## Objective

The objective of this workshop is to write a multi-threaded client/server fortune cookie.

## Setup

 a. Create a branch from day 4 workshop (fortune cookie)

## Workshop

Refactor workshop 4 to use thread. Each client connection should be handled by a thread.

Write a class called `CookieClientHandler` that implements the `Runnable` interface. All interactions with a client should be perform in this class.

## Submission

When you have completed your program, merge the feature branch to the master. Commit and push the master branch to the remote repository.