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package Factory;
import java.util.Scanner;
import java.awt.Color;
public interface Car // Car interface defining the blueprint for car objects
{
    public String getModel();
    public void setWheel(String wheel);
    public String getWheel();
    public void setEngine(String engine);
    public String getEngine();
    public String getColour();
    public void setColour(String colour);
    public String getVariant();
    public void setVariant(String variant);
    public String getFuel();
    public void setFuel(String fuel);
    public String getdata();
}
public interface CarFactory // CarFactory interface defining the factory method for building cars
{
    public abstract Car buildCar(String model, String wheel, String engine,String colour,String
variant,String fuel);
}
public class HatchbackCar implements Car // Implementation of a Hatchback car
{
    String model,wheel,engine,fuel,variant,colour;
    HatchbackCar(String model, String wheel, String engine,String colour,String variant,String fuel)
    {
        this.model = model;
        this.wheel = wheel;
        this.engine = engine;
        this.fuel = fuel;
        this.variant = variant;
        this.colour = colour;
    }
    public String getModel()
    {
        return model;
    }
    public void setWheel(String wheel)
    {
        this.wheel = wheel;
    }
    public String getWheel()
    {
        return wheel;
    }
    public void setEngine(String engine)
    {
        this.engine = engine;
    }
    public String getEngine()
    {
        return engine;
    }
}

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public String getColour()
{
    return colour;
}
public void setColour(String colour)
{
    this.colour = colour;
}
public String getVariant()
{
    return variant;
}
public void setVariant(String variant)
{
    this.variant = variant;
}

}
public String getFuel()
{
    return fuel;
}
public void setFuel(String fuel)
{
    this.fuel = fuel;
}

}
public String getdata()
{
    if(model.equals("NA"))
    {
        return "Car not built";
    }
    String data = "Model = "+model+"\nVariant = "+variant+"\nEngine = "+engine+"\nFuel type = "+fuel+"\nColour = "+colour+"\nTyres Compound = "+wheel;
    return data;
}
}
public class HatchbackCarFactory implements CarFactory // Factory class for creating HatchbackCar objects
{
    public Car buildCar(String model, String wheel, String engine,String colour,String variant,String fuel)
    {
        Car car = new HatchbackCar(model, wheel, engine,colour,variant,fuel);
        return car;
    }
}
public class SedanCar implements Car // Implementation of a Sedan car
{
    String model,wheel,engine,fuel,variant,colour;
    SedanCar(String model, String wheel, String engine,String colour,String variant,String fuel)
    {
        this.model = model;
        this.wheel = wheel;
        this.engine = engine;
        this.fuel = fuel;
    }
}

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    this.variant = variant;
    this.colour = colour;
}
public String getModel()
{
    return model;
}
public void setWheel(String wheel)
{
    this.wheel = wheel;
}
public String getWheel()
{
    return wheel;
}
public void setEngine(String engine)
{
    this.engine = engine;
}
public String getEngine()
{
    return engine;
}
public String getColour()
{
    return colour;
}
public void setColour(String colour)
{
    this.colour = colour;
}
public String getVariant()
{
    return variant;
}
public void setVariant(String variant)
{
    this.variant = variant;
}
public String getFuel()
{
    return fuel;
}
public void setFuel(String fuel)
{
    this.fuel = fuel;
}
public String getdata()
{
    if(model.equals("NA"))
    {
        return "Car not built";
    }
    String data = "Model = "+model+"\nVariant = "+variant+"\nEngine = "+engine+"\nFuel type = "+fuel+"\nColour = "+colour+"\nTyres Compound = "+wheel;

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return data;
}
}
public class SedanCarFactory implements CarFactory // Factory class for creating SedanCar objects
{
    public Car buildCar(String model, String wheel, String engine,String colour, String variant,String fuel)
    {
        Car car = new SedanCar(model, wheel, engine,colour,variant,fuel);
        return car;
    }
}
public class SUVCar implements Car // Implementation of an SUV car
{
    String model,wheel,engine,fuel,variant,colour;
    SUVCar(String model, String wheel, String engine,String colour,String variant,String fuel)
    {
        this.model = model;
        this.wheel = wheel;
        this.engine = engine;
        this.fuel = fuel;
        this.variant = variant;
        this.colour = colour;
    }
    public String getModel()
    {
        return model;
    }
    public void setWheel(String wheel)
    {
        this.wheel = wheel;
    }
    public String getWheel()
    {
        return wheel;
    }
    public void setEngine(String engine)
    {
        this.engine = engine;
    }
    public String getEngine()
    {
        return engine;
    }
    public String getColour()
    {
        return colour;
    }
    public void setColour(String colour)
    {
        this.colour = colour;
    }
    public String getVariant()
    {
        return variant;
    }
}

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public void setVariant(String variant)
{
    this.variant = variant;
}
public String getFuel()
{
    return fuel;
}
public void setFuel(String fuel)
{
    this.fuel = fuel;
}
public String getdata()
{
    if(model.equals("NA"))
    {
        return "Car not built";
    }
    String data = "Model = "+model+"\nVariant = "+variant+"\nEngine = "+engine+"\nFuel type = "+fuel+"\nColour = "+colour+"\nTyres Compound = "+wheel;
    return data;
}
}
public class SUVCarFactory implements CarFactory // Factory class for creating SUVCar objects.
{
    public Car buildCar(String model, String wheel, String engine,String colour,String variant,String fuel)
    {
        Car car = new SUVCar(model, wheel, engine,colour,variant,fuel);
        return car;
    }
}
public class TestFactoryPattern // Main class to test the factory pattern for car creation.
{
    CarFactory carBuilder;
    Car car;
    public static void main(String[] args)
    {
        TestFactoryPattern client = new TestFactoryPattern();
        client.buildCarMethod();
    }
    public void buildCarMethod()
    {
        int ui;
        Scanner sc = new Scanner (System.in);
        System.out.println("Enter your choice:");
        System.out.println("1.)Hatchback 2.)Sedan 3.)SUV");
        ui = sc.nextInt();
        switch(ui)
        {
            case 1: carBuilder = new HatchbackCarFactory();
                System.out.println("Choice of hatchback is 1.)Audi RS3 2.)Audi RS6 3.)Audi A1");
                ui=sc.nextInt();
                switch(ui)
                {
                    case 1: car = carBuilder.buildCar("Audi RS3", "Medium", "2.5L Turbocharged Inline

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5", "Blue", "Sport", "Petrol");
    break;
    case 2: car = carBuilder.buildCar("Audi RS6", "Soft", "6.0L Twin Turbo V8", "Dark
Gray", "GT", "E85");
    break;
    case 3: car = carBuilder.buildCar("Audi A1", "Hard", "2.0L Turbocharged Inline 4", "Abyss
Black", "N8", "Diesel");
    break;
    default: System.out.println("Invalid option");
    car = carBuilder.buildCar("NA", "NA", "NA", "NA", "NA", "NA");
    break;
}
break;
case 2: carBuilder = new SedanCarFactory();
    System.out.println("Choice of Sedan is 1.)BMW M5 Competition 2.)BMW M3 Competition 3.)BMW
Alpina B7");
    ui=sc.nextInt();
    switch(ui)
    {
        case 1: car = carBuilder.buildCar("BMW M5 Competition", "Very Soft", "4.4-liter Twin-Turbocharged
V8", "Pearl White", "VDi", "Petrol");
        break;
        case 2: car = carBuilder.buildCar("BMW M3 Competition", "Soft", "3.0-liter Twin-Turbocharged
Inline-6", "Obsidian Blue", "ZX", "Petrol");
        break;
        case 3: car = carBuilder.buildCar("BMW Alpina B7", "Medium", "4.4-liter Twin-Turbocharged
V8", "Metallic Silver", "VX CVT", "Petrol");
        break;
        default: System.out.println("Invalid option");
        car = carBuilder.buildCar("NA", "NA", "NA", "NA", "NA", "NA");
        break;
    }
    break;
case 3: carBuilder = new SUVCarFactory();
    System.out.println("Choice of SUV is 1.)Porsche Cayenne Turbo GT 2.)Porsche Macan GTS
3.)Porsche Cayenne Turbo S E-Hybrid");
    ui=sc.nextInt();
    switch(ui)
    {
        case 1: car = carBuilder.buildCar("Porsche Cayenne Turbo GT", "Soft", "4.0-liter
Twin-Turbocharged V8", "Magma Grey", "VXI CNG", "Petrol");
        break;
        case 2: car = carBuilder.buildCar("Porsche Macan GTS", "Soft", "2.9-liter Twin-Turbocharged
V6", "Lunar Silver Metallic", "ZX", "Petrol");
        break;
        case 3: car = carBuilder.buildCar("Porsche Cayenne Turbo S E-Hybrid", "Soft", "4.0-liter
Twin-Turbocharged V8 with Electric Motor", "Platinum White Pearl", "Legender 4x4", "Hybrid");
        break;
        default: System.out.println("Invalid option");
        car = carBuilder.buildCar("NA", "NA", "NA", "NA", "NA", "NA");
        break;
    }
    break;
}
System.out.println(car.getdata());

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}  
}
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Output:

Enter your choice:

1.)Hatchback 2.)Sedan 3.)SUV

3

Choice of SUV is 1.)Porsche Cayenne Turbo GT 2.)Porsche Macan GTS 3.)Porsche Cayenne Turbo S  
E-Hybrid

1

Model = Porsche Cayenne Turbo GT

Variant = VXi CNG

Engine = 4.0-liter Twin-Turbocharged V8

Fuel type = PetrolColour = Magma Grey

Tyres Compound = Soft