

Script Name:		Launch App Test					
Purpose:		Open the Application					
Prerequisites:		The application has been downloaded and ready to use					
Tester:		Taylor Massey	Date:			11-Mar-17	
			Time:				
Step	Description	Expected Results	Pass	Fa	N/	Defect/Comments	
				il	A		
1	User Selects App	App launches					
Script Name:		Add Game					
Purpose:		User Adds a Game to his/her list					
Prerequisites:		The user has the App open, ready and running					
Tester:		Taylor Massey	Date:			11-Mar-17	
			Time:				
Step	Description	Expected Results	Pass	Fa	N/	Defect/Comments	
				il	A		
1	User Opens App	App launches and user sees Add G					
2	User clicks "Add	User is redirected to a Game Creation Page					
3	User enters in G	User's information is successfully entered					
4	User Saves infor	User's information is then saved and is redirected to the previous page.					
Script Name:		Add System					
Purpose:		User Adds system information					
Prerequisites:		The user has app open and has added a game					
Tester:		Taylor Massey	Date:			11-Mar-17	
			Time:				
Step	Description	Expected Results	Pass	Fa	N/	Defect/Comments	
				il	A		
1	User Opens App	App launches and user sees Add G					
2	User selects spe	User is presented with game info					
3	User clicks on "A	The user adds the system info for the game					
4	User Saves infor	User's information is then saved and is redirected to the previous page.					
Script Name:		Add Completion					

Purpose:		User Adds completion info for specific games				
Prerequisites:		The user has the App open, and has added a game				
Tester:		Taylor Massey	Date:			11-Mar-17
			Time:			
Step	Description	Expected Results	Pass	Fa	N/	Defect/Comments
				il	A	
1	User Opens App	App launches and user sees Add C				
2	User selects spe	User is presented with game info				
3	User clicks on "A	The user is presented with completion options.				
4	User enters in co	Information is entered.				
5	User clicks save	Information is saved and user is redirected to previous page				
Script Name:		Add Price				
Purpose:		User Updates old prices and new				
Prerequisites:		The user has the App open, and has added a game				
Tester:		Taylor Massey	Date:			11-Mar-17
			Time:			
Step	Description	Expected Results	Pass	Fa	N/	Defect/Comments
				il	A	
1	User Opens App	App launches and user sees Add C				
2	User selects spe	User is presented with game info				
3	User clicks on "A	The user is sent to the price page				
4	User enters in pr	Information is entered.				
5	User clicks save	Information is saved and user is redirected to previous page				