# **CORE JAVA PROJECT: STUDENT GRADE CALCULATION**

# **Project Design:**

You need to implement a Student grade calculation system in Java. Here, data is available in an array of objects.

If the given object has any data errors, then, the program has to return appropriate error messages. On the other hand, if given object has no validation errors, then, we need to find the grade and print the same.

# Packages Used:

Package 1: com.mile1.bean - All bean classes are defined.

Package 2: com.mile1.exception –All the used defined exceptions are defined.

Package 3: com.mile1.**service**—All functional classes are defined.

Package 4: com.mile1.main -- A class with main function is defined.

## Package 1: **com.mile1.bean**

## **Description of the class:**

Class Student	
Variables	Description
	Instance variables
String name;	
int marks[];	
// note: need to allocate an int array of size 3	
Constructors	// To be Auto generated
<pre>public Student() {</pre>	
}	
<pre>public Student(String name, int[] marks )</pre>	
{	
// do the initialization	
}	
Methods	// To be Auto generated
Provide public Getters And public Setters for	
all instance variables	

# Package 2: **com.mile1.exception**

# **Description of the class:**

All the classes in this package should *extend* the Exception class.

Class	Method	Description
NullMarksArrayException	<pre>public String toString()</pre>	
	{	Return
	}	"NullMarksArrayException
		occurred" inside the toString()
		function.
NullNameException	<pre>public String toString()</pre>	
	{	Return
	}	"NullNameException occurred"
		inside the toString() function.
NullStudentException	public String toString()	
_	[ {	Return
		"NullStudentException occurred"
	}	inside the toString() function.
		·

# Package 3: com.mile1.service

# **Description of the class:**

Class StudentReport	
Method1	Description
public String <b>findGrade</b> (Student studentObject)	Only valid objects are passed to this function. So, just concentrate on the logic part.
{ // write code here	Get the marks from <i>studentObject</i> .
	if (any one of the marks is less than 35) then return the "F" grade; else
	Find the <b>sum</b> of all the marks. if sum is less than or equal to 150)
	then return "D" grade else if sum is greater than 150 and less than or equal to 200, Then return "C" grade.
	else if sum is greater than 200 and less than or equal to 250, then return "B" grade else if sum is greater than 250 and less than or equal
	to 300, then return "A" grade
}	[ ]

Method2	Description
public String validate	Check whether there is any null data in the given object.
(Student studentObject)	
throws NullStudentException,	If given Object itself is null, then,
NullNameException,	{
NullMarksArrayException	Throw the NullStudentException.
{	
	}
// write code here	Else we do the following:
	{
}	<ol> <li>Check whether name is null. If so, throw the NullNameException.</li> <li>Check whether marks array is null. If so, throw the NullMarksArrayException</li> <li>If NullNameException and NullMarksArrayException not thrown, all data is valid. We need to call the findGrade function that is in the same class. Return the message returned by this function.</li> </ol>

# Package3 com.mile1.service

# **Description of the class:**

Class StudentService		
Methods	Description	
<pre>public int findNumberOfNullMarks (Student data[]) {     // write code here }</pre>	This function is used to count the number of objects where the marks array is null.  Note: If you are not careful, you will get NullPointerException in this function.	
<pre>public int findNumberOfNullNames (Student data []) {     // write code here }</pre>	This function is used to count the number of objects where the name is null.  Note: If you are not careful, you will get NullPointerException in this function.	

```
public int
findNumberOfNullObjects
(Student data [])
{
      // write code here
}
```

This function is used to count the number of objects where the given object itself is null.

#### Hint:

To Check whether an object is null, use (obj== null);

**Note:** If you are not careful, you will get NullPointerException in this function.

### Package 4 com.mile1.main

#### **Description of the class:**

#### **MAIN METHOD:**

This main function used to call the various functions defined in StudentReport class and StudentService class.

Create an Object for StudentReport and do the following.

- 1) Call the validate function for all the objects available data [] array.
- 2) If any exception occurs display, the details of the exception occurred.
- 3) If no exception raised, then, print the result returned by the *validate function*.

Create an Object for StudentService. Using this object, do the following:

Call the findNumberOfNullMarks (data) function and print the result.

Call the findNumberOfNullNames (data) function and print the result.

Call the findNumberOfNullObjects (data) function and print the result.

# Sample main method looks like this:

```
Student data [] = new Student [4];
static
static {
       for (int i = 0; i < s.length; i++)
                                            data [i] = new Student ();
       data [0] = new Student ("Sekar", new int [] {35, 35, 35});
       data [1] = \text{new Student(null,new int[]}\{11,22,33\});
       data [2] = null;
       data [3] = new Student ("Manoj", null);
}
public static void main (String a []) {
       StudentService studentService = new StudentService ();
       StudentReport studentReport = new StudentReport ();
       System.out.println (" Grades Calculation: ");
       String x = null;
       for (int i = 0; i < data.length; i++) {
              try {x = studentReport.validate (data [i]);}
              catch (NullNameException e) {x="NullNameException occurred"; }
              catch (NullMarksArrayException e) {x="NullMarksArrayException occurred";}
              catch (NullStudentException e) { x="NullStudentException occurred "; }
              System.out.println ("GRADE="+x);
       }
       System.out.println ("Number of Objects with Marks array as null ="
              + studentService.findNumberOfNullMarks (data));
       System.out.println ("Number of Objects with Name as null="
              + studentService.findNumberOfNullNames(data));
       System.out.println ("Number of Objects that are entirely null="
              + studentService.findNumberOfNullObjects(data));
 }
```

# **SAMPLE OUTPUT:**

**Grades Calculation:** 

GRADE= D

GRADE= NullNameException occurred

GRADE= NullStudentException occurred

GRADE= NullMarksException occurred

Number of Objects with Marks array as null =1

Number of Objects with Name as null=1

Number of Objects that are entirely null=1

.....

#### A NOTE ON TEST CASES:

Your solution is tested with the following set of test cases.

# **GRADE CALCULATION FOR VALID OBJECT:**

TC1 -- Calculate the grade for **valid** objects – Check for A grade computation.

TC2 -- Calculate the grade for **valid** objects – Check for D grade computation.

TC3 -- Calculate the grade for **valid** objects – Check for F grade computation.

#### THROW ERROR MESSAGE FOR INVALID OBJECT:

Check whether the validate function handles the following situations.

TC4 -- If the Object is null, throw NullStudentException ().

TC5-- If the Name is null, throw NullNameException ().

TC6 -- If the Marks array is null, throw NullMarksArrayException ().

# **COUNTING THE NULL:**

TC7 – Test findNumberOfNullName function.

TC8 – Test findNumberOfNullObjects function.

TC9 -- Test findNumberOfNullMarks function.

## **SAMPLE INPUT2:**

```
data [0] = new Student ("A1", new int [] {72, 73, 74});
data [1] = new Student ("B1", new int [] {75, 76, 77});
data [2] = new Student ("C1", new int [] {99, 99, 99});
data [3] = new Student ("C3", new int [] {100, 100, 99});
data [4] = new Student ("B2", new int [] {13, 88, 13});
data [5] = new Student ("C3", new int [] {14, 14, 99});
data [6] = new Student ("A2", new int [] {77, 55, 12});
data [7] = new Student ("A5", new int [] {13, 88, 13});
```

# **SAMPLE OUTPUT2:**

Grades Calculation:

GRADE= B

GRADE= B

GRADE = A

GRADE= A

GRADE= F

GRADE = F

GRADE= F

GRADE = F

Number of Objects with Marks array as null =0

Number of Objects with Name as null=0

Number of Objects that are entirely null=0