

# The Lambda Calculus

CS510

# The Lambda Calculus

- ▶ The result of distilling the essence of all functional programming languages (FPLs)
- ▶ A concise and rigorous testbed for exploring properties of programming languages
- ▶ Introduced in 1932 by Church (Alonzo  $\sim$ , 1903-1995)
- ▶ These properties are in fact not limited to FPL
- ▶ Examples are:
  - ▶ Static and dynamic scoping
  - ▶ Type-checking and type inference
  - ▶ Abstract machines for program execution
  - ▶ Judicious strategies for program execution (eg. sharing)
  - ▶ Garbage collection
  - ▶ Secure compilation



# The Lambda Calculus

- ▶ Is thus a concise FPL
- ▶ There are only two operations:
  - ▶ Build functions
  - ▶ Apply them to arguments
- ▶ Numbers, booleans, lists, trees, pairs, etc. can all be encoded as functions
- ▶ We shall represent the above two operations directly in OCaml
- ▶ It is fair to say that OCaml is an extension of the Lambda Calculus

# The Lambda Calculus

- ▶ There are two important aspects of the Lambda Calculus
  - ▶ Syntax: How to build expressions (or programs)
  - ▶ Semantics: How to execute the expressions (what it means to run a program)
- ▶ First we present an example
- ▶ Then we address syntax and semantics
- ▶ Note:
  - ▶ We can execute the lambda directly in OCaml

# The Lambda Calculus: A Sample Computation

A “program” in the Lambda Calculus:

$$(\lambda x.x + x)((\lambda y.2 * y) 4)$$

Execution of a program:

$$\begin{aligned} & (\lambda x.x + x)((\lambda y.2 * y) 4) \\ \rightarrow & (\lambda x.x + x)(2 * 4) \\ \rightarrow & (\lambda x.x + x)8 \\ \rightarrow & 8 + 8 \\ \rightarrow & 16 \end{aligned}$$

- ▶ 16 is the result of running or evaluating the program

# The Syntax of the $\lambda$ -calculus

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
		$\lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
		$\langle \text{exp} \rangle \langle \text{exp} \rangle$	<i>application</i>

## Examples:

- ▶  $y$
  - ▶  $\lambda x.x$
  - ▶  $yz$
  - ▶  $(\lambda x.x) (\lambda y.y)$
  - ▶  $(\lambda x.(xx)) (\lambda x.(xx))$
- 
- ▶ The  $\lambda$ -expressions are an **inductive** set
  - ▶ In an abstraction  $\lambda x.s$  we call  $x$  a **binding variable**

# Free and Bound Variables Occurrences

- ▶ **Bound**:  $x$  is bound in an expression  $E$  if it refers to a formal parameter introduced in  $E$
- ▶ **Free**:  $x$  is free in  $E$  if it is not declared in  $E$

Example:

$$(\lambda x.x)y$$

At run-time, all variables must be either

1. **lexically bound**: bound by a formal parameter, or
2. **globally bound**: bound by a top-level definition or supplied by the system

# Examples

- ▶  $\lambda x.x$
- ▶  $\lambda y.(id\ y)$
- ▶  $(\lambda x.x) ((\lambda y.y)\ z)$
- ▶  $y(\lambda y.y)$
- ▶  $(\lambda id.(id\ id)) (\lambda y.y)$



# Renaming Bound Variables

- ▶ Bound variables can be renamed without changing the meaning of an expression
- ▶ Eg.  $\lambda x.x$  can be renamed to  $\lambda y.y$
- ▶ In the  $\lambda$ -calculus, renaming is called  $\alpha$ -conversion
- ▶ But renaming requires caution

# Renaming

$$M_y^x$$

Replace every free occurrence of  $x$  with  $y$

## ► Example

- $(x\ y)_z^x = z\ y$
- $(\lambda y.x)_z^x = \lambda y.z$
- $(\lambda y.x)_y^x = \lambda y.y$  **Wrong??**
  - Renaming can capture variables
  - $y$  is typically required not to be bound in  $M$

# $\alpha$ -Equivalence

$$\frac{y \notin FV(M) \text{ and } y \text{ not a binding variable in } M}{\lambda x.M =_{\alpha} \lambda y.M_y^x}$$

$$\frac{M =_{\alpha} M'}{\lambda x.M =_{\alpha} \lambda x.M'}$$

$$\frac{M =_{\alpha} M' \quad P =_{\alpha} P'}{M P =_{\alpha} M' P'}$$

Examples:

- ▶  $\lambda x.x =_{\alpha} \lambda y.y$
- ▶  $\lambda x.y =_{\alpha} \lambda z.y$
- ▶  $\lambda x.y \neq_{\alpha} \lambda x.z$
- ▶  $\lambda x.\lambda x.x \neq_{\alpha} \lambda y.\lambda x.y$

# Renaming requires Caution

- ▶ We must not capture existing references

$\lambda x.(y\ x)$

cannot be renamed to

$\lambda y.(y\ y)$

- ▶ We must not rename bound uses

$\lambda x.(\lambda x.(z\ x))\ (z\ x)$  can be renamed to  $\lambda y.(\lambda x.(z\ x))\ (z\ y)$

$\lambda x.(\lambda x.(z\ x))\ (z\ x)$  cannot be renamed to

$\lambda y.(\lambda x.(z\ y))\ (z\ y)$

# Free Variables Defined Formally

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
	$ $	$\lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
	$ $	$\langle \text{exp} \rangle \langle \text{exp} \rangle$	<i>application</i>

$FV(\cdot) : \langle \text{exp} \rangle \rightarrow \wp \langle \text{identifier} \rangle$

$$\begin{aligned} FV(x) &= \{x\} \\ FV(\lambda x.E) &= FV(E) - \{x\} \\ FV(E_1 E_2) &= FV(E_1) \cup FV(E_2) \end{aligned}$$

# Bound Variables Defined Formally

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
	$ $	$\lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
	$ $	$\langle \text{exp} \rangle \langle \text{exp} \rangle$	<i>application</i>

$BV(\cdot) : \langle \text{exp} \rangle \rightarrow \wp \langle \text{identifier} \rangle$

$$\begin{aligned} BV(x) &= \emptyset \\ BV(\lambda x.E) &= BV(E) \cup (\{x\} \cap FV(E)) \\ BV(E_1 E_2) &= BV(E_1) \cup BV(E_2) \end{aligned}$$

# The Lambda Calculus

Scoping

Semantics

Parsing

# Declaration vs. Reference

$\lambda x.x$

The two occurrences of  $x$  are used differently:

- ▶  $x$  a **declaration** or **formal parameter**:
  - ▶ introduces the variable as a name for some value (the value shall be supplied when the procedure is called)
- ▶  $x$  is a **reference**
  - ▶ represents variable use.

A similar example but in OCaml:

```
1 let f x = x+x
```



# Scoping

Determining which **declaration** is associated with a particular **reference**

- ▶ A **declaration** may be one of
  - ▶ formal parameter list
  - ▶ define construct
- ▶ A **reference** is a variable reference

Example:

$$\lambda y. \lambda x. \lambda x. (x + y)$$

# Scoping Rules

Two Rules:

- ▶ **Static:** determining which declaration is associated with each reference by observing program text
- ▶ **Dynamic:** we can only determine which declaration is associated with a reference at run-time

Notes:

- ▶ Examples of dynamic scoping will be seen later
- ▶ For now, we use the standard, static scoping approach

# Static Scoping – Region vs Scope

Each declaration determines a

- ▶ **region**: area of program text in which the declaration is in effect
- ▶ **scope**: area of program text in which uses of the defined variable refer to the declaration

**Region** and **scope** may not be the same due to **shadowing** (local redeclaration)

$$\lambda x. (\lambda x. (x + 1))$$

The inner declaration of **x** shadows the outer declaration. It creates a hole in the scope of the outer declaration.

# The Lambda Calculus

Scoping

Semantics

Parsing

# Semantics

- ▶ How terms are **evaluated** or **executed**?
- ▶ There are various ways of defining the semantics of a PL **rigorously**:
  - ▶ Operational
  - ▶ Denotational
  - ▶ Axiomatic
- ▶ We will define a **(small-step) operational semantics**
- ▶ This requires introducing **evaluation judgements**

$M \rightarrow N$     “term  $M$  reduces, in one step, to term  $N$ ”

# Substitution

$$M\{x \leftarrow N\}$$

“Substitute all *free* occurrences of  $x$  in  $M$  with  $N$ ”

$$\begin{aligned}x\{x \leftarrow N\} &\stackrel{\text{def}}{=} N \\y\{x \leftarrow N\} &\stackrel{\text{def}}{=} y, \quad x \neq y \\(M_1 M_2)\{x \leftarrow N\} &\stackrel{\text{def}}{=} M_1\{x \leftarrow N\} M_2\{x \leftarrow N\} \\(\lambda y.M)\{x \leftarrow N\} &\stackrel{\text{def}}{=} \lambda y.M\{x \leftarrow N\} \quad x \neq y, y \notin FV(N)\end{aligned}$$

1. Condition  $x \neq y, y \notin FV(N)$  can *always be upheld* using *renaming*
2. It is there to avoid variable capture

# Operational Semantics - Functions

Values:

$$V ::= \lambda x.M$$

Rules:

$$\frac{M_1 \rightarrow M'_1}{M_1 M_2 \rightarrow M'_1 M_2} \text{ (E-APP1)}$$

$$\frac{M_2 \rightarrow M'_2}{(\lambda x.M_1) M_2 \rightarrow (\lambda x.M_1) M'_2} \text{ (E-APP2)}$$

$$\frac{}{(\lambda x.M) V \rightarrow M\{x \leftarrow V\}} \text{ (E-APPAbs)}$$

# Examples

- ▶  $(\lambda y.y) z \rightarrow z$
- ▶  $(\lambda x.x z) (\lambda y.y) \rightarrow (\lambda y.y) z$
- ▶  $(\lambda z.z) ((\lambda y.y) \text{true}) \rightarrow (\lambda z.z) \text{true}$
- ▶ There is no  $E$  s.t.  $\lambda x.x \rightarrow E$
- ▶ There is no  $E$  s.t.  $x \rightarrow E$ 
  - ▶ We say  $x$  is in normal form
  - ▶ Note that normal forms need not be values



# The Lambda Calculus

Scoping

Semantics

Parsing

# Parsing

- ▶ The syntax we've been using to talk about the Lambda Calculus

$$\begin{array}{lll} \langle \text{exp} \rangle & ::= & \langle \text{identifier} \rangle \quad \textit{variable} \\ & | & \lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle \quad \textit{abstraction} \\ & | & \langle \text{exp} \rangle \langle \text{exp} \rangle \quad \textit{application} \end{array}$$

- ▶ We are now interested in representing these expressions as code in a PL

# PL Syntax

The syntax of a PL usually has two parts

- ▶ **Concrete** syntax
  - ▶ Syntax in which the programmer codes
- ▶ **Abstract** syntax
  - ▶ Internal representation of the concrete syntax
  - ▶ Used by the interpreter or compiler for running the program

## Parser

- ▶ A program that transforms concrete syntax to abstract syntax

# Concrete Syntax

- ▶ Typically described in terms of **BNF grammars**
  - ▶ A set of syntactic rules that identify well-formed expressions
- ▶ The one we use for the Lambda Calculus

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
		$\text{lam } (\langle \text{identifier} \rangle) \langle \text{exp} \rangle$	<i>abstraction</i>
		$\text{app } \langle \text{exp} \rangle \langle \text{exp} \rangle$	<i>application</i>
		$(\langle \text{exp} \rangle)$	

# Concrete Syntax

$\langle \text{exp} \rangle ::= \langle \text{identifier} \rangle$	<i>variable</i>
$\quad   \text{lam } (\langle \text{identifier} \rangle) \langle \text{exp} \rangle$	<i>abstraction</i>
$\quad   \text{app } \langle \text{exp} \rangle \langle \text{exp} \rangle$	<i>application</i>
$\quad   (\langle \text{exp} \rangle)$	

- Components of a BNF grammar

- **Productions:**

- $\langle \text{exp} \rangle ::= \langle \text{identifier} \rangle$

- $\langle \text{exp} \rangle ::= \text{lam } (\langle \text{identifier} \rangle) \langle \text{exp} \rangle$

- $\langle \text{exp} \rangle ::= \text{app } \langle \text{exp} \rangle \langle \text{exp} \rangle$

- $\langle \text{exp} \rangle ::= (\langle \text{exp} \rangle)$

- **Non-terminals:**  $\langle \text{exp} \rangle$ ,  $\langle \text{identifier} \rangle$

- **Terminals:** “(”, “)”, “lam”, “app”

- Notice that the rules talk about specific syntactic elements such as parenthesis etc. Eg.

- lam lam is not a valid  $\lambda$ -expression

# Abstract Syntax

- ▶ An abstraction over the concrete syntax
- ▶ It may be seen as the underlying **inductive definition** resulting from abstracting away syntactic elements such as parenthesis and the use of the word “lam”
- ▶ In essence it identifies the rule associated with each syntactic component

```
1 type term =  
2   | Var of string  
3   | Lambda of string*term  
4   | App of term*term
```

# Concrete vs. Abstract

## Concrete syntax:

`lam (x) x`

- ▶ Designed for human consumption

## Abstract syntax:

```
1 LamExp ("x", VarExp "x")
```

- ▶ Highlights structure e.g., to enable processing by meta-programs
- ▶ Elements of an abstract syntax are called **Abstract Syntax Trees** (ASTs)

# Parsing

- ▶ Process of deriving the corresponding AST from some concrete syntax representation
- ▶ Two steps
  - ▶ Lexer: Identify list of tokens from source file
  - ▶ Parser: Identify expression tree from the list of tokens



# Lexer

Tokens: identifier, parenthesis, "lam", "app"

```
1 type token =  
2   | OpenPar  
3   | ClosePar  
4   | Lambda  
5   | App  
6   | Id of string  
7   | Eof
```

```
1 # tokenize "(lam (x) x)";;  
2 - : token list =  
3 [OpenPar; Lambda; OpenPar; Id "x"; ClosePar; Id "x";  
   ↪ ClosePar; Eof]
```

# Lexer

```
1  (* char list -> token list *)
2  let rec tokenize_list = function
3  | [] -> [Eof]
4  | ' '::xs -> tokenize_list xs
5  | '('::xs -> OpenPar::tokenize_list xs
6  | ')'::xs -> ClosePar::tokenize_list xs
7  | 'l'::xs ->
8      if ((List.length xs > 4) && (take xs 2 = ['a';'m']))
9      then Lambda::tokenize_list (drop xs 2)
10     else failwith "Unrecognized token: did you mean lam?"
11 | 'a'::xs ->
12     if ((List.length xs > 4) && (take xs 2 = ['p';'p']))
13     then App::tokenize_list (drop xs 2)
14     else failwith "Unrecognized token: did you mean app?"
15 | c::xs when is_letter c ->
16     Id (char_list_to_string (c::take_while xs is_letter))::
17         ↪ tokenize_list (drop_while xs is_letter)
18 | _ -> failwith "Unrecognized token"
```

# Parser - Parenthesis

```
1  (* token list -> token * token list *)
2  let parseCloseParen xs =
3      match xs with
4      | ClosePar::ys -> (ClosePar,ys)
5      | _ -> failwith "parseCloseParen: expected closing
6                      ↪ parenthesis "
7
8  (* token list -> token * token list *)
9  let parseOpenParen xs =
10     match xs with
11     | OpenPar::ys -> (OpenPar,ys)
12     | _ -> failwith "parseOpenParen: expected opening
13                     ↪ parenthesis "
```

# Parser - Identifier and Formal Parameter to Abstraction

```
1  (* token list -> string * token list *)
2  let parseIdent xs =
3      match xs with
4      | Id s::ys -> (s,ys)
5      | _ -> failwith "parseIdent: expected identifier
6                      ↪ parenthesis"
7
8  (* token list -> string * token list *)
9  let parseFormParam xs =
10     let (_,xs1) = parseOpenParen xs
11     in let (var,xs2) = parseIdent xs1
12     in let (_,xs3) = parseCloseParen xs2
13     in (var,xs3)
```

# Parser - Expression

```
1  (* token list -> expr * token list *)
2  let rec parseExp = function
3  | [] -> (VarExp "eof", [])
4  | Id s::xs -> (VarExp s, xs)
5  | OpenPar::xs ->
6      let (e1,xs1) = parseExp xs
7      in let (_,xs2) = parseCloseParen xs1
8      in (e1,xs2)
9  | App::xs ->
10     let (e1,xs1) = parseExp xs
11     in let (e2,xs2) = parseExp xs1
12     in (AppExp(e1,e2),xs2)
13 | Lambda::xs ->
14     let (id,xs1) = parseFormParam xs
15     in let (pBody,xs2) = parseExp xs1
16     in (LamExp(id,pBody),xs2)
17 | xs -> failwith "parse: Invalid concrete syntax "
```

$\langle \text{exp} \rangle ::= \langle \text{identifier} \rangle \mid \text{lam } (\langle \text{identifier} \rangle) \langle \text{exp} \rangle \mid, \text{app } \langle \text{exp} \rangle \langle \text{exp} \rangle$   
 $\langle \text{exp} \rangle ::= (\langle \text{exp} \rangle)$