

Numerical Computing (CS-2008)

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Course Instructors

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Final Exam

Total Time (Hrs): 3

Total Marks: 84

Total Questions: 4

Roll No

Section

Student Signature

Attempt all the questions

Use answer sheet to answer all questions

DO NOT WRITE BELOW THIS LINE

Question # 1

[Marks = 16]

- (a) Perform LU factorization by hand to write matrices P , L , and U for the matrix: (8)

$$\begin{bmatrix} 1 & -2 & 0 \\ -3 & -2 & 1 \\ 0 & -2 & 8 \end{bmatrix}$$

Solution

Perform the row operations to get the upper triangular matrix

$$\begin{bmatrix} 1 & -2 & 0 \\ -3 & -2 & 1 \\ 0 & -2 & 8 \end{bmatrix} \xrightarrow{R_2 \leftarrow R_2 + 3R_1} \begin{bmatrix} 1 & -2 & 0 \\ 0 & -8 & 1 \\ 0 & -2 & 8 \end{bmatrix} \xrightarrow{R_3 \leftarrow R_3 - R_2/4} \begin{bmatrix} 1 & -2 & 0 \\ 0 & -8 & 1 \\ 0 & 0 & 31/4 \end{bmatrix} = U$$

Collect the multipliers from the row operations in the lower triangular matrix

$$L = \begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ 0 & 1/4 & 1 \end{bmatrix}$$

Where P is identity matrix, because of no swapping.

- (b) Write python code for LU decomposition with partial pivoting for a general matrix A to show P , L , and U . (8)

• **Python Code:**

```
1 import numpy as np
2
3 def lu_decomposition_with_pivoting(A):
4     n = A.shape[0]
5     L = np.zeros((n, n))
6     U = A.copy()
7     P = np.eye(n)
8
9     for i in range(n):
10         # Partial pivoting
11         max_row = np.argmax(np.abs(U[i:n, i])) + i
12         if i != max_row:
```

```

13         # Swap rows in U
14         U[[i, max_row], :] = U[[max_row, i], :]
15         # Swap rows in P
16         P[[i, max_row], :] = P[[max_row, i], :]
17         if i > 0:
18             # Swap rows in L, but only the first i columns
19             L[[i, max_row], :i] = L[[max_row, i], :i]
20
21         # Compute L and U
22         for j in range(i+1, n):
23             L[j, i] = U[j, i] / U[i, i]
24             U[j, i:] -= L[j, i] * U[i, i:]
25
26     np.fill_diagonal(L, 1)
27     return P, L, U

```

Question # 2

[Marks = 18]

Consider the following data:

$$A = \begin{bmatrix} 10 & -1 & 0 \\ -1 & 10 & -1 \\ 0 & -1 & 10 \end{bmatrix}, b = \begin{bmatrix} 4 \\ 8 \\ 20 \end{bmatrix}, x^{(0)} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

- (a) Using Gauss-Seidel iterative method, approximate the solution of the linear system $Ax = b$ up to 6

Solution

$$x_i^{k+1} = \frac{1}{a_{ii}} \left(b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{k+1} - \sum_{j=i+1}^n a_{ij} x_j^k \right)$$

First iteration.

$$x^0 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$k=0$

$$i=1 \quad x_1^{(1)} = \frac{1}{a_{11}} (b_1 - a_{12} x_2^k - a_{13} x_3^k)$$

$$i=2 \quad x_2^{(1)} = \frac{1}{a_{22}} (b_2 - \underline{a_{21} x_1^{k+1}} - a_{23} x_3^k)$$

$$i=3 \quad x_3^{(1)} = \frac{1}{a_{33}} (b_3 - \underline{a_{31} x_1^{k+1}} - \underline{a_{32} x_2^{k+1}})$$

→ → → → →

$$\begin{aligned}
 k=0 \\
 x_1^{(1)} &= \frac{1}{10} (4 - (-1)(1) - 0) = \underline{0.5} \\
 x_2^{(1)} &= \frac{1}{10} (8 - (-1)(0.5) - (-1)(1)) = \underline{0.95} \\
 x_3^{(1)} &= \frac{1}{10} (20 - 0 - (-1)(0.95)) = \underline{2.095} \\
 \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \\
 k=1 \\
 x_1^{(2)} &= \frac{1}{10} (4 - (-1)(0.5)) = 0.45 \\
 x_2^{(2)} &= \frac{1}{10} (8 - (-1)(0.45) - (-1)(2.095)) = 1.0545 \\
 x_3^{(2)} &= \frac{1}{10} (20 + 1.0545) = 2.10545 \\
 X^{(2)} &= [0.45, 1.0545, 2.10545]
 \end{aligned}$$

$$k=2 \quad X^{(3)} = [0.5059, 1.06118, 2.106118]$$

$$k=3 \quad X^{(4)} = [0.506118, 1.0612236, 2.10612236]$$

$$k=4 \quad X^{(5)} = [0.50612236, 1.06122449, 2.10612245]$$

$$k=5 \quad X^{(6)} = [0.50612245, 1.06122449, 2.10612245]$$

(b) Calculate $\|x^{(2)} - x^{(1)}\|_2$ (4)

$$\begin{aligned}
 &\|X^{(2)} - X^{(1)}\|_2 \\
 X^{(2)} - X^{(1)} &= [-0.05, 0.1045, 0.01045] \\
 \text{Now } \|X^{(2)} - X^{(1)}\|_2 &= \sqrt{(-0.05)^2 + (0.1045)^2 + (0.01045)^2} \\
 &\approx \underline{0.116}
 \end{aligned}$$

(c) Write the missing code in following function (on the answer sheet): (8)

Solution

```
1 def gauss_seidel(A, b, x, tol = 1.e-5, maxit = 100):
2     n = len(b)
3     err = 1.0
4     iters = 0
5
6     # Initialize the solution with the initial guess
7     xnew = np.zeros_like(x)
8     # Extract the lower triangular part of A
9     M = np.tril(A)
10    # Construct the upper triangular part of A
11    U = A - M
12
13    while (err > tol and iters < maxit):
14        iters += 1
15        # Compute the new approximation
16        xnew = np.dot(np.linalg.pinv(M), b - np.dot(U, x))
17        # Estimate convergence
18        err = np.linalg.norm(xnew - x)
19        x = np.copy(xnew)
20    return x
```

Question # 3

[Marks = 20]

(a) Consider the following three vectors in R^3 :

$$\mathbf{x}_1 = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}, \mathbf{x}_2 = \begin{bmatrix} 8 \\ 1 \\ -6 \end{bmatrix}, \mathbf{x}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

(i) Apply Gram-Schmidt process to generate orthogonal vectors $\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3$. (9)

(ii) Using $\mathbf{u}_1, \mathbf{u}_2$ and \mathbf{u}_3 compute the orthonormal vectors $\mathbf{v}_1, \mathbf{v}_2$ and \mathbf{v}_3 . (3)

Q3 (a) Gram-Schmidt

$$\underline{\text{Sol}} \quad u_1 = x_1 = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$$

$$u_2 = x_2 - \text{Proj}_{u_1} x_2 = x_2 - \frac{x_2 \cdot u_1}{u_1 \cdot u_1} u_1$$

$$\Rightarrow u_2 = \begin{bmatrix} 6 \\ -3 \\ -6 \end{bmatrix}$$

$$u_3 = x_3 - \text{Proj}_{u_1} x_3 - \text{Proj}_{u_2} x_3$$

$$\Rightarrow u_3 = x_3 - \frac{x_3 \cdot u_1}{u_1 \cdot u_1} u_1 - \frac{x_3 \cdot u_2}{u_2 \cdot u_2} u_2$$

$$\Rightarrow u_3 = \begin{bmatrix} 4/9 \\ -2/9 \\ 5/9 \end{bmatrix}$$

(b) normalization

$$v_1 = \frac{u_1}{|u_1|} = \frac{1}{\sqrt{5}} \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$$

$$v_2 = \frac{u_2}{|u_2|} = \frac{1}{3} \begin{bmatrix} 2 \\ -1 \\ -2 \end{bmatrix}$$

$$v_3 = \frac{u_3}{|u_3|} = \frac{1}{3\sqrt{5}} \begin{bmatrix} 4 \\ -2 \\ 5 \end{bmatrix}$$

Figure 1: Solution (a),(b)

- (b) Comprehend the following piece of python code which contains comments which are numbered from 1 to 10. This numbering is done so that you only provide the comments in the answer sheet (without re-producing the source code in the answer sheet) to save time. Provide the missing comments with comment numbers. (8)

```

1 import imageio
2 import numpy as np
3 import numpy.linalg as npl
4
5 # Comment 1: Read the image into the array photo
6 photo = imageio.imread("Newton.jpg")
7
8 #Comment 2: extract Red, Green and Blue channels into separate matrices
9 Red[:, :, 0] = photo[:, :, 0]
10 Green[:, :, 1] = photo[:, :, 1]
11 Blue[:, :, 2] = photo[:, :, 2]
12
13 # Comment 3: perform SVD on each channel to get corresponding U, S and V
    components
14 U_r, S_r, V_r = npl.svd(Red)
15 U_g, S_g, V_g = npl.svd(Green)
16 U_b, S_b, V_b = npl.svd(Blue)
17

```

```
18 # Comment 4: set the number of singular values to be used
19 k=100
20
21 # Comment 5: perform compression by extracting only k dimensions from each
    component
22 U_r_c = U_r[:,0:k]; V_r_c = V_r[0:k,:]; S_r_c = np.diag(S_r[0:k])
23 U_g_c = U_g[:,0:k]; V_g_c = V_g[0:k,:]; S_g_c = np.diag(S_g[0:k])
24 U_b_c = U_b[:,0:k]; V_b_c = V_b[0:k,:]; S_b_c = np.diag(S_b[0:k])
25
26 # Comment 6: compute each channel back by using the compressed components
27 comp_img_r = np.dot(U_r_c, np.dot(S_r_c, V_r_c))
28 comp_img_g = np.dot(U_g_c, np.dot(S_g_c, V_g_c))
29 comp_img_b = np.dot(U_b_c, np.dot(S_b_c, V_b_c))
30
31 # Comment 7: zero initialize the result matrix which represents the
    computed image
32 comp_img = np.zeros((row, col, 3))
33
34 # Comment 8: add Red, Green and Blue channel back to the single matrix
    representing the computed image
35 comp_img[:, :, 0] = comp_img_r
36 comp_img[:, :, 1] = comp_img_g
37 comp_img[:, :, 2] = comp_img_b
38
39 # Comment 9: clip values less than 0 and greater than 1
40 comp_img[comp_img < 0] = 0; comp_img[comp_img > 1] = 1
41
42 # Comment 10: show the comp_img
43 plt.imshow(comp_img)
44 plt.show()
```

Question # 4

[Marks = 30]

1. Gaussian elimination is
 - (a) a direct method with finite precision in theory
 - (b) a direct method with infinite precision in theory
 - (c) an iterative method with finite precision in practice
 - (d) an iterative method with infinite precision in theory
2. LU factorization is
 - (a) a modification of Gaussian elimination
 - (b) a decomposition into lower and upper triangular parts of a matrix
 - (c) a method for forward substitution
 - (d) a method for backward substitution
3. Pivoting strategies can resolve numerical issues arising in
 - (a) forward substitution
 - (b) backward substitution
 - (c) LU factorization
 - (d) all of the above
4. Naïve Gaussian elimination cannot be performed with

(a) $A_1 = \begin{bmatrix} 1 & 0 \\ 3 & 2 \end{bmatrix}$

(b) $A_2 = \begin{bmatrix} 2 & 1 \\ 0 & 2 \end{bmatrix}$

(c) $A_3 = \begin{bmatrix} 3 & 1 \\ 2 & 0 \end{bmatrix}$

(d) $A_4 = \begin{bmatrix} 0 & 1 \\ 3 & 2 \end{bmatrix}$

5. How many cubic polynomials are typically used to construct a cubic spline with n data points?

- (a) n
- (b) $n - 1$
- (c) $2n - 1$
- (d) $n + 1$

6. What is a cubic spline used for?

- (a) Interpolation
- (b) Regression
- (c) Integration
- (d) Differentiation

7. In cubic spline interpolation, what condition must the spline satisfy at each data point?

- (a) The first derivative must be continuous
- (b) The second derivative must be continuous
- (c) Both first and second derivative must be continuous
- (d) Only the function value must be continuous

8. Which of the following is a permutation matrix?

(a) $P_1 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

(b) $P_2 = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$

(c) $P_3 = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$

(d) $P_4 = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$

9. What is approximate solution of the inconsistent system $Ax = b$

- (a) $(A^T A)^{-1} A^T b$
- (b) $(A A^T)^{-1} A^T b$
- (c) $A^T b (A^T A)^{-1}$
- (d) $A^T b (A A^T)^{-1}$

10. What is the primary objective of least squares approximation?

- (a) To maximize the sum of the residuals
 - (b) To minimize the sum of the squares of the residuals
 - (c) To maximize the correlation between variables
 - (d) To minimize the mean of the residuals
11. Failure of Cholesky factorization of a matrix A indicates that
- (a) A is upper triangular
 - (b) A is lower triangular
 - (c) $x^T A x > 0$ for all nonzero vectors x
 - (d) A is not positive definite
12. Which of the following is an iterative method?
- (a) Jacobi method
 - (b) LU factorization
 - (c) Cholesky factorization
 - (d) Gaussian elimination
13. Which of the following is a numerical stable method?
- (a) Jacobi method
 - (b) LU factorization
 - (c) Cholesky factorization
 - (d) Gauss-Seidel Method
14. Which of the following can be used to decide when pivoting is needed?
- (a) number of nonzero rows
 - (b) number of nonzero columns
 - (c) determinant
 - (d) condition number
15. The choice between Jacobi and Gauss-Seidel methods is guided by the observation that
- (a) Jacobi method converges faster
 - (b) Gauss-Seidel converges faster
 - (c) Jacobi can be implemented in parallel computers
 - (d) both b and c
16. Under certain conditions, pseudo-inverse of a matrix can be same as its classical inverse?
- (a) Always True
 - (b) Always False
 - (c) Conditionally True
 - (d) Conditionally False
17. QR factorization decomposes a matrix A into which two matrices?
- (a) LU matrices
 - (b) Diagonal and triangular matrices
 - (c) Upper triangular and lower triangular matrices

- (d) Orthogonal matrix and upper triangular matrix
18. Which of the following statements is true about the Gram-Schmidt process?
- (a) It is computationally expensive for large sets of vectors.
 - (b) It can only be applied to square matrices.
 - (c) It can be numerically unstable for ill-conditioned sets of vectors.
 - (d) It always produces a unique set of orthonormal vectors.
19. Which of the following is NOT an advantage of using an orthonormal set of vectors in numerical computing?
- (a) Improved stability in calculations involving the vectors
 - (b) Easier computation of vector norms
 - (c) Simpler projection operations onto the subspace spanned by the vectors
 - (d) Reduced storage requirements compared to the original set
20. Application domains of linear least squares fitting include?
- (a) Image processing
 - (b) Financial modeling
 - (c) Curve fitting
 - (d) All of the above
21. Which of the following functions in NumPy is used to generate evenly spaced numbers over a specified range?
- (a) `numpy.linspace`
 - (b) `numpy.arange`
 - (c) `numpy.random.rand`
 - (d) `numpy.zeros`
22. Which of the following iterative scheme is always convergent
- (a) Newton-Raphson Method
 - (b) Fixed Point Iteration
 - (c) Bisection Method
 - (d) All of them
23. What function in NumPy can be used to implement the Gram-Schmidt process?
- (a) `numpy.linalg.orthogonalize`
 - (b) `numpy.orthogonalize`
 - (c) `numpy.linalg.qr`
 - (d) `numpy.linalg.gramschmidt`
24. Given $x = \begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix}$. $\|x\|_2$ is
- (a) Positive
 - (b) Negative

- (c) Non-negative
 - (d) Non-positive
25. Given $x = \begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix}$. $\|x\|_1$ is
- (a) Positive
 - (b) Negative
 - (c) Non-negative
 - (d) Non-positive
26. Which of the following statement about SVD is true?
- (a) It can only be applied to square matrices.
 - (b) It can be used to determine the rank of any matrix.
 - (c) The singular values in σ are always positive.
 - (d) The columns of U and V are always linearly independent.
27. Provided $A^T A$ is non-singular, pseudo-inverse of a A exists if A is
- (a) square non-singular matrix only
 - (b) square singular matrix only
 - (c) any rectangular matrix
 - (d) rectangular singular matrix only
28. What is the computational complexity of Gaussian elimination for solving a system of linear equations of order n ?
- (a) $O(n)$
 - (b) $O(n^2)$
 - (c) $O(n^3)$
 - (d) $O(2^n)$
29. SVD is particularly useful for image compression because:
- (a) It reduces the computational cost of storing pixel values.
 - (b) It separates image information into components with varying importance.
 - (c) It directly removes redundant information from the image.
 - (d) None of the above
30. Which of the following statements is TRUE about square matrices?
- (a) A matrix must have all zero entries to be non-invertible.
 - (b) A matrix is invertible only if it has an equal number of rows and columns.
 - (c) A matrix is invertible if and only if its columns (or rows) are linearly independent.
 - (d) A matrix with a determinant of 0 is always invertible.

Final_2024-05-21_key

Q No	Correct
NC 2008 - MCQs	
1	B
2	A
3	C
4	D
5	B
6	A
7	C
8	A
9	A
10	B
11	D
12	A
13	C
14	D
15	D
16	C
17	D
18	C
19	D
20	D
21	A
22	C
23	C
24	A
25	A
26	C, D
27	C
28	C
29	B
30	C

Useful Formulae and Algorithms

$$proj_{\mathbf{v}} \mathbf{a} = \frac{\mathbf{a} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \mathbf{v}$$

Figure 2: Projection of vector a on v

Algorithm 31 *LU factorization with partial pivoting*

```

Given the array A
for  $k = 1 : n - 1$  do
    Find  $p$  such that  $|\mathbf{A}(p, k)| = \max_{k \leq p \leq n} |\mathbf{A}(k : n, k)|$ 
    Swap rows  $\mathbf{A}(k, :) \leftrightarrow \mathbf{A}(p, :)$ 
    Swap rows  $perm(k) \leftrightarrow perm(p)$ 
    for  $i = k + 1 : n$  do
        if  $\mathbf{A}(i, k) \neq 0$  then
             $m_{ik} = \mathbf{A}(i, k) / \mathbf{A}(k, k)$ 
             $\mathbf{A}(i, k + 1 : n) = \mathbf{A}(i, k + 1 : n) - m_{ik} \cdot \mathbf{A}(k, k + 1 : n)$ 
             $\mathbf{A}(i, k) = m_{ik}$ 
        end if
    end for
end for

```

Figure 3: LU factorization algorithm

$$\mathbf{x}^{(k+1)} = (\mathbf{D} - \mathbf{L})^{-1} \mathbf{U} \mathbf{x}^{(k)} + (\mathbf{D} - \mathbf{L})^{-1} \mathbf{b}$$

Figure 4: Gauss-Seidel iterative method

$$x_i^{(k+1)} = \left(b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(k+1)} - \sum_{j=i+1}^n a_{ij} x_j^{(k)} \right) / a_{ii} \quad i = 1, \dots, n$$

Figure 5: Gauss-Seidel iterative method

$$\ell_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^N \frac{x - x_j}{x_i - x_j}$$

Figure 6: Lagrange polynomials

✎ Given $N + 1$ nodes $x_0 < x_1 < \dots < x_N$ and the values $f(x_i)$ and $f'(x_i)$ for $i = 0, 1, \dots, N$, the Hermite interpolating polynomial is the polynomial

$$H_{2N+1}(x) = \sum_{i=0}^N [\alpha_i(x) f(x_i) + \beta_i(x) f'(x_i)] ,$$

where α_i and β_i are given in terms of the Lagrange polynomials as

$$\alpha_i(x) = [1 - 2\ell'_i(x_i)(x - x_i)]\ell_i^2(x) \quad \text{and} \quad \beta_i(x) = (x - x_i)\ell_i^2(x) .$$

Figure 7: Hermite Interpolation