



Code Academy

Chapter Two

PROGRAMMING WITH NUMBERS AND STRINGS

Sections 2.2 – 2.3
Arithmetic and Problem Solving



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Lecture Goals

- To write arithmetic expressions and assignment statements

2.2 Arithmetic



Basic Arithmetic Operations

- Python supports all of the basic **arithmetic operations**:
 - Addition +
 - Subtraction -
 - Multiplication *
 - Division /
- The symbols + - * / for the arithmetic operations are called **operators**.
- The combination of variables, literals, operators, and parentheses is called **expression**. For example, $(a + b)/2$ is an expression.
- You write your expressions a bit differently when coding

$$\frac{a + b}{2}$$

$$(a + b) / 2$$



Precedence

- **Precedence** is similar to Algebra:
 - PEMDAS
 - Parenthesis, Exponent, Multiply/Divide, Add/Subtract

Precedence	Operator	Description
Higher ↓ Lower	()	Parenthesis, Function Call
	+ -	Positive Negative
	**	Exponent
	* / // %	Multiplication Real Division Floor Division Modulus (remainder)
	+ -	Addition Subtraction
	=	Assignment



Precedence

- Higher **precedence** determines which operator is applied first in an expression having several operators.
 - For example: $3 + 2 * 5$ means $3 + (2 * 5) = 3 + 10 = 13$
- Operators with the same precedence are executed left-to-right.
 - For example: $9 - 5 - 1$ means $(9 - 5) - 1 = 4 - 1 = 3$
- What are the values of the following expressions?
 - $3 + 4 * 2 / 8$
4
 - $5 * 3 - 4 / 2$
13



Mixing numeric types

- If you mix **integer** and **floating-point** values in an arithmetic expression, the result is a floating-point value.

```
7 + 4.0 # Yields the floating value 11.0
```

- If you mix strings with floating point values the result is an **error**



Powers

- Double stars ** are used to calculate an exponent
- Analyzing the expression:

$$b \times \left(1 + \frac{r}{100}\right)^n$$

- Becomes:
 - $b * ((1 + r / 100) ** n)$

$$\begin{aligned} & b * (1 + r / 100) ** n \\ & \quad \underbrace{\quad \quad \quad}_{\frac{r}{100}} \\ & \quad \underbrace{\quad \quad \quad}_{1 + \frac{r}{100}} \\ & \quad \underbrace{\quad \quad \quad}_{\left(1 + \frac{r}{100}\right)^n} \\ & \quad \underbrace{\quad \quad \quad}_{b \times \left(1 + \frac{r}{100}\right)^n} \end{aligned}$$



Floor division

- When you **divide** two integers with the `/` operator, you get a floating-point value.

- For example,

`7 / 4`

yields 1.75

- We can also perform **floor division** using the `//` operator.

- The `//` operator computes the quotient and discards the fractional part

`7 // 4`

- Evaluates to 1 because 7 divided by 4 is 1.75 with a fractional part of 0.75, which is discarded.

- Examples

`8 // 3`

`2 / 5`

`6 // 7`

2

0.4

0



Calculating a remainder

- If you are interested in the **remainder** of dividing two integers, use the **%** operator (called modulus):

`remainder = 7 % 4`

- The value of remainder will be 3
- Sometimes called modulo divide
- `8 % 3`

- Examples

`8 % 3`

Value

2

`2 % 5`

2

`10 % 7`

3

`6 % 2`

0



A Simple Example:

```
32 # Convert Baisas to OR and Baisas
33 baisas= 1729
34 omr = baisas // 1000 # Calculates the number of OR
35 baisas = baisas % 1000 # Calculates the number of Baisas
36 print("I have", omr , "OR and", baisas, "baisas")
37
```

- What is the result?

I have 1 OR and 729 Baisas



Integer Division and Remainder Examples

- Hand
- pe
- dc
- ce

Table 3 Floor Division and Remainder

Expression (where $n = 1729$)	Value	Comment
$n \% 10$	9	For any positive integer n , $n \% 10$ is the last digit of n .
$n // 10$	172	This is n without the last digit.
$n \% 100$	29	The last two digits of n .
$n \% 2$	1	$n \% 2$ is 0 if n is even, 1 if n is odd (provided n is not negative)
$-n // 10$	-173	-173 is the largest integer ≤ -172.9 . We will not use floor division for negative numbers in this book.



Calling functions

- Recall that a **function** is a collection of programming instructions that carry out a particular *task*.
- The `print()` function can display information, but there are many other functions available in Python.
- When calling a function you must provide the correct number of **arguments**
 - The program will generate an **error** message if you don't
 - For example, if you call

```
abs(-10, 2)
```

or

```
abs()
```

your program will generate an **error** message because `abs()` takes only one argument.



Calling functions that return a value

- Most functions **return** a value. That is, when the function completes its task, it passes a value back to the point where the function was called.

- For example:

```
>>> abs(-173) #returns the value 173.
```

- The value returned by a function can be stored in a variable:

```
>>> distance = abs(x)
```

- You can use a function call as an argument to the **print** function

- What is the result of

```
>>> print(abs(-173))
```

```
>>> 173
```




Built in Mathematical Functions

Table 4 Built-in Mathematical Functions

Function	Returns
<code>abs(x)</code>	The absolute value of x .
<code>round(x)</code> <code>round(x, n)</code>	The floating-point value x rounded to a whole number or to n decimal places.
<code>max(x₁, x₂, ..., x_n)</code>	The largest value from among the arguments.
<code>min(x₁, x₂, ..., x_n)</code>	The smallest value from among the arguments.

- Examples:

```
>>> round(45.347)      #returns the value 45
>>> round(45.347, 2)   #returns the value 45.35
>>> min(7.25, -1.95, 5.95, 6.05)    #returns the value -1.95
```



Python libraries (modules)

- A **library** is a collection of code, written and compiled by someone else, that is ready for you to use in your program
- A **standard library** is a library that is considered part of the language and must be included with any Python system.
- Python's standard library is organized into **modules**.
 - Related functions and data types are grouped into the same module.
 - Functions defined in a module must be explicitly loaded into your program before they can be used.
- **Built-in** functions are a small set of functions that are defined as a part of the Python language
 - They can be used without importing any modules



Using functions from the Math Module

- For example, to use the `sqrt()` function, which computes the square root of its argument:

```
# First include this statement at the top of your  
# program file.
```

```
from math import sqrt
```

```
# Then you can simply call the function as
```

```
x = 2
```

```
y = round(sqrt(x), 3)
```

```
print(y)           # 1.414
```




Functions from the Math Module

Table 5 Selected Functions in the math Module

Function	Returns
<code>sqrt(x)</code>	The square root of x . ($x \geq 0$)
<code>trunc(x)</code>	Truncates floating-point value x to an integer.
<code>cos(x)</code>	The cosine of x in radians.
<code>sin(x)</code>	The sine of x in radians.
<code>tan(x)</code>	The tangent of x in radians.
<code>exp(x)</code>	e^x
<code>degrees(x)</code>	Convert x radians to degrees (i.e., returns $x \cdot 180/\pi$)
<code>radians(x)</code>	Convert x degrees to radians (i.e., returns $x \cdot \pi/180$)
<code>log(x)</code> <code>log(x, base)</code>	The natural logarithm of x (to base e) or the logarithm of x to the given <i>base</i> .



Floating-point to integer conversion

- You can use the function `int()` and `float()` to convert between integer and floating point values:

```
balance = total + tax    # balance: float  
dollars = int (balance) # dollars: integer
```

You lose the fractional part of the floating-point value (no rounding occurs)



Arithmetic Expressions

Table 6 Arithmetic Expression Examples

Mathematical Expression	Python Expression	Comments
$\frac{x + y}{2}$	<code>(x + y) / 2</code>	The parentheses are required; <code>x + y / 2</code> computes $x + \frac{y}{2}$.
$\frac{xy}{2}$	<code>x * y / 2</code>	Parentheses are not required; operators with the same precedence are evaluated left to right.
$\left(1 + \frac{r}{100}\right)^n$	<code>(1 + r / 100) ** n</code>	The parentheses are required.
$\sqrt{a^2 + b^2}$	<code>sqrt(a ** 2 + b ** 2)</code>	You must import the <code>sqrt</code> function from the <code>math</code> module.
π	<code>pi</code>	<code>pi</code> is a constant declared in the <code>math</code> module.



Arithmetic Expressions Examples

- Evaluate the following expression:

$7 * 10 - 5 \% 3 * 4 + 9$

$(7 * 10) - 5 \% 3 * 4 + 9$

$70 - 5 \% 3 * 4 + 9$

$70 - (5 \% 3) * 4 + 9$

$70 - 2 * 4 + 9$

$70 - (2 * 4) + 9$

$70 - 8 + 9$

$(70 - 8) + 9$

$62 + 9$

71

- What about this: **$(7 * (10 - 5) \% 3) * 4 + 9$**



More Examples

- What is the Python expressions of the following mathematical notation?

$$c = \sqrt{a^2 + b^2 - 2ab \cos t}$$

```
c = sqrt(a ** 2 + b ** 2 - 2 * a * b * cos(t))
```

- What is the mathematical notation of the following Python expression?

```
g = 4 * n ** 2 * (a ** 3 / (p ** 2 * (x + y)))
```

$$g = 4n^2 \frac{a^3}{p^2(x+y)}$$



Roundoff Errors

- Floating point values are not exact
 - This is a limitation of binary values; not all floating point numbers have an exact representation
- Example:

```
In [67]: price = 4.35
...: quantity = 100
...: total = price * quantity
...: # Should be 100 * 4.35 = 435.00
...: print(total)
...:
434.99999999999994
```

- You can deal with roundoff errors by
 - rounding to the nearest integer or by
 - displaying a fixed number of digits after the decimal separator



Unbalanced Parentheses

- Consider the expression:

$((a + b) * t / 2 * (1 - t))$

What is wrong with the expression?

- Now consider this expression.

$(a + b) * t) / (2 * (1 - t))$

This expression has three "(" and three ")", but it still is not correct

- At any point in an expression the count of "(" must be greater than or equal to the count of ")"
- At the end of the expression the two counts must be the same



Additional Programming Tips

- Use Spaces in expressions

```
totalCans = fullCans + emptyCans
```

- Is easier to read than

```
totalCans=fullCans+emptyCans
```

- Other ways to import modules:

```
# imports the functions listed  
from math import sqrt, sin, cos
```

```
# imports all functions from the module  
from math import *
```

```
# imports all functions from the module  
import math
```

- If you use the last style you have to add the module name and a "." before each function call

```
y = math.sqrt(x)
```



Combining Assignment and Arithmetic

In Python, you can combine arithmetic and assignment. For example,

```
total += cans           #is a shortcut for  
total = total + cans
```

```
total *= 2              #is a shortcut for  
total = total * 2
```

```
#Then an increment by one can be written as  
total += 1
```


2.3 Problem Solving

DEVELOP THE ALGORITHM FIRST, THEN WRITE THE PYTHON



2.3 Problem Solving: First by Hand

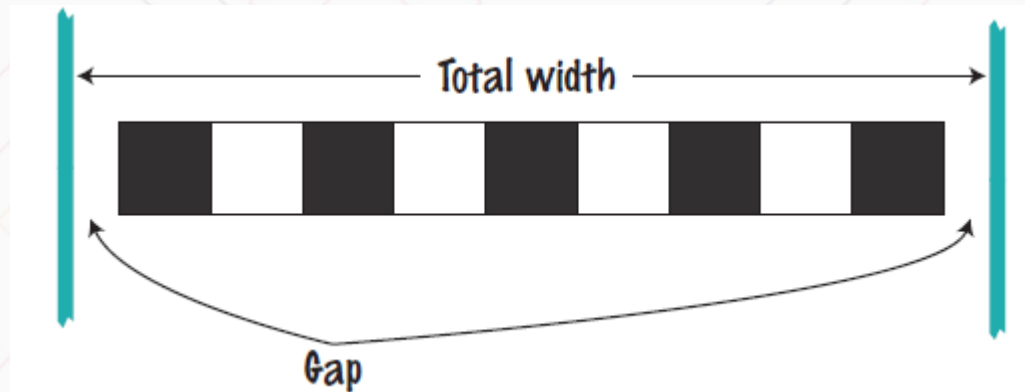
- A very important step for developing an algorithm is to first carry out the computations by hand.

- If you can't compute a solution by hand, how do you write the program?

- **Problem:**

A row of black and white tiles needs to be placed along a wall. For aesthetic reasons, the architect has specified that the first and last tile shall be black.

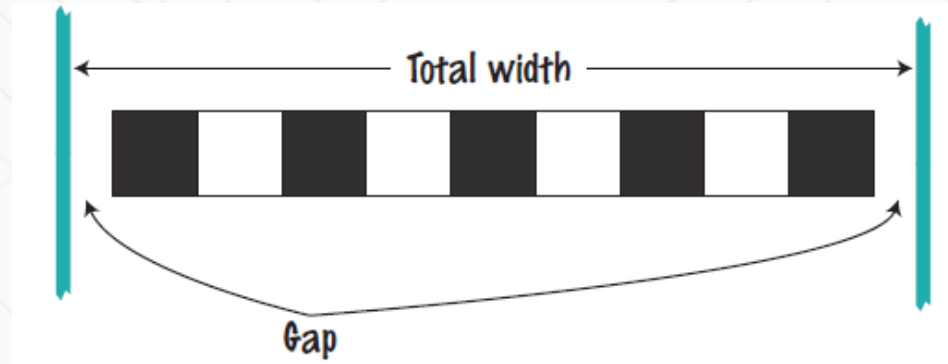
Your task is to compute the number of tiles needed and the gap at each end, given the space available and the width of each tile.





Start with example values

- Givens
 - Total width: 100 inches
 - Tile width: 5 inches
- Test your values
 - Let's see... $100/5 = 20$, perfect! 20 tiles. No gap.
 - But wait... BW...BW "...first and last tile shall be black."
- Look more carefully at the problem....
 - Start with one black, then some number of WB pairs

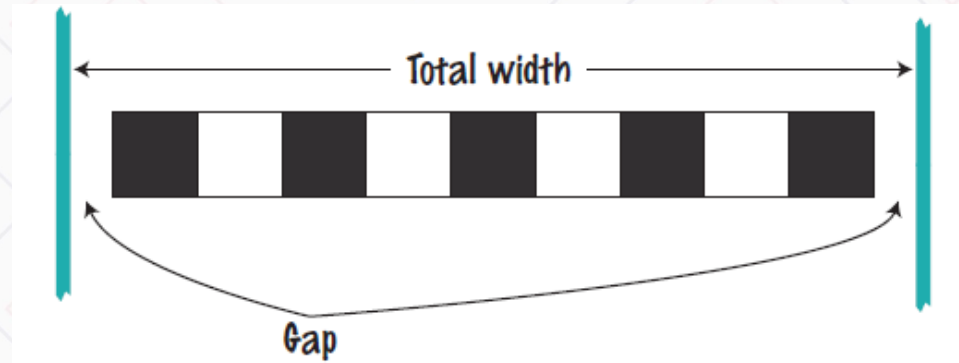


- Observation: each pair is 2x width of 1 tile
 - In our example, $2 \times 5 = 10$ inches



Keep applying your solution

- `totalWidth = 100`
- `tileWidth = 5`



- Calculate total width of all tiles
 - One black tile: 5
 - 9 pairs of BWs: 90
 - Total tile width: 95
- Calculate gaps (one on each end)
 - $100 - 95 = 5$ total gap
 - $5 \text{ gap} / 2 = 2.5$ at each end



Now devise an algorithm

- Use your example to see how you calculated values
- How many pairs?
Note: must be a whole number
Integer part of: $(\text{totalWidth} - \text{tileWidth}) / (2 \times \text{tileWidth})$
- How many tiles?
 $1 + 2 \times \text{numberOfPairs}$
- Gap at each end
 $(\text{totalWidth} - \text{numberOfTiles} \times \text{tileWidth}) / 2$



The algorithm

- 1) Calculate the number of pairs of tiles
`NumberOfPairs = int((totalWidth - tileWidth) / (2 * tileWidth))`
- 2) Calculate the number of tiles
`NumberOfTiles = 1 + (2 * numberOfPairs)`
- 3) Calculate the gap
`GapAtEachEnd = (totalWidth - numberOfTiles * tileWidth) / 2`
- 4) Print the `NumberOfPairs`
- 5) Print the total number of tiles in the row `NumberOfTiles`
- 6) Print the gap `GapAtEachEnd`



Summary: operators

- The **assignment** operator = does not denote mathematical **equality**.
- The / operator performs a **division** yielding a value that may have a fractional value.
- The // operator performs a division, the **remainder is discarded**.
- The % operator computes the **remainder** of a floor division.



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Summary: python overview

- The Python **library** declares many mathematical **functions**, such as **sqrt()** and **abs()**
- Python libraries are grouped into **modules**. Use the **import** statement to use **methods** from a module.