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cart 253

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Exercise 8: Progress Report

Compared to the start of this semester I can confidently say I've gotten much better at object oriented coding. I've done object oriented programming in the past but never in javascript and it seems to me that this was a very important milestone in becoming proficient in coding. I've done coding before and have done some projects that were object oriented in C# but what I learned then didn't seem to stick unlike this time. Whilst I can't tell just how much I've improved just looking back at previous projects I can see some improvement.

In most computer sciences or similar classes I've taken previously, most of our time was spent on smaller, less significant projects. Making the portfolio to get into computational arts, I noticed that while I had many projects, 40+ from the last 6 years but among all of these there weren't more than a handful that really showcased a good grasp of each tool. Perhaps it's a shift in focus in teaching methods at University, but this is good because I have experience covering dozens of coding languages but at the same time I've never gone in depth with more than half of them.

On the challenge side of things, I wish I had been accustomed to For loops one week earlier. The mid-term project would have gone more smoothly had I been more skilled with them but at the same time I wonder if it could be too much content early on for those who haven't developed the fundamental concepts of programming prior to the class. Personally, one thing I still have to improve on is using the proper formatting for calling object properties in a function.

More recently I've been having doubts as to whether I want to pursue this field and become a professional at it or keep it as a hobby I share with my friends. For every project it's not

just coding I enjoy doing, it's also the concepting, designing, modeling, storyboarding which leaves me wondering what exactly I'd do for a living if I went down this path. Ultimately, no matter what choice I take in the end, I will always continue to create various art, programs, websites and whatnot on a casual basis simply because it's fun to create things.