# Coding Project: MNIST Classification Problem

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#### Abstract

In this coding project, we explore the classification problem for the MNSIT dataset. Specifically, we will classify 1s and 7s from the dataset. We begin by implementing the Levenberg-Marquardt, Stochastic Gradient Descent, Stochastic Nesterov, and Stochastic Adams methods in MATLAB. We first observe the accuracy of the Levenberg-Marquardt method and conclude by comparing the effectiveness of the stochastic methods.

### 1 classification Problem

Working from the classic MNIST dataset, we wish to train an algorithm to classify 1's and 7's. We will use a dividing surface that separates the images containing 1 from those containing 7. A sample of 1's and 7's from the training set is shown in Fig 1. Each image is a point in  $\mathbb{R}^{400}$ , so we will use PCA to reduce the dimensionality of the problem. Rather than using a hyperplane to separate the data, we aim to find an optimal quadratic hypersurface with Tikhonov regularization. That is, we wish to find a quadratic hypersurface of the form

$$x^{\top}Wx + v^{\top}x + b.$$

This gives the quadratic test function is of the form

$$q(x_j; \mathbf{w}) := y_j(x^\top W x + v^\top x + b). \tag{1}$$

Similarly, we define the loss function as

$$f(\mathbf{w}) = \frac{1}{n} \sum_{j=1}^{n} \log(1 + e^{-q(x_j; \mathbf{w})}) + \frac{\lambda}{2} ||\mathbf{w}||^2.$$
 (2)

Here w denotes the  $d^2 + d + 1$  dimensional vector of coefficients of  $\{W, v, b\}$ . Finally, we fit the loss function to fit the framework of the nonlinear least squares problem:

$$f(\mathbf{w}) = \frac{1}{2} \sum_{j=1}^{n} (r_j(\mathbf{w}))^2, \quad r_j(\mathbf{w}) = \log(1 + e^{-q(x_j; \mathbf{w})}).$$
 (3)

We also note that there are 6742 1's and 6265 7's in training data There are 1135 1's and 1028 7's in test data.

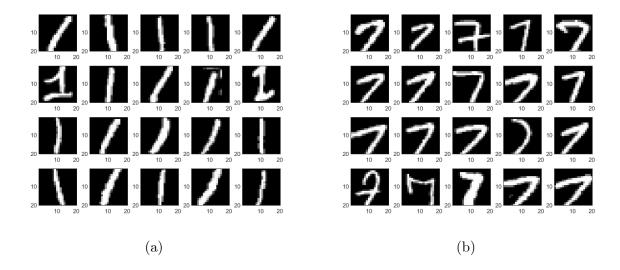


Figure 1: Samples of 20-by-20 images of 1's (a) and 7's (b) from MNIST.

# 2 Methods

To find an appropriate amount of PCAs to use, we plot the singular values of the data set, as seen in Fig. 2. We see that using around 20 singular values is reasonable.

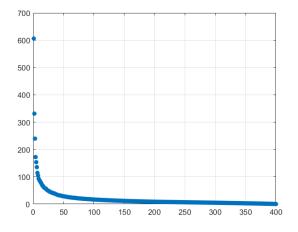


Figure 2: Plot of the singular values of the dataset.

### 2.1 Levenberg-Marquardt

Setting the number of PCAs to twenty, we wish to find the optimal quadratic dividing surface of Eq. (1) using the Levenberg-Marquardt method. We implement the method in MatLab (see A.1 for code) where we use the regularization

$$J^{\top}J + I \cdot 10^{-6}$$
.

to avoid issues inverting the matrix  $J^{\top}J$ .

### 2.2 Stochastic Optimizers

Next, we wish to use the following three stochastic optimizers to minimize the loss function 3 and the final optimal dividing quadratic hypersurface. We implement the Stochastic Gradient Descent (see A.2 for code) where we will use various batch sizes and stepsize decreasing methods, the Stochastic Nesterov method (see A.3) where we will use various batch sizes, and the deterministic version of Stochastic Adams method (see A.4 for code.).

#### 3 Results

### 3.1 Levenberg-Marquardt

Running the Levenberg-Marquardt method for 20 PCAs, a tolerance of  $10^{-3}$ , a trust region max of 1 and min of  $10^{-14}$ ;  $\rho_{\rm bad}=0.25$  and  $\rho_{\rm good}=0.75$ ; and  $\eta=0.01$ , we get that the method converges after 35 iterations. The hypersurface classifies 2152 of the numbers correctly while getting 11, giving an accuracy of 99.4 percent. A plot of the gradient and the function value at each iteration can be seen in Figure 3. Setting the number of PCAs to 3, we can visualize the optimal hypersurface as seen in Figure

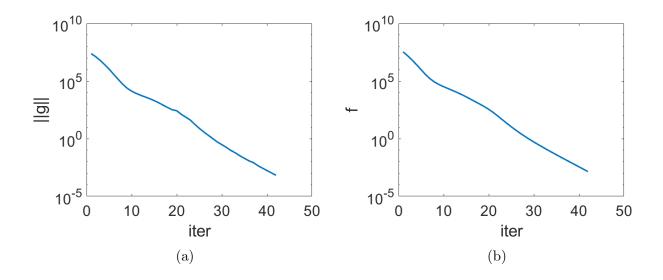


Figure 3: The plot of the gradient (a) and the function value (b) at each iteration using the Levenberg-Marquardt method.

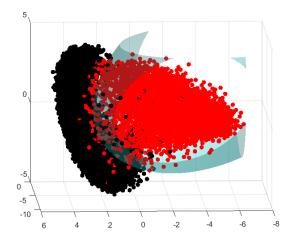


Figure 4: Visualization of the optimal hypersurface found by the Levenberg-Marquardt method. Here black data points correspond to the 1 labels, red corresponds to 7 labels, and blue shows the hypersurface.

## 3.2 Stochastic Optimizers

Next, we will use stochastic methods to minimize the loss function Equation 2 and find the optimal dividing quadratic hypersurface. We first look at the Stochastic Gradient Descent method and experiment with various batch sizes and step-size decreasing methods. The various step-size decreasing methods we will try are the following: keeping  $\alpha$  fixed, starting

 $\alpha=0.3$  and updating  $\alpha=0.999\alpha$  on each iteration; starting  $\alpha=0.3$  and updating  $\alpha=0.3/k^2$ ; and starting  $\alpha=0.3$  and updating  $\alpha=0.3/2^k$ . For all of the Stochastic methods, we will fix the number of max iterations to 3000 and test batch sizes of 10,100,1000. This means that for each batch size, there are a fixed number of epochs. The results for Stochastic Gradient Descent can be seen in Table 1. Notice that the highest percentage of accuracy is given 99.3 percent and is achieved with a batch size of 1000 and holding  $\alpha=0.3$  fixed. This is closely followed by 99.2 percent accuracy when the batch size is 100 and  $\alpha=0.3$  is fixed and when the batch size is 10 and  $\alpha=0.999 \cdot \alpha$  is the update method. The plot of the norm of the gradient and function value over the epochs can be seen in Figure 5 where we can see that the average function value decreases over the epoch with decreasingly small spikes. We also note that the norm of the gradient stays around  $10^{-1}$  and  $10^{-2}$ .

accuracy	bsz = 10	bsz = 100	bsz = 1000
$\alpha = 0.3$	98.6%	99.2%	99.3%
$\alpha = 0.01$	98.3%	98.2%	98.5%
$\alpha = 0.999 \cdot \alpha$	99.2%	99.0%	98.6%
$\alpha = 0.3/k^2$	86.2%	93.2%	89.3%
$\alpha = 0.3/2^k$	71.5%	89.3%	88.2%

Table 1

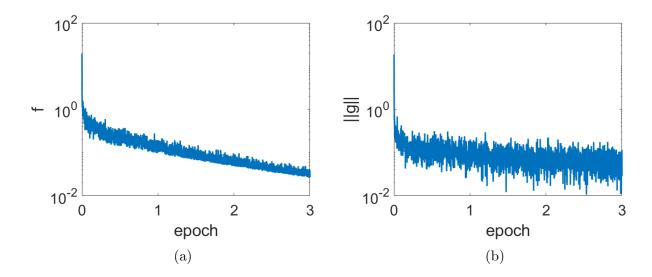


Figure 5: Plot of the function value (a) and norm of the gradient (b) compared to the epoch using Stochastic Gradient Descent with batch size of 1000 and  $\alpha = 0.3$  fixed.

Next, we look at the deterministic Stochastic Nesterov method and experiment with various batch sizes. The results can be seen in Table 2. Notice that the best accuracy is achieved at 99.3% when using a batch size of 1000 and is closely followed by 99.2% when

using a batch size of 100. The plot of the norm of the gradient and function value over the epochs can be seen in Figure 6 where we can see that the average function value decreases until it reaches around  $10^{-2}$ . We also note that the norm of the gradient stays around  $10^{-1}$  and  $10^{-2}$ .

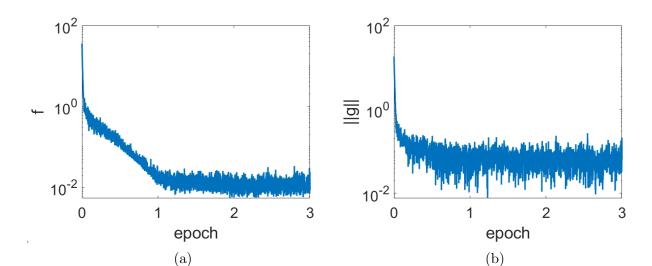


Figure 6: Plot of the function value (a) and norm of the gradient (b) compared to the epoch using deterministic Stochastic Nesterov method with batch size of 1000.

Finally, we look at the Stochastic Adams method and experiment with various batch sizes. Note that we use the standard settings  $\beta_1 = 0.9$ ,  $\beta_2 = 0.999$ ,  $\alpha = 0.001$ , and  $\varepsilon = 10^{-8}$ . The results can be seen in Table 3. Once again, the best accuracy is achieved at 98.3% when using a batch size of 1000 and is closely followed by 98.2% when using a batch size of 100. The plot of the norm of the gradient and function value over the epochs can be seen in Figure 7 where we can see that the average function value decreases and the spikes seem well maintained. The same holds for the gradient.

Table 3

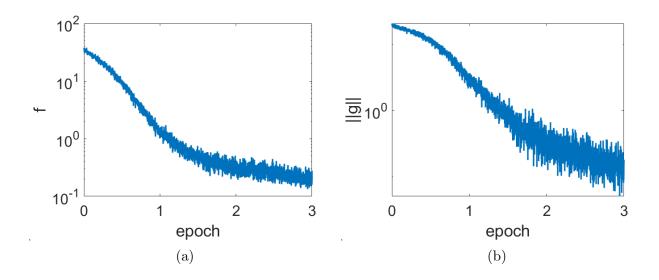


Figure 7: Plot of the function value (a) and norm of the gradient (b) compared to the epoch using Stochastic Adams method with batch size of 1000.

### 4 Conclusion

In conclusion, we see that the Levenberg-Marquardt method achieves the best accuracy of 99.4 percent. Closely following are the Stochastic Gradient Descent with 99.3 percent accuracy when using a batch size of 1000, and the Stochastic Adams achieves 98.7. Out of the Stochastic methods, the Stochastic Gradient and Nesterov are able to achieve the same accuracy but it is worth noting that the graphs of their function values and norm of the gradients (see Figures 5 and 6) show that the level of chaos in the spikes is better contained when using Stochastic gradient descent which may or may not be favorable. We also note that the function values for the Nesterov method approach  $10^{-2}$  in fewer epochs than gradient descent. Since both methods hover around  $10^{-2}$ , this suggests that the Nesterov method has the best accuracy in the fewest iterations. On the other hand, looking at the graph of stochastic gradient descent, it appears that it could achieve higher accuracy than Nesterov if given many iterations. Finally, it is worth noting the graphs for the Adams method (see 7) are not extremely spiky and decrease with the epoch. This method also looks very promising if run for a large number of epochs.

# A Appendix: Source Code

All code can be found at https://github.com/MarvynBailly/AMSC660/tree/main/homework11.

### A.1 Levenberg-Marquardt

```
function [w,f,gnorm,k] = LevenbergMarquardt(r_and_J,w,kmax,
 1
          tol)
 2
            Delta_max = 1;
            Delta_min = 1e-14;
3
            Delta = 1;
4
 5
6
            rho_good = 0.75;
7
            rho_bad = 0.25;
            eta = 0.01;
8
9
10
            I = eye(length(w));
11
12
            [r,J] = r_and_J(w);
13
            g = J'*r;
            B = J'*J + (1e-6)*I;
14
15
            norm_g = norm(g);
16
            f = zeros(kmax, 1);
17
18
            gnorm = zeros(kmax,1);
            f(1) = 1/2 * norm(r)^2;
19
20
            gnorm(1) = norm_g;
21
22
            for k = 1:kmax
                if gnorm(k) < tol</pre>
23
24
                     break;
25
                end
26
                pstar = -B \ g; \% unconstrained minimizer
27
28
                if norm(pstar) <= Delta</pre>
29
                     p = pstar;
30
                else % solve constrained minimization problem
                     lam = 1; % initial guess for lambda
31
32
                     while 1
33
                         B1 = B + lam*I;
34
                         C = chol(B1); % do Cholesky factorization
35
                         p = -C \setminus (C' \setminus g); \% \text{ solve } B1*p = -g
36
                         np = norm(p);
                         dd = abs(np - Delta); % R is the trust
37
                             region radius
38
39
                          if dd < 1e-6
```

```
40
                              break
41
                         end
42
                         q = C' \ p; \%  solve C^{top} \ q = p
43
44
                         nq = norm(q);
                         lamnew = lam + (np/nq)^2*(np - Delta)/Delta
45
46
47
                         if lamnew < 0</pre>
48
                              lam = 0.5*lam;
49
                         else
50
                             lam = lamnew;
51
                         end
52
                     end
53
                end
54
55
                % assess the progress
56
                wnew = w + p;
57
                [rnew, Jnew] = r_and_J(wnew);
                fnew = 1/2 * norm(rnew)^2;
58
59
                gnew = Jnew'*rnew;
60
                mnew = f(k) + g'*p + 0.5*p'*B*p;
61
                rho = (f(k) - fnew+1e-14)/(f(k) - mnew+1e-14);
62
                % adjust the trust region
63
                if rho < rho_bad</pre>
64
                     Delta = max([0.25*Delta,Delta_min]);
65
                else
                     if rho > rho_good && norm(p) == Delta
66
                         Delta = min([Delta_max,2*Delta]);
67
68
                     end
69
                end
70
71
                % accept or reject step
72
                if rho > eta
73
                     w = wnew;
74
                     g = gnew;
75
                    r = rnew;
                     B = Jnew'*Jnew + (1e-6)*I;
76
77
                end
78
79
                f(k+1) = 1/2 * norm(r)^2;
                gnorm(k+1) = norm(g);
80
```

```
81 end end end
```

#### A.2 Stochastic Gradient Descent

```
function [w, f, gnorm, k] = SG(fun,gfun, w, kmax, tol, bsz,n)
2
       f = zeros(kmax, 1);
3
       gnorm = zeros(kmax, 1);
4
       alpha = 0.3;
5
       for k = 1:kmax
6
7
           randI = randperm(n);
8
           % let's try some decreasing methods
9
           %alpha = 0.3/2^k;
10
           % = 0.3/k^2;
11
           alpha = 0.999*alpha;
12
13
           indices = randperm(n,bsz);
           g = gfun(indices, w);
14
15
           w = w - alpha * g;
16
17
           f(k) = fun(indices,w);
           gnorm(k) = norm(g);
18
19
20
           if gnorm(k) < tol</pre>
21
                break;
22
23
           fprintf('k = %d, f = %d, alpha = %d, gnorm = %d\n',k,f(
              k), alpha, gnorm(k))
24
       end
25 end
```

#### A.3 Nesterov

```
7
       y = w;
8
       wtemp = w;
9
       for k = 1:kmax % epochs
10
11
            indices = randperm(n,bsz);
12
           mu = 1 - 3 / (5 + k);
13
14
           y = (1 + mu)*w - mu*wtemp;
15
16
           f(k) = fun(indices,y);
17
           g = gfun(indices, y);
18
19
           wtemp = w;
20
           w = y - alpha*g;
           g = gfun(indices, w);
21
22
           gnorm(k) = norm(g);
23
24
25
           fprintf('k = %d, f = %d, alpha = %d, gnorm = %d\n',k,f(
              k),alpha, gnorm(k))
           % Check for convergence
26
27
            if gnorm(k) < tol</pre>
28
                return;
29
           end
30
       end
31 end
```

#### A.4 Adams

```
function [w, f, gnorm, k] = adams(fun,gfun, w, kmax, tol, bsz,n
2
       f = zeros(kmax, 1);
3
       gnorm = zeros(kmax, 1);
       beta1 = 0.9;
4
5
       beta2 = 0.999;
6
       e = 10e-8;
7
       alpha = 0.001;
8
       m = zeros(length(w),1);
9
       v = zeros(length(w),1);
10
11
       for k = 1:kmax % epochs
           indices = randperm(n,bsz);
12
```

```
13
           g = gfun(indices, w);
14
15
           f(k) = fun(indices,w);
           gnorm(k) = norm(g);
16
17
           m = beta1 * m + (1 - beta1).*g;
18
           v = beta2 * v + (1 - beta2).*g.^2;
19
20
21
           mt = m ./ (1 - beta1^k);
           vt = v ./ (1 - beta2^k);
22
23
           w = w - alpha*mt ./ (sqrt(vt) + e);
24
25
           fprintf('k = %d, f = %d, gnorm = %d\n',k,f(k),gnorm(k))
26
           % Check for convergence
27
28
           if gnorm(k) < tol</pre>
29
               break;
30
           end
31
       end
32 end
```