```
git clone https://www.github.com/eim2017/Laborator01.git

cd Laborator01

git remote add Laborator01_perfectstudent https://github.com/perfectstudent/Laborator01

git push Laborator01_perfectstudent master

git add *

git commit -m "implemented x"

git push Laborator01_perfectstudent master
```

Laborator 01

- Utilizare git
- efect de fade (animatie)

Laborator 02

- logs si filtre (LogCar)
- metode ce monitorizeaza ciclul de viata al unei aplicatii: graphicuserinterface
- dezactivarea optiunii de salvare a starii: in file.xml se adauga la obiectele selectate proprietatea android:saveEnabled="false"
- salvarea informatiilor din UI: onSaveInstanceState()si onRestoreInstanceState()ce poate fi cuprinsi si in onCreate()
- onCreate():
 EditText usernameEditText = (EditText)findViewById(R.id.username edit text);

Laborator 03

- Git repository cu fisiere
- Aplicatie Android noua; design vizual
- Clase ascultator pentru tratarea evenimentelor:
 - Implementare clasa listener: private class CallImageButtonClickListener implements View.OnClickListener
 - o instantiere obiect listener
 - legare object listener de buton: callImageButton.setOnClickListener(callImageButtonClickListener);
- Intentia care realizeaza legatura telefonica
- Gestionare rotire ecran: nou fisier de layout pentru landscape

Laborator 04

- ScrollView
- Vizibilitate sectiuni: setVisibility()
- lansarea in executie a altei aplicatii: startActivity(intent); app sa poata fi lansata + set launch to nothing + sa fie lansata de alta aplicatie

Laborator 05

- Starter service: onStartCommand se porneste threadul de difuzare intentii; context.sendBroadcast(intent)
- Starter service activity: BroadcastReceiver
 - o Pornire serviciu
 - Pornire broadcast receiver
 - o Filtru intentii
 - Connect them on Pause
- Bounder service: public class BoundedServiceBinder extends Binder

Test constants

```
PracticalTest01;
```

```
ro.pub.cs.systems.eim.practicaltest01;
PracticalTest01MainActivity;
activity practical test01 main.xml.
```

Anexe

```
@Override
public void onSaveInstanceState(Bundle savedInstanceState) {
    super.onSaveInstanceState(savedInstanceState);
    EditText usernameEditText = (EditText) findViewById(R.id.username edit text);
    EditText passwordEditText = (EditText) findViewById (R.id.password edit text);
    CheckBox rememberMeCheckBox = (CheckBox)findViewById(R.id.remember me checkbox);
    if (rememberMeCheckBox.isChecked()) {
        savedInstanceState.putString(Constants.USERNAME EDIT TEXT,
usernameEditText.getText().toString());
       savedInstanceState.putString(Constants.PASSWORD EDIT TEXT,
passwordEditText.getText().toString());
       savedInstanceState.putBoolean(Constants.REMEMBER ME CHECKBOX,
rememberMeCheckBox.isChecked());
@Override
public void onRestoreInstanceState (Bundle savedInstanceState) {
    super.onRestoreInstanceState(savedInstanceState);
    if (savedInstanceState.containsKey(Constants.USERNAME EDIT TEXT)) {
 EditText usernameEditText = (EditText)findViewById(R.id.username edit text);
usernameEditText.setText(savedInstanceState.getString(Constants.USERNAME EDIT TEXT));
    if (savedInstanceState.containsKey(Constants.PASSWORD EDIT TEXT)) {
EditText passwordEditText = (EditText)findViewById(R.id.password edit text);
passwordEditText.setText(savedInstanceState.getString(Constants.PASSWORD EDIT TEXT));
    if (savedInstanceState.containsKey(Constants.REMEMBER ME CHECKBOX)) {
       CheckBox rememberMeCheckBox = (CheckBox) findViewById(R.id.remember me checkbox);
rememberMeCheckBox.setChecked(savedInstanceState.getBoolean(Constants.REMEMBER ME CHECKBO
X));
```