

/home/feniks/my_ws
/6sem/WDS/SpaceInvaders
/SpaceInvaders/inc/Bullet.h

```
graph TD; A["/home/feniks/my_ws  
/6sem/WDS/SpaceInvaders  
/SpaceInvaders/inc/Bullet.h"] --> B["QGraphicsRectItem"]; A --> C["QObject"];
```

The diagram illustrates the file structure and dependencies for a C++ project. At the top, a gray box contains the file path: /home/feniks/my_ws /6sem/WDS/SpaceInvaders /SpaceInvaders/inc/Bullet.h. Two blue arrows point from this box to two white boxes below it. The left arrow points to a box labeled QGraphicsRectItem, and the right arrow points to a box labeled QObject. This indicates that the Bullet.h file depends on both QGraphicsRectItem and QObject.

QGraphicsRectItem

QObject