Informatica PowerCenter

Lesson 16: Partitioning

Lesson Objectives In this Lesson you will learn about: Introduction to Informatica Partitioning Different Types Of Partitioning Database partitioning Hash auto-keys Hash user keys Key range Pass-through Round-robin

16.1. Introduction To Partitioning

- The partition type controls how the Integration Service distributes data among partitions at partition points.
- The Integration Service creates a default partition type at each partition point.
- After tuning all the performance bottlenecks we can further improve the performance by addition partitions.
- Partitions are widely divided into
 - Dynamic Partitioning (No. of partitions passed as parameters)
 - · Non-Dynamic Partitioning (No. of partitions fixed while coding)
- The partition attributes include setting the partition point, the number of partitions, and the partition types.
- Informatica partition are useful in situations where
 - we need to load huge volume of data or
 - when using Informatica source which already has partitions defined, and using those partitions will allow to improve the session performance.



16.1. Introduction To Partitioning

- Partition Point: There can be one or more pipelines inside a mapping.
- Adding a partition point will divide this pipeline into many pipeline stages.
- Informatica will create one partition by default for every pipeline stage.
- As we increase the partition points it increases the number of threads.
 - Informatica has mainly three types of threads -Reader, Writer and Transformation Thread.
- Maximum 64 partition point can be define.
 - However, creating large number of partitions or partition points in a session that processes large amounts of data, can overload the system
- Partition points cannot be created for the following transformations:
 - Source definition
 - Sequence Generator
 - XML Parser
 - XML target
 - · Unconnected transformations



16.2. Types Of Partition

- Type of partitions are
- Database partitioning
- Pass-through
- Hash auto-keys
- Hash user keys
- Key range
- Round-robin
- Database Partitioning:
- The PowerCenter Integration Service queries the IBM DB2 or Oracle system for table partition information.
- It reads partitioned data from the corresponding nodes in the database.
- Use database partitioning with Oracle or IBM DB2 source instances on a multinode table space.
- Use database partitioning with DB2 targets



16.2. Types Of Partition

- Pass Through Partitioning
- This is default configuration for session.
- The PowerCenter Integration Service passes all rows at one partition point to the next partition point without redistributing them
- Choose pass-through partitioning where you want to create an additional pipeline stage to improve performance, but do not want to change the distribution of data across partitions
- Hash auto-keys Partitioning
 - The PowerCenter Integration Service uses all grouped or sorted ports as a compound partition key
- You may need to use hash autokeys partitioning at Rank, Sorter, and unsorted Aggregator transformations.
- Hash user keys.
- The PowerCenter Integration Service uses a hash function to group rows of data among partitions.
- You define the number of ports to generate the partition key



16.2. Types Of Partition

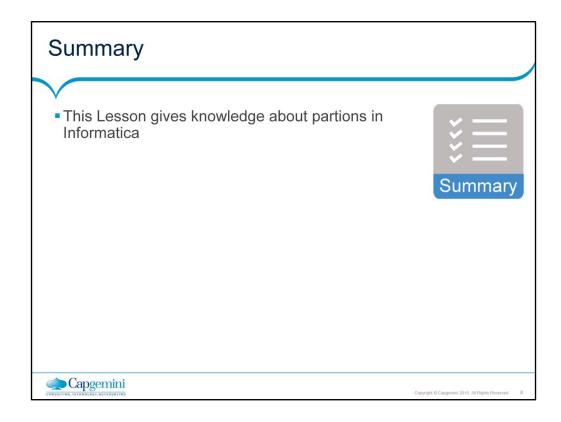
Key Range

- You specify one or more ports to form a compound partition key.
- The PowerCenter Integration Service passes data to each partition depending on the ranges you specify for each port.
- Use key range partitioning where the sources or targets in the pipeline are partitioned by key range.

Round-robin

- The PowerCenter Integration Service distributes blocks of data to one or more partitions.
- Use round-robin partitioning so that each partition processes rows based on the number and size of the blocks





Review Question

- Question 1: Partitions are used for
- Option 1: Performance Improvement
- Option 2: Remove performance bottleneck
- Option 3: None of above
- Question 2: Is default partition
 - Option 1: Round Robin
 - Option 2: Pass-trough
 - Option 3: Hash key



