



National University
Of Computer and Emerging Sciences

Assignment-04

In partial
fulfillment of the requirements
for the course of

FA2024-CS3001

Computer Networks

By:

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Question:01

(1)

Match	Action
Source IP 10.1.0.1, Dest IP=10.2.0.3	Forward
Src IP 10.1.0.1, IP Dest=10.2.0.4	Forward
Src IP 10.3.0.6, IP Dest=10.2.0.3	Forward
Src IP 10.3.0.6, IP Dest=10.2.0.4	Forward
Src IP 10.1.0.2, IP Dest=10.2.0.*	Drop
Src IP 10.3.0.5, IP Dest=10.2.0.*	Drop

(2)

Match	Action
protocol=TCP, Destination IP 10.2.0.3	Forward
protocol=TCP, Dest IP: 10.2.0.4, src:x.x.x.x	Forward
protocol=UDP, src ip: x.x.x.x, destip: x.x.x.x	Drop.

(3)

Match	Action
IP src = x.x.x.x, dest IP: 10.2.0.3	Forward
IP src = x.x.x.x, dest IP: 10.2.0.4	Drop

(4)

Match	Action
IP src = 10.1.0.1, Dest IP: 10.2.0.3, IP protocol, UDP	Forward
Any other traffic	Drop

Question:02

(a)

t=10 Message sent to A, S and C. According to Dijkstra, message sent to D only.

t=110

S sends message to both A and B.

$t=210$

B sends message to C

S: 105

A: 1105

B: 1105

C: 2105

(b)

$S \rightarrow D$ as it is common for every source's path to destination.

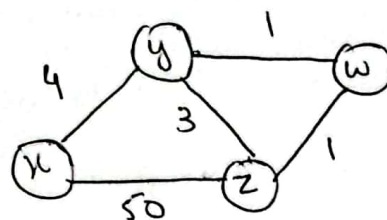
Question 03

(a)

Router x \rightarrow connect w, $D_x(w) = \infty$
connect y, $D_x(y) = 6$

Router w \rightarrow connect y, $D_w(y) = \infty$
connect z, $D_w(z) = 5$

Router y \rightarrow connect w, $D_y(w) = 4$
connect z, $D_y(z) = 4$



(b)

Consider that the link cost between x and y increases to 60. Then there be a count-to-infinity problem even if poisoned reverse is used as routing converging process.

Routing converging process table:

Time	t_0	t_1	t_2	t_3	t_4
z	connect w, $D_z(w) = \infty$ connect y, $D_z(y) = 6$		connect w, $D_z(w) = \infty$ connect y, $D_z(y) = 11$		

Time	t_0	t_1	t_2	t_3	t_4
w	Connect y, $D_w(x) = \infty$ Connect z, $D_w(x) = 5$		Connect y, $D_w(x) = \infty$ Connect z, $D_w(x) = 10$		No change
y	Connect w, $D_y(x) = 4$ Connect z, $D_y(x) = 4$	Connect w, $D_y(x) = 4$ z, $D_y(x) = \infty$			Connect w, $D_y(x) = 14$ Connect z, $D_y(x) = \infty$

(c)

if link between routers if (y, x) changes is removed then there is no count to infinity problem even if the cost of link changes from 4 to 60.

(Question: 04)

$$y = 1169$$

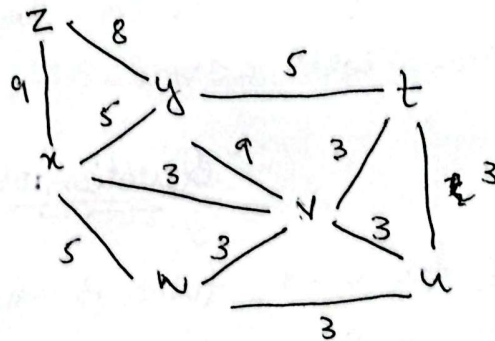
$$a = 0 + 8 = 8$$

$$b = 4 + 5 = 9$$

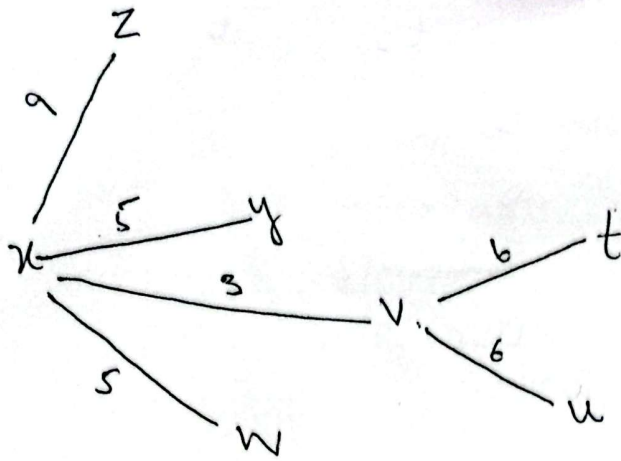
$$c = 1 + 4 = 5$$

$$d = 1 + 3 = 4$$

$$e = 1 + 2 = 3$$



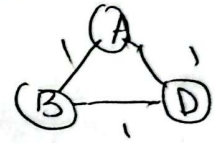
Step	N	\checkmark z	\checkmark y	\checkmark w	\checkmark v	\checkmark u	\checkmark t
0	x	9, x	5, x	5, x	3, x	∞	∞
1	x, z		5, x	5, x	3, x	∞	∞
2	x, z, v		5, x	5, x	3, x	6, v	6, v
3	x, z, v, y			5, x		6, v	6, v
4	x, z, v, y, w					6, v	6, v
5	x, z, v, y, w, t					6, v	
6	x, z, v, y, w, t, u						



Question: 05

(a) All except SecondMinCost will work fine.

considers a triangle topology with 3 nodes, A, B, D, and equal cost on all links. The second route at A to D is via B, and the second best route at B to D is via A, resulting in a routing loop.



(b) Add the square of the linked cost to any route costs advertised over that link.

Question: 06

One way for C to force B to hand over all of B's traffic to D on the east coast is for C to only advertise its route to D via its east west peering point with C.