# **Mason Competitive Cyber**



#### Forensics in the real world



- Digital Forensics (branch of Forensic science)
  - Computer Forensics
  - Mobile Device Forensics
    - Diff = integrated communication system + proprietary storage systems
  - Network Forensics
  - Database Forensics
- Gather data, analyze data, investigate devices, recover data found in devices, etc.
- Incident Response / SOC analyst
- Often involved with the criminal justice system
  - Providing evidence for a trial
- Tools often used
  - EnCase collection, analysis, & reporting
  - FTK (Forensic Toolkit) file discovery and volume replication
  - Helix non-destructive forensic analysis
  - Cracking tools cracking encrypted media
  - Other proprietary tools I don't know about, probably



#### Forensics in the CTF world



- Imbedded files
  - Extraction of files within other files
  - \*Iterative compression\*
- Fixing files
  - Magic bytes, PNG chunking, file formats, etc
- Traffic/Packet analysis
  - PCAPs, PCAPs, PCAPs, and PCAPs
  - Chall could ask you just about anything about PCAPs
- ------Warning: Baby making area -----------------
- Steganography
  - Image or audio
    - LSB, changing color planes
    - spectrogram, mp3->morse
- Cracking
  - Tip: Reduce key space before brute forcing
  - Encrypted pdfs, hashes, plain passwords
  - WPA cracking from PCAPs

#### Forensics in the CTF world



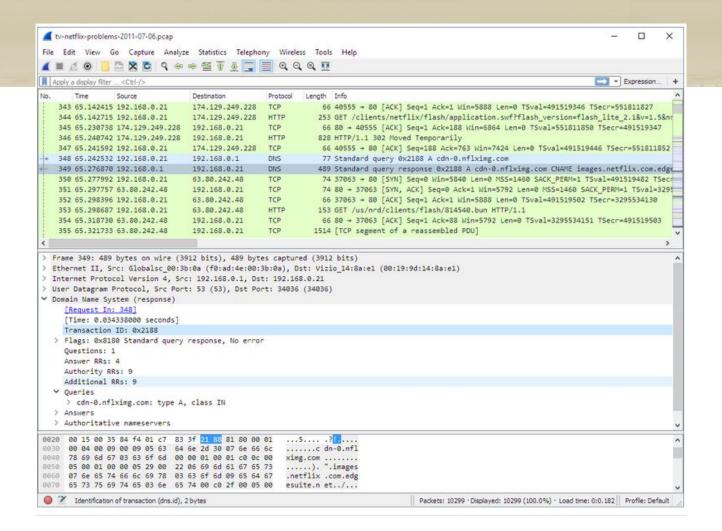
- Imbedded files
  - Binwalk, foremost (scalpel), other tool you find on github, or manually
- Fixing files
  - Hex editors (Bless, Hexedit, HXd, etc)
  - Pngcheck
- Traffic/Packet analysis
  - Wireshark or tcpdump
- ------Warning: Baby making area -------
- Steganography
  - Stegsolve, zsteg, steghide, sonic visualizer, morse code audio decoder,
- Cracking
  - John the Ripper
  - Hashcat
  - Airmon-ng

### Wireshark





- What is it and what is it used for?
  - Protocol analyzer
  - Analyzing protocols
  - Completely passive tools
    - No injection or packet manipulation
- What can you do with wireshark?
  - Capture live packet data from a network interface
  - Analyze said packet data
  - Gather information on potential attack
- How is it used in a CTF?
  - Often you will be given a .pcap file
  - It's your job to sift through it efficiently to find various things
    - IOCs
    - Web page content
    - Files transmitted
    - Literally anything else



# Cracking



- Scale is the only difference between real world cracking and CTF cracking
  - Single cpu vs a cluster of high-performing-specifically-built GPUs
- Identification
- Check other sources first
- Decrease key space is best as possible
- Compute how
- Sit back and hope

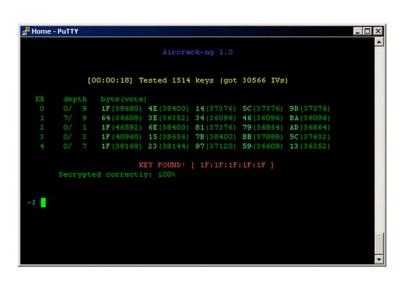
MD2 128 bits
MD4 128 bits
MD5 128 bits
MD6 Up to 512 bits
RIPEMD-128 128 bits
RIPEMD-160 160 bits
RIPEMD-320 320 bits
SHA-1 160 bits
SHA-224 224 bits

SHA-256 256 bits SHA-384 384 bits SHA-512 512 bits

SHA-3 (originally known as Keccak) arbitrary

Tiger 192 bits Whirlpool 512 bits

# SIGN OS ophcrack





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It can be done™







CH 9 ][ Elapsed: 4 s ][ 2007-03-24 16:58 ][ WPA handshake: 00:14:6C:7E:40:80

BSSID PWR RXQ Beacons #Data, #/s CH MB ENC CIPHER AUTH ESSID

00:14:6C:7E:40:80 39 100 51 116 14 9 54 WPA2 CCMP PSK teddy

BSSID STATION PWR Lost Packets Probes

00:14:6C:7E:40:80 00:0F:B5:FD:FB:C2 35 0 116