



MANTHAN DUBEY

GAME DEVELOPER

CONTACT

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INDORE, M.P.

EDUCATION

2020-2023
HOLKAR SCIENCE COLLEGE

- Bachelor of computer application

2024-2027
IIIT BHOPAL

- Master of computer application

SKILLS

- Project Management
- Public Relations
- Teamwork
- Time Management
- Leadership
- Effective Communication
- Critical Thinking

LANGUAGES

- English (Fluent)
- Hindi

PROFILE

With comprehensive hands-on experience in Unity game development and a creative track record in 3D design and VR technology, I'm poised to contribute effectively to content creation. Notable is the design of a VR education platform that increased engagement significantly and the implementation of an innovative character animation system, showcasing adeptness in problem-solving and technical acumen.

WORK EXPERIENCE

Lead Unity Developer

2030 - PRESENT

- Directed a team of 5 in developing a virtual reality education platform, increasing user engagement by 150% over six months.
- Engineered an advanced character animation system that reduced animation production time by 20%, leading to faster content rollouts.

Unity Developer

2025 - 2029

Virtuality Works

- Developed a multiplayer strategy game that garnered a user base of 20,000 within the first three months of launch.
- Spearheaded the migration of existing game titles to Unity 5, resulting in improved FPS and reduced load times.

Gameplay Programmer

2024 - 2025

PlayTech Studios

- Crafted new game mechanics for an upcoming RPG title, which increased projected player retention by 35%.
- Conducted rigorous game testing, identifying and resolving over 100 critical bugs prior to the beta release.

REFERENCE

Educational VR Physics
Simulator

Character Animation System
Revolution