# **Mason Devereux**

Artist, Musician, Leader, College Sophomore

A motivated and extroverted worker, with a constant drive to create. Possesses proven communication skills and leadership abilities.

### **EDUCATION**

Everett Community College SEPTEMBER 2021 - JUNE 2023

GPA: 4.0

Experience in communication studies, psychology, photography, political science, multicultural studies, graphic design, and a wide variety of art classes, both traditional and digital.

**DigiPen Institute of Technology** AUGUST 2023 - PRESENT

GPA: 3.6

Experience in drawing and design, light and color, gouache painting, art history, film history, storytelling, animation, figure drawing, collaboration and teamwork for executing artistic visions, voice acting, athletics, and creating an original video game soundtrack.

## **WORK EXPERIENCE**

Lead Instructor - iD Tech MAY 2024 - AUGUST 2024

Designed unique curricula and taught three topics at the University of Washington branch for internalDrive camps: 3D Modeling and 3d Printing with Blender, Digital Design and Animation with the Adobe suite, and Screenwriting, Storyboarding, and Video Production using After Effects and Premiere Pro. The Lead Instructor position also provided professional management experience and healthcare training to care for campers 7–17.

## FREELANCING AND VOLUNTEERING

- Designed and painted two large-scale murals for the Marysville School District
- Volunteered at 10th Street Middle School as a band tutor/assistant
- Volunteer work for Eagle Wings Disability Ministries
- Completed numerous artwork commissions for paying customers
- Paid performances as a trumpet player, including playing for Disney in California and working in a New Orleans jazz combo.
- Additional digital work including logo design and UI design.

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### **SKILLS**

Public speaking

Time management

Creative thinking

Analytical thinking

Communication and interpersonal skills

Leadership

Confidence

Motivation and drive

Punctuality

Strong work ethic

Organization

CS experience (C++)

Coding and UI implementation in Unreal Engine

2D animation experience with ToonBoom Harmony, TV Paint, and StoryBoard Pro

3D modeling experience with Autodesk Maya, Blender, and Unreal Engine

Experience with Adobe software including Photoshop, Lightroom, Illustrator, InDesign, Animate, After Effects, and Premiere Pro

Experience in traditional art media including charcoal, chalk and oil pastel, acrylic, oil, and gouache paint.

Adult and Pediatric CPR and First Aid certified