



Jumper:
 J1 & J2 Nintendo Bodge fix for later EXP
 J3: S_Out to GND (Datasheet says NC, Nintendo does GND)
 J4 & J5: NC to GND (Datasheet says NC, Nintendo does GND)

2x2MB: (N) Close J3 & J4 & J5 (3) all Open
 1x4MB: Only Nintendo Close J5 & J6 | J2 (opt) | use U2 space
 2x4MB: Only Nintendo Close J4 & J5 | J1 & J2 (opt)

Sheet: /
 File: OpenSourceN64ExpansionPak.kicad_sch

Title:

Size: A Date:
 KiCad E.D.A. 9.0.1

Rev:
 Id: 1/1