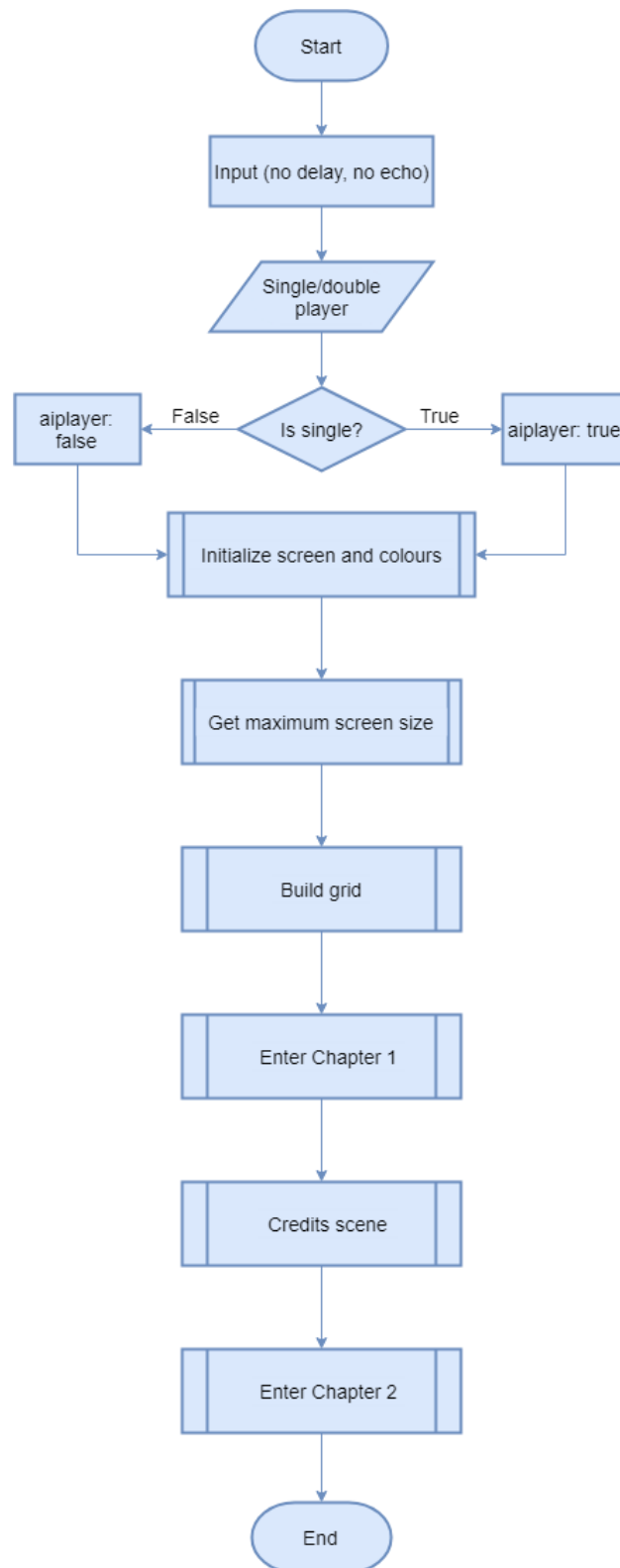
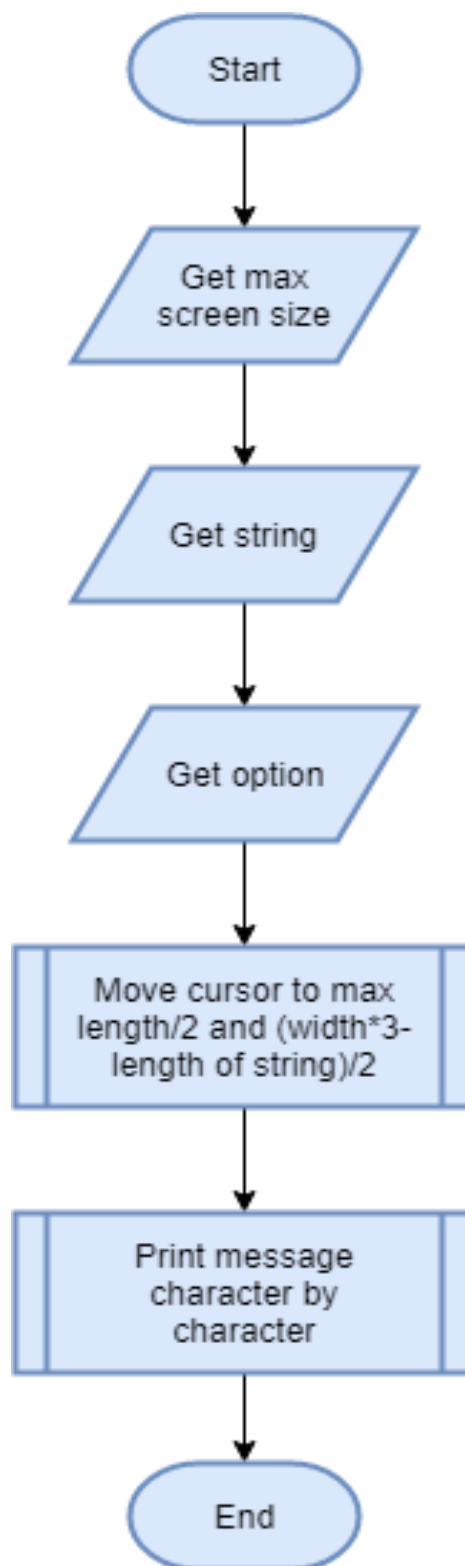


# PROJECT FLOWCHARTS

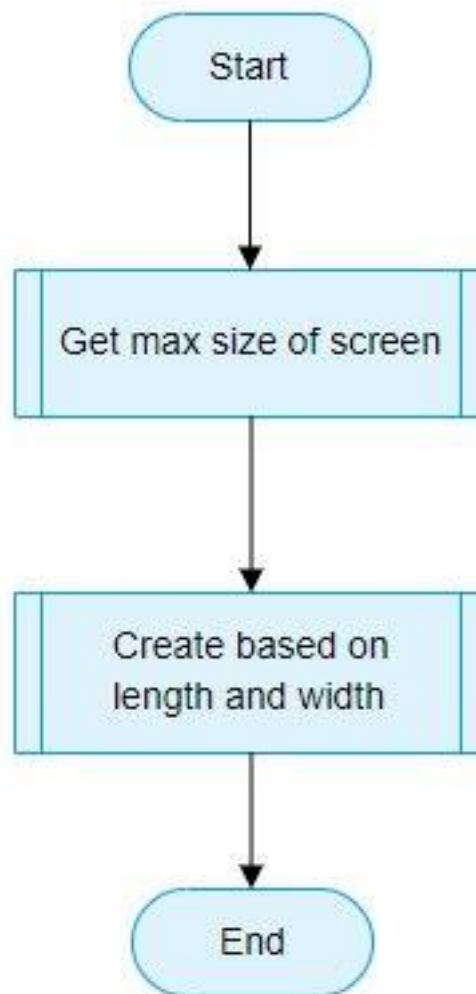
## 1. Main (driver code)



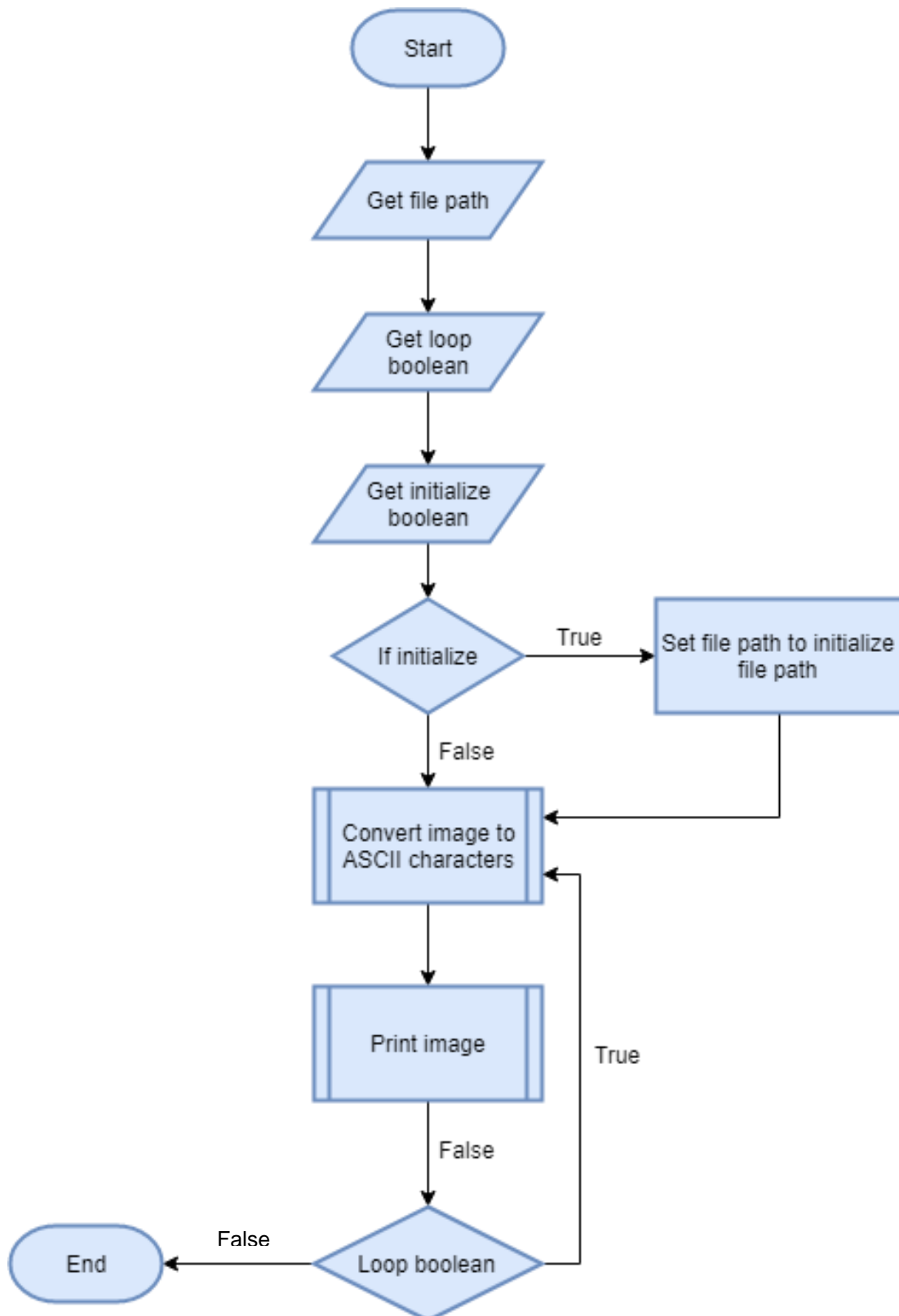
## 2. Print



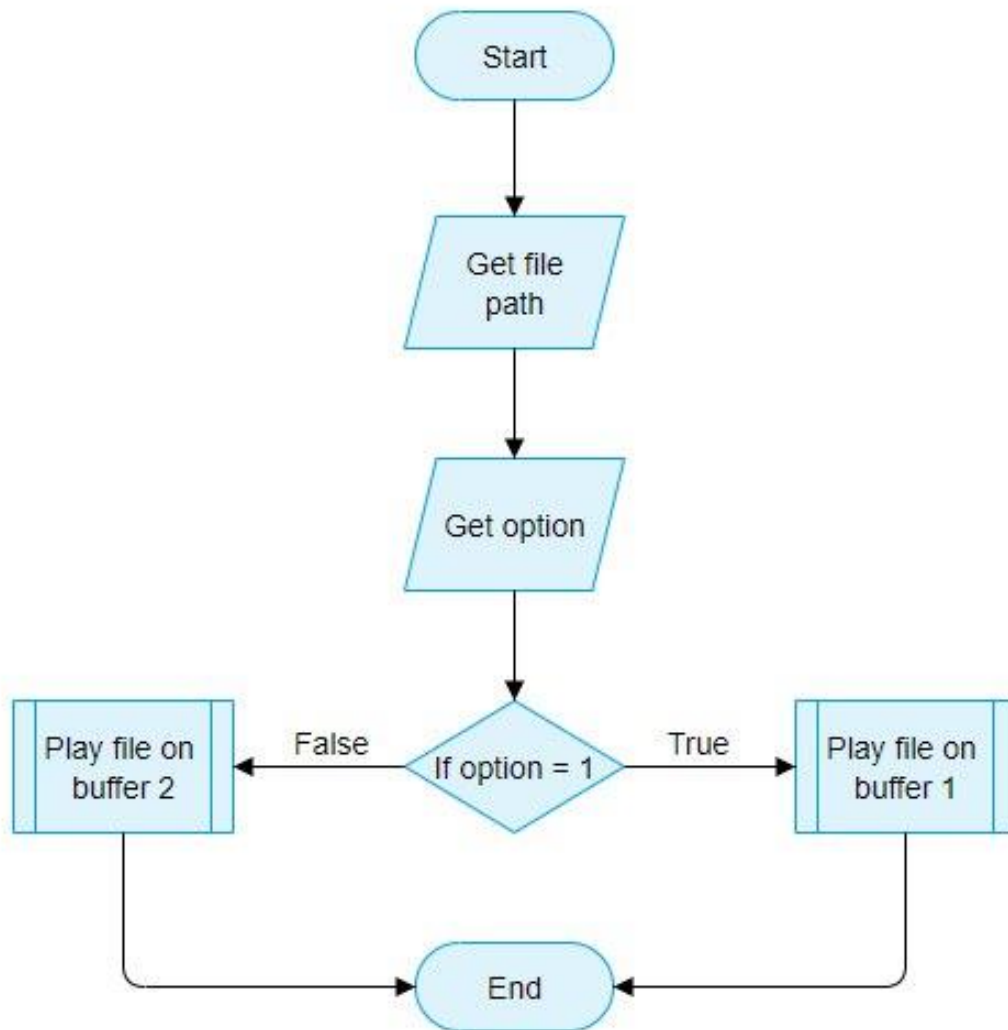
### 3. Building grid



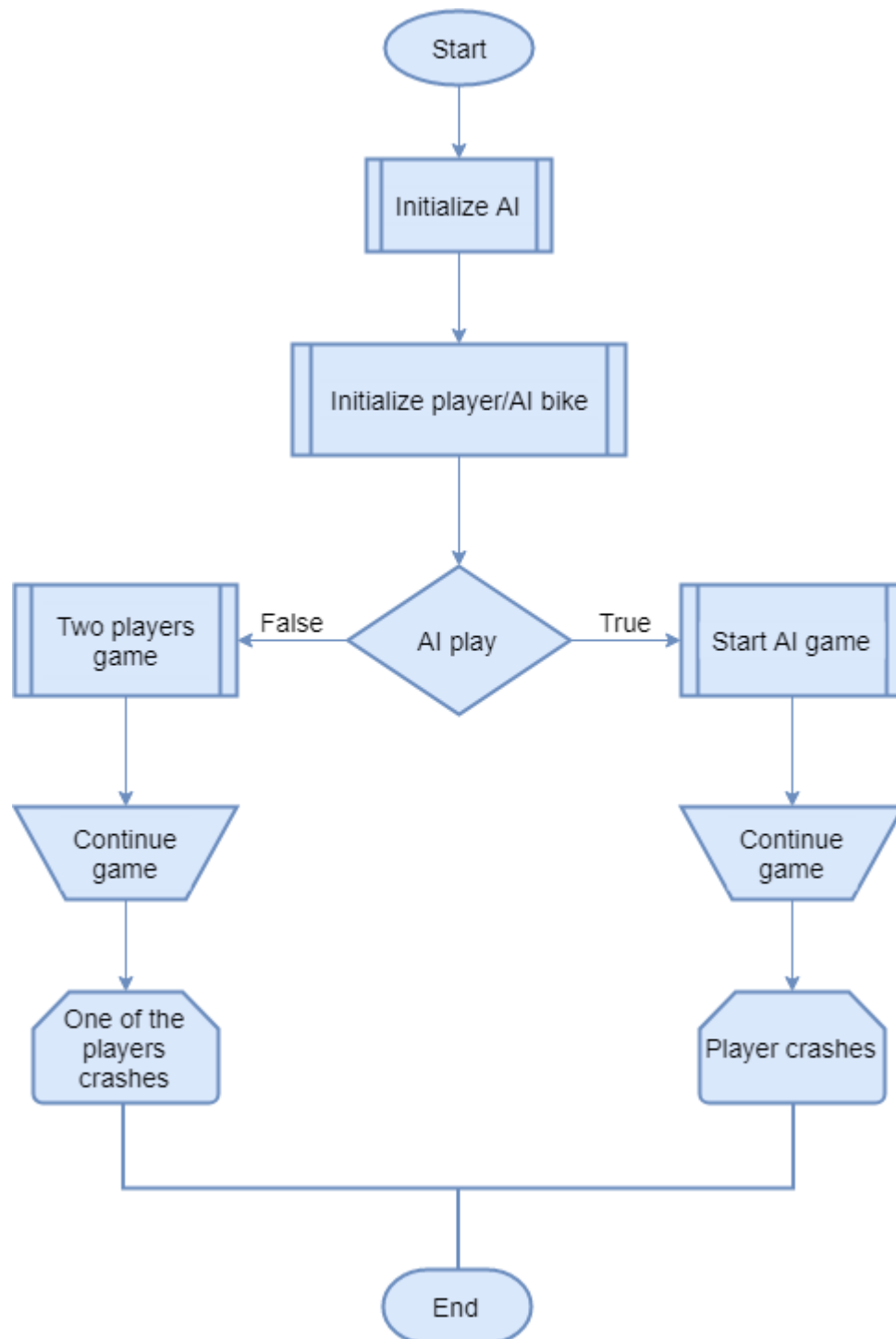
#### 4. Display image



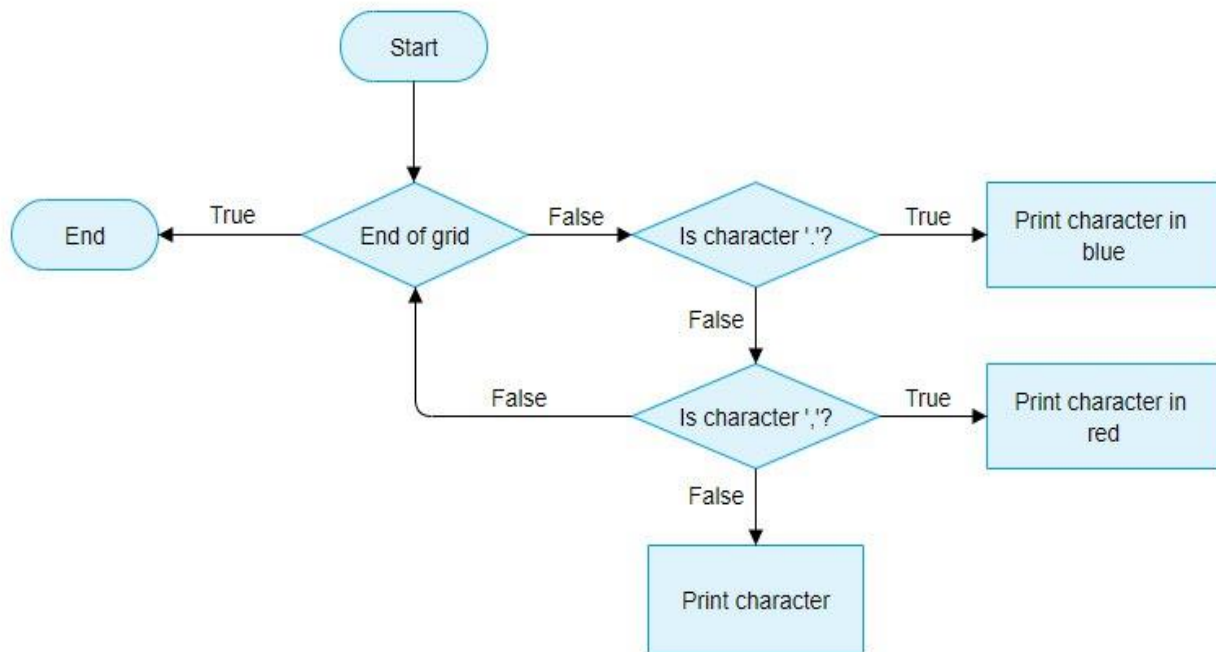
## 5. Play sound



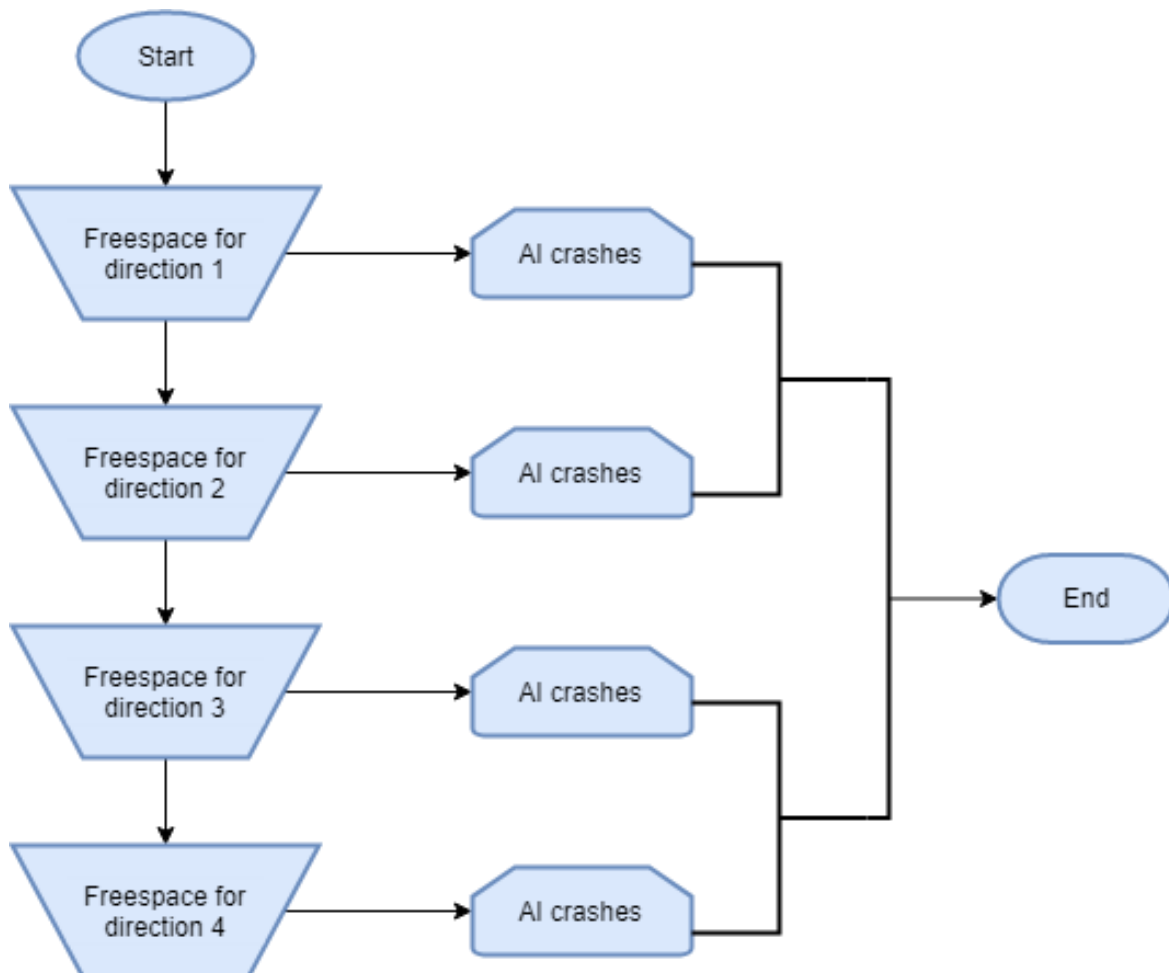
## 6. Game



## 7. Grid output

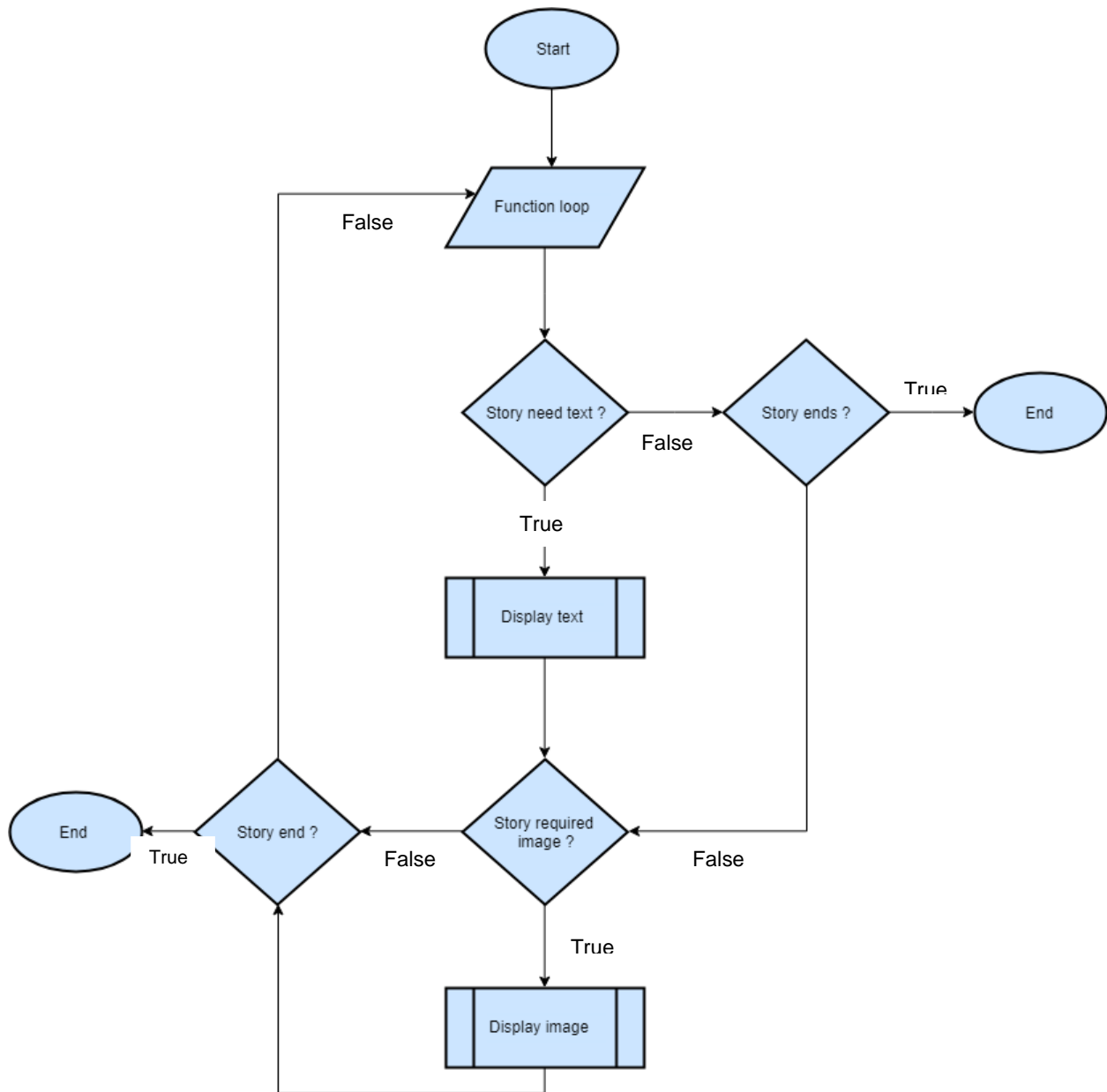


## 8. AI Movement

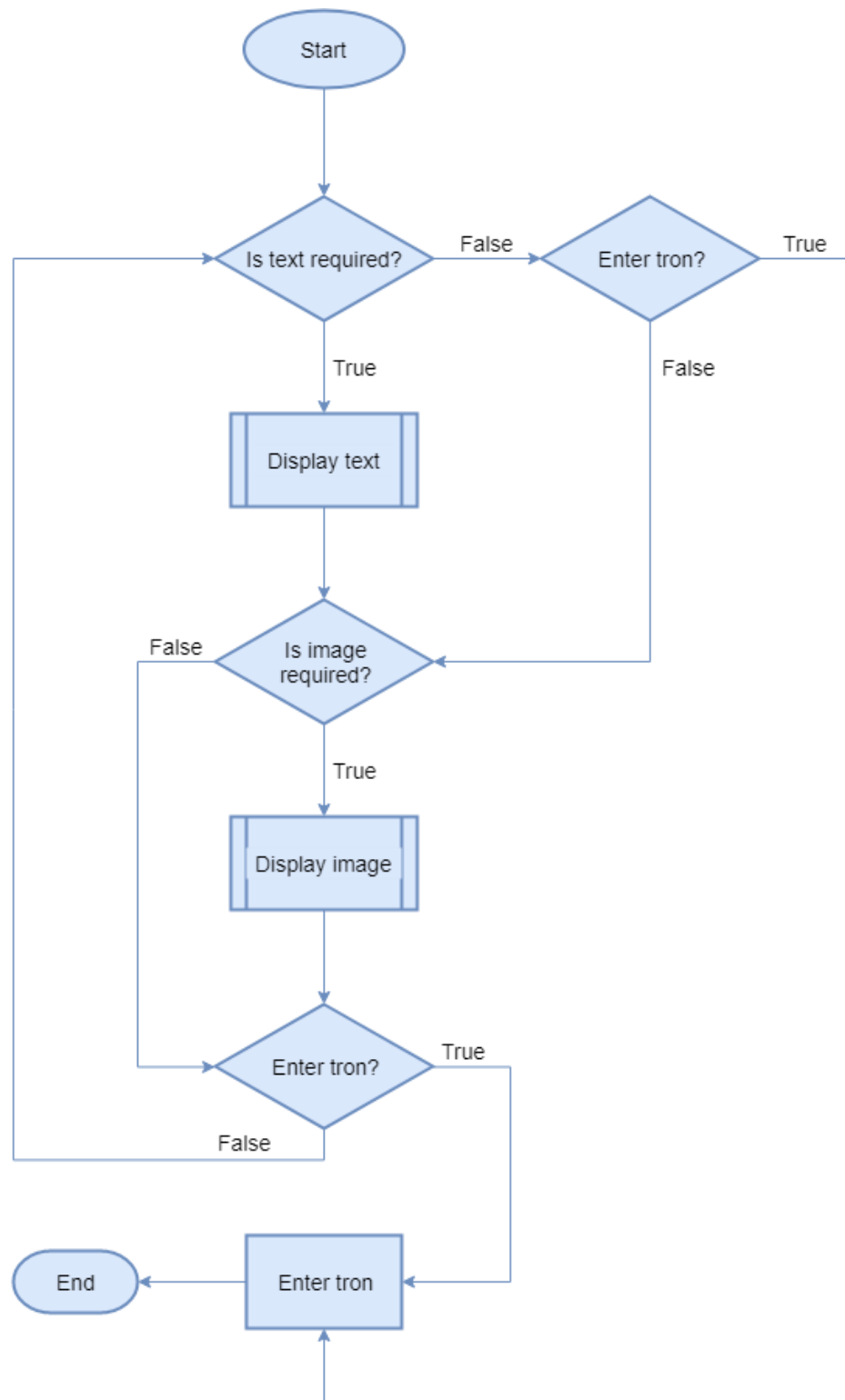




## 9. Chapter 1



10. Chapter 2



11. Chapter 3

