Maria Matyukhina

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As an Artificial Intelligence student, I possess hands-on experience in programming, game design, and digital art. I am known for my diligent work ethic and enthusiasm, excelling in collaborative environments, and fostering strong teamwork.

Education

➢ Currently studying Artificial Intelligence in fourth semester at Technische Hochschule Deggendorf in English.

Working Experience

➢ In IT:
   o Participating in Codewars 2021 and 2022.
   o Creating a platformer game in Unity as an Internal Assessment for International Baccalaureate.
   o Contributed to a collaborative group project focused on developing a chatbot with AI core functionality, designed to offer wine recommendations for food pairings.
   o Created a recommendation system using machine learning to predict company bankruptcy. Utilized user input data and financial indicators to develop an accurate model, aiding in risk management and decision-making.

➢ In Digital Art:
   o Working as freelancer by taking commissions.
   o Character design for my game.
   o Character design for Original Characters.

Volunteering

➢ Sharing food and essentials with association Gats De Gràcia.

Key skills

➢ Languages:
   o English (C2)
   o German (B1)
   o Russian (Native)
   o Spanish (B2)
   o Catalan (B2)

➢ Programming languages:
   o Java
   o Python
   o C++
   o C#
   o CSS
   o R
   o Java Script
   o SQML

➢ Media skills:
   o Photoshop
   o Lightroom
   o Design
   o Digital Art

➢ Soft skills:
   o Open-minded
   o Creative thinking
   o Communicative
   o Team worker
   o Critical thinking
   o Problem solving