











The Project and Assets panels are visible at the bottom of the interface:

- Project Panel:** Shows the structure of the project with folders like Assets, Packages, and files like AllSky_Skybox, BrokenVector_Rocks, and SampleSc...
- Assets Panel:** Shows the contents of the Assets folder, including Primitives... and SampleSc...

⚠ The Progressive CPU lightmapper is not supported on Apple silicon, switching to the Progressive GPU lightmapper.

