

# USE - CASE - DIAGRAM



Start

choose no.  
of pairs

pick two  
cards

UI - Scribble

<h1>

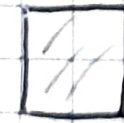
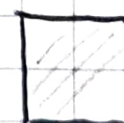
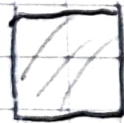
<button>  
>click

MEMORY

5

15

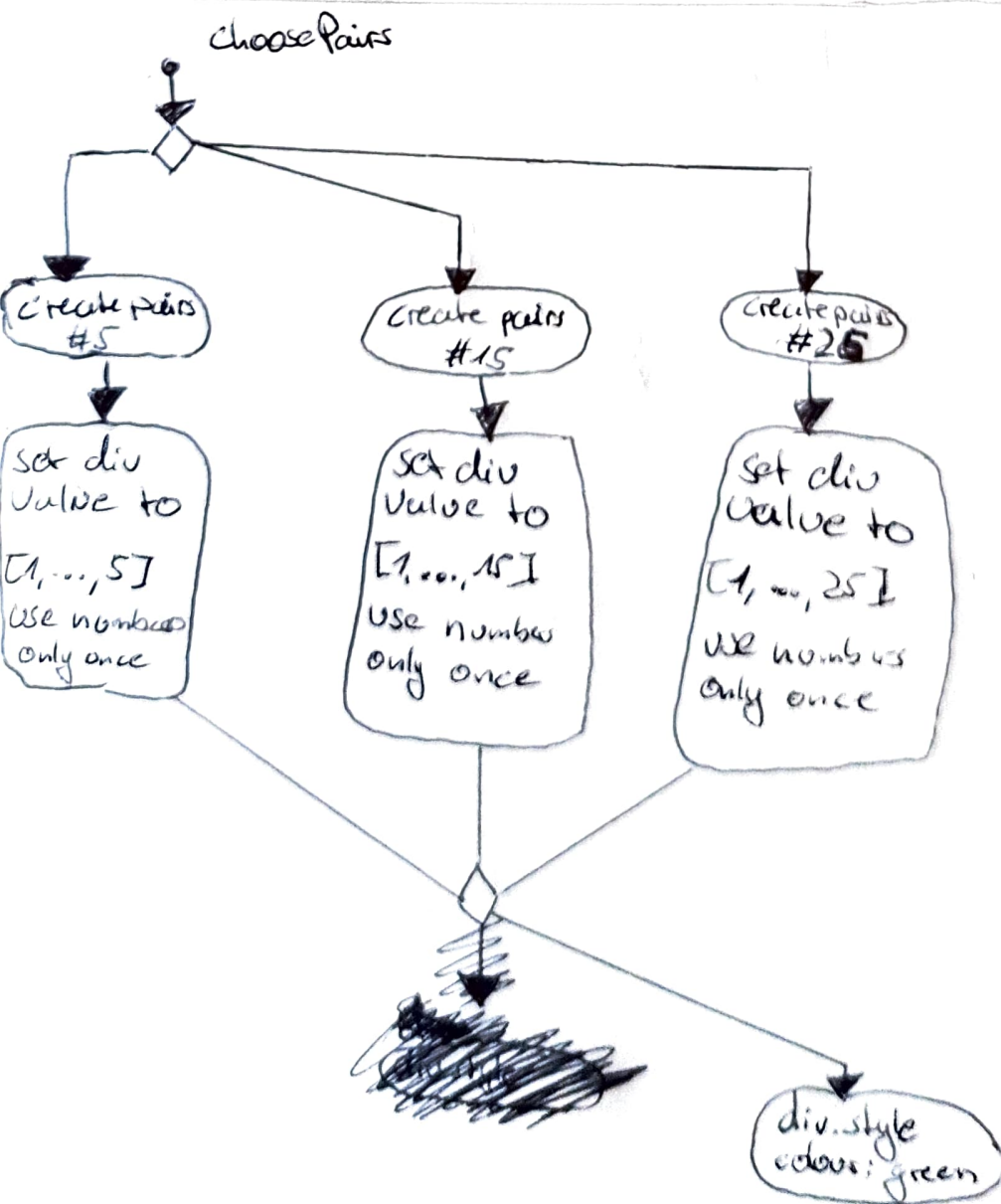
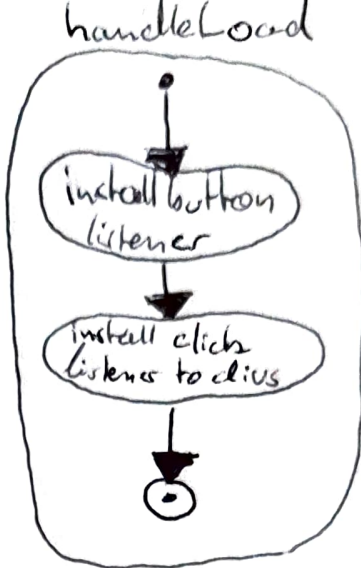
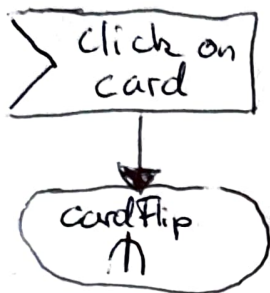
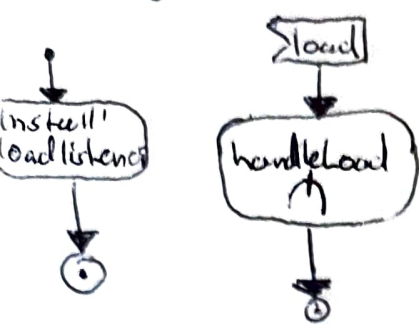
25



<div>

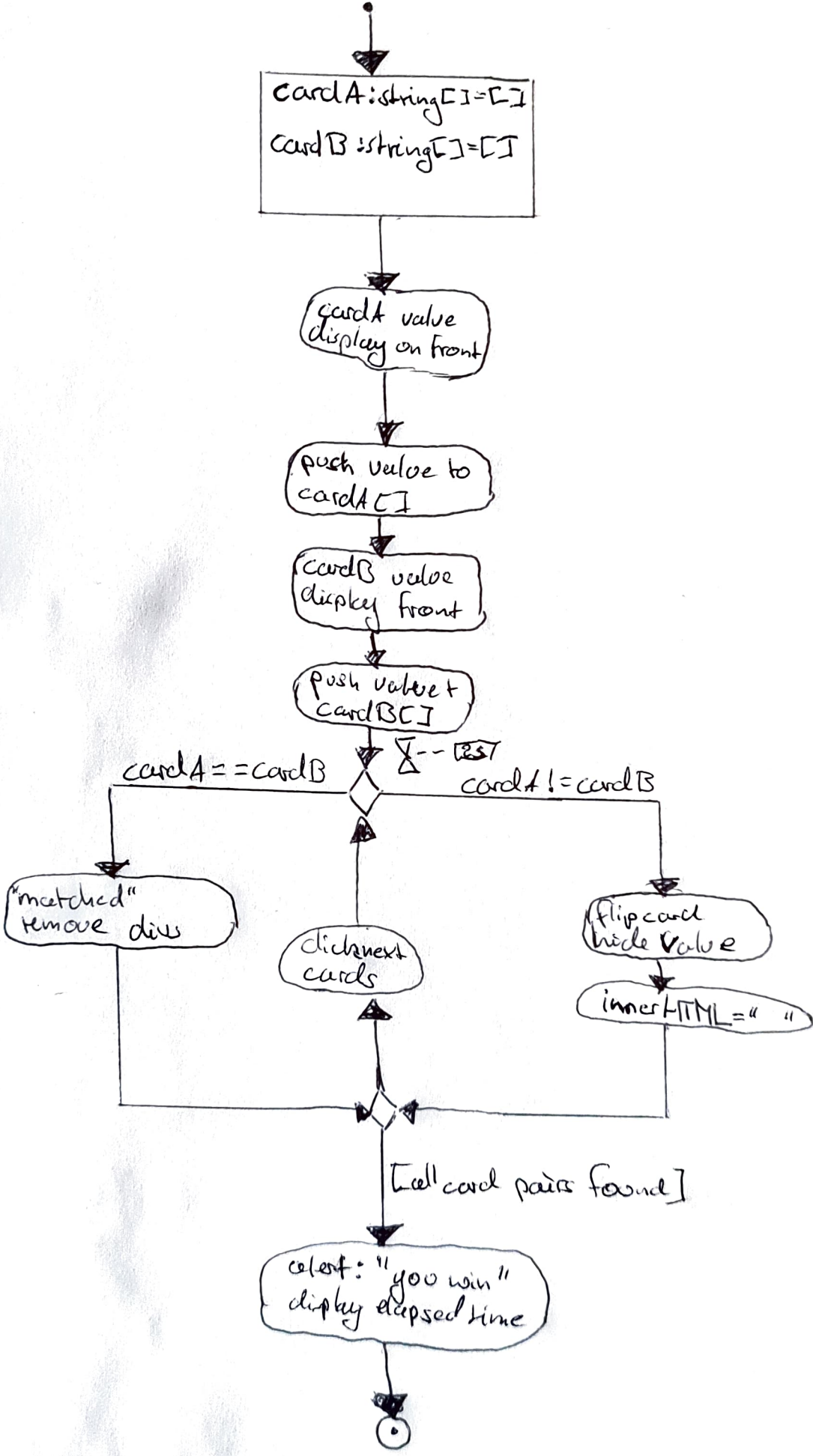
>click

# Activity - Diagramm

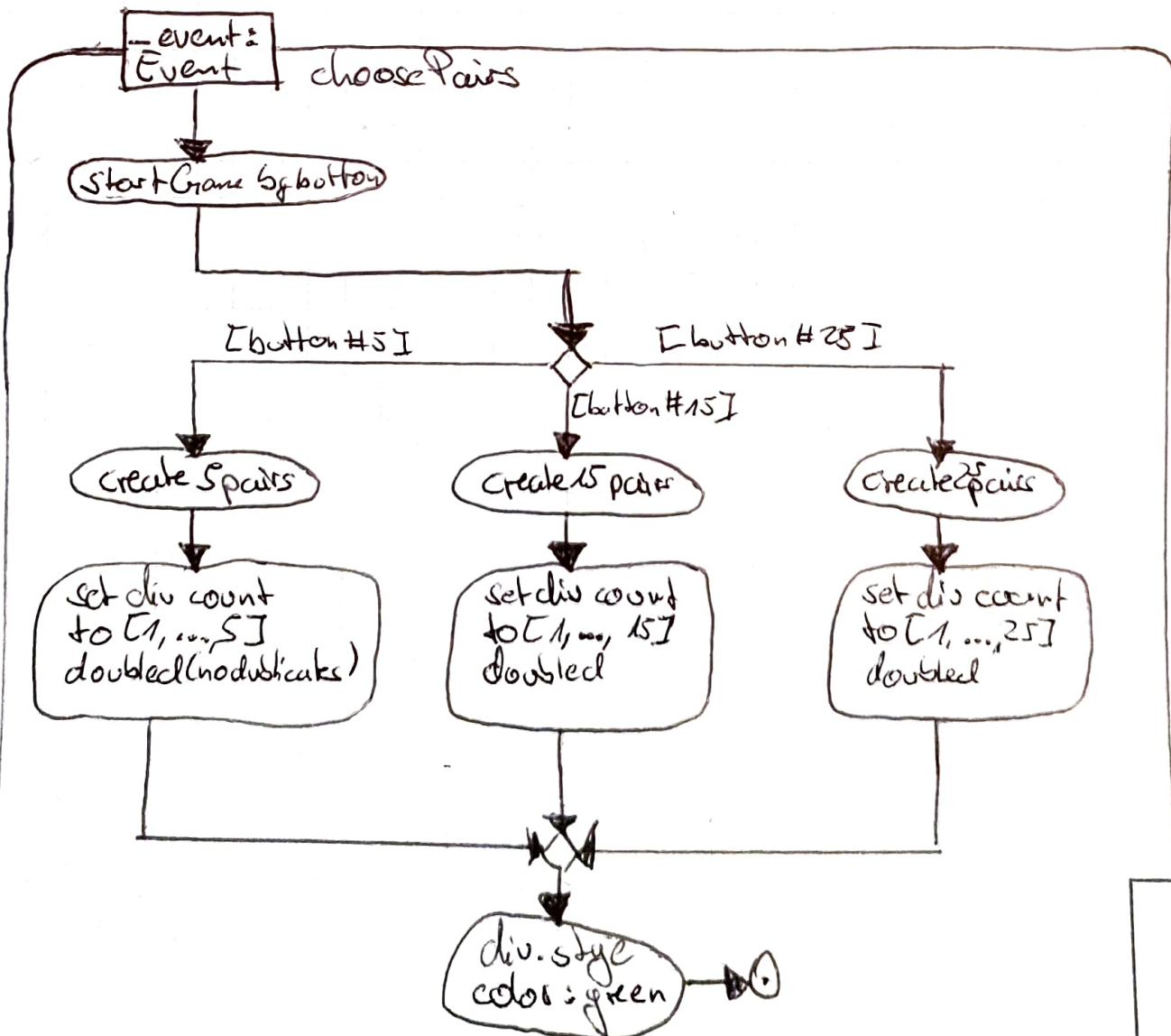
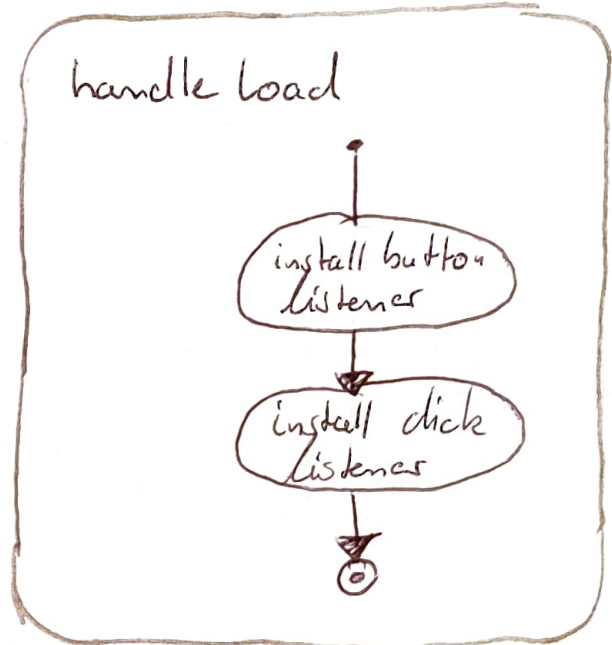
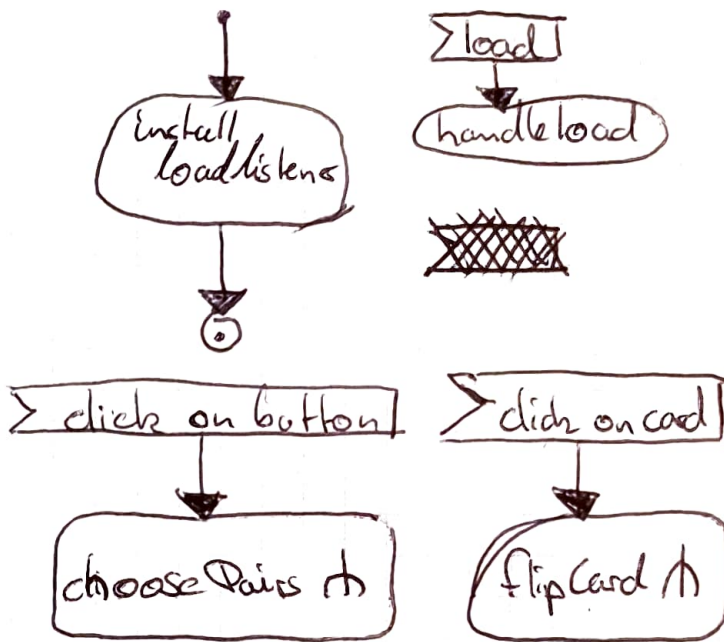




# Flip Card



# Activity-Diagramm (Korrektur von Marleen Hahn)



Ziele  
Konzepte  
Ergebnisse

Event:  
Event

cardA: string[] = []  
cardB: string[] = []

cardA value  
displayed on "front"

push value to cardA[]

cardB value displayed  
on "front"

push value to cardB[]

2s

cardA != cardB

"matched" alert  
remove divs

click next  
pair

flip cards  
hide value

innerHTML = ""

[all pairs found]

alert: "go on"  
+ show elapsed time



Ziele  
Konzepte  
Ergebnisse