

## Assignment: Console-Based Library Management System (LMS)

### Overview:

Your task is to design and implement a console-based Library Management System for managing book loans, returns, and user registrations in a library. The system should efficiently manage different types of books and users, and track transactions between them. The program must be written in Java and should showcase a comprehensive understanding of Object-Oriented Programming (OOP) principles such as encapsulation, abstraction, polymorphism, and inheritance, in addition to implementing interfaces and using composition or aggregation.

### System Requirements:

#### User Types:

- **Properties:** User ID, Name, Email, List of Loaned Books, Total Loan Fees, Phone Number, Address
- **Student:**
  - **Features:** Can borrow up to 5 books.
- **Faculty:**
  - **Features:** Can borrow up to 10 books, includes research staff.
- **Public Member:**
  - **Features:** Can borrow up to 3 books, higher base fee.

#### Book Types:

- **Properties:** Book ID, Title, Author, ISBN, Publication Year, Genre, Loan Status, Base Loan Fee
- **Textbook:**
  - **Features:** Used for academic purposes, often required for a semester.
  - **Loan Calculation Formula:** Base fee + duration-based cost.
  - **Extendable:** Yes (Maximum one extension allowed).
- **Novel:**
  - **Features:** General reading, various genres available.
  - **Loan Calculation Formula:** Flat rate.
  - **Extendable:** No.
- **Reference Book:**
  - **Features:** Used for in-library reading only.
  - **Loan Calculation Formula:** Not applicable (cannot be loaned out).
  - **Extendable:** Not applicable.

#### Functionalities of LMS:

- **Book Management:**
  - Add new books of different types.
  - Display available books.
  - Remove a book if it is not loaned.
- **User Management:**
  - Add new users of different types.

- Display user details.
- **Loan Transactions:**
  - Loan a book to a user.
  - Display loan details.
  - Calculate and display the total loan cost.
  - Manage loan extensions and calculate additional fees if applicable.

**Damage and Late Return Penalties:**

- **For All Books:** Late return fee is a flat rate per day, decided by the library.
- **For Textbooks:** Additional extension fee if extended beyond the initial loan period.

**Constraints:**

- Implement **encapsulation** to protect the internal state of classes.
- Use **abstraction** to hide complex implementations.
- Utilize **polymorphism** to handle different loan calculations.
- Implement **inheritance** for creating a base class for books and users.
- Implement an **interface** for loanable items that defines methods related to loan operations.
- Demonstrate **composition** or **aggregation** in managing relationships between books and users.
- Identify and use **static** and **final** variables appropriately.
- Use Java Collections Framework for managing groups of objects (e.g., ArrayList, HashMap).