GL/display/display continuer/display jouer

debut

Display jouer

Display scores

Display nombre de vie

fin

GL/display/display jouer

debut

Display map

fin

GL/display/display instructions

debut

Display background

fin

GL/display/display scores

debut

Display background

fin

GL/display/display son

debut

Display background

fin

GL/input/input souris

debut

Input mouse motion

Input mouse motion

fin

GL/input/input manette

debut

up

x

down

fin

GL/input/input clavier

debut

up

entrer

down

fin

GL/Levels/LVL1/update/keyboard

debut

c

Clavier

manette

m

s

souris

fin

GL/init Levels/init LVL2/

debut

Init map

Init son

init tools

Init enigme LVL2

Init help-LVL2

Init ennemi lvl 2

init b-g LVL2

fin

GL/display /display menu

debut

Display background

Display boutons

fin

GL/display

debut

f=0

Display menu

F=1

Display continuer

f=2

Display jouer

Display instructions

F=3

**F=4**

Display scores

**F=5**

Display son

fin