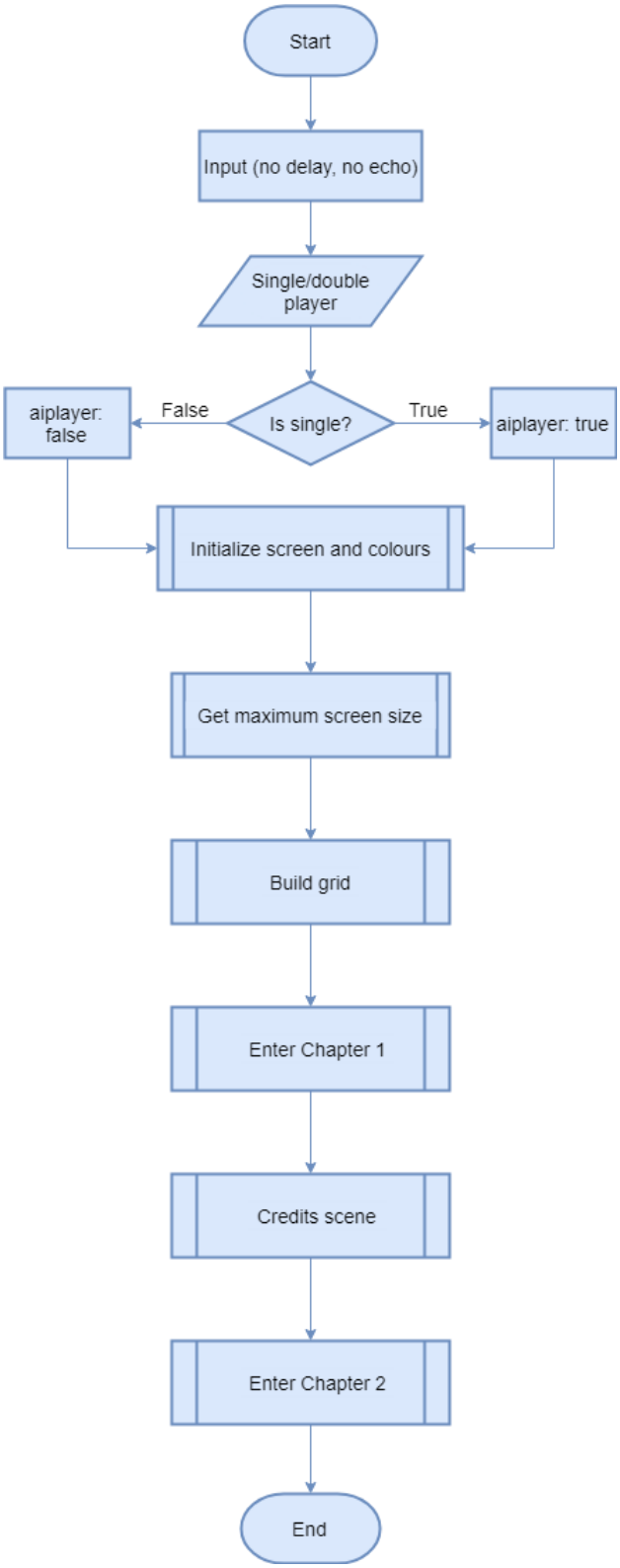
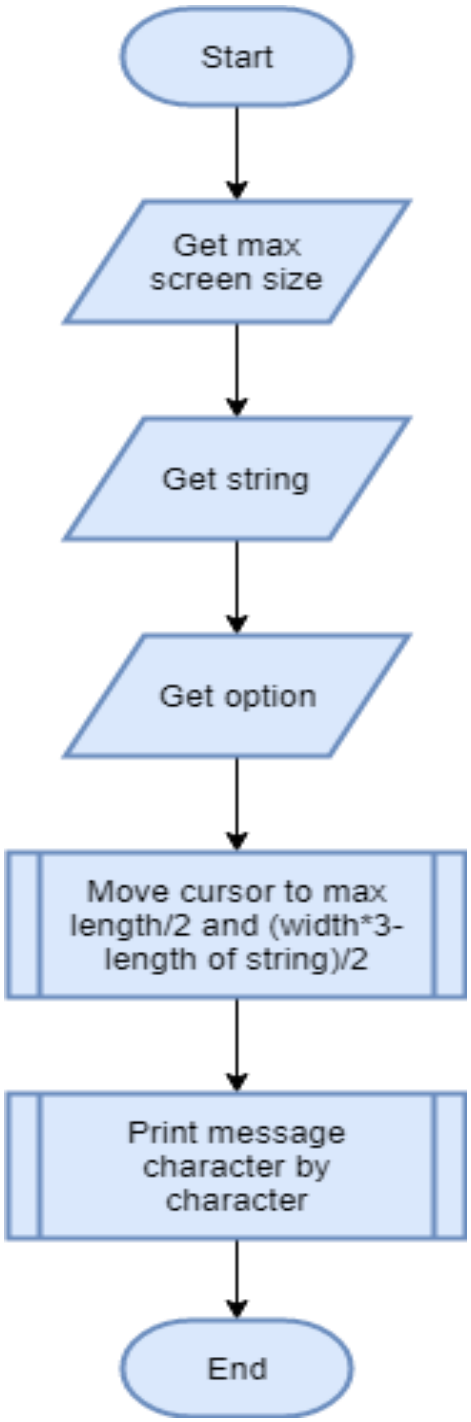
PROJECT FLOWCHARTS

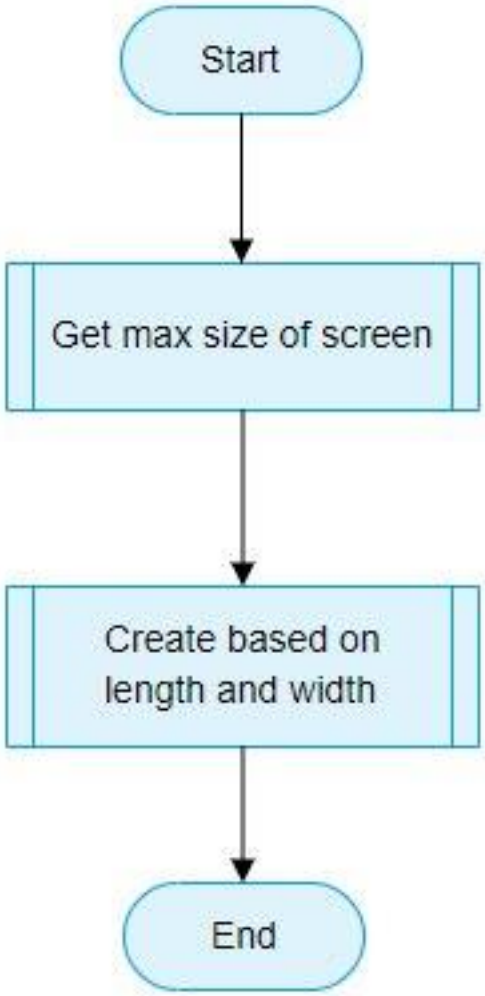
1. Main (driver code)



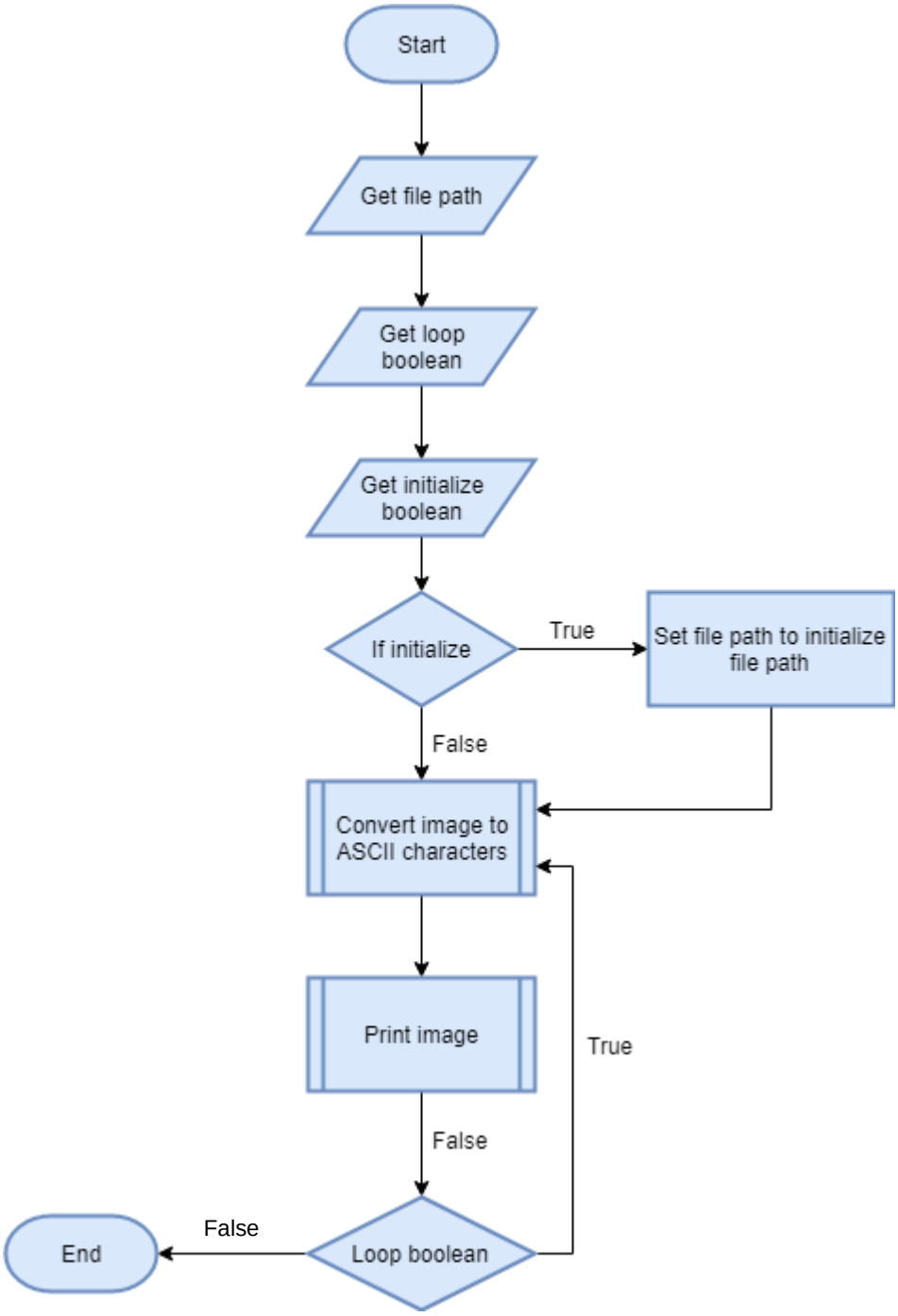
2. Print


Start
Get max screen size
Get string
Get option
Move cursor to max length/2 and (width*3-length of string)/2
Print message character by character
End

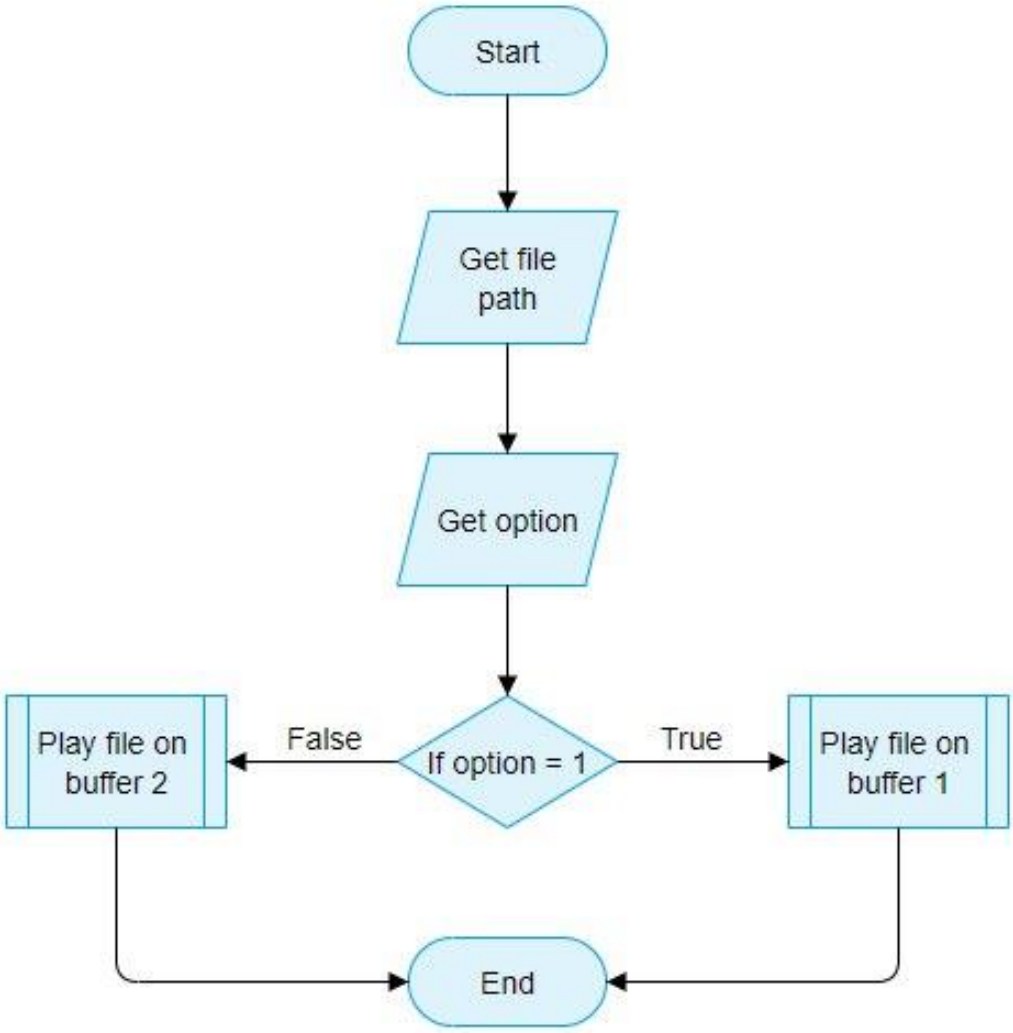
3. Grid constructor



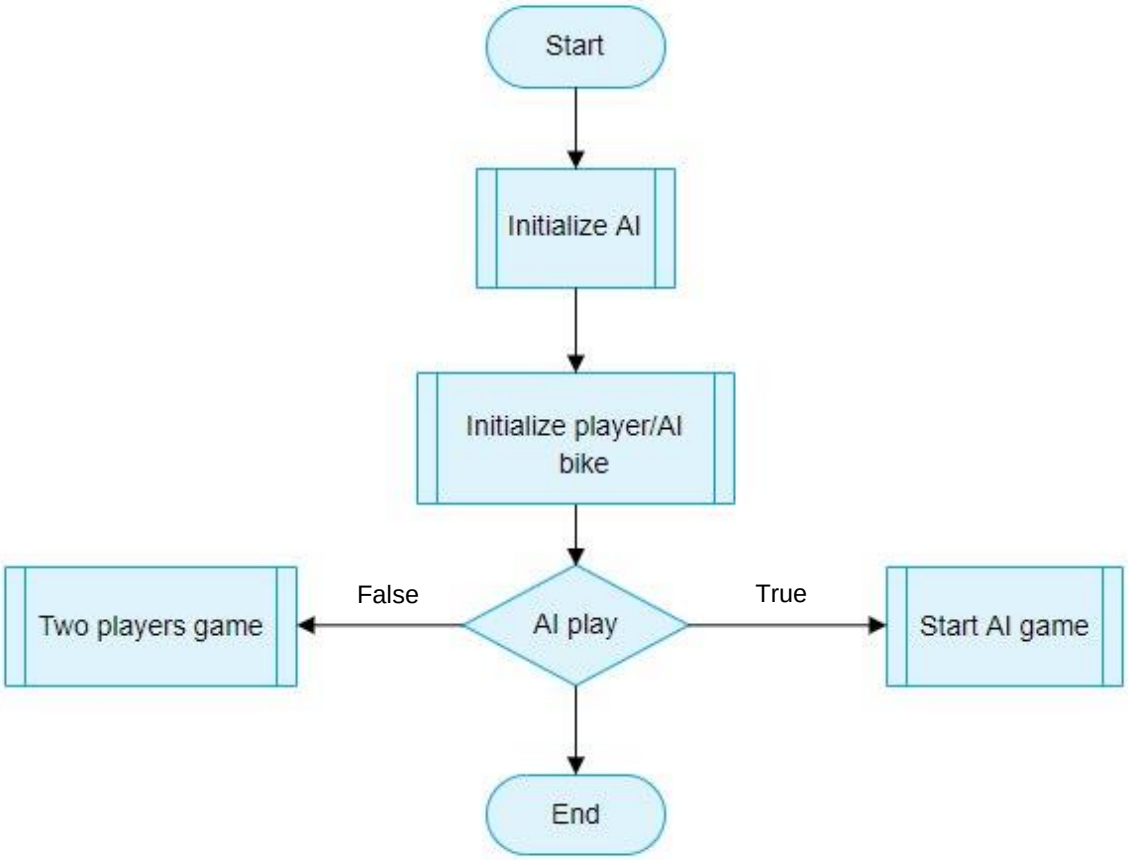
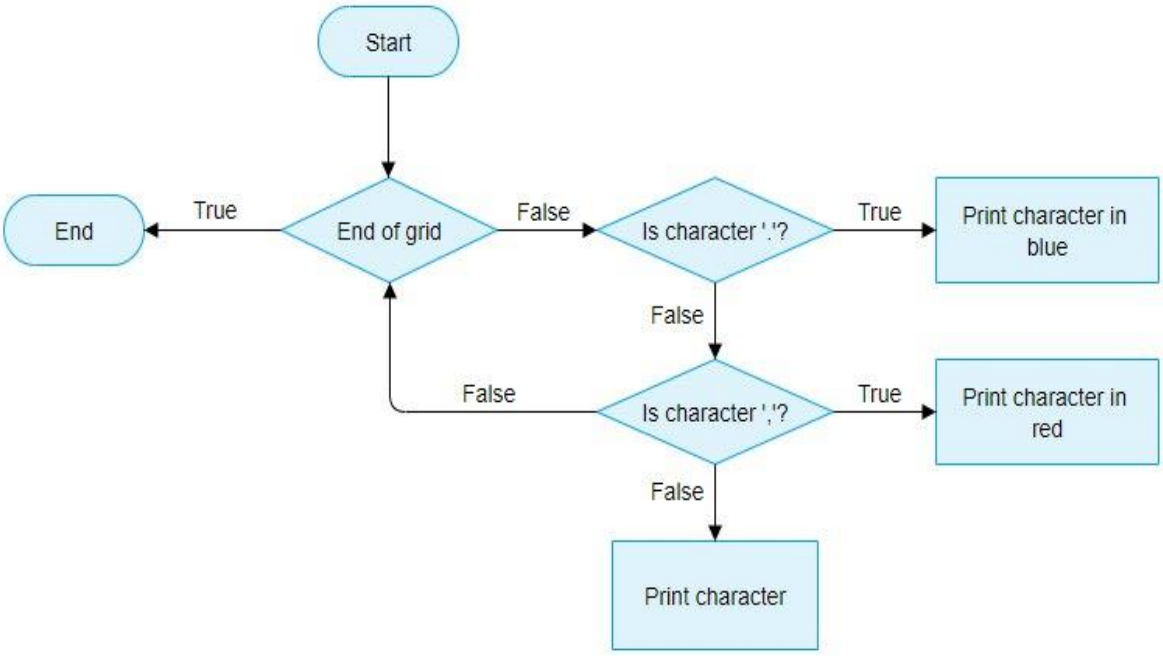
4. Display image



5. Play sound


Start
Get file path
Get option
If option = 1
False
True
Play file on buffer 2
Play file on buffer 1
End

6. Game


Start
Initialize AI
Initialize player/AI bike
AI play
False
True
Two players game
Start AI game
End

7. Grid output