

FileClient:

```

main() {
    new FileClient();
    Naming.rebind("rmi://localhost:arg[1] ✓
                file client")
    client.loop();
}

void loop() {
    while (true) {
        writeBackThread.start();
        read filename or quit
        read w or r ↓
        if writeback
        file.upload()
        exit!
        writeBackThread.kill();
        if the requested file is not
        in the cache {
            if the current cached file
            is dirty
                file.upload();
            file.download(filename, w);
            file.launchEditor(w);
        }
    }
}

boolean writeback() {
    file.state = writeback;
}

boolean invalidate() {
    file.state = invalid;
}

```

FileServer:

```

main() {
    new FileServer();
    Naming.rebind("rmi://localhost:arg[1]
                /fileserver");
    while (true)
        if receiving quit or exit
        ↓ save all cached files
        exit;
}

boolean upload(String client, String filename,
               FileContents contents) {
    search file cache for filename
    create a file if not found.
    file.upload(client, contents);
}

For each cached file object:
    synchronized boolean upload(client, contents)
    for each client sharing this file
        Naming.lookup(...);
        client.invalidate();
        empty this list;
        save contents in this cache.
        change this file state;
}

FileContents download(String client, String filename,
                      String mode) {
    search file cache for filename
    send null, if not found
    file.download(client, mode);
}

```


For each cached file object:
synchronized FileContents download
(client, ^{r, w} mode)

change this file state;

if necessary, call

* ← client.writeback();

return FileContents;

}