

Assignment 5 - Code Evaluation

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1 LinkedObjects Class

```
1 import java.lang.reflect.Array;
2 import java.util.ArrayList;
3
4 public class LinkedObjects {
5     ArrayList<Integer> num_vertices = new ArrayList<>();
6     public void linked_objects(String[] lines) {
7         // use these indices throughout for loops
8         int index_start;
9         int index_end = 0;
10        // for printing purposes
11        int graph_id = 0;
12        // for vertex starting index
13        boolean indexIs0 = false;
14        // Read the lines up to add edge case
15        while (index_end <= lines.length) {
16            graph_id += 1;
17            index_start = index_end;
18            int adj_list_length = 0;
19            // get indices for for loop for edges
20            for (int i = index_start; i < lines.length; i++) {
21                String line = lines[i];
22                index_start += 1;
23                // case for line is blank;
24                if (line.isBlank()) {
25                    // skip the line
26                    continue;
27                }
28                // case for line is a comment
29                if (line.charAt(1) == '-' & line.charAt(0) == '-') {
30                    // skip the line
31                    continue;
32                }
33                // make an array of the words from the line
34                String[] words = line.split(" ");
35                // case for declaring new graph
36                if (words[0].equals("new")) {
37                    // print graph_id
38                    System.out.println("Graph Number: " + graph_id);
39                    // skip the line
40                    continue;
41                }
42                // case for adding vertex
43                if (words[0].equals("add") & words[1].equals("vertex")) {
44                    adj_list_length += 1;
45                    if (words[2].equals("0")) {
46                        indexIs0 = true;
47                    }
48                    continue;
49                }
50                // check if hit edge case
51                if (words[0].equals("add") & words[1].equals("edge")) {
52                    // subtract an index since we previously added it but didn't need
53                    // to since we entered the edge case
54                    index_start -= 1;
55                    break;
56                }
57            }
58        }
```

```

59      // create instance of array given number of vertices declared
60      index_end = index_start + 1;
61      //make array of vertex objects
62      Vertex[] array = new Vertex[adj_list_length];
63      // check starting index
64
65      // create first vertex objects in array given index
66      if (indexIs0) {
67          for (int i = 0; i < adj_list_length; i++) {
68              // from Vertex class
69              Vertex vertex = new Vertex();
70              vertex.connecting_vertex = i;
71              vertex.label = i;
72              vertex.next = null;
73              vertex.neighbors = new ArrayList<Vertex>();
74              array[i] = vertex;
75          }
76
77      } else { // shift index by 1
78          for (int i = 1; i < adj_list_length + 1; i++) {
79              Vertex vertex = new Vertex();
80              vertex.connecting_vertex = i;
81              vertex.label = i;
82              vertex.next = null;
83              vertex.neighbors = new ArrayList<Vertex>();
84              array[i - 1] = vertex;
85          }
86      }
87
88      // use index_start to continue in the for loop
89      for (int i = index_start; i < index_end; i++) {
90          // case if reached to end of file/(array of lines)
91          if (lines.length < index_end) {
92              break;
93          }
94          String line = lines[i];
95          String[] words = line.split(" ");
96          // check if line is blank; if so, move to next graph
97          if (line.isBlank()) {
98              break;
99          }
100
101          // check if there are two spaces between the weight and the
            connecting vertex
102          // if so, move up an index
103          if (words[5].equals("")) {
104              words[5] = words[6];
105          }
106
107          // case for adding edge
108          if (words[0].equals("add") & words[1].equals("edge")) {
109              index_end += 1;
110              // you need to define vertex1 and vertex2 since not doing so
                creates a pointer infinitely pointing to itself
111              if (indexIs0) { // if index starts at 0 don't subtract 1
112                  Vertex vertex1 = new Vertex();
113                  vertex1.origin_vertex = Integer.parseInt(words[2]);
114                  vertex1.connecting_vertex = Integer.parseInt(words[4]);
115                  vertex1.weight = Integer.parseInt(words[5]);
116                  vertex1.label = vertex1.connecting_vertex;
117                  Vertex head1 = array[vertex1.origin_vertex - 1];
118                  while (head1.next != null) {
119                      head1 = head1.next;
120                  }
121                  head1.next = vertex1;
122
123              } else { // subtract 1 to keep indices same
124                  Vertex vertex1 = new Vertex();
125                  vertex1.origin_vertex = Integer.parseInt(words[2]);
126                  vertex1.connecting_vertex = Integer.parseInt(words[4]);
127                  vertex1.weight = Integer.parseInt(words[5]);
128                  vertex1.label = vertex1.connecting_vertex;
129                  Vertex head1 = array[vertex1.origin_vertex - 1];
130                  while (head1.next != null) {
131                      head1 = head1.next;
132                  }

```

```

133         head1.next = vertex1;
134     }
135 }
136 }
137
138
139 Vertex[] copy_vertexes = array.clone();
140 for(Vertex i: copy_vertexes){
141     System.out.print("[ " + i.label+ " ]" + " ");
142     while (i.next != null){
143         i = i.next;
144         System.out.print(i.connecting_vertex + "(" + i.weight + ")" + "
145         ");
146     }
147     System.out.println();
148 }
149 }
150 }
151
152 // to insert row into 2-D array in
153 public int[][] insertRow(int[][] m, int r, int[] data) {
154     int[][] out = new int[m.length + 1][];
155     for (int i = 0; i < r; i++) {
156         out[i] = m[i];
157     }
158     out[r] = data;
159     for (int i = r + 1; i < out.length; i++) {
160         out[i] = m[i - 1];
161     }
162     return out;
163 }
164
165 public ArrayList<int[][]> matrices(String[] lines) {
166     // use these indices throughout for loops
167     int index_start;
168     int index_end = 0;
169     // for vertex starting index
170     boolean indexIs0 = false;
171     // initialize an arraylist of 2-arrays (matrices) so that we can pull the
172     // individual graphs in the testing file
173     ArrayList<int[][]> matrices = new ArrayList<>();
174     while (index_end <= lines.length) {
175         index_start = index_end;
176         // don't need rows and columns since adjacency matrix is symmetric ==>
177         rows = columns
178         int vertices = 0;
179         // get indices for for loop for edges
180         for (int i = index_start; i < lines.length; i++) {
181             String line = lines[i];
182             index_start += 1;
183             // case for line is blank;
184             if (line.isBlank()) {
185                 // skip the line
186                 continue;
187             }
188             // case for line is a comment
189             if (line.charAt(1) == '-' & line.charAt(0) == '-') {
190                 // skip the line
191                 continue;
192             }
193             // make an array of the words from the line
194             String[] words = line.split(" ");
195             // case for declaring new graph
196             if (words[0].equals("new")) {
197                 //skip the line
198                 continue;
199             }
200             // case for adding vertex
201             if (words[0].equals("add") & words[1].equals("vertex")) {
202                 vertices += 1;
203                 if (words[2].equals("0")) {
204                     indexIs0 = true;
205                 }
206                 continue;
207             }
208         }
209     }
210 }

```

```

206         //check if hit edge case
207         if (words[0].equals("add") & words[1].equals("edge")) {
208             index_start -= 1;
209             break;
210         }
211     }
212 }
213 // add number of vertices to list
214 num_vertices.add(vertices);
215 // create instance of matrix
216 index_end = index_start + 1;
217 int [][] matrix = new int[0][3];
218 // use index_start to continue in the for loop
219 for (int i = index_start; i < index_end; i++) {
220     // case if reached to end of file/(array of lines)
221     if (lines.length < index_end) {
222         break;
223     }
224     String line = lines[i];
225     String[] words = line.split(" ");
226     // check if line is blank; if so, move to next graph
227     if (line.isBlank()) {
228         break;
229     }
230
231     // check if there are two spaces between the weight and the
232     // connecting vertex
233     // if so, move up an index
234     if (words[5].equals("")){
235         words[5] = words[6];
236     }
237
238     // case for adding edge
239     if (words[0].equals("add") & words[1].equals("edge")) {
240         index_end += 1;
241         // use Integer.parseInt to convert string to int
242         if (indexIs0) { // if index starts at 0 don't subtract 1
243             // make array of data for added edge
244             int[] newData = new int[] { Integer.parseInt(words[2]) + 1,
245                                     Integer.parseInt(words[4]) + 1, Integer.parseInt(words
246                                     [5]) };
247             // append the array to the matrix
248             matrix = insertRow(matrix, matrix.length, newData);
249
250             } else { // subtract 1 to keep indices same
251                 // make array of data for added edge
252                 int[] newData = new int[] { Integer.parseInt(words[2]), Integer
253                 .parseInt(words[4]), Integer.parseInt(words[5]) };
254                 // append the array to the matrix
255                 matrix = insertRow(matrix, matrix.length, newData);
256             }
257         }
258     }
259 }
260
261 // for (int i = 0; i < matrix.length; i++) {
262 //     for (int j = 0; j < matrix[i].length; j++) {
263 //         System.out.print(matrix[i][j] + " ");
264 //     }
265 //     System.out.println();
266 // }
267 // System.out.println();
268 matrices.add(matrix);
269 }
270 return matrices;
271 }
272 }

```

In this class I used what I did in assignment 4, except I adapted it to directed graphs (fairly easy). I have two methods. The first being the linked_objects method which demonstrates that I constructed a linked object representation for each graph, outputting an adjacency list for visual purposes. The next methods called matrices() on line 165 was used as input for my SSSP algorithm where it gave the algorithm matrices to find the shortest path.

2 SSSP Class

```

1  import java.util.ArrayList;
2
3  public class SSSP {
4      static void bellman_ford(int [][] graph, int V, int E, int src) {
5          // Initialize distance of all vertices as very big value.
6          int [] dis = new int[V];
7          for (int i = 0; i < V; i++)
8              dis[i] = Integer.MAX_VALUE;
9
10         // initialize distance of source as 0
11         dis[src-1] = 0;
12
13         // RELAX
14         for (int i = 0; i < V - 1; i++) {
15             for (int j = 0; j < E; j++) {
16                 // subtract 1 if !indexis0
17                 if (dis[graph[j][0]-1] != Integer.MAX_VALUE && dis[graph[j][0]-1] +
18                     graph[j][2] < dis[graph[j][1]-1]) {
19                     dis[graph[j][1]-1] = dis[graph[j][0]-1] + graph[j][2];
20                 }
21             }
22         }
23         // check if there is an infinite cycle
24         for (int i = 0; i < E; i++) {
25             int x = graph[i][0];
26             int y = graph[i][1];
27             int weight = graph[i][2];
28             if (dis[x-1] != Integer.MAX_VALUE && dis[x-1] + weight < dis[y-1]) {
29                 System.out.println("Graph contains negative weight cycle");
30             }
31         }
32         System.out.println("Vertex \t\t Distance from Source");
33         for (int i = 0; i < V; i++)
34             System.out.println(i+1 + "\t\t\t " + dis[i]);
35     }
36 }

```

The SSSP Class implements the BellmanFord Algorithm to find the shortest path on a directed weighted graph. In this case, we used adjacency matrices to find the shortest paths. We first initialize all the distances for each node in the graph as infinity (MAX_VALUE) at line 7. Then we apply a relax function on all the nodes in the graph and every edge in the graph checking for smallest distance relative to all other combinations of nodes and edges. Then on line 23, we check if the algorithm gets stuck in an infinite cycle. The complexity is $O(|V||E|)$ since we go through every edge on every vertex (the nested for loop in line 14).

3 Heist Class

```
1 import java.lang.reflect.Array;
2 import java.util.ArrayList;
3 import java.util.Arrays;
4
5 public class Heist implements Cloneable{
6     public static void spice_heist(String[] lines) {
7         // use these indices throughout for loops
8         final int NUMBER_OF_SPICES = 4;
9         final int NUMBER_OF_KNAPSACKS = 5;
10        int index_start = 0;
11        int index_end = 0;
12        int spice_index = 0;
13        boolean onKnapsack = false;
14        Spice[] spices = new Spice[NUMBER_OF_SPICES];
15        // use unit_prices to sort the spices array
16        float[] unit_prices = new float[NUMBER_OF_SPICES];
17        ArrayList<Integer> knapsack_capacities = new ArrayList<>();
18        // while (index_end <= lines.length) {
19        //     index_start = index_end;
20        int last_index = 0;
21        for (int i = index_start; i < lines.length; i++) {
22            String line = lines[i];
23            index_start += 1;
24            // case for line is blank;
25            if (line.isBlank()) {
26                // skip the line
27                continue;
28            }
29            // case for line is a comment
30            if (line.charAt(0) == '-' & line.charAt(1) == '-') {
31                // skip the line
32                continue;
33            }
34            // make an array of the words from the line separated by ";"
35            String[] words = line.split(";");
36            // attributes for Spice object
37            String[] spice_attributes = new String[3];
38            for (int j = 0; j < words.length; j++) {
39                words[j] = words[j].replaceAll("\\s", "");
40                // separate the words in each element of words by "="
41                String[] subwords = words[j].split("=");
42                if (subwords[0].equals("knapsackcapacity")) {
43                    onKnapsack = true;
44                    last_index = index_start;
45                    break;
46                }
47                if (!onKnapsack) {
48                    // populate the spice attributes
49                    spice_attributes[j] = subwords[1];
50                }
51            }
52            if (!onKnapsack) {
53                Spice new_spice = new Spice();
54                new_spice.color = spice_attributes[0];
55                new_spice.total_price = Float.parseFloat(spice_attributes[1]);
56                new_spice.quantity = Integer.parseInt(spice_attributes[2]);
57                //append the unit_price to array
58                unit_prices[spice_index] = new_spice.total_price / new_spice.quantity;
59                ;
60                new_spice.unit_price = unit_prices[spice_index];
61                //append the Spice object in an array
62                spices[spice_index] = new_spice;
63                spice_index += 1;
64            } else {
65                break;
66            }
67        }
68        for (int i = last_index-1; i < lines.length; i++){
69            String line = lines[i];
70            String[] words = line.split(";");
71            // attributes for Spice object
72            String[] spice_attributes = new String[3];
```

```

73     for (int j = 0; j < words.length; j++) {
74         words[j] = words[j].replaceAll("\\s", "");
75         // separate the words in each element of words by "="
76         String[] subwords = words[j].split("=");
77         if (subwords[0].equals("knapsackcapacity")) {
78             knapsack_capacities.add(Integer.parseInt(subwords[1]));
79         }
80         else{
81             System.out.println("ERROR in Heist line 82");
82         }
83     }
84 }
85 RelativeInsertionSort DECREASING RIS = new RelativeInsertionSort DECREASING ();
86 ;
87 // relatively sort unit_prices and spices
88 RIS.relativeInsertionSort DECREASING (unit_prices , spices);
89 // start filling each knapsack and print results
90 int out_index = 0;
91 for (int i=0; i < knapsack_capacities.size(); i++){
92     onKnapsack = false;
93     index_start = 0;
94     spice_index = 0;
95     Spice[] spices2 = new Spice[NUMBER_OF_SPICES];
96     // use unit_prices to sort the spices array
97     unit_prices = new float[NUMBER_OF_SPICES];
98     for (int k = index_start; k < lines.length; k++) {
99         String line = lines[k];
100         index_start += 1;
101         // case for line is blank;
102         if (line.isBlank()) {
103             // skip the line
104             continue;
105         }
106         // case for line is a comment
107         if (line.charAt(0) == '-' & line.charAt(1) == '-') {
108             // skip the line
109             continue;
110         }
111         // make an array of the words from the line separated by ";"
112         String[] words = line.split(";");
113         // attributes for Spice object
114         String[] spice_attributes = new String[3];
115         for (int j = 0; j < words.length; j++) {
116             words[j] = words[j].replaceAll("\\s", "");
117             // separate the words in each element of words by "="
118             String[] subwords = words[j].split("=");
119             if (subwords[0].equals("knapsackcapacity")) {
120                 onKnapsack = true;
121                 last_index = index_start;
122                 break;
123             }
124             if (!onKnapsack) {
125                 // populate the spice attributes
126                 spice_attributes[j] = subwords[1];
127             }
128         }
129         if (!onKnapsack) {
130             Spice new_spice = new Spice();
131             new_spice.color = spice_attributes[0];
132             new_spice.total_price = Float.parseFloat(spice_attributes[1]);
133             new_spice.quantity = Integer.parseInt(spice_attributes[2]);
134             //append the unit_price to array
135             unit_prices[spice_index] = new_spice.total_price / new_spice.
136                 quantity;
137             new_spice.unit_price = unit_prices[spice_index];
138             //append the Spice object in an array
139             spices2[spice_index] = new_spice;
140             spice_index += 1;
141         }
142         else{
143             break;
144         }
145     }
146     Spice[] copy_spices = spices2.clone();

```

```

147         RelativeInsertionSort.Decreasing RIS2 = new
148             RelativeInsertionSort.Decreasing();
149         // relatively sort unit_prices and spices
150         RIS2.relative_insertionSort_decreasing(unit_prices, copy_spices);
151
152         int sack_size = knapsack_capacities.get(i);
153         // how much the knapsack is worth
154         float worth = 0;
155         // how many differing color spices were used
156         int red = 0, green = 0, blue = 0, orange = 0;
157         int index = 0;
158         int j = 0;
159         while (sack_size != 0 && copy_spices[copy_spices.length-1].quantity != 0)
160         {
161             while (copy_spices[j].quantity != 0){
162                 for (int j = 0; j < copy_spices.length; j++){
163                     index += 1;
164                     if (copy_spices[j].quantity != 0){
165                         sack_size -= 1;
166                         worth += copy_spices[j].unit_price;
167                         copy_spices[j].quantity -= 1;
168                         System.out.println(copy_spices[1].quantity);
169                         switch (copy_spices[j].color) {
170                             case "red" -> red += 1;
171                             case "green" -> green += 1;
172                             case "blue" -> blue += 1;
173                             case "orange" -> orange += 1;
174                         }
175                         if (sack_size == 0){
176                             break;
177                         }
178                     }
179                     if (index == 3){
180                         break;
181                     }
182                     j++;
183                 }
184             }
185             int index1 = 0;
186             int[] amounts = new int[]{red, green, blue, orange};
187             String[] colors = new String[]{"red", "green", "blue", "orange"};
188             String amount = "";
189             for (int p=0; p< amounts.length; p++){
190                 int times = 0;
191                 while (amounts[p] != 0){
192                     amounts[p] -= 1;
193                     times += 1;
194                 }
195                 amount += " " + times + " scoops of " + colors[index1] + ",";
196                 index1 += 1;
197             }
198
199             System.out.println("Knapsack of capacity " + knapsack_capacities.get(i) +
200                 " is worth " + worth + " and " +
201                 "contains " + amount);
202             out_index += 1;
203         }
204     }
205 }
206 }

```

The Heist class has the `spice_heist()` method used to solve the Knapsack problem. We first parse the spice file from line 21 to line 84 where we populated several arrays to help in our outputs later on. On line 85, we implemented a relative sorting algorithm to sort two arrays the same order. In this case, we sorted `unit_prices` and `spices` in decreasing order. Next we go through each knapsack in line 90 using the same parsing method from lines 21-84 since I was unable to deep clone the array of Spice objects and there associated attributes. On line 159, I then applied a greedy algorithm. The complexity is $O(n \log n)$ since it takes $\log n$ for each item and there is a total of n items. Additionally, the $n \log n$ derives from the greedy choice part of the algorithm which is in the while loop.

4 RelativeInsertionSort Class

```
1 public class RelativeInsertionSort DECREASING {
2     public void relative_insertionSort_decreasing(float [] A, Spice [] B){
3         int n = A.length;
4         for(int i = 1; i < n; i++){
5             float key = A[i];
6             Spice keyB = B[i];
7             int j = i-1;
8             // comparisons += 1;
9             // if A[j] does not need to be switched, skip while
10            while(j >= 0 && A[j] < key){
11                A[j+1] = A[j];
12                B[j+1] = B[j];
13                j = j-1;
14            }
15            A[j+1] = key;
16            B[j+1] = keyB;
17        }
18    }
19 }
```

Used in SSSP Class

5 Spice Class

```
1 public class Spice {
2     String color = null;
3     float total_price = -1;
4     int quantity = -1;
5     float unit_price = -1;
6 }
```

Used in Heist Class

6 Testing Class

```
1
2     import java.io.*;
3     import java.util.Arrays;
4
5     public class Test {
6
7
8
9         public static void main(String[] args) {
10             String[] lines = {};
11             // Read line by line the txt file using File reader
12             String fileName = "graphs2"; //REMEMBER TO NOT HARDCODE
13             File file = new File(fileName);
14             try {
15                 FileReader fr = new FileReader(file);
16                 BufferedReader br = new BufferedReader(fr);
17                 String line;
18                 while ((line = br.readLine()) != null) {
19                     // add strings from txt file line by line into array words
20                     lines = Arrays.copyOf(lines, lines.length + 1); //extends memory
21                     lines[lines.length - 1] = line; //adds line to extra memory
22                 }
23             } catch (FileNotFoundException e) {
24                 System.out.println("An error occurred.");
25                 e.printStackTrace();
26             } catch (IOException e) {
27                 e.printStackTrace();
28             }
29
30             String[] copy_graphs0 = lines.clone();
31
32             // 1)
33             LinkedObjects out = new LinkedObjects();
34             // outputs matrices
```

```

35     System.out.println("GRAPH AS LINKED OBJECTS TESTING: ");
36     out.linked_objects(copy_graphs0);
37     int j = 0;
38     for (int [][] i: out.matrices(copy_graphs0)){
39         // i.length = |E|, out.num_vertices.get(j) = |V|, i = matrix, 1 = node
           source
40         SSSP.bellman_ford(i, out.num_vertices.get(j), i.length, 1);
41         j+=1;
42     }
43
44     // 2) Knapsacks
45     String[] lines2 = {};
46     // Read line by line the txt file using File reader
47     String fileName2 = "spice"; //REMEMBER TO NOT HARDCODE
48     File file2 = new File(fileName2);
49     try {
50         FileReader fr = new FileReader(file2);
51         BufferedReader br = new BufferedReader(fr);
52         String line;
53         while ((line = br.readLine()) != null) {
54             // add strings from txt file line by line into array words
55             lines2 = Arrays.copyOf(lines2, lines2.length + 1); //extends memory
56             lines2[lines2.length - 1] = line; //adds line to extra memory
57         }
58     } catch (FileNotFoundException e) {
59         System.out.println("An error occurred.");
60         e.printStackTrace();
61     } catch (IOException e) {
62         e.printStackTrace();
63     }
64
65     String[] spice = lines2.clone();
66     Heist.spice_heist(spice);
67 }
68 }

```

Where I read the .txt files and did the testing.