

SIGNAL PROCESSING

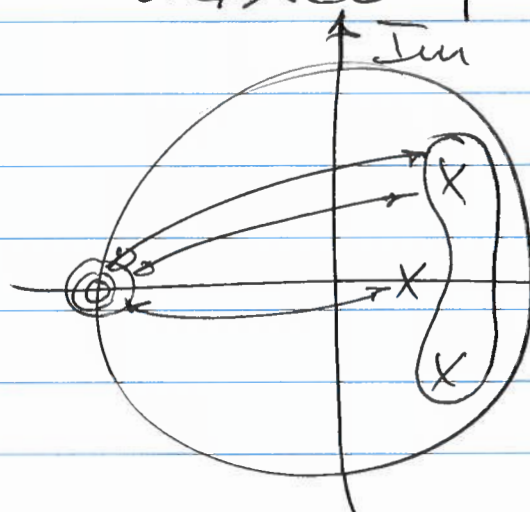
— SUGGESTED SOLUTIONS

①

$$H(z) = g \cdot \frac{1 + 3z^{-1} + 3z^{-2} + z^{-3}}{1 - 1.4596z^{-1} + 0.8104z^{-2} - 0.1978z^{-3}}$$

Restructure $H(z)$ into one 2nd order section and one 1st order section via factorization.

Pole/Zero - plot



The complex conjugated pole pair is merged with two zeros, and the real pole is merged with the remaining zero.

So, we may re-write $H(z)$ as follows;

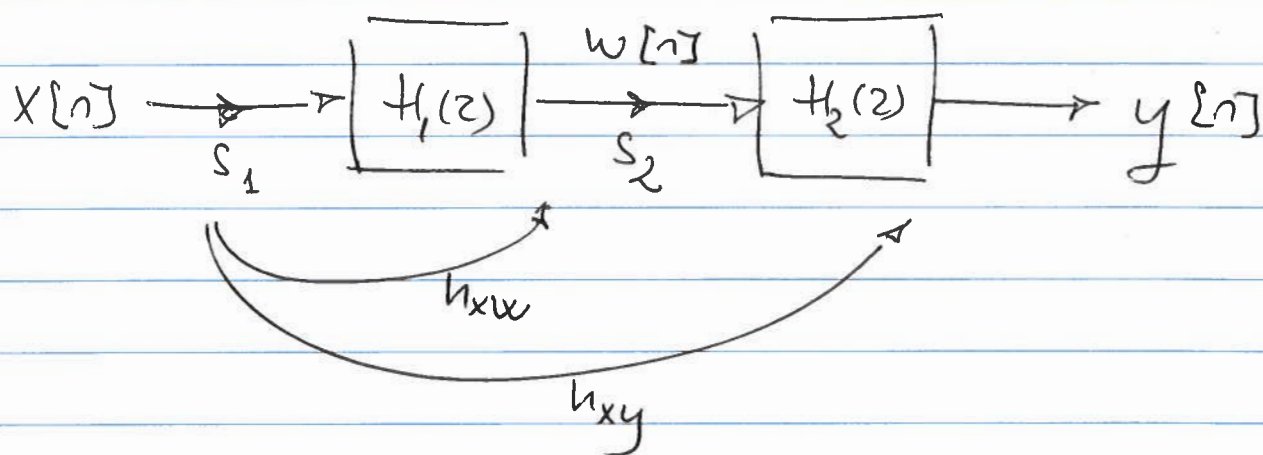
$$H(z) = \left\{ s_1 \cdot \frac{z+1}{z-0.4142} \right\} \cdot \left\{ s_2 \cdot \frac{(z+1)^2}{(z-(0.5224+j0.4524))(z-(0.5224-j0.4524))} \right\}$$

$$\Downarrow$$

$$H(z) = \left\{ s_1 \cdot \frac{1+z^{-1}}{1-0.4142z^{-1}} \right\} \cdot \left\{ s_2 \cdot \frac{1+2z^{-1}+z^{-2}}{1-1.0448z^{-1}+0.4776z^{-2}} \right\}$$

Next, let's find s_1 and s_2 using Variance Scaling

(2)

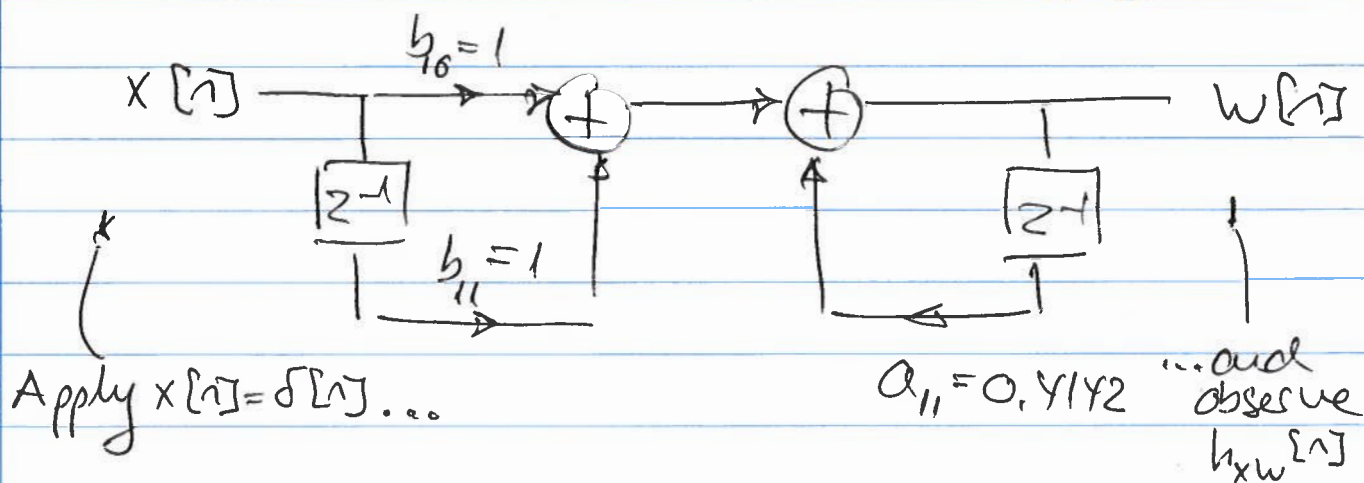


Since $H_1(z)$ and $H_2(z)$ are implemented using DF-I, there is only two variables which are not allowed to overflow; $w[n]$ and $y[n]$

The impulse responses from the input to w and y , respectively, are denoted $h_{xw}[n]$ and $h_{xy}[n]$

In order to find s_1 we must calculate the squared and summed impulse response h_{xw}

$$s_1 = \frac{1}{\sqrt{\sum_{n=-\infty}^{\infty} |h_{xw}[n]|^2}} \approx \frac{1}{\sqrt{\sum_{n=0}^K |h_{xw}[n]|^2}}$$

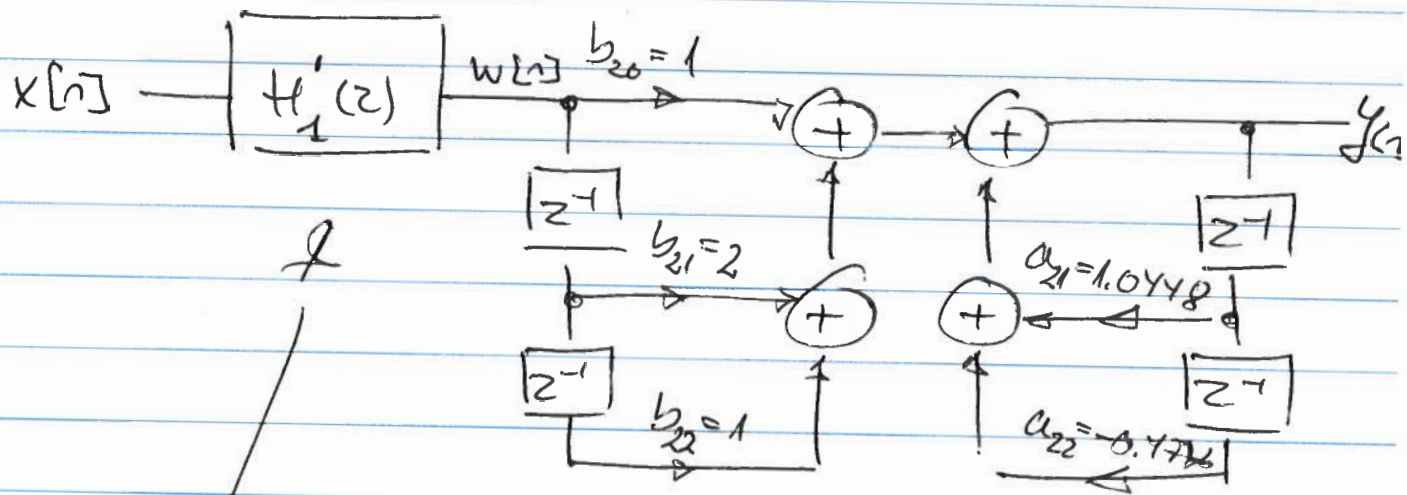


③

$$s_1 = \frac{1}{\sqrt{\sum_{n=0}^{100} h_{xu}^2}} = 0.5412$$

(See Matlab program)

Next we can find s_2 by calculating the squared and summed impulse response from x to y .



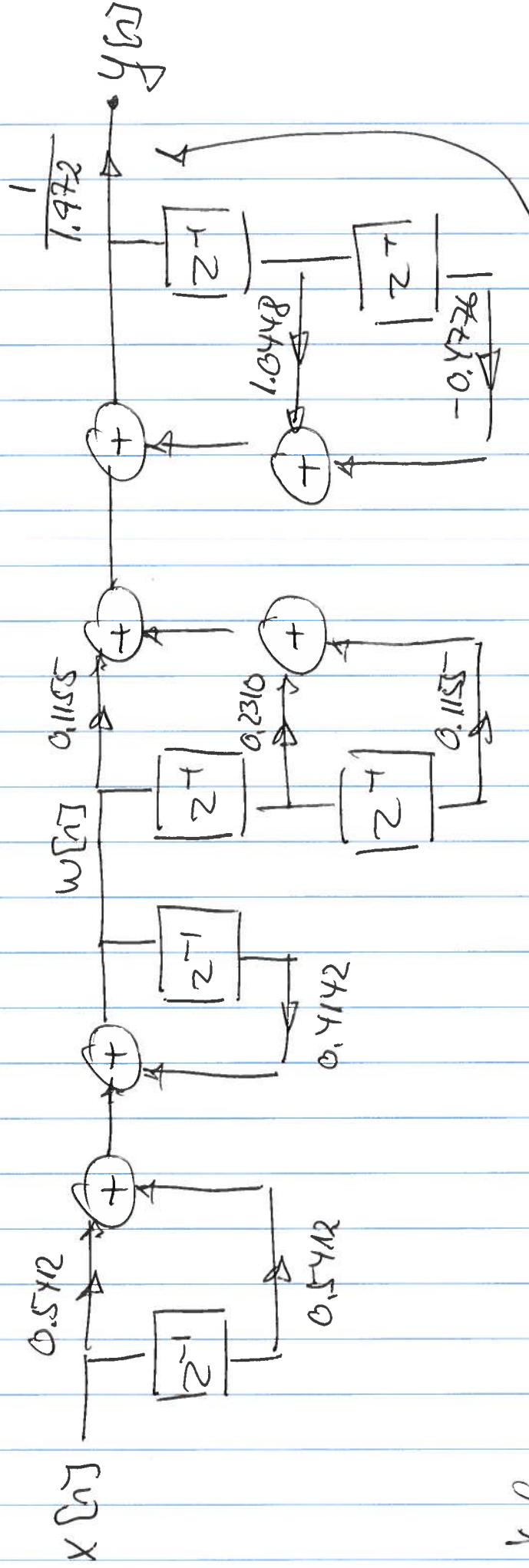
Obs!

It is important that you apply the scaled 1st order section here — otherwise the energy in $w[n]$ will not equal 1.

$$s_2 = \frac{1}{\sqrt{\sum_{n=0}^{100} h_{xy}^2}} = 0.1155$$

(See Matlab program)

THE COMPLETELY SCALED FILTER STRUCTURE



After scaling, the filter has a DC gain equal to 1.972 (5.98B). That can be compensated for at the output.

```
% Forslag til MATLAB-program som beregner skaleringsfaktoren %  
% for 1. ordens sektionen på baggrund af den kvadrerede og %  
% summerede impulsrespons til registeret w. %
```

```
clear;
```

```
% Initialisering af filterkoefficienter %  
b10 = 1;  
b11 = 1;  
a11 = 0.414213;
```

```
% Initialiser de interne variable %  
w1 = 0;  
hw = 0;
```

```
% Generer impuls  
x(1)=1;  
x(2:100)=zeros;
```

```
% Beregn kvadreret og summeret impulsrespons. %  
% Der medtages ialt 100 samples. %  
for n=1:100,  
    if n == 1  
        w0 = b10*x(n) + a11*w1;  
    else  
        w0 = b10*x(n) + b11*x(n-1) + a11*w1;  
    end;
```

```
% Impulsresponsen kvadreres og summeres %  
hw = hw + w0^2;
```

```
% Registeret opdateres %  
w1 = w0;  
end;
```

```
% Beregn og udskriv skaleringsfaktoren %  
sw = 1/sqrt(hw)
```

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```
% Forslag til MATLAB-program beregner skaleringsfaktoren %
% for 2. ordens sektionen på baggrund af de kvadrerede %
% og summerede impuls responser til output-registeret y. %
% Bemærk, at vi i denne beregning bliver nødt til at %
% anvende den skalerede 1. ordens sektion FORAN 2. %
% ordens sektionen...!! %

clear;

% Initialisering af filterkoefficienter %
b10 = 0.5412;
b11 = 0.5412;
a11 = 0.4142;
b20 = 1;
b21 = 2;
b22 = 1;
a21 = 1.044816;
a22 = -0.477593;

% Initialiser de interne variable %
w1 = 0;
w2 = 0;
y1 = 0;
y2 = 0;
hw = 0;
hy = 0;

% Generer impuls
x(1)=1;
x(2:100)=zeros;

% Beregn kvadreret og summeret impulsrespons. I alt 100 samples. %
for n=1:100,
    if n == 1
        w0 = b10*x(n) + a11*w1;
        y0 = b20*w0 + b21*w1 + b22*w2 + a21*y1 + a22*y2;
    else
        w0 = b10*x(n) + b11*x(n-1) + a11*w1;
        y0 = b20*w0 + b21*w1 + b22*w2 + a21*y1 + a22*y2;
    end;

    % Impulsresponsen kvadreres og summeres %
    hy = hy + y0^2;

    % Registrene opdateres %
    w2 = w1;
    w1 = w0;

    y2 = y1;
    y1 = y0;
end;

% Beregn og udskriv skaleringsfaktoren %
sy = 1/sqrt(hy)
```