

# MARYYANN LANDLORD

ANIMATOR

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**SUMMARY:** 5 years experience in 3d digital animation & proficient knowledge of computer programming

## EXPERIENCE

### DISNEY RESEARCH - DIGITAL ARTIST INTERN

summer 2015 - present

Produced a variety of digital assets, including animation, 3d modeling, motion graphics, and concept art for numerous research based projects.

### CMU RESEARCH ASSISTANT - ANIMATION INTERN

summer 2015 - present

Created animations for CMU's HCI Articulab Chinese Alex project. Will present project in the World Economic Forum (Annual Meeting of the New Champions) in September 2015.

### MOJO GAME STUDIOS - ANIMATION INTERN

summer 2014 - spring 2015

Made main character animations in 3Ds Max for first person role-playing game Aderyn's Cradle. Worked on a team of programmers and artists for game Kickstarter in Summer 2015.

### TEACHING ASSISTANT - ANIMATION & 3D MODELER

fall 2013 - spring 2014

Collaborated on projects with CMU Fine Arts professor Andrew Johnson involving film, animation, 3D modeling and visual design.

### IVY EDUCATION - DESIGN INTERN

summer 2013

Designed logos and company website which assisted foreign exchange students apply for colleges in the United States.

## EDUCATION

**Carnegie Mellon University**  
CLASS of 2016

**Major:** Bachelor of Fine Arts  
Electronic Time Based Media

### Notable Courses:

Experimental Animation

Intro to Motion Capture

Fundamentals of Programming  
and Computer Science

Principles of Imperative Computation

## HONORS

ACM SIGGRAPH 2015  
Student Volunteer

1st place CMU  
Game Creation  
Society

Art Garage Animation  
Jam Participant

TartanHacks Winner

Pennapps  
Hackathon Winner

Dean's List

## SKILLS

Maya  
Zbrush  
Adobe Suite  
Motion Capture  
3ds Max  
Rhino  
Objective C  
Python  
HTML 5 & CSS  
Photography  
Calligraphy  
Chinese