The story of the game as the world has become a matriarchal society (dominated/majority are females), and it will be showed how a male/man character trying to be success in this society (social adventure game? /life stimulator) as a minority. Basically, the world that presenting as much like the same as what we experienced except the part of the gender was switched. The character might able to change their hair color (not sure). Each states the male character encounter some trouble in the design situation [ norms that boys needed to be quiet;warm;caring and etc, being strong and naughty will not be accept]

