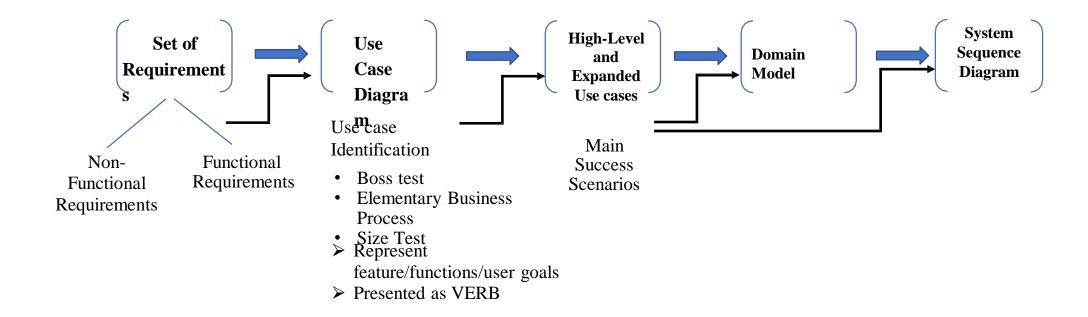
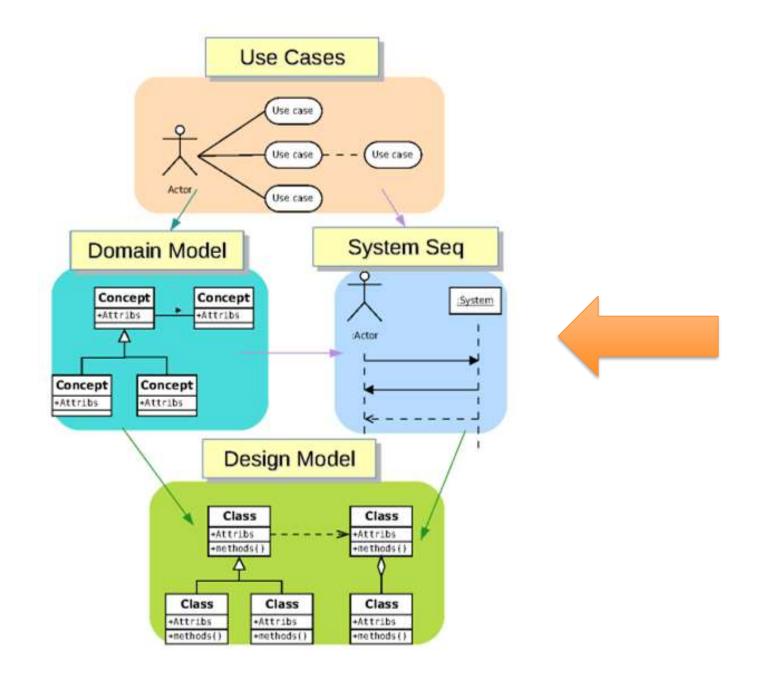
Software Design and Analysis CS-3004 Lecture#07

Dr. Javaria Imtiaz, Mr. Basharat Hussain, Mr. Majid Hussain



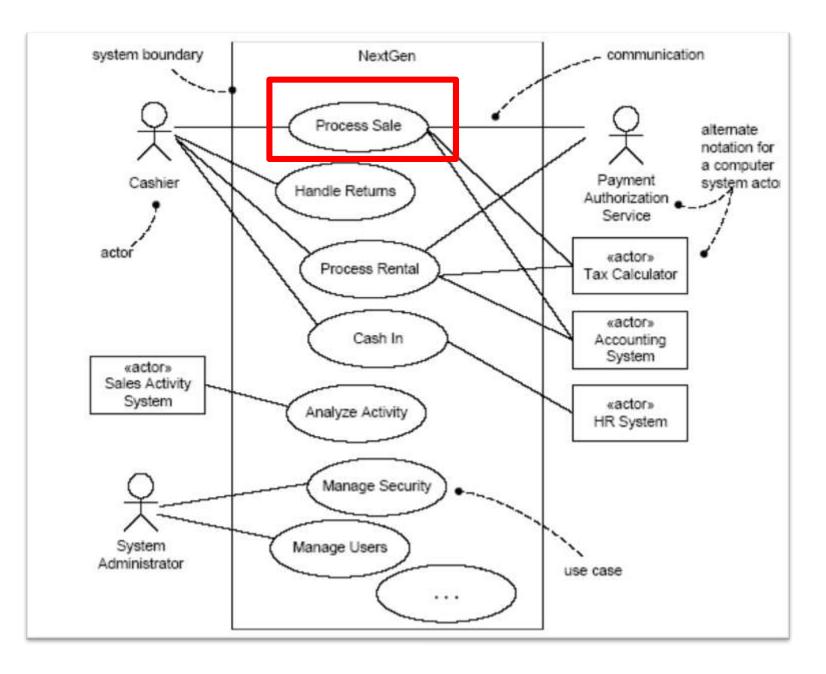
Revision up till now





1. Use Case Diagram

Point of Sale



3

2. Brief Use Case

Point of Sale

•UC01: Use Case: Process Sale

Actor: customer, cashier

•Type: Primary

•Description: A customer arrives at a checkout with items to purchase. The cashier uses the POS system to record each purchased item. The system presents a running total and line-item details. The customer enters payment information, which the system validates and records. The system updates inventory. The customer receives a receipt from the system and then leaves with the items.

3. Fully dressed Use Case

Use Case UC1: (Process Sale)

Point of Sale

- Primary Actor: Cashier
- Stakeholders and Interests:
 - Cashier: Wants accurate, fast entry, and no payment errors, as cash drawer shortages are deducted from his/her salary.
 - Salesperson: Wants sales commissions updated.
 - Customer: Wants purchase and fast service with minimal effort. Wants proof of purchase to support returns.
 - Company: Wants to accurately record transactions and satisfy customer interests. Wants to ensure that Payment Authorization Service payment receivables are recorded. Wants some fault tolerance to allow sales capture even if server components (e.g., remote credit validation) are unavailable. Wants automatic and fast update of accounting and inventory.
 - Government Tax Agencies: Want to collect tax from every sale. May be multiple agencies, such as national, state, and county.
 - Payment Authorization Service: Wants to receive digital authorization requests in the correct format and protocol. Wants to accurately account for their payables to the store.
- Preconditions: Cashier is identified and authenticated.
- Success Guarantee (postconditions): Sale is saved. Tax is correctly calculated.

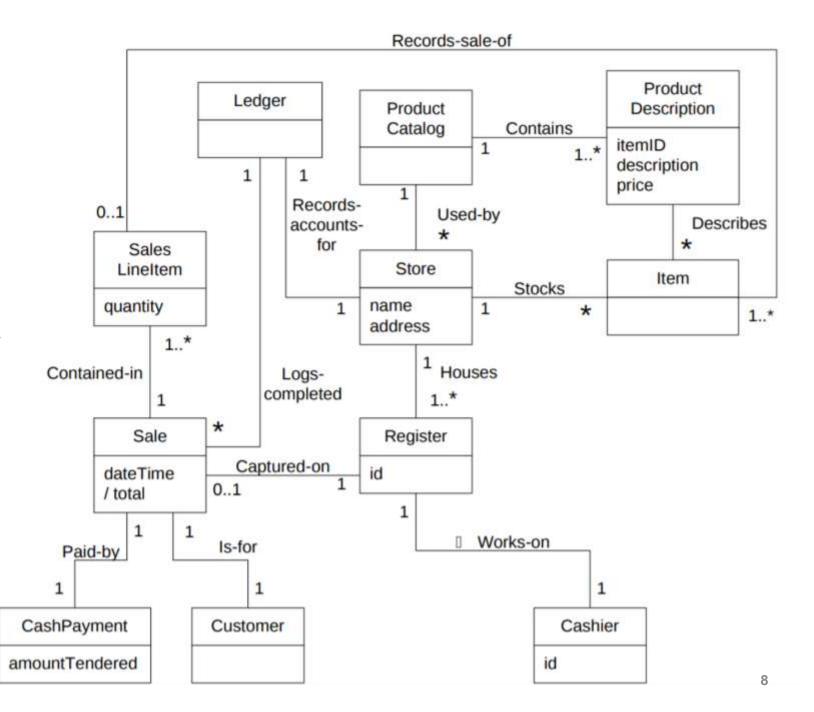
 Accounting and Inventory are updated. Commissions recorded. Receipt is generated.

Main Success Scenario

- 1. Cashier starts new sale
- 2. Cashier enters item identifier
- 3. System records sale line item and presents item description, price and running total
 - Steps 2 and 3 are repeated until all items are processed.
- 4. System presents total with taxes calculated
- 5. Cashier tells Customer the total and asks for payment
- 6. Customer pays and System handles payment

Model Point of Sale

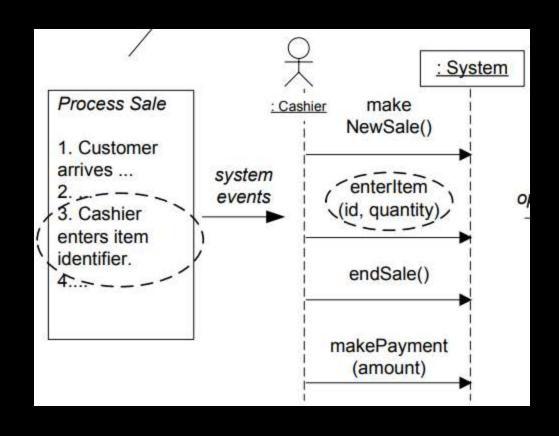
- 1. Is there any register?
- 2. Is there any actor?
- 3. Is there any service or product?
- 4. Is there any physical place where activity has been performed?
- 5. Is there any report?
- 6. Is there any payment mechanism?
- 7. Is there any description class?



A time for systems analysis

- Next comes systems analysis:
 - Clarifies input and output System events
 - Generates System Sequence Diagrams from Use Cases

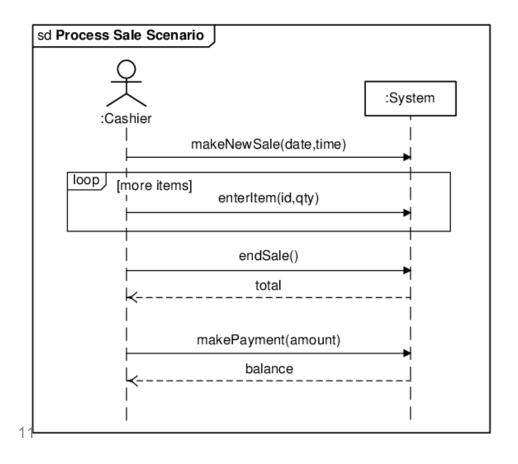
System Sequence Diagram





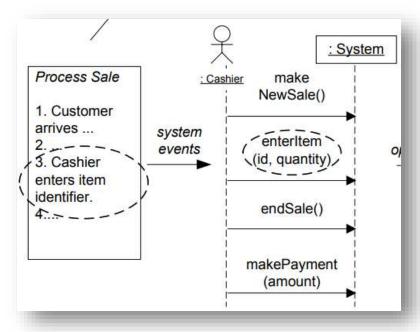
Main Success Scenario

- 1. Cashier starts newsale
- 2. Cashier enters itemidentifier
- 3. System records sale line item and presents item description, price and running total
- · Steps 2 and 3 are repeated until all items are processed.
- 4. System presents total with taxescalculated
- 5. Cashier tells Customer the total and asks for payment
- 6. Customer pays and Systemhandlespayment



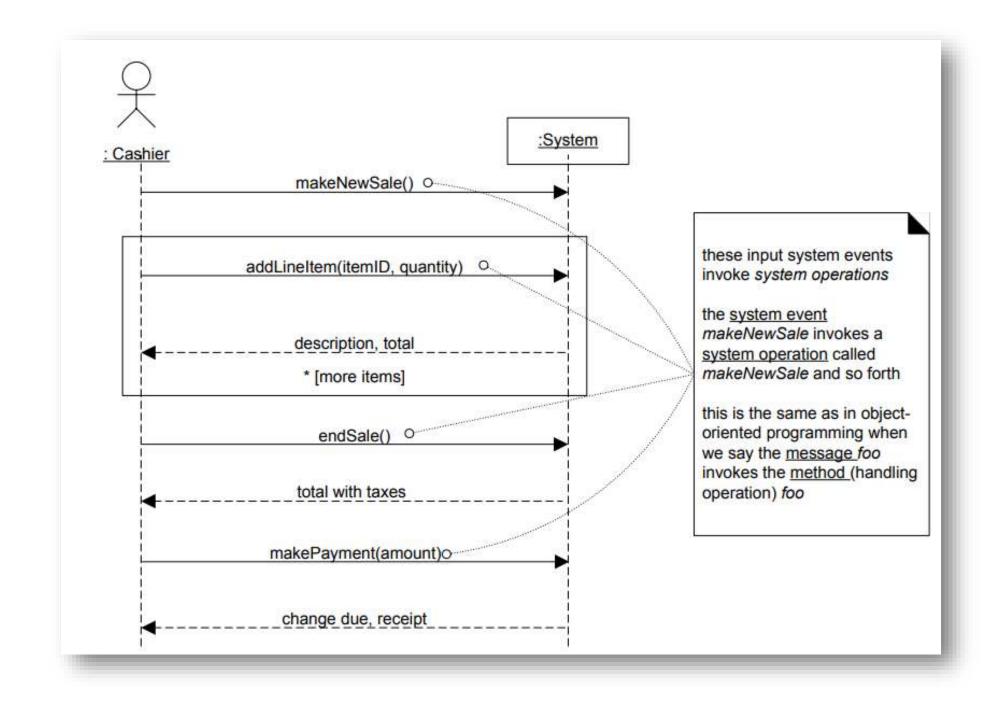


Interaction between cashier and system to perform process Sale



System Sequence Diagram

- An SSD shows for one particular scenario of a use case
 - the events that external actors generate,
 - their order, and
 - inter-system events
- The system is treated as a black-box (no implementation details).
- A description of "What" system does with some time aspects.
- SSDs are derived from use cases; SSDs are often drawn for the main success scenarios of each use case and frequent or complex alternative scenarios.
- SSDs are used as input for object design



System Events and System Operations

- System operations are the operations that the system as a black box component offers in its public interface. These are high-level operations triggered by an external input event / system event generated by an external actor
- During system behavior analysis, system operations are assigned to a conceptual class System

System Sequence Diagram

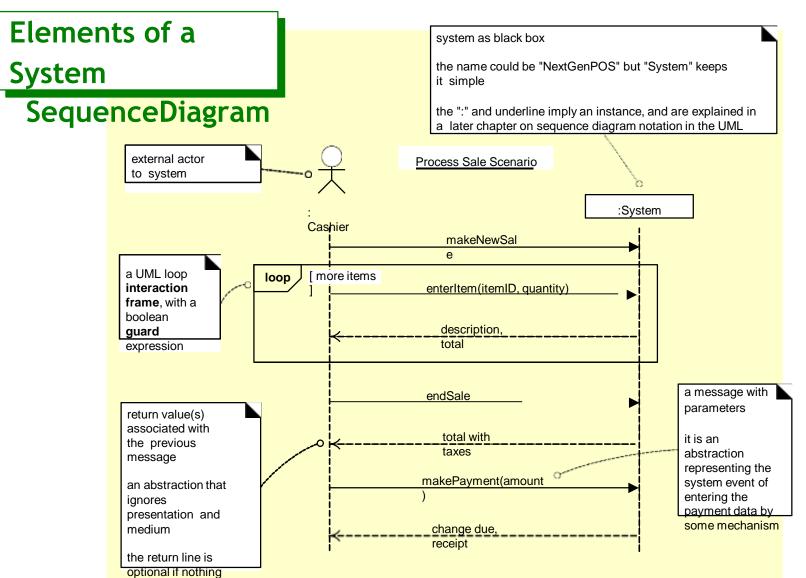
 A system sequence diagram shows the interaction between an actor and the system for one use case scenario.

It shows:

- The system (as a black box)
- The initiating actor
- Each external system which sends messages to the system
- The messages into and out of the system
- The sequence in which the messages occur

Diagram

is returned



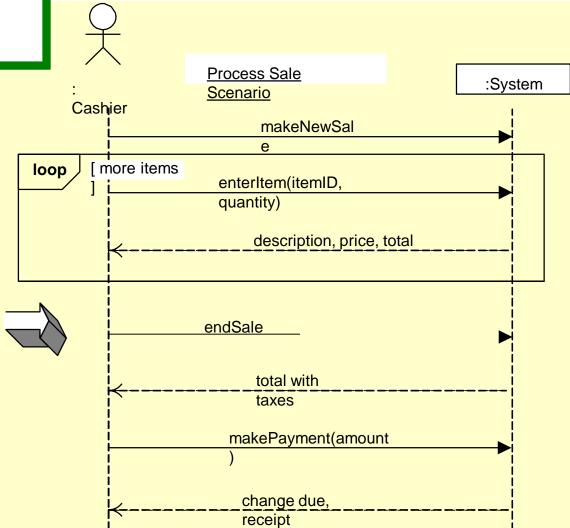
- 1. Actor
- 2. Lifeline
- 3. System
- 4. Messages
- 5. Parameters
- 6. Actions
- 7. Responses
- 8. Loop

Diagram



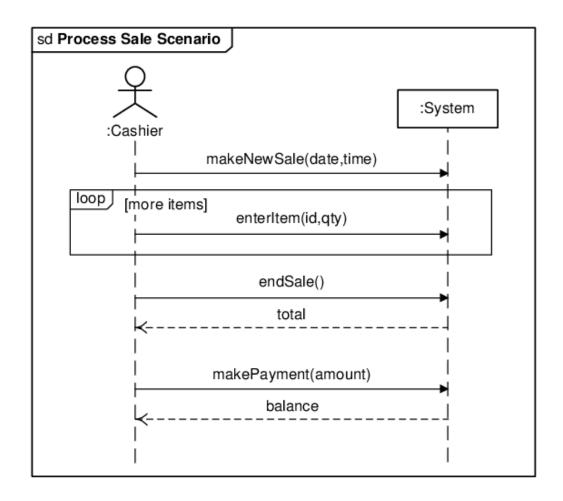
Simple cash-only Process Sale scenario:

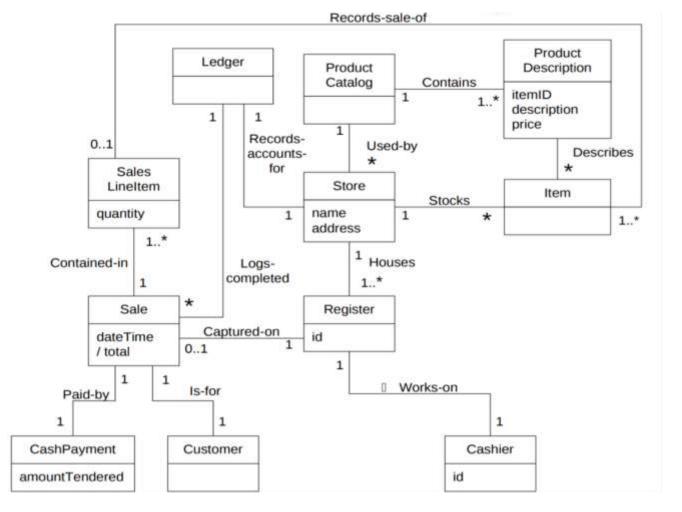
- 1. Customer arrives at a POS checkout with goods and/or services to purchase.
- 2. Cashier starts a new sale.
- 3. Cashier enters item identifier and quantity.
- 4. System records sale line item and presents item description, price, and running total.
- 5. Cashier repeats steps 3-4 until indicates done.
- 6. System presents total with taxes calculated.
- 7. Cashier tells Customer the total, and asks for payment.
- 8. Customer pays and System handles payment.



System Events and System Operations

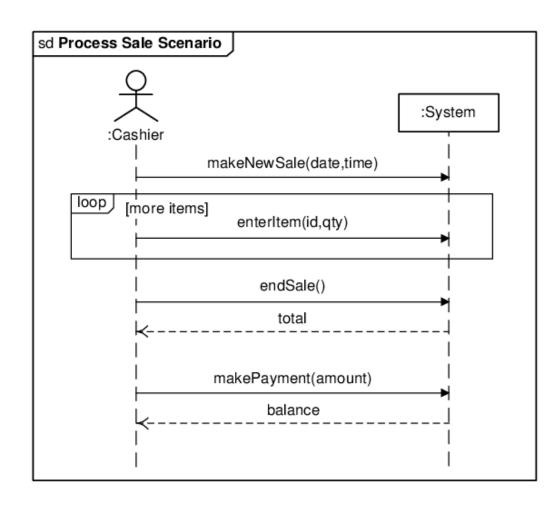
- System operations are the operations that the system as a black box component offers in its public interface.
- These are high-level operations triggered by an external input event / system event generated by an external actor
- During system behavior analysis, system operations are assigned to a conceptual class System





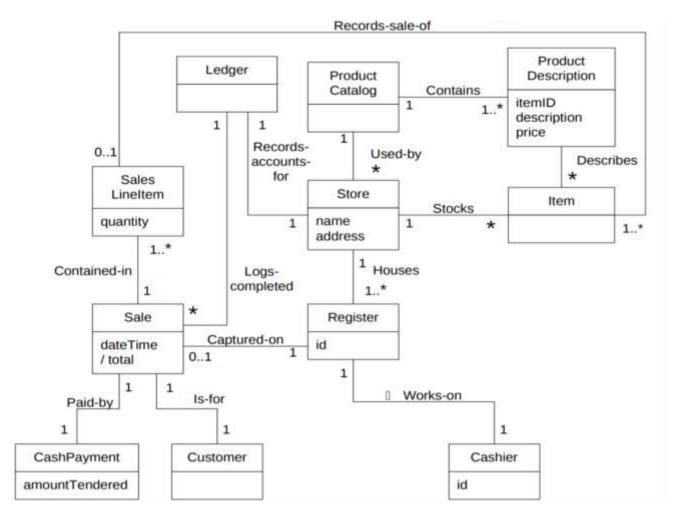
- A Sale instance s was created (instance creation).
- s was associated with the Register (association formed).
- Attributes of s were initialized.

- A SalesLineItem instance sli was created (instance creation).
- sli was associated with the current Sale (associationformed).
- sli.quantity became quantity (attribute modification).
- sli was associated with a ProductSpecification, based on itemID match (association formed).



Sale.isComplete became true (attribute modification)





- A Payment instance p was created (instance creation).
- p.amountTendered became amount (attribute modification).
- p was associated with the current Sale (association formed).
- The current Sale was associated with the Register (association formed)

Example of an SSD for the Process Sale Scenario

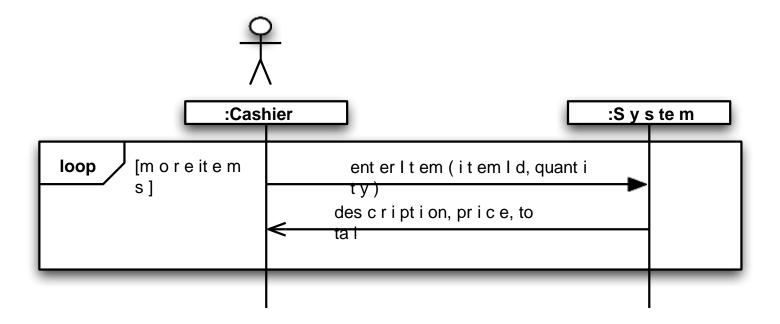
Us e Case: Process Sale Sc e n a r i o - Ma i n Suc c es s St o r y

- 1. Cashier starts new sale
- 2. Cashier enters item identifier
- 3. System records sale line item and presents item description, price and running total
 Steps 2 and 3 are repeated until all items are processed.
- 4. System presents total with taxes calculated
- 5. Cashier tells Customer the total and asks for payment
- 6. Customer pays and System handles payment



Visualizing SSDs - Excerpt From the POS Domain

Process Sale Scenario



Message Formats in System Sequence Diagrams

- The UML format for a message consists of a message name followed (in parentheses) by a parameter list.
- All names begin with a lower-case letter.
- There are no spaces in a name.
- Upper-case letters separate the words within a name.
- Names in the parameter list are separated by commas.