (void)`

This I2C function puts the SHA204 device into idle state.

Returns

status of the operation

3.6.3.5 `uint8_t sha204p_sleep (void)`

This I2C function puts the SHA204 device into low-power state.

Returns

status of the operation

Referenced by `sha204c_resync()`.

3.6.3.6 `uint8_t sha204p_reset_io (void)`

This I2C function resets the I/O buffer of the SHA204 device.

Returns

status of the operation

Referenced by sha204p_resync().

3.6.3.7 uint8_t sha204p_receive_response (uint8_t size, uint8_t * response)

This TWI function receives a response from the SHA204 device.

Parameters

in	size	size of rx buffer
out	response	pointer to rx buffer

Returns

status of the operation

Referenced by sha204c_send_and_receive(), sha204c_wakeup(), and sha204p_resync().

3.6.3.8 uint8_t sha204p_resync (uint8_t size, uint8_t * response)

This I2C function resynchronizes communication.

Parameters are not used for I2C.

Re-synchronizing communication is done in a maximum of three steps listed below. This function implements the first step. Since steps 2 and 3 (sending a Wake-up token and reading the response) are the same for I2C and SWI, they are implemented in the communication layer ([sha204c_resync](#)).

1. To ensure an IO channel reset, the system should send the standard I2C software reset sequence, as follows:

- a Start condition
- nine cycles of SCL, with SDA held high
- another Start condition
- a Stop condition

It should then be possible to send a read sequence and if synchronization has completed properly the ATSHA204 will acknowledge the device address. The chip may return data or may leave the bus floating (which the system will interpret as a data value of 0xFF) during the data periods.

If the chip does acknowledge the device address, the system should reset the internal address counter to force the ATSHA204 to ignore any partial input command that may have been sent. This can be accomplished by sending a write sequence to word address 0x00 (Reset), followed by a Stop condition.

2. If the chip does NOT respond to the device address with an ACK, then it may be asleep. In this case, the system should send a complete Wake token and wait `t_whi` after the rising edge. The system may then send another read sequence and if synchronization has completed the chip will acknowledge the device address.
3. If the chip still does not respond to the device address with an acknowledge, then it may be busy executing a command. The system should wait the longest `TEXEC` and then send the read sequence, which will be acknowledged by the chip.

Parameters

in	size	size of rx buffer
out	response	pointer to response buffer

Returns

status of the operation

Referenced by sha204c_resync().

3.7 sha204_lib_return_codes.h File Reference

SHA204 Library Return Code Definitions.

```
#include <stddef.h>
```

Macros

- #define [SHA204_SUCCESS](#) ((uint8_t) 0x00)
Function succeeded.
- #define [SHA204_PARSE_ERROR](#) ((uint8_t) 0xD2)
response status byte indicates parsing error
- #define [SHA204_CMD_FAIL](#) ((uint8_t) 0xD3)
response status byte indicates command execution error
- #define [SHA204_STATUS_CRC](#) ((uint8_t) 0xD4)
response status byte indicates CRC error
- #define [SHA204_STATUS_UNKNOWN](#) ((uint8_t) 0xD5)
response status byte is unknown
- #define [SHA204_FUNC_FAIL](#) ((uint8_t) 0xE0)
Function could not execute due to incorrect condition / state.
- #define [SHA204_GEN_FAIL](#) ((uint8_t) 0xE1)
unspecified error
- #define [SHA204_BAD_PARAM](#) ((uint8_t) 0xE2)
bad argument (out of range, null pointer, etc.)
- #define [SHA204_INVALID_ID](#) ((uint8_t) 0xE3)
invalid device id, id not set
- #define [SHA204_INVALID_SIZE](#) ((uint8_t) 0xE4)
Count value is out of range or greater than buffer size.
- #define [SHA204_BAD_CRC](#) ((uint8_t) 0xE5)
incorrect CRC received
- #define [SHA204_RX_FAIL](#) ((uint8_t) 0xE6)
Timed out while waiting for response. Number of bytes received is > 0.
- #define [SHA204_RX_NO_RESPONSE](#) ((uint8_t) 0xE7)
Not an error while the Command layer is polling for a command response.
- #define [SHA204_RESYNC_WITH_WAKEUP](#) ((uint8_t) 0xE8)
re-synchronization succeeded, but only after generating a Wake-up

- `#define SHA204_COMM_FAIL ((uint8_t) 0xF0)`
Communication with device failed. Same as in hardware dependent modules.
- `#define SHA204_TIMEOUT ((uint8_t) 0xF1)`
Timed out while waiting for response. Number of bytes received is 0.

3.7.1 Detailed Description

SHA204 Library Return Code Definitions.

Author

Atmel Crypto Products

Date

September 27, 2010

3.7.2 Macro Definition Documentation

3.7.2.1 `#define SHA204_SUCCESS ((uint8_t) 0x00)`

Function succeeded.

Referenced by `sha204c_check_crc()`, `sha204c_resync()`, `sha204c_send_and_receive()`, `sha204c_wakeup()`, `sha204m_execute()`, `sha204p_receive_response()`, `sha204p_reset_io()`, and `sha204p_wakeup()`.

3.8 sha204_physical.h File Reference

Definitions and Prototypes for Physical Layer Interface of SHA204 Library.

```
#include <stdint.h>
#include "sha204_config.h"
```

Macros

- `#define SHA204_RSP_SIZE_MIN ((uint8_t) 4)`
minimum number of bytes in response
- `#define SHA204_RSP_SIZE_MAX ((uint8_t) 35)`
maximum size of response packet
- `#define SHA204_BUFFER_POS_COUNT (0)`
buffer index of count byte in command or response
- `#define SHA204_BUFFER_POS_DATA (1)`
buffer index of data in response
- `#define SHA204_WAKEUP_PULSE_WIDTH (uint8_t) (6.0 * CPU_CLOCK_DEVIATION_POSITIVE + 0.5)`
width of Wakeup pulse in 10 us units
- `#define SHA204_WAKEUP_DELAY (uint8_t) (3.0 * CPU_CLOCK_DEVIATION_POSITIVE + 0.5)`
delay between Wakeup pulse and communication in ms

Functions

- uint8_t [sha204p_send_command](#) (uint8_t count, uint8_t *command)
This I2C function sends a command to the device.
- uint8_t [sha204p_receive_response](#) (uint8_t size, uint8_t *response)
This TWI function receives a response from the SHA204 device.
- void [sha204p_init](#) (void)
This I2C function initializes the hardware.
- void [sha204p_set_device_id](#) (uint8_t id)
This I2C function sets the I2C address. Communication functions will use this address.
- uint8_t [sha204p_wakeup](#) (void)
This I2C function generates a Wake-up pulse and delays.
- uint8_t [sha204p_idle](#) (void)
This I2C function puts the SHA204 device into idle state.
- uint8_t [sha204p_sleep](#) (void)
This I2C function puts the SHA204 device into low-power state.
- uint8_t [sha204p_reset_io](#) (void)
This I2C function resets the I/O buffer of the SHA204 device.
- uint8_t [sha204p_resync](#) (uint8_t size, uint8_t *response)
This I2C function resynchronizes communication.

3.8.1 Detailed Description

Definitions and Prototypes for Physical Layer Interface of SHA204 Library.

Author

Atmel Crypto Products

Date

September 30, 2010

3.8.2 Function Documentation

3.8.2.1 uint8_t sha204p_send_command (uint8_t count, uint8_t * command)

This I2C function sends a command to the device.

Parameters

in	count	number of bytes to send
in	command	pointer to command buffer

Returns

status of the operation

This I2C function sends a command to the device.

Parameters

in	<i>count</i>	number of bytes to send
in	<i>command</i>	pointer to command buffer

Returns

status of the operation

References SHA204_COMM_FAIL, SHA204_I2C_PACKET_FUNCTION_NORMAL, and SHA204_SWI_FLAG_CMD.

Referenced by sha204c_send_and_receive().

3.8.2.2 uint8_t sha204p_receive_response (uint8_t *size*, uint8_t * *response*)

This TWI function receives a response from the SHA204 device.

Parameters

in	<i>size</i>	size of rx buffer
out	<i>response</i>	pointer to rx buffer

Returns

status of the operation

This TWI function receives a response from the SHA204 device.

Parameters

in	<i>size</i>	number of bytes to receive
out	<i>response</i>	pointer to response buffer

Returns

status of the operation

References I2C_READ, SHA204_BUFFER_POS_COUNT, SHA204_BUFFER_POS_DATA, SHA204_COMM_FAIL, SHA204_INVALID_SIZE, SHA204_RSP_SIZE_MIN, SHA204_RX_FAIL, SHA204_RX_NO_RESPONSE, SHA204_SUCCESS, and SHA204_SWI_FLAG_TX.

Referenced by sha204c_send_and_receive(), sha204c_wakeup(), and sha204p_resync().

3.8.2.3 void sha204p_set_device_id (uint8_t *id*)

This I2C function sets the I2C address. Communication functions will use this address.

Parameters

in	<i>id</i>	I2C address
----	-----------	-------------

This I2C function sets the I2C address. Communication functions will use this address.

It has no effect when using a UART.

Parameters

<i>in</i>	<i>id</i>	index into array of pins
-----------	-----------	--------------------------

3.8.2.4 uint8_t sha204p_wakeup (void)

This I2C function generates a Wake-up pulse and delays.

Returns

status of the operation

This I2C function generates a Wake-up pulse and delays.

Returns

success

References delay_10us(), delay_ms(), SHA204_COMM_FAIL, SHA204_SUCCESS, SHA204_WAKEUP_DELAY, and SHA204_WAKEUP_PULSE_WIDTH.

Referenced by sha204c_wakeup().

3.8.2.5 uint8_t sha204p_idle (void)

This I2C function puts the SHA204 device into idle state.

Returns

status of the operation

This I2C function puts the SHA204 device into idle state.

Returns

status of the operation

References SHA204_I2C_PACKET_FUNCTION_IDLE, and SHA204_SWI_FLAG_IDLE.

3.8.2.6 uint8_t sha204p_sleep (void)

This I2C function puts the SHA204 device into low-power state.

Returns

status of the operation

This I2C function puts the SHA204 device into low-power state.

Returns

status of the operation

References SHA204_I2C_PACKET_FUNCTION_SLEEP, and SHA204_SWI_FLAG_SLEEP.

Referenced by sha204c_resync().

3.8.2.7 `uint8_t sha204p_reset_io (void)`

This I2C function resets the I/O buffer of the SHA204 device.

Returns

status of the operation

This I2C function resets the I/O buffer of the SHA204 device.

Returns

success

References SHA204_I2C_PACKET_FUNCTION_RESET, and SHA204_SUCCESS.

Referenced by `sha204p_resync()`.

3.8.2.8 `uint8_t sha204p_resync (uint8_t size, uint8_t * response)`

This I2C function resynchronizes communication.

Parameters are not used for I2C.

Re-synchronizing communication is done in a maximum of three steps listed below. This function implements the first step. Since steps 2 and 3 (sending a Wake-up token and reading the response) are the same for I2C and SWI, they are implemented in the communication layer ([sha204c_resync](#)).

1. To ensure an IO channel reset, the system should send the standard I2C software reset sequence, as follows:
 - a Start condition
 - nine cycles of SCL, with SDA held high
 - another Start condition
 - a Stop condition

It should then be possible to send a read sequence and if synchronization has completed properly the ATSHA204 will acknowledge the device address. The chip may return data or may leave the bus floating (which the system will interpret as a data value of 0xFF) during the data periods.

If the chip does acknowledge the device address, the system should reset the internal address counter to force the ATSHA204 to ignore any partial input command that may have been sent. This can be accomplished by sending a write sequence to word address 0x00 (Reset), followed by a Stop condition.

2. If the chip does NOT respond to the device address with an ACK, then it may be asleep. In this case, the system should send a complete Wake token and wait `t_whi` after the rising edge. The system may then send another read sequence and if synchronization has completed the chip will acknowledge the device address.
3. If the chip still does not respond to the device address with an acknowledge, then it may be busy executing a command. The system should wait the longest TEXEC and then send the read sequence, which will be acknowledged by the chip.

Parameters

<code>in</code>	<i>size</i>	size of rx buffer
<code>out</code>	<i>response</i>	pointer to response buffer

Returns

status of the operation

This I2C function resynchronizes communication.

Re-synchronizing communication is done in a maximum of five steps listed below. This function implements the first three steps. Since steps 4 and 5 (sending a Wake-up token and reading the response) are the same for TWI and SWI, they are implemented in the communication layer ([sha204c_resync](#)).

If the chip is not busy when the system sends a transmit flag, the chip should respond within `t_turnaround`. If `t_exec` has not already passed, the chip may be busy and the system should poll or wait until the maximum `tEXEC` time has elapsed. If the chip still does not respond to a second transmit flag within `t_turnaround`, it may be out of synchronization. At this point the system may take the following steps to reestablish communication:

1. Wait `t_timeout`.
2. Send the transmit flag.
3. If the chip responds within `t_turnaround`, then the system may proceed with more commands.
4. Send a Wake token, wait `t_whi`, and send the transmit flag.
5. The chip should respond with a 0x11 return status within `t_turnaround`, after which the system may proceed with more commands.

Parameters

<code>in</code>	<i>size</i>	size of rx buffer
<code>out</code>	<i>response</i>	pointer to response buffer

Returns

status of the operation

References `delay_ms()`, `I2C_READ`, `SHA204_COMM_FAIL`, `sha204p_receive_response()`, and `sha204p_reset_io()`.

Referenced by `sha204c_resync()`.

3.9 sha204_swi.c File Reference

Functions for Single Wire, Hardware Independent Physical Layer of SHA204 Library.

```
#include "swi_phys.h"
#include "sha204_physical.h"
#include "sha204_lib_return_codes.h"
#include "timer_utilities.h"
```

Macros

- `#define SHA204_SWI_FLAG_CMD ((uint8_t) 0x77)`
flag preceding a command
- `#define SHA204_SWI_FLAG_TX ((uint8_t) 0x88)`
flag requesting a response

- `#define SHA204_SWI_FLAG_IDLE ((uint8_t) 0xBB)`
flag requesting to go into Idle mode
- `#define SHA204_SWI_FLAG_SLEEP ((uint8_t) 0xCC)`
flag requesting to go into Sleep mode

Functions

- `void sha204p_init (void)`
This SWI function initializes the hardware.
- `void sha204p_set_device_id (uint8_t id)`
This SWI function selects the GPIO pin used for communication.
- `uint8_t sha204p_send_command (uint8_t count, uint8_t *command)`
This SWI function sends a command to the device.
- `uint8_t sha204p_receive_response (uint8_t size, uint8_t *response)`
This SWI function receives a response from the device.
- `uint8_t sha204p_wakeup (void)`
This SWI function generates a Wake-up pulse and delays.
- `uint8_t sha204p_idle ()`
This SWI function puts the device into idle state.
- `uint8_t sha204p_sleep ()`
This SWI function puts the device into low-power state.
- `uint8_t sha204p_reset_io (void)`
This SWI function is only a dummy since the functionality does not exist for the SWI version of the SHA204 device.
- `uint8_t sha204p_resync (uint8_t size, uint8_t *response)`
This function re-synchronizes communication.

3.9.1 Detailed Description

Functions for Single Wire, Hardware Independent Physical Layer of SHA204 Library.

Possible return codes from send functions in the hardware dependent module are `SWI_FUNCTION_RETCODE_SUCCESS` and `SWI_FUNCTION_RETCODE_TIMEOUT`. These are the same values in `swi_phys.h` and `sha204_lib_return_codes.h`. No return code translation is needed in these cases (e.g. `#sha204p_idle`, `#sha204p_sleep`).

Author

Atmel Crypto Products

Date

January 14, 2011

3.9.2 Function Documentation

3.9.2.1 `void sha204p_init (void)`

This SWI function initializes the hardware.

This I2C function initializes the hardware.

References `SHA204_I2C_DEFAULT_ADDRESS`.

3.9.2.2 void sha204p_set_device_id (uint8_t id)

This SWI function selects the GPIO pin used for communication.

This I2C function sets the I2C address. Communication functions will use this address.

It has no effect when using a UART.

Parameters

in	id	index into array of pins
----	----	--------------------------

3.9.2.3 uint8_t sha204p_send_command (uint8_t count, uint8_t * command)

This SWI function sends a command to the device.

This I2C function sends a command to the device.

Parameters

in	count	number of bytes to send
in	command	pointer to command buffer

Returns

status of the operation

References SHA204_COMM_FAIL, SHA204_I2C_PACKET_FUNCTION_NORMAL, and SHA204_SWI_FLAG_CMD.

3.9.2.4 uint8_t sha204p_receive_response (uint8_t size, uint8_t * response)

This SWI function receives a response from the device.

This TWI function receives a response from the SHA204 device.

Parameters

in	size	number of bytes to receive
out	response	pointer to response buffer

Returns

status of the operation

References I2C_READ, SHA204_BUFFER_POS_COUNT, SHA204_BUFFER_POS_DATA, SHA204_COMM_FAIL, SHA204_INVALID_SIZE, SHA204_RSP_SIZE_MIN, SHA204_RX_FAIL, SHA204_RX_NO_RESPONSE, SHA204_SUCCESS, and SHA204_SWI_FLAG_TX.

3.9.2.5 uint8_t sha204p_wakeup (void)

This SWI function generates a Wake-up pulse and delays.

This I2C function generates a Wake-up pulse and delays.

Returns

success

References `delay_10us()`, `delay_ms()`, `SHA204_COMM_FAIL`, `SHA204_SUCCESS`, `SHA204_WAKEUP_DELAY`, and `SHA204_WAKEUP_PULSE_WIDTH`.

3.9.2.6 `uint8_t sha204p_idle (void)`

This SWI function puts the device into idle state.

This I2C function puts the SHA204 device into idle state.

Returns

status of the operation

References `SHA204_I2C_PACKET_FUNCTION_IDLE`, and `SHA204_SWI_FLAG_IDLE`.

3.9.2.7 `uint8_t sha204p_sleep (void)`

This SWI function puts the device into low-power state.

This I2C function puts the SHA204 device into low-power state.

Returns

status of the operation

References `SHA204_I2C_PACKET_FUNCTION_SLEEP`, and `SHA204_SWI_FLAG_SLEEP`.

3.9.2.8 `uint8_t sha204p_reset_io (void)`

This SWI function is only a dummy since the functionality does not exist for the SWI version of the SHA204 device.

This I2C function resets the I/O buffer of the SHA204 device.

Returns

success

References `SHA204_I2C_PACKET_FUNCTION_RESET`, and `SHA204_SUCCESS`.

3.9.2.9 `uint8_t sha204p_resync (uint8_t size, uint8_t * response)`

This function re-synchronizes communication.

This I2C function resynchronizes communication.

Re-synchronizing communication is done in a maximum of five steps listed below. This function implements the first three steps. Since steps 4 and 5 (sending a Wake-up token and reading the response) are the same for TWI and SWI, they are implemented in the communication layer ([sha204c_resync](#)).

If the chip is not busy when the system sends a transmit flag, the chip should respond within `t_turnaround`. If `t_exec` has not already passed, the chip may be busy and the system should poll or wait until the maximum `tEXEC` time has elapsed. If the chip still does not respond to a second transmit flag within `t_turnaround`, it may be out of synchronization. At this point the system may take the following steps to reestablish communication:

1. Wait `t_timeout`.
2. Send the transmit flag.
3. If the chip responds within `t_turnaround`, then the system may proceed with more commands.
4. Send a Wake token, wait `t_whi`, and send the transmit flag.
5. The chip should respond with a 0x11 return status within `t_turnaround`, after which the system may proceed with more commands.

Parameters

<code>in</code>	<i>size</i>	size of rx buffer
<code>out</code>	<i>response</i>	pointer to response buffer

Returns

status of the operation

References `delay_ms()`, `I2C_READ`, `SHA204_COMM_FAIL`, `sha204p_receive_response()`, and `sha204p_reset_io()`.

3.10 timer_utilities.c File Reference

Timer Utility Functions.

```
#include <stdint.h>
```

Macros

- `#define TIME_UTILS_US_CALIBRATION`
< data type definitions
- `#define TIME_UTILS_LOOP_COUNT ((uint8_t) 28)`
Decrement the inner loop of `delay_10us()` this many times to achieve 10 us per iteration of the outer loop.
- `#define TIME_UTILS_MS_CALIBRATION ((uint8_t) 104)`
The `delay_ms` function calls `delay_10us` with this parameter.

Functions

- void `delay_10us` (uint8_t delay)
This function delays for a number of tens of microseconds.
- void `delay_ms` (uint8_t delay)
This function delays for a number of milliseconds.

3.10.1 Detailed Description

Timer Utility Functions.

Author

Atmel Crypto Products

Date

February, 2011

3.10.2 Macro Definition Documentation

3.10.2.1 `#define TIME_UTILS_US_CALIBRATION`

< data type definitions

Fill the inner loop of `delay_10us()` with these CPU instructions to achieve 10 us per iteration.

Referenced by `delay_10us()`.

3.10.3 Function Documentation

3.10.3.1 `void delay_10us (uint8_t delay)`

This function delays for a number of tens of microseconds.

This function will not time correctly, if one loop iteration plus the time it takes to enter this function takes more than 10 us.

Parameters

<i>in</i>	<i>delay</i>	number of 0.01 milliseconds to delay
-----------	--------------	--------------------------------------

References `delay_10us()`, `TIME_UTILS_LOOP_COUNT`, and `TIME_UTILS_US_CALIBRATION`.

Referenced by `delay_10us()`, `delay_ms()`, and `sha204p_wakeup()`.

3.10.3.2 `void delay_ms (uint8_t delay)`

This function delays for a number of milliseconds.

You can override this function if you like to do something else in your system while delaying.

Parameters

<i>in</i>	<i>delay</i>	number of milliseconds to delay
-----------	--------------	---------------------------------

References `delay_10us()`, and `TIME_UTILS_MS_CALIBRATION`.

Referenced by `sha204c_send_and_receive()`, `sha204c_wakeup()`, `sha204p_resync()`, and `sha204p_wakeup()`.

3.11 `timer_utilities.h` File Reference

Timer Utility Declarations.


```
#include <stdint.h>
```

Functions

- void `delay_10us` (uint8_t delay)
This function delays for a number of tens of microseconds.
- void `delay_ms` (uint8_t delay)
This function delays for a number of milliseconds.

3.11.1 Detailed Description

Timer Utility Declarations.

Author

Atmel Crypto Products

Date

August 25, 2010

3.11.2 Function Documentation

3.11.2.1 void `delay_10us` (uint8_t *delay*)

This function delays for a number of tens of microseconds.

This function will not time correctly, if one loop iteration plus the time it takes to enter this function takes more than 10 us.

Parameters

in	<i>delay</i>	number of 0.01 milliseconds to delay
----	--------------	--------------------------------------

References `delay_10us()`, `TIME_UTILS_LOOP_COUNT`, and `TIME_UTILS_US_CALIBRATION`.

Referenced by `delay_10us()`, `delay_ms()`, and `sha204p_wakeup()`.

3.11.2.2 void `delay_ms` (uint8_t *delay*)

This function delays for a number of milliseconds.

You can override this function if you like to do something else in your system while delaying.

Parameters

in	<i>delay</i>	number of milliseconds to delay
----	--------------	---------------------------------

References `delay_10us()`, and `TIME_UTILS_MS_CALIBRATION`.

Referenced by sha204c_send_and_receive(), sha204c_wakeup(), sha204p_resync(), and sha204p_wakeup().

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