

Haskell Workshop

Writing your first Haskell programm

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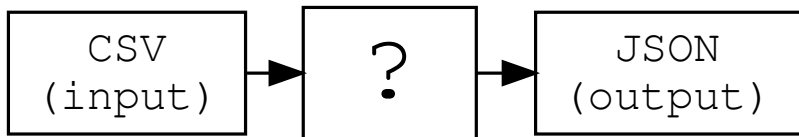
RELEX Solutions Dev Day

2019-04-12



The Goal

Develop a complete Haskell program that converts CSV data to JSON.



The Data

```
1 "Constituency", "Party", "Sex", "Average age"
2 "Helsinki constituency", "KOK", "Men", 47.6
3 "Helsinki constituency", "KOK", "Women", 49.4
4 "Helsinki constituency", "SDP", "Men", 48.0
5 "Helsinki constituency", "SDP", "Women", 46.1
6 "Helsinki constituency", "PS", "Men", 46.9
7 "Helsinki constituency", "PS", "Women", 43.1
8 "Helsinki constituency", "KESK", "Men", 44.0
9 "Helsinki constituency", "KESK", "Women", 46.8
10 "Helsinki constituency", "VAS", "Men", 40.3
11 "Helsinki constituency", "VAS", "Women", 37.0
12 "Helsinki constituency", "VIHR", "Men", 41.8
13 "Helsinki constituency", "VIHR", "Women", 40.5
14 "Helsinki constituency", "RKP", "Men", 39.7
15 "Helsinki constituency", "RKP", "Women", 42.3
16 "Helsinki constituency", "KD", "Men", 42.8
17 "Helsinki constituency", "KD", "Women", 47.1
```

The Plan

- 1) Haskell Development Environment
- 2) Hello World and some Syntax
- 3) The Data Model
- 4) Data Transformation
- 5) Connecting to the Outside
- 6) Conclusion

The Haskell Development Environment

Setting up your environment

- Go to the Github repo for the workshop (<https://github.com/relex/haskell-workshop>)
- Clone it locally
- Go to workshop1/Exercise.md
- Complete “Set up tooling” section

Stack

- One of Haskell's build tools.
- To build a project: `stack build`
- To access the REPL: `stack repl`

```

~/D/haskell-workshop > presentation ... > workshop1/slides > stack repl
Note: Enabling Nix integration, as it is required under NixOS
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Building all executables for `workshop1' once. After a successful build of all of them, only speci
ed executables will be rebuilt.
workshop1-0.1.0.0: initial-build-steps (exe)
The following GHC options are incompatible with GHCi and have not been passed to it: -threaded
Configuring GHCi with the following packages: workshop1
Using main module: 1. Package `workshop1' component exe:workshop1-exe with main-is file: /home/nic/D
ocuments/haskell-workshop/workshop1/src/Main.hs
GHCi, version 8.4.4: http://www.haskell.org/ghci/  :? for help
[1 of 1] Compiling Main
           ( /home/nic/Documents/haskell-workshop/workshop1/src/Main.hs, in
terpreted )
OK, one module loaded.
Loaded GHCi configuration from /run/user/1000/haskell-stack-ghci/3a980dcd/ghci-script
*Main>

```

Hello Syntax

Playing with the REPL

- Useful tool to try out parts of your program
- Extensively used in the workshop

Hello World

- Open src/Main.hs
- Run in the REPL by typing `:main`

```
main :: IO ()  
main = putStrLn "Hello World!"
```

- `main` is special:
 - Present in every Haskell program
 - No arguments
 - Performs an IO action
- Change the text and run it in the REPL

Functions and Types

- The primary way of defining computation is with **functions**
- **Types** describe the inputs and outputs of functions
- Types are **enforced** by the compiler
- Working with two languages at once :)

```
identity :: Int -> Int
```

```
identity x = x
```

```
hello :: String -> String
```

```
hello name = "Hello, " ++ name
```

```
addInt :: Int -> Int -> Int
```

```
addInt x y = x + y
```

Add these ^ to a file and try them out!

A First Function

- A function that converts (some) integers to words
- Pattern matching

```
intToWord :: Int -> String
intToWord 1 = "one"
intToWord 2 = "two"
intToWord 3 = "three"
intToWord _ = "dunno"
```

- Try and write `wordToInt :: String -> Int`

Polymorphic Types

- Some functions have the same behaviour for values of different types
 - E.g. the `identity` function
- Can generalise functions by using **type variables**

```
identity :: a -> a  
identity x = x
```

- Can also **constrain** the type variables

```
add :: Num a => a -> a -> a  
add x y = x + y
```

- These constraints can be defined using **type classes**

Composition

- Using the output of one function as the input of another function:
 “chaining functions together”
- Use the dot operator for composition

```
f :: Int -> String
```

```
f x = intToWord x
```

```
g :: String -> Int
```

```
g x = wordToInt x
```

```
h :: Int -> Int
```

```
h = g . f
```

```
(.) :: (b -> c) -> (a -> b) -> a -> c
```

```
(.) f g x = g (f x)
```

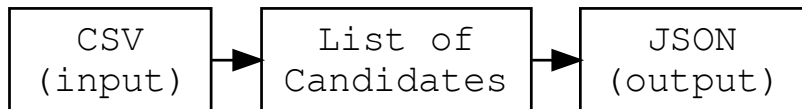
The Data Model

Goal

- Create a data structure that accurately models the data
- Introduce Maybe
- Introduce Lists

Approach

- Define a model for a single row of data (an average candidate)
- Apply this model to all the rows



A Single Candidate

```
1 "Constituency", "Party", "Sex", "Average age"  
2 "Helsinki constituency", "KOK", "Men", 47.6  
3 "Helsinki constituency", "KOK", "Women", 49.4  
4 "Helsinki constituency", "SDP", "Men", 48.0  
5 "Helsinki constituency", "SDP", "Women", 46.1  
6 "Helsinki constituency", "PS", "Men", 46.9  
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8 "Helsinki constituency", "KESK", "Men", 44.0
```

- A candidate has 4 attributes:
 - constituency
 - party
 - sex
 - average age
- Need a way of grouping these together

Data Types

A simple data type:

```
data Person = MakePerson
  { name :: String
  , age  :: Int
  } deriving Show
```

- Person is the type being defined
- MakePerson is the constructor function
- name, age are fields with associated types
- deriving Show allows the use of the show function
 - show converts structure to a string

Working with Data Types

- Creating a new data type:

```
MakePerson :: String -> Int -> Person
```

- Accessing the data type:

```
name :: Person -> String
```

```
age :: Person -> Int
```

```
*Main> let neo = MakePerson "Neo (The One)" 34
*Main> neo
MakePerson {name = "Neo (The One)", age = 34}
*Main> name neo
"Neo (The One)"
*Main> age neo
34
*Main> █
```

The Maybe Type

- What happens if we cannot parse a candidate?
- Need some way to represent an invalid row:

```
data Maybe a = Nothing | Just a
```

- Maybe is the type being defined
- a is a **type variable** (could be any type)
- Nothing, Just are **both** constructors
 - Nothing :: Maybe a
 - Just :: a -> Maybe a

The List Type

- How do we represent a list of candidates?
- Use singly-linked lists:
 - `[]` is the empty list
 - `:` lets you append values to the front
 - `[a,b,c] == (a : b : c : [])`

```
*Main> (1 : 2 : 3 : [])  
[1,2,3]  
*Main> 10 : [1,2,3]  
[10,1,2,3]  
*Main> [1 .. 10]  
[1,2,3,4,5,6,7,8,9,10]  
*Main> ("I'm" : "in" : "a" : "list" : [])  
["I'm","in","a","list"]  
*Main> █
```

The Data Model

- Define our basic candidate type

```
data Candidate = Candidate  
  { ...  
  } deriving Show
```

The Data Model

- Define our basic candidate type

```
data Candidate = Candidate
  { constituency :: String
  , party        :: String
  , sex          :: String
  , averageAge   :: Double
  } deriving Show
```

The Data Model

- Define our basic candidate type

```
data Candidate = Candidate
  { constituency :: String
  , party        :: String
  , sex          :: String
  , averageAge   :: Double
  } deriving Show
```

- Add a notion of failure

The Data Model

- Define our basic candidate type

```
data Candidate = Candidate
  { constituency :: String
  , party        :: String
  , sex          :: String
  , averageAge   :: Double
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```

- Add a notion of failure

```
type DataModel = Maybe Candidate
```

The Data Model

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```
data Candidate = Candidate
  { constituency :: String
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  , sex          :: String
  , averageAge   :: Double
  } deriving Show
```

- Add a notion of failure

```
type DataModel = Maybe Candidate
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- Create a list of candidates

The Data Model

- Define our basic candidate type

```
data Candidate = Candidate
  { constituency :: String
  , party        :: String
  , sex          :: String
  , averageAge   :: Double
  } deriving Show
```

- Add a notion of failure

```
type DataModel = Maybe Candidate
```

- Create a list of candidates

```
type DataModel = [Maybe Candidate]
```

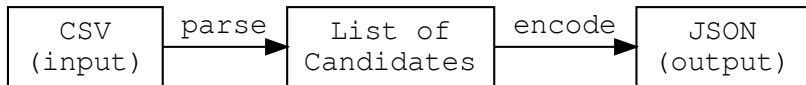
Data Transformation

Goal

- Write some functions to:
 - Convert CSV into data model
 - Convert data model into JSON
- Demonstrate power of Generic
- Introduce `map`

Approach

- Write a function `parseLine :: CSVLine -> Maybe Candidate`
- Write a function `parseFile :: CSV -> DataModel`
- Generate a function `encode :: DataModel -> JSON`
- Apply these to every row



Writing `parseLine :: CSVLine -> Maybe Candidate`

```
type CSVLine = String -- type alias
```

```
parseLine :: CSVLine -> Maybe Candidate
```

```
parseLine line = makeCandidate (undefined)
```

```
makeCandidate :: [String] -> Maybe Candidate
```

```
makeCandidate fields = undefined
```

```
fromMaybeAge
```

```
  :: (Double -> Candidate)
```

```
  -> Maybe Double
```

```
  -> Maybe Candidate
```

```
fromMaybeAge partialCandidate maybeAge = undefined
```

- `_` means “for every other value”
- `splitOn` splits a string into a list of strings on a character
- `readMaybe` decodes a double from a string (may fail)

Writing `parseLine :: CSVLine -> Maybe Candidate`

Our solution:

```

parseLine :: CSVLine -> Maybe Candidate
parseLine line = makeCandidate (splitOn ',' line)

makeCandidate :: [String] -> Maybe Candidate
makeCandidate [c, p, s, a] =
    fromMaybeAge (Candidate c p s) (readMaybe a)
makeCandidate _ = Nothing

fromMaybeAge
    :: (Double -> Candidate)
    -> Maybe Double
    -> Maybe Candidate
fromMaybeAge partialCandidate Nothing = Nothing
fromMaybeAge partialCandidate (Just a) = Just (partialCandidate a)

```

Stripping Quotes

```
stripQ :: String -> String
stripQ = undefined
  where
    leftStrip :: String -> String
    leftStrip ('''' : xs) = xs
    leftStrip xs         = xs

    rightStrip :: String -> String
    rightStrip = undefined
```

- Use leftStrip and reverse to implement rightStrip
- Use leftStrip and rightStrip to implement stripQ
- reverse reverses items in a list
- where used to define local functions

Stripping Quotes

Our solution:

```
stripQ :: String -> String
stripQ = leftStrip . rightStrip
  where
    leftStrip :: String -> String
    leftStrip ('"' : xs) = xs
    leftStrip xs         = xs

    rightStrip :: String -> String
    rightStrip = reverse . leftStrip . reverse
```

- Point-free style: composition FTW!

Improving parseLine

- Using stripQ to improve makeCandidate

```
...  
  
makeCandidate :: [String] -> Maybe Candidate  
makeCandidate [c, p, s, a] =  
    let c' = stripQ c  
        p' = stripQ p  
        s' = stripQ s  
    in fromMaybeAge (Candidate c' p' s') (readMaybe a)  
makeCandidate _ = Nothing  
  
...
```

- let ... in ... binding useful to split up functions

The map function

- How do we apply `parseLine` to every row?
- Use `map`, a **higher-order function**
 - Takes two inputs: a function and a list.
 - Applies the function to every item in the list

```
map :: (a -> b) -> [a] -> [b]
map f []      = []
map f (x:xs) = f x : map f xs
```

- Defined using **recursion**

Writing `parseFile :: CSV -> DataModel`

- We are ready to write the full parser function:

```
type CSV = String
type DataModel = [Maybe Candidate]

parseFile :: CSV -> DataModel
parseFile = undefined
```

- `lines` splits strings into lines
- `tail` removes the first item in a list
- Try and use point-free style

Writing `parseFile :: CSV -> DataModel`

Our solution:

```
parseFile :: CSV -> DataModel
parseFile = map parseLine . tail . lines
```

Generating encode :: DataModel -> JSON

```
{-# LANGUAGE DeriveGeneric #-}  
main Main where  
  
import           GHC.Generics  
import qualified Data.Aeson      as JSON  
import qualified Data.ByteString as B  
  
data Candidate = Candidate  
  { ...  
  } deriving (Show, Generic)  
  
instance Aeson.ToJSON Candidate
```

- Language extensions expand the Haskell language
- Data.Aeson provides encoding to and from JSON
- Data.ByteString provides efficient binary strings

Generating encode :: DataModel -> JSON

```
type JSON = ByteString
```

- encode outputs efficient binary strings
- Try it out in the REPL!

```
> :set -XDeriveGeneric
> import qualified Data.Aeson as JSON
> import qualified Data.ByteString.Lazy as BL
> let candidate = Candidate "Helsinki" "KOK" "Women" 49.4
> B.putStr (JSON.encode candidate)
{"constituency":"Helsinki","averageAge":49.4,"party":"KOK","sex":"Women"}
```

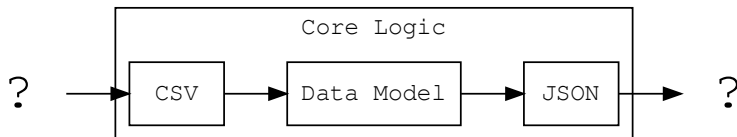
Connecting to the Outside

Goal

- Write a complete program!
- Introduce IO and do notation

Approach

- Introduce purity and impurity
- Write main function

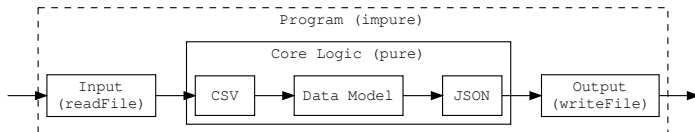


Purity in Haskell

- All functions we have written in the previous section are **pure**
- A pure function **always** returns the same **output** when given the same **input**
- This behaviour is **enforced by the compiler**
- Why?
 - Code is easier to refactor and reason about
 - Interactions with the outside world are more explicit
 - Easy to test
- Pure functions cannot interact with the world
- So how do we communicate with the outside world?

IO

- Communication with the outside handled through IO
- Impurity is **always** explicitly encoded in the types



Do notation

```
askName :: IO ()  
askName = do  
    putStrLn "Enter your name:"  
    name <- getLine  
    let reversedName = reverse name  
    putStrLn ("Your name reversed: " ++ reversedName)
```

- `putStrLn` prints a string
- `getLine` gets a line of input from the user
- Do blocks are a special Haskell syntax impure programming
 - Always start with the `do` keyword
 - Functions executed top-to-bottom
 - Return values stored in local variables using `<-`
 - `let` used for pure computation

Read / Write

```
convert :: String -> IO ()  
convert filename = do  
    undefined
```

- `readFile` returns the contents of a file as a `String`
- `B.writeFile` writes a `ByteString` to a file

Read / Write

Our Solution:

```
convert :: String -> IO
convert filename = do
  csv <- readFile filename
  let json = JSON.encode (parseFile csv)
  B.writeFile "output.json" json
```

The Complete App

- Get the filename from the arguments:

```
main :: IO ()
main = do
  args <- getArgs
  case args of
    [filename] -> convert filename
    _          -> putStrLn "Call only with filename"
```

- And we have a complete Haskell app!! :D

Conclusion

Conclusion



- Types are useful to keep track of functions
- Abstraction makes things easier to think about
- Split problem into data model and data transformation
- Keep core logic pure, minimize IO and impurity

Challenges

Further Reading

