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1.asm.

```

STACK1 SEGMENT PARA STACK
STACK-AREA DW 100H DUP(?)
STACK-BOTTOM EQU $-STACK-AREA
STACK1 ENDS

DATA1 SEGMENT PARA
DB 20 DUP(?)
STRING1 DB 'TANLIDE', '$'
STRING1-LEN EQU $-STRING1
DB 20 DUP(?)
NEW-LINE DB 0DH, 0AH, '$'
DATA1 ENDS

CODE1 SEGMENT PARA
ASSUME CS: CODE1, DS: DATA1
ASSUME ES: DATA1, SS: STACK1

PRINT_STRING PROC FAR
    PUSH AX
    MOV AX, 9
    INT 21H
    POP AX
    RET
PRINT_STRING ENDP
    
```

```

PRINT-NEWLINE PROC FAR
    PUSH DX
    MOV DX, OFFSET NEW-LINE
    CALL PRINT-STRING
    POP DX
PRINT-NEWLINE ENDP
    
```

```

Memmove PROC FAR
    PUSH SI
    PUSH DI
    MOV CX, STRING1-LEN
    CLD
    REP MOVSB

    POP DI
    POP SI
    RET
Memmove ENDP

DD-STH PROC FAR
    PUSH SI
    PUSH DI
    PUSH DX
    LEA SI, STRING1
    LEA DI, DX
    MOV CX, SI
    CALL PRINT-STRING
    
```



```

CALL PRINT_NEWLINE
CALL Memmove
MOV DX, DS
CALL PRINT_STRING
CALL PRINT_NEWLINE
MOV PX, DI
CALL PRINT_STRING
CALL PRINT_NEWLINE
POP DX
POP DI
POP SI
DO-STH ENDP

```

START:

MAIN

PROC FAR

MOV AX, STACK 1

MOV SS, AX

MOV SP, &STACK_BOTTOM

MOV AX, DATA1

MOV DS, AX

MOV ES, AX

MOV DX, 10H

CALL DO-STH

MOV DX, -5H

CALL DO-STH

MOV DX, 5H

CALL DO-STH

EXIT:

MOV AX, 4C00H

INT 21H

MAIN
DATA1

ENDP

ENDS

END

MAIN



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2.asm

```
STACK1      SEGMENT      PARA      STACK
STACK-AREA      DW      100H      DUP(2)
STACK-BOTTOM      EQU      $-AB STACK-AREA
STACK1      ENDS
```

```
DATA1      SEGMENT      PARA
STRING1      DB      'TANLIPE', '$'
STRING1_LEN      EQU      $-STRING1
STRING2_MAX      EQU      20H
STRING2_BUF      DB      STRING2_MAX-1
STRING2_LEN      DB      ?
STRING2      DB      STRING2_MAX DUP(?)
```

```
NEWLINE      DB      0DH, 0AH, '$'
DATA1      ENDS
```

```
CODE1      SEGMENT      PARA
      ASSUME      CS: CODE1, DS: DATA1
      ASSUME      ES: DATA1, SS: STACK1
```

```
PRINT_BYTE:      PROC      FAR
      PUSH      AX
      MOV      AH, 2
      INT      21H
      POP      AX
```

```
      RET
PRINT_BYTE      ENDP
```

```
PRINT_STRING      PROC      FAR
      PUSH      AX
      MOV      AH, 9
      INT      21H
      POP      AX
      RET
```

```
PRINT_STRING      ENDP
```

```
PRINT_NEWLINE      PROC      FAR
      PUSH      DX
      MOV      DX, OFFSET NEWLINE
      CALL      PRINT_STRING
      POP      DX
      RET
```

```
PRINT_NEWLINE      ENDP
```

```
GET_STRING      PROC      FAR
      PUSH      AX
      MOV      AH, 0AH
      INT      21H
      POP      AX
      RET
```

```
GET_STRING      ENDP
```



STR_CMP

PROC

PUSH ES

PUSH DS

POP ~~ES~~ ES

MOV CH, 0

MOV CL, STRING1-LEN

CMP CL, STRING2-LEN

JA STR_CMP_1

MOV CL, STRING2-LEN

STR_CMP_1:

CWD

REPZ CMPSB

JA STR_ABOVE

JB STR_BELOW

MOV DL, '='

JMP STR_CMP_2

STR_ABOVE:

MOV PL, '>'

JMP STR_CMP_2

STR_BELOW:

MOV DL, '<'

STR_CMP_2:

CALL PRINT-BYTE

POP ES

RET

STR_CMP

ENDP

START:

MAIN

PROC FAR

MOV AX, STACK1

MOV SS, AX

MOV SP, STACK-BOTTOM

MOV AX, DATA1

MOV DS, AX

MOV DX, OFFSET STRING2_BUF

CALL GET_STRING

MOV BH, 0

MOV BL, STRING2-LEN

MOV BYTE PTR STRING2[BXI, %]

CALL PRINT-NEWLINE

MOV SI, OFFSET STRING1

MOV DI, OFFSET STRING2

CALL STR_CMP

MOV DX, OFFSET STRING2

CALL PRINT_STRING

CALL PRINT-NEWLINE

EXIT:

MOV AX, 4C00H

INT 21H

MAIN

ENDP

R CODE 1

ENDP

END MAIN

