



# Introducing Kotlin



# Kotlin Basic

Entry point:

```
fun main() {  
    println("Hello world!")  
}
```

Source: <https://kotlinlang.org/docs/reference/basic-syntax.html>

# Constant and Variables

```
fun main() {  
    val name = "joe"  
    print("my name is "+name)  
}
```

```
fun main() {  
    var name = "joe"  
    var age = 23  
    print( "My name is "+name+" and I am $age" )  
}
```

# Non-Null Types vs Nullable Types

```
var animal: String = "cat"  
animal = null
```

Non-Null  
Type

```
var animal: String? = "cat"  
animal = null
```

Nullable  
Type

# Kotlin Basic (cont'd)

```
fun sum(a: Int, b: Int): Int {  
    return a + b  
}
```

```
fun main() {  
    print("sum of 3 and 5 is ")  
    println(sum(3, 5))  
}
```

Source: <https://kotlinlang.org/docs/reference/basic-syntax.html>

# Kotlin Basic (cont'd)

```
fun sum(a: Int, b: Int): Int {  
    return a + b  
}
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```
fun main() {  
    print("sum of 3 and 5 is ")  
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