



## Maria Matyukhina

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Germany

As an Artificial Intelligence student, I possess hands-on experience in programming, game design, and digital art. I am known for my diligent work ethic and enthusiasm, excelling in collaborative environments, and fostering strong teamwork.

### Education

- Currently studying Artificial Intelligence in fourth semester at Technische Hochschule Deggendorf in English.

### Working Experience

- In IT:
  - Participating in Codewars 2021 and 2022.
  - Creating a platformer game in Unity as an Internal Assessment for International Baccalaureate.
  - Contributed to a collaborative group project focused on developing a chatbot with AI core functionality, designed to offer wine recommendations for food pairings.
  - Created a recommendation system using machine learning to predict company bankruptcy. Utilized user input data and financial indicators to develop an accurate model, aiding in risk management and decision-making.
  - Currently working in Technische Hochschule Deggendorf as a Computational Logic professor assistant
- In Digital Art:
  - Working as freelancer by taking commissions.
  - Character design for my game.

### Volunteering

- Sharing food and essentials with association Gats De Gràcia.

### Key skills

- Languages:
  - English (C2)
  - German (B1)
  - Russian (Native)
  - Spanish (B2)
  - Catalan (B2)
- Programming languages:
  - Java
  - Python
  - C++
  - C#
  - CSS
  - R
  - Java Script
  - SQL
- Media skills:
  - Photoshop
  - Lightroom
  - Design
  - Digital Art
- Soft skills:
  - Open-minded
  - Creative thinking
  - Communicative
  - Team worker
  - Critical thinking
  - Problem solving