

## Abgabe des 4. Übungsblatts

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### Aufgabe 34

a Datei: 34.c

```
1 #include <stdio.h>
2
3 int increment_if_zero(int *x, int *y){
4     printf("\nx und y for funktion: %i, %i", *x, *y);
5     if(*y == 0){
6         ++(*x);
7         printf("\nx nach funktion: %i", *x);
8         return 1;
9     }
10    printf("\nx nach funktion: %i", *x);
11    return 0;
12 }
13
14 int main(void){
15     int a = -1;
16     int b = 0;
17     int c = 5;
18
19     increment_if_zero(&a, &b);
20     increment_if_zero(&a, &c);
21     increment_if_zero(&b, &c);
22     increment_if_zero(&b, &a);
23     increment_if_zero(&c, &a);
24     increment_if_zero(&c, &b);
25
26     return 0;
27 }
```

b Datei: 34b.c

```
1 #include <stdio.h>
2
3 int multiples_of_x(int n, int x, int *lower, int *greater){
4     int i;
5     if(lower == NULL || greater == NULL) return 0;
6     for(i = n; i >= 1; i--){
7         if(i % x == 0){
8             *lower = i;
9             break;
10        }
```

```

10         }
11     }
12     i = n;
13     while(*greater == 0){
14         if(i % x == 0){
15             *greater = i;
16         }
17         i++;
18     }
19     return 1;
20 }
21
22 int main(void){
23     int x = 7;
24     int n = 20;
25     int lower = 0;
26     int greater = 0;
27     multiples_of_x(n, x, &lower, &greater);
28     printf("\nx = %i", x);
29     printf("\nn = %i", n);
30     printf("\nlower = %i", lower);
31     printf("\ngreater = %i", greater);
32
33     return 0;
34 }

```

c Datei: 34c.c

```

1  #include <stdio.h>
2
3  int flushBuff(void){
4      int c;
5      while((c = getchar()) != '\n' && c != EOF){}
6      return c != EOF;
7  }
8
9  int read_percent(int *percentage){
10     printf("UwU Master-sama bitte übergib mir eine zahl
11           zwischen 0 und 100^^\n");
12     scanf("%i", percentage);
13     if(*percentage < 0 || *percentage > 100){
14         printf("BAAAKAAAA-sama deine Eingabe ist
15               scheisse grrrr");
16         flushBuff();
17         return 0;
18     }
19     return 1;
20 }
21
22 int main(void){
23     int pe;
24     if(read_percent(&pe)) printf("Hier Master-sama deine
25                               Eingabe^^\n%i", pe);
26     return 0;
27 }

```

## Aufgabe 35

Datei: 35.c

```
1 #include <stdio.h>
2 #include <stdlib.h>
3
4 int *array_d_filter_even(int *a, int size, int *filterd_size){
5     int i;
6     int *even = malloc(0);
7     filterd_size = 0;
8     for(i = 0; i <= size; i++){
9         if(a[i] % 2 == 0){
10             ++(*filterd_size);
11             even = realloc(even, (sizeof(even) + 1) *
12                             sizeof(int));
13             even[*filterd_size] = a[i];
14         }
15     }
16     if(even == NULL) return NULL;
17     return even;
18 }
19
20 int *array_d_intersection(int *a, int size_a, int *b, int size_b,
21 int *intersected_size){
22     int i, n, x = 0;
23     int *intersection = malloc(sizeof(int));
24     for( i = 0; i <= size_a; i++){
25         for(n = 0; n <= size_b; n++){
26
27             if(a[i] == b[n]){
28
29                 intersection = realloc(
30                     intersection, (sizeof(
31                         intersection) + 1) * sizeof(int
32                     ));
33                 intersection[x] = a[i];
34                 x++;
35                 *intersected_size = x;          /*
36                     ab hier keine ausgabe mehr mö
37                     glich, kp warum*/
38                 printf("hello");
39             }
40         }
41     }
42
43     if(intersection == NULL) return NULL;
44     return intersection;
45 }
46
47 int main(void){
48
49     int aa[] = {2,4,5,6};
50     int ba[] = {1,2,5,6};
51     int *a = aa;
52     int *b = ba;
53     int size_a = 4;
```

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```
47     int size_b = 4;
48     int *p = 0;
49     int *x = array_d_intersection(a, size_a, b, size_b, p);
50     printf("hihi");
51     printf("\ndie schnittmenge von a und b ist: %n", x);
52
53     free(x);
54     return 0;
55 }
```