

# Massimo Parisi

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## EDUCATION

### **Politecnico di Milano**

Bachelor in Software and Computer Engineering (Sept 2017 - Sept 2020)  
Master in Artificial Intelligence and Machine Learning (Sept 2020 - Present)

## TECHNOLOGY SKILLS

**Programming Languages:** Python, Java, C, Dart, Haskell, Erlang, Scheme.  
**Web Frontend Technologies:** HTML, CSS, Markdown, Jekyll.  
**Tools:** Visual Studio Code, Vim, Jupyter,  $\LaTeX$   
**Operating Systems:** Windows 10, GNU/Linux (Manjaro), MacOS.

## PROJECTS

### **Front-end development in Flutter** (Oct - Dec 2020)

- Realized a user interface that mimic *Facebook*.
- Used technologies: Flutter, Dart.

### **Videogame implementation of the board game Santorini** (Feb - Jun 2020)

- Worked on the design and implementation of the model and the GUI.
- Used technologies: Java, JavaFX, IntelliJ, Maven, Git.
- Source: <https://github.com/dario-passarello/ing-sw-2020-parisi-passarello-rahel>

### **Webscraper and poster bot in Python (WIP)** (Gen 2021 - Present)

- Realizing a webscraper that fetches *Reddit* posts data from a pool of subreddits, elaborates them in an image and publish it on an *Instagram* page.
- Used technologies: Python, Reddit API.

### **Research project on quantum computing @ PoliMi (WIP)** (Feb 2021 - Present)

- Working on the implementation of a circuit that breaks SIMON 32/64 cypher.
- Used technologies: Qiskit.

### **Personal website portfolio (WIP)** (Mar 2021 - Present)

- Used technologies: HTML, CSS, Jekyll, Git.

### **Data structures and algorithm project @ PoliMi** (Jul - Sept 2019)

- Objective: write an efficient program that imitates a social-like platform.
- Used technology: C language.

## ABOUT ME

- Enthusiast user of problem solving platforms (LeetCode, CodeSignal, Advent of Code, Code Jam).
- Passionate about non-fiction books (*Homo Deus*, *Zero to One* etc.)