

Web Design 1

Web Technologies



Lecture by
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```
<!doctype html>
<html>
  <head>
    <title>
      Web Technologies
    </title>
    <style>
      p {
        color: blue;
      }
    </style>
    <script>
      console.log("client-side");
    </script>
  </head>
  <body>
    <p>
      Welcome!
    </p>
  </body>
</html>
```


What we will cover

- User experience design
- Usability
- Current conventions

Web Design Questions

- **Who are the visitors?**
- **What type of information do they need to know?**
- **How can we provide consistency and efficiency?**

User Experience Design

How a user experiences the website

A range of emotions of user experience goals:

- **Desirable aspects**
 - Satisfying
 - Enjoyable
 - Helpful
- **Undesirable aspects**
 - Childish
 - Frustrating
 - Unpleasant

Usability

- **Effectiveness**
- **Efficiency**
- **Safety**
- **Utility**
- **Learnability**
- **Memorability**

What Website Users Want

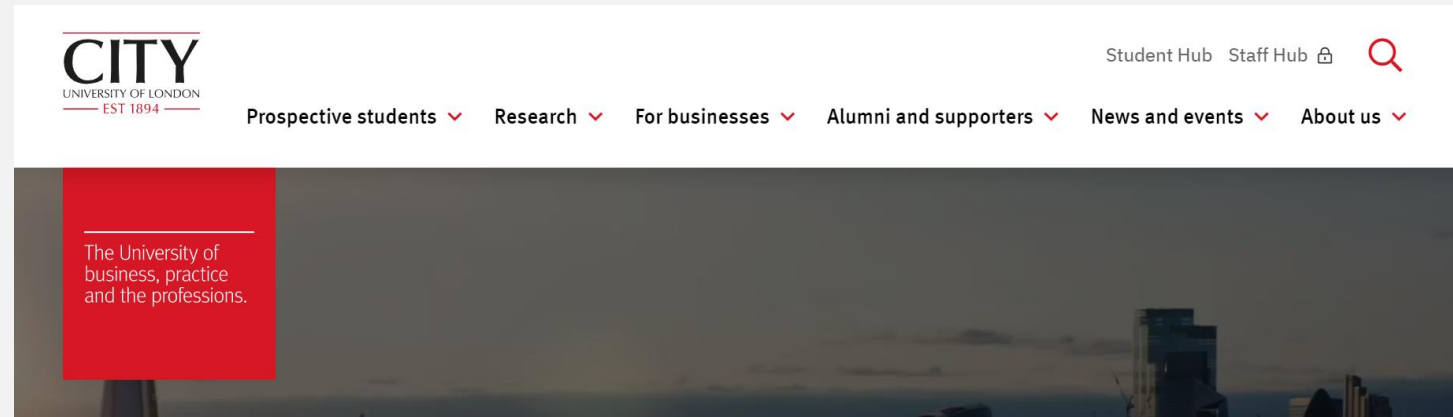
- The users want to:
 - do tasks quickly and easily
 - get the information quickly and easily
- Two important usability goals:
 - Effectiveness
 - Learnability

Three Tips for Usability Design

- **Above the fold**
- **Group component**
- **Current conventions for website usability**

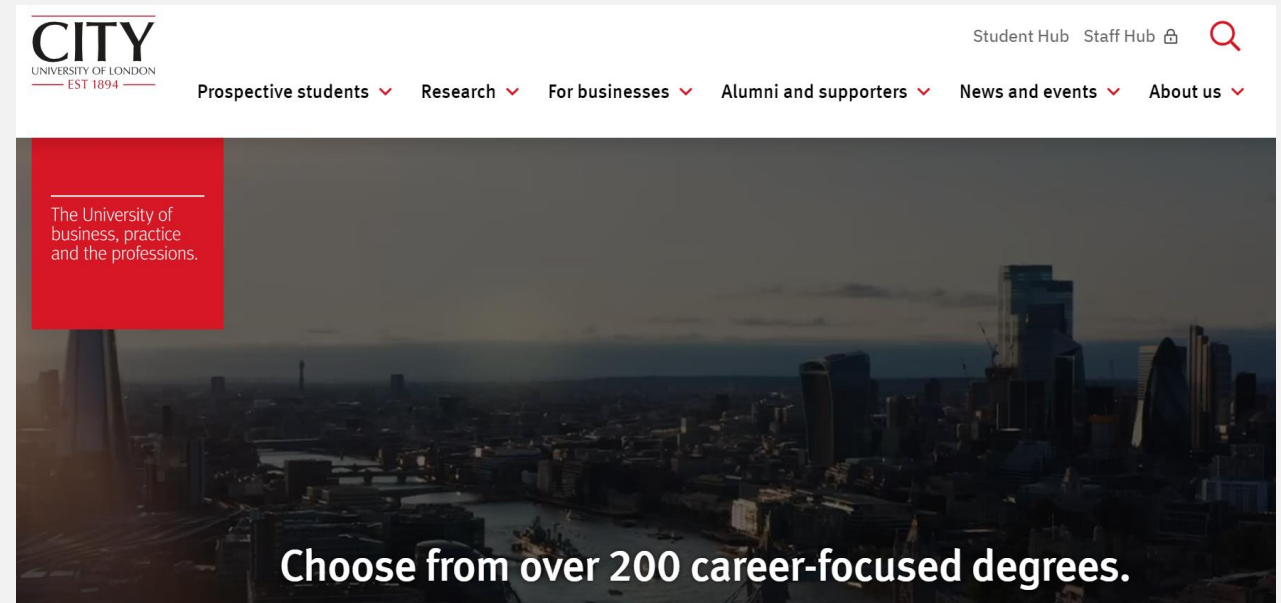
The Current Conventions

- **The header convention**
 - To include header components
- **The navigation convention**
 - To follow the acceptable design for a navigation menu



The Homepage

- Can be different from other pages
- Valuable information
- Highest priority tasks
- Index.html



Other Webpages

- **Consistency**
 - Same style
 - Header
 - Footer
 - Navigation menu

Try It Yourself

In this activity, you can practice using the current conventions for web designing. So:

- 1. Use one of your already created webpages and apply the current conventions in slide 9 to create the header and navigation menu sections.**