results

March 20, 2020

1 Visualize results of experiments

1.0.1 Final figures will be saved in the 'figures' folder

```
[1]: import numpy as np
import matplotlib.pyplot as plt
from sklearn.manifold import MDS,TSNE
from sklearn.decomposition import PCA
import matplotlib.pyplot as plt
from matplotlib.colors import ListedColormap
```

```
[2]: import torch from models.VAE import VAE from environments.FourRooms import FourRooms
```

Creating an environment with 9 cells in each room. Each cell is representing a random number from mnist dataset

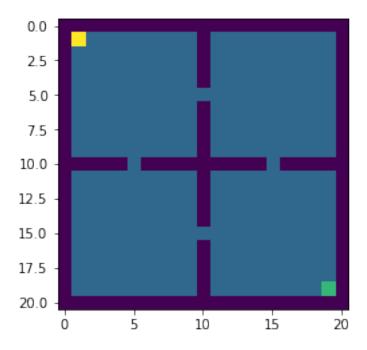
```
[3]: room_size = 9
env = FourRooms(room_size,'mnist')
```

```
[4]: gamma = 0.99
```

1.1 State Representation

1.1.1 Figure 2. (left)

```
[5]: env.render()
  plt.show()
```



1.2 Find SR with dynamic programming

```
[6]: # Use this to ensure same order every time
idx_to_state = {i:state for i,state in enumerate(env.state_dict.keys())}
state_to_idx = {v:k for k,v in idx_to_state.items()}
```

Build a transition matrix

```
[7]: T = np.zeros([env.n_states,env.n_states])
for i,s in idx_to_state.items():
    for a in range(4):
        env.state = s
        __,_,_ = env.step(a)
        s_tp1 = env.state
        T[state_to_idx[s],state_to_idx[s_tp1]] += 0.25
```

```
[8]: def visualize_fourrooms_matrix(env,T,s):
    im_side = 2*env.room_size + 3
    T_image = np.zeros([im_side,im_side])
    s_x,s_y = s
    s_idx = state_to_idx[(s_x,s_y)]
    for x in range(im_side):
        for y in range(im_side):
              if (x,y) not in env.state_dict:
```

```
T_image[x,y] = 0
else:
    idx = state_to_idx[(x,y)]
    T_image[x,y] = T[s_idx,idx]
return T_image
```

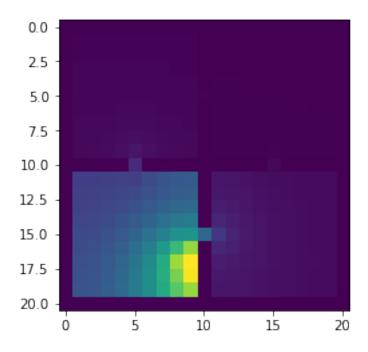
Build SR (DP) matrix

```
[9]: theta = 1e-10
    true_SR = np.zeros([env.n_states,env.n_states])
    done = False
    while not done:
        new_SR = np.matmul(T,np.eye(env.n_states)+gamma*true_SR)
        diff = np.max(np.abs(true_SR - new_SR))
        done = diff < theta
        true_SR = new_SR</pre>
```

1.3 Visualize the SR (DP) representation

1.3.1 Figure 2. (right)

```
[10]: from sklearn.neighbors.kd_tree import KDTree
[11]: state = (17,9)
    k = 80
[12]: SR_image = visualize_fourrooms_matrix(env,true_SR,state)
    plt.imshow(SR_image)
    plt.show()
```



1.4 Loading saved data and visualize results

The running time for our project is ~ 1 day. Therefore for the sake of visualization we have uploaded the saved weights and data

VAE * Input: mnist image with size 28 X 28 * Output: embedding representation with size 32 X 1 * Upload the trained VAE

```
[13]: in_channels = 1
  embedding_size = 32
  in_height = 28
  in_width = 28
  vae = VAE(in_channels,embedding_size,in_height,in_width)
  vae.load_state_dict(torch.load('../weights/VAE/VAE_rooms_mnist.pt'))
```

[13]: <All keys matched successfully>

Calulate the state embedding representation using the trained VAE encoder

```
[14]: n_states = env.n_states
VAE_reps = np.zeros([n_states,embedding_size])
VAE_labels = []
for i,(state,obs) in enumerate(env.state_dict.items()):
    obs = torch.tensor(obs).permute(2,0,1) #(H,W,C)->(C,H,W)
    obs = obs.unsqueeze(0)
```

```
with torch.no_grad():
    mu, logvar = vae.encoder(obs)
    state_embedding = torch.cat([mu, logvar],1)
    state_embedding = state_embedding.squeeze()
    state_embedding = state_embedding.cpu().numpy()
VAE_reps[i,:] = state_embedding
# different label for each room
if state[0] < room_size + 1 and state[1] < room_size + 1:</pre>
    label = 0
elif state[0] > room_size + 1 and state[1] < room_size + 1:</pre>
    label = 1
elif state[0] < room_size + 1 and state[1] > room_size + 1:
    label = 2
elif state[0] > room_size + 1 and state[1] > room_size + 1:
    label = 3
else:
    label = 4
VAE_labels.append(label)
```

1.5 Visualize training results

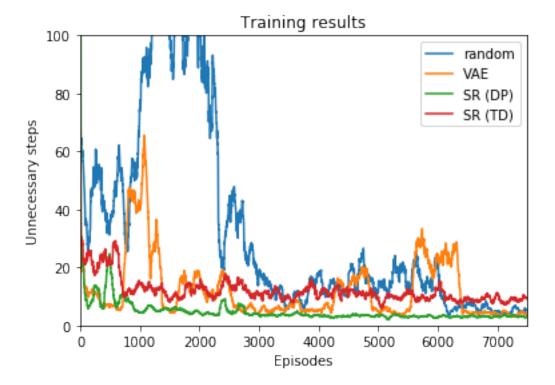
plt.plot(smoothed_SR_TD_3knn)
plt.title("Training results")

plt.xlabel("Episodes")

1.5.1 Figure 3

```
VAE 3knn = np.load('../results/MFEC/MFEC VAE rooms mnist 3knn.npy')
      SR_DP_3knn = np.load('../results/MFEC_SR/MFEC_SR_rand_DP_rooms_mnist_3knn.npy')
      SR TD 3knn = np.load('../results/MFEC SR/
       →MFEC_SR_rand_TD_rooms_mnist_200epochs_3knn.npy')
[16]: window = 100
      smoothed_rand_3knn = np.convolve(rand_3knn[:,2], np.ones((window,))/window,__
       →mode='valid')
      smoothed VAE 3knn = np.convolve(VAE 3knn[:,2], np.ones((window,))/window,,,
       →mode='valid')
      smoothed_SR_DP_3knn = np.convolve(SR_DP_3knn[:,2], np.ones((window,))/window,__
      →mode='valid')
      smoothed_SR_TD_3knn = np.convolve(SR_TD_3knn[:,2], np.ones((window,))/window,__
       →mode='valid')
[17]: plt.plot(smoothed_rand_3knn)
     plt.plot(smoothed_VAE_3knn)
      plt.plot(smoothed_SR_DP_3knn)
```

[15]: rand_3knn = np.load('.../results/MFEC/MFEC_rand_rooms_mnist_3knn.npy')



Average number of extra steps throughout training:

```
[18]: print("Random:", np.mean(rand_3knn[:7500,2]))
    print("VAE:", np.mean(VAE_3knn[:7500,2]))
    print("SR (DP):", np.mean(SR_DP_3knn[:7500,2]))
    print("SR (TD):", np.mean(SR_TD_3knn[:7500,2]))
```

Random: 35.21786666666666

VAE: 12.92

SR (DP): 8.163733333333333

SR (TD): 12.6072

Average number of extra steps in the last 100 episodes

```
[19]: print("Random:", np.mean(rand_3knn[7400:7500,2]))
    print("VAE:", np.mean(VAE_3knn[7400:7500,2]))
    print("SR (DP):", np.mean(SR_DP_3knn[7400:7500,2]))
    print("SR (TD):", np.mean(SR_TD_3knn[7400:7500,2]))

Random: 4.3
    VAE: 4.46
    SR (DP): 3.24
    SR (TD): 9.21
```

1.6 Multidimensional scaling plots to visualize representations of each type of embedding

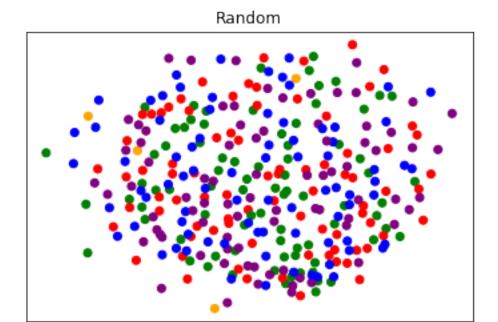
```
[20]: colors = ['green','blue','red','purple','orange']
```

Loading the saved representational results and their corresponding labels

1.7 Visualize Random Representations

1.7.1 Figure 4. (top-left)

→1,dpi=100)
plt.show()

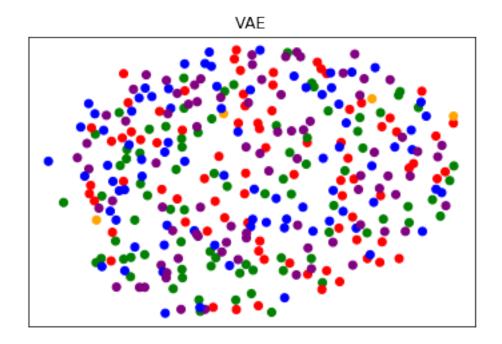


1.8 Visualize VAE Representation

1.8.1 Figure 4. (top-right)

We have represented multidimensional scaling of VAE, random and SR representation

```
[24]: mds_vae = MDS(n_components=2)
      mds_vae_2d = mds_vae.fit_transform(VAE_reps)
[25]: plt.scatter(mds_vae_2d[:,0],mds_vae_2d[:
      →,1],c=labels,cmap=ListedColormap(colors))
      plt.title("VAE")
      plt.tick_params(
          axis='both',
          which='both',
          bottom=False,
          top=False,
          left=False,
          labelbottom=False,
          labelleft=False)
      plt.ticklabel_format(style='plain',useOffset=False)
      plt.savefig("figures/mds_VAE.png",bbox_inches = 'tight',pad_inches = 0.
       \rightarrow1,dpi=100)
      plt.show()
```

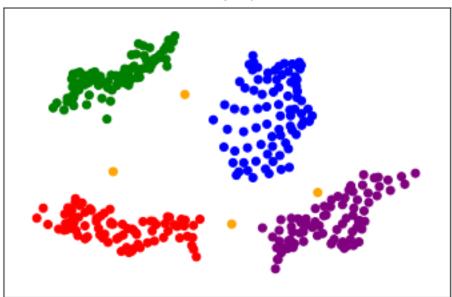


1.9 Visualize SR Representation

1.9.1 Figure 4. (bottom-left)

```
[26]: # Get true SR of embeddings by matrix-multiplying SR by embedding matrix
      true_SR_reps = np.matmul(true_SR,emb_reps)
[27]: true_SR_reps = true_SR_reps/np.linalg.norm(true_SR_reps,axis=1,keepdims=True)
      emb_reps = emb_reps/np.linalg.norm(emb_reps,axis=1,keepdims=True)
[28]: mds_sr = MDS(n_components=2)
      mds_sr_2d = mds_sr.fit_transform(true_SR_reps)
[29]: plt.scatter(mds_sr_2d[:,0],mds_sr_2d[:,1],c=labels,cmap=ListedColormap(colors))
      plt.title("SR (DP)")
      plt.tick_params(
          axis='both',
          which='both',
          bottom=False,
          top=False,
          left=False,
          labelbottom=False,
          labelleft=False)
      plt.ticklabel_format(style='plain',useOffset=False)
```

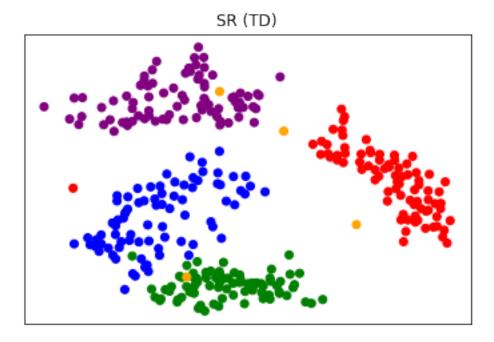
SR (DP)



1.10 Visualize SR Representation

1.10.1 Figure 4. (bottom-right)

plt.show()



1.11 Visualization of the weights assigned to each of the k-nearest neighbors by an episodic control agent

1.11.1 Figure 5

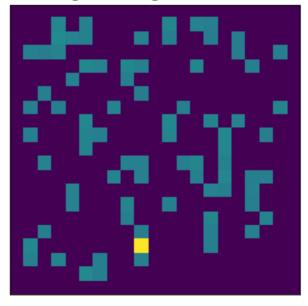
```
[32]: sr_kdtree = KDTree(true_SR_reps)
emb_kdtree = KDTree(emb_reps)

[33]: state = (17,9)
k = 80

[34]: def weights(distances):
    delta = 0.01
    distances = distances/(np.sum(distances)+1e-8)
    similarities = 1 / (distances+delta)
    return similarities/np.sum(similarities)

[35]: state_idx = state_to_idx[state]
    state_sr = true_SR_reps[state_idx,:]
    sr_distances,sr_indices = sr_kdtree.query([state_sr],k=k,return_distance=True)
    sr_weights = weights(sr_distances)
    sr_w_matrix = np.zeros([env.n_states,env.n_states])
```

Neighbor weights - random



Neighbor weights - SR (DP)

