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### **Project Proposal: Fire Emblem Fates Simulator**

**Purpose:** To provide a theoretical battle simulator in the vein of Fire Emblem Fates, the most recent edition in a long running strategic RPG series published by Nintendo.

**Front End:** First, users pick a kingdom from the games to ally with, Hoshido or Nohr. Users can then create a unique account, select their favorite characters from that kingdom, input the stats from their own playthroughs, save them to a “battle team” and fight the teams of other users from the opposing kingdom, which are computer controlled. In addition, there will be a forum for users to discuss various aspects of the game.

**Back End:** Admins can input a special username and password to access the database containing all user created characters, as well as moderate the forum.