

# MARYYANN LANDLORD

Animator

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**SUMMARY:** 5 years experience in 3d digital animation & proficient knowledge of computer programming

## EXPERIENCE

### MOJO GAME STUDIO - ANIMATION INTERN

summer 2014 - spring 2015

Produced main character animations with 3Ds Max for first person role-playing game Aderyn's Cradle. Worked on a team of programmers and artists for game Kickstarter in Summer 2015.

### PROFESSOR ASSISTANT - ANIMATION & 3D MODELER

fall 2013 - spring 2014

Collaborated on projects with Fine Arts professor Andrew Johnson involving film, animation, 3D modeling and visual design.

### THE TARTAN - COMICS LAYOUT ARTIST & PHOTOGRAPHER

fall 2013 - present

Provide photos for various campus events. Responsible for managing and creating comics, puzzles and other art assests for Carnegie Mellon's student newspaper, The Tartan.

### IVY EDUCATION - DESIGN INTERN

summer 2013

Designed logos and company webiste which assisted exchange students apply for colleges in the United States.

## EDUCATION

**Carnegie Mellon University**  
CLASS of 2016

**Major:** Fine Arts  
Concentration in Animation

**Notable Courses:**  
Experimental Animation

Fundamentals of Programming  
and Computer Science

Principles of Imperative Computation

## HONORS

1st place Game  
Creation Society  
2013-2014

Art Garage Animation  
Jam Winner

TartanHacks Winner

Pennapps  
Hackathon Winner

National Scholastic  
Gold Key Winner

## SKILLS

Maya  
Motion Capture  
3ds Max  
Adobe Suite  
Blender  
Rhino  
Objective C  
Python  
HTML 5 & CSS  
Open Processing  
Photography  
Calligraphy  
Spanish/Chinese

**Last Updated April 2015**