Software Management Methods

Interview Questions & answers:

- What do you know about the Waterfall method?
- Did you work in a **Agile team**? What are the things you liked about Agile?
- What is your software management method? Which methodology did you follow?
- Agile or Waterfall? Which one do you prefer?



What is a software method?

- A software management method is essentially a set of principles and rules to processes for managing a project.
 - There are several software methods in the IT industry.
- All the project management methods have unique rules and principles that describe how to follow the SDLC.
 - Each software method has a strict rule to manage, plan, and control software development procedures.
 - The different software methods for IT companies:
 - waterfall
 - Agile
 - V-model
 - etc

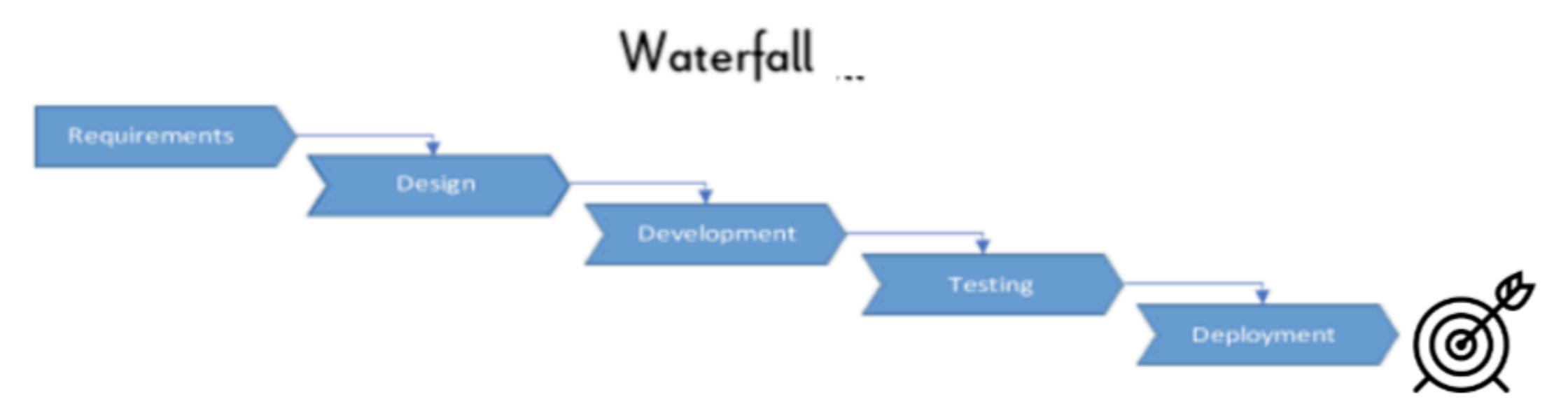


Waterfal Method History

- The "Waterfall" method is from the Construction Industry to the IT Industry.
- A product has to be developed step by step in the construction industry. People should work carefully on each step because they cannot go back to the previous step to fix errors based on the Waterfall method rule.







BIG FINAL PROJECT AT THE END



Advantages

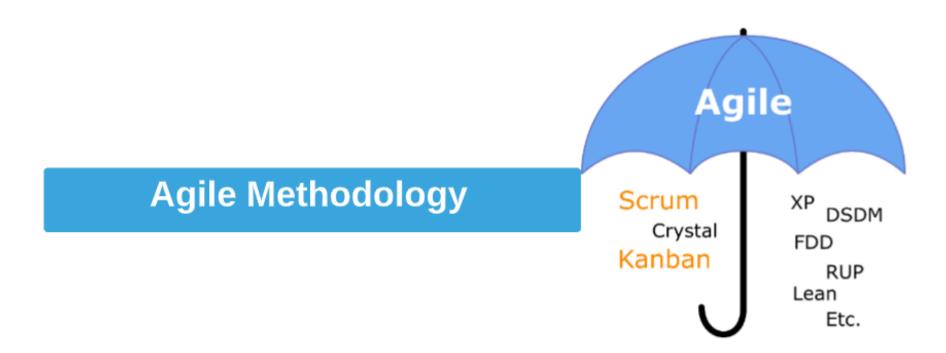
- ► Easy to understand and implement. There is no need to train the team and familiarize them with the Waterfall methodology.
- ► The start and end points for each phases are set, which makes it easy to measure progress.
- The stability of the model makes project management easier.
- Since all phases occur without any overlap, hence it reduces the project complexity.
- Careful planning of project development structure reduces the number of problematic issues;
- Quality and Detailed Documentation.



Disadvantages

- ► Poor software result for long duration and large projects.
- ▶ If the customer's requirements are not clear, then it could create significant complications later in the project development life cycle.
- ► Little to No Changes. Once the requirement is finalized, any changes in requirements would not only be difficult but also costly





Agile methodology definition:

- Modern, well-known, wide used software project methodology
- Started in 2000
- The **goal** is: speed up development times in order bring new software to market faster

This goal can be achieved by:

- 1. Shortening the deployment time
- 2. Getting feedback from users quickly -> the client , involvded in each step of SDLC



- The success of the Agile process depends on:
 - * Short & quick (increments in a couple of weeks and the fully functional version in a few months)
 - * Self-organized team
 - * Communication
 - * quickly adjust the working process
 - * Quick feedback
- To implement the Agile in a company/team, first each member should know Agile-Manifesto
 The Agile Manifesto is an advisory, public advice which contains the values and principles to follow in the Agile methodology.

Agile Manifesto = 4 Agile Values & 12 Agile Principles



What is the Agile Manifesto

Individuals and Interactions

over

Process and tools

Working Software

over

Comprehensive documentation

Customer Collaboration

over

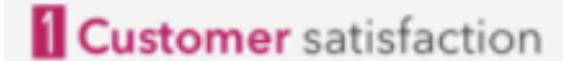
Contract negotation

Responding to change

over

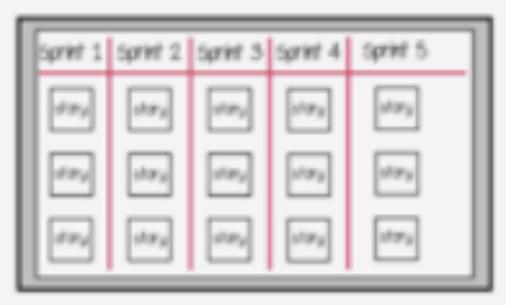
Following a plan











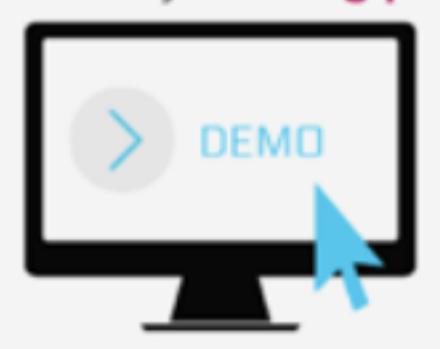
5 Attention to excellence



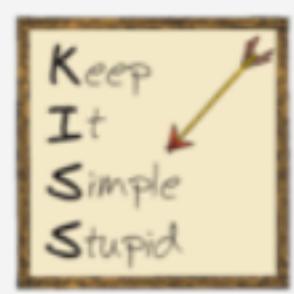
2 Welcome change



Measure by working product



6 Simplicity









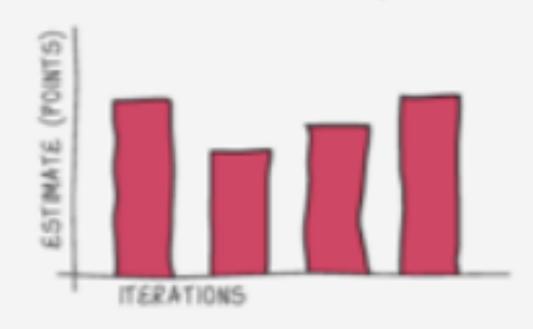
Working together daily



11 Self-organizing teams



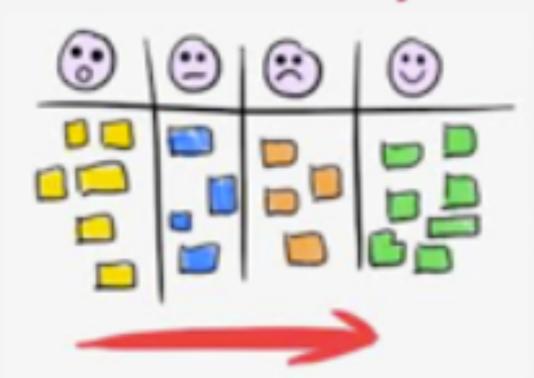
8 Sustainable pace



10 Face-to-face communication



12 Reflect and adjust





Advantages

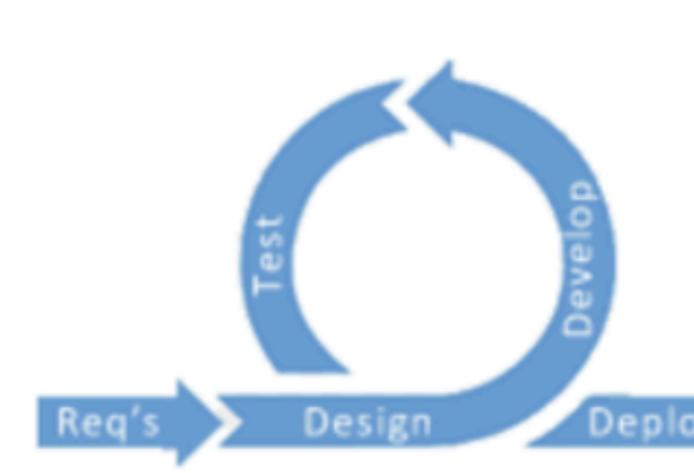
- ► Better time-to-time market
- ► Is a very realistic approach to software development.
- Strong collaboration
- Accept changes at any time
- project goal is defined with the client
- ► Project Improved Quality
- Little or no planning required which takes a lot of time
- Minimal rules, documentation easily employed.
- Functionality can be developed rapidly and demonstrated.



Disadvantages

- ▶ Planning may be weak
- Lack of documentation
- Training and Skill Required
- Transfer of technology to new team members may be quite challenging due to lack of documentation.
- Depends heavily on customer interaction, so if customer is not clear, team can be driven in the wrong direction.



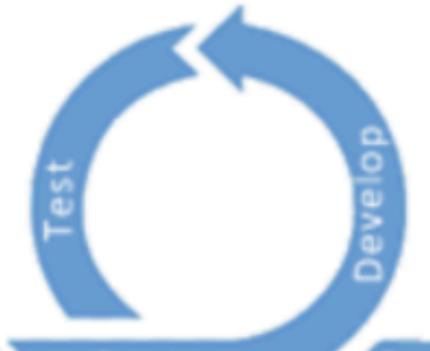


Some req are gathered:

login/logout

Account page - account info, money transfer, make a payment , cancle payment





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Some req are gathered:

Setting page - view emails, help & support, FAQ, Contact US, personal details

Deploy Req's

Design

Some req are gathered:

Benifits -> Credit card benifit, Extra points, Explore more, rewords

CUMULATIVE OUTCOMES

