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PROJECT:
**ON SELECTING HEURISTIC FUNCTIONS FOR
DOMAIN-INDEPENDENT PLANNING.**

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0.1 Project

Solving domains independent problems is a very hard task when we do planning, sometimes we can try to solve instances that could take too much time to find the solution, and the experience tell us that the main reasons why this could be happening could be: The size of the tree is very large, the inconsistency of the heuristic used to do the search, The complexity of the instance that could contains cycles, etc. For the reasons mentioned we started to think about how to try to solve problems quickly without spending too much time or avoid using randomly heuristics.

We present a greedy method based on the theory of supermodular optimization for selecting a subset of heuristic functions, without relying on domain knowledge, to guide the A* search algorithm. If the heuristics are consistent, our method selects a subset which is guaranteed to be near optimal to the resulting A* search tree size. Furthermore to being consistent, if all heuristics have the same evaluation time, we expect the subset would be near-optimal with respect to the resulting A* search tree size.

0.2 Introduction

This theses project is concerned with cost-optimal state-space planning using the A* algorithm [Hart and Raphael, 1968]. We assume that a pool, ζ , of hundreds or even thousands of heuristics is available, and that the final heuristic used to guide A*, h_{max} , will be defined as the maximum over a subset ζ' of those heuristics ($h_{max(s, \zeta')} = \max_{h \in \zeta'} h(s)$). The choice of the subset ζ' can greatly affect the efficiency of A*. For a given size N and planning task ∇ , a subset containing N heuristics from ζ is optimal if no other subset containing N heuristics from ζ results in A* expanding fewer nodes when solving ∇ .

0.3 Contributions

The first contribution of this research is to show that the problem of finding the optimal subset of ζ of size N for a given problem task is supermodular, and therefore a greedy algorithm, which we call Greedy Heuristic Selection (GHS), that selects heuristics from ζ one at a time is guaranteed to produce a subset ζ' such that the number of nodes expanded by A* is no more than approximately 1.36 times optimal. Moreover, if all heuristics in ζ have the same evaluation time, then the A* running time using ζ' is also guaranteed to be no more than approximately 1.36 times optimal. An optimization procedure which is similar to ours is presented by [Rayner et al., 2013], but their procedure maximizes the average heuristic value. By contrast, GHS minimizes the search tree size.

GHS requires a prediction of the number of nodes expanded by A* using any given subset. Although there are methods for accurately predicting the number of nodes expanded by Iterative Deepening-A* [Korf et al., 2001] (IDA*), Stratified Sampling [Lelis et al., 2013] (SS), these methods can't be easily adapted to A* because A*'s duplicate pruning makes it very difficult to predict how many nodes will occur at depth d of A*'s search tree (the tree of nodes expanded by A*). In this research we want to make another contribution showing that the Stratification Sampling(SS) generates very good predictions for the A*'s search tree.

The second contribution of this research is an empirical evaluation of GHS in optimal domain-independent planning problems. Namely, we implemented and evaluated GHS on the planning problems from the 2011 International Planning Competition (IPC).

The main aim of this research is to develop an approach to resolves problems quickly. The approach we are proposing can be applied for solving optimal domain problems in the Fast-Downward Planner [Helmert, 2006]. A few of these domains are: Elevators opt08 and opt11, Floortile opt11, Nomystery opt11, etc.

0.4 Domain Independent Problems.

The Domain Independent Problems are well known as general problem solving. In order to avoid cycles and dead ends during the search we have modified the Stratification Sampling (SS) to solve this issues using BFS each time the cost operator being zero.

We categorize these domains in the following:

0.4.1 Unit cost Domains

In these domains all the cost operators have the value of one. For example:

1. nomystery-opt11-strips
2. openstacks-opt08-strips
3. openstacks-opt11-strips
4. parking-opt11-strips
5. pegsol-opt11-strips
6. tidybot-opt11-strips
7. visitall-opt11-strips

0.4.2 Non Unit cost Domains

In these domains all the cost operators have the value greater than one. For example:

1. barman-opt11-strips
2. floortile-opt11-strips
3. scanalyzer-opt11-strips
4. transport-opt08-strips
5. transport-opt11-strips
6. woodworking-opt08-strips
7. woodworking-opt11-strips

0.4.3 Zero cost Domains

In these domains all or some of the cost operators have the value equal to zero. For example:

1. elevators-opt08-strips
2. elevators-opt11-strips
3. parcprinter-opt11-strips
4. sokoban-opt08-strips
5. sokoban-opt11-strips

0.5 Problem Formulation

When solving ∇ using the consistent function $h_{\max}(\zeta')$, for $\zeta' \subseteq \zeta$, A^* expands in the worst case $J(\zeta', \nabla)$ nodes, where:

$$J(\zeta', \nabla) = |\{s \in V \mid f_{\max}(s, \zeta') \leq C^*\}| \quad (1)$$

$$J(\zeta', \nabla) = |\{s \in V \mid h_{\max}(s, \zeta') \leq C^* - g(s)\}| \quad (2)$$

We write $J(\zeta')$ instead of $J(\zeta', \nabla)$ whenever ∇ is clear from context.

We present a greedy algorithm for approximately solving the following optimization problem.

$$\min_{\zeta' \subseteq \zeta} J(\zeta', \nabla) \quad (3)$$

$$\text{subject to } |\zeta'| = N \quad (4)$$

where N could be determined by a hard constraint such as the maximum number of PDBs one can store in memory.

0.6 Greedy Heuristic Selection

Greedy Heuristic Selection (GHS), is an approximation algorithm for selecting a subset $\zeta' \subseteq \zeta$. The algorithm receives as input a planning problem ∇ , a set of heuristics ζ a cardinality size N , and it returns a subset $\zeta' \subseteq \zeta$ of size N . In each iteration GHS greedily selects from ζ the heuristic h which will result in the largest reduction of the value of J . GHS returns ζ' once it has the desired cardinality size N .

Input: problem ∇ , set heuristics ζ , cardinality N .

Output: heuristic subset $\zeta' \subseteq \zeta$ of size N

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 $\zeta' \leftarrow \emptyset$ ;
while  $|\zeta'| < N$  do
     $h \leftarrow \arg \min_{h \in \zeta} J(\zeta' \cup \{h\}, \nabla)$ 
     $\zeta' \leftarrow \zeta' \cup \{h\}$ 
end
return  $\zeta'$ 

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Algorithm 1: Greedy Heuristic Selection

0.6.1 GHS Approximation Analysis

In the following analysis all heuristic functions are assumed to be consistent. We also assume that A^* expands all nodes n with $f(n) \leq C^*$ while solving ∇ , as shown in Equation 1.

Lemma 1 $J(\zeta' \cup \{h\}) \leq J(\zeta')$ for any ζ' and any h .

Proof. Fix ζ' and h . Then

$$J(\zeta' \cup \{h\}) = |\{s \in V \mid h_{\max}(s, \zeta' \cup \{h\}) \leq C^* - g(s)\}| \quad (5)$$

$$J(\zeta' \cup \{h\}) \leq |\{s \in V \mid h_{\max}(s, \zeta') \leq C^* - g(s)\}| \quad (6)$$

$$J(\zeta' \cup \{h\}) = J(\zeta') \quad (7)$$

Where the inequality follows from the fact that $h_{\max}(s, \zeta' \cup \{h\}) \geq h_{\max}(s, \zeta')$ for all s .

Let S be a set and \emptyset a function over 2^S . \emptyset is supermodular if for any A, B, x with $A \subset B \subset S$ and $x \in S \setminus B$:

$$\emptyset(A) - \emptyset(A \cup \{x\}) \geq \emptyset(B) - \emptyset(B \cup \{x\}) \quad (8)$$

Intuitively, Equation 8 captures the idea of diminishing returns. In the context of search tree size, if we add a heuristic function h to a set of heuristics A strictly contained in a set B , then we would expect $J(A) - J(A \cup \{h\})$ to be larger than $J(B) - J(B \cup \{h\})$ as h would "contribute more" to A than to B .

Lemma 2 J is supermodular.

Proof. Let $A \subset B \subset \zeta$ and $h \in \zeta \setminus B$. By Lemma 1, $J(A) - J(A \cup \{h\}) \geq 0$ and $J(B) - J(B \cup \{h\})$. We consider two cases.

Case 1. $J(B) - J(B \cup \{h\}) = 0$. Then $J(A) - J(A \cup \{h\}) \geq J(B) - J(B \cup \{h\})$.

Case 2. $J(B) - J(B \cup \{h\}) = k > 0$. Let s_1, \dots, s_k be all the states in V that satisfy $h_{\max}(s_i, B) \leq C^* - g(s_i)$ and $h_{\max}(s_i, B \cup \{h\}) > C^* - g(s_i)$. This implies $h(s_i) > C^* - g(s_i)$ and thus $h_{\max}(s_i, A \cup \{h\}) > C^* - g(s_i)$, for all $i \in \{1, \dots, k\}$. Further, since $A \subset B$, we have $h_{\max}(s_i, A) \leq h_{\max}(s_i, B) \leq C^* - g(s_i)$, for all $i \in \{1, \dots, k\}$. Consequently, $J(A) - J(A \cup \{h\}) \geq k = J(B) - J(B \cup \{h\})$.

A stronger version of Lemma 1 can be proven: if $S(\zeta')$ denotes the set of states $\{s \in V \mid h_{\max}(s, \zeta') \leq C^* - g(s)\}$, so that $J(\zeta')$ is the cardinality of $S(\zeta')$, we obtain

$$S(\zeta' \cup \{h\}) \subseteq S(\zeta') \text{ for any } h \quad (9)$$

Similarly, one can strengthen the statement of Lemma 2: the proof given above contains the core idea for proving $S(A) \setminus S(A \cup \{h\}) \supseteq S(B) \setminus S(B \cup \{h\})$, which, together with Equation 9, immediately implies the weaker statement $J(A) - J(A \cup \{h\}) \geq J(B) - J(B \cup \{h\})$. In the form stated above, however, Lemma 1 and 2 are already sufficient for using a result by [Nemhauser et al., 1978] to conclude the following.

Theorem 1 Let ζ' be a subset selected by GHS. Then $J(\zeta', \nabla)$ is within a factor of $\frac{e+1}{e} \approx 1.36$ of optimal.

Let $T(\zeta', \nabla)$ be an approximation to the running time of A^* when using $h_{\max}(\zeta')$ for solving ∇ , defined as follows.

$$T(\zeta', \nabla) = J(\zeta', \nabla) \times t_{h_{\max}(\zeta')} \quad (10)$$

where, for any heuristic function h , the term t_h refers to the running time used for computing the h -value of any state s .

In order to compute the running time A^* exactly we would also have to account for the time required for node generation and for the operations on A^* 's **OPEN** and **CLOSED** list. However, these two factors do not depend directly on the heuristic employed. Thus, $T(\zeta', \nabla)$ is a reasonable approximation for A^* 's running time for the heuristic subset selection problem.

Theorem 2 Suppose $t_{h_1} = t_{h_2}$ for any $h_1, h_2 \in \zeta$. Then, for any fixed subset size N , GHS yields a subset ζ' that is within a factor of $\frac{e+1}{e}$ of optimal with respect to $T(\zeta', \nabla)$.

Proof. Since t_h is constant over $h \in \zeta$, the value $t_{h_{\max}(\zeta')}$ is independent of ζ' . Hence the value $T(\zeta', \nabla)$ is a constant factor of $J(\zeta', \nabla)$. The latter is within a factor of $\frac{e+1}{e}$ of optimal by Theorem 1.

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