Software Agents
Theory and Practice

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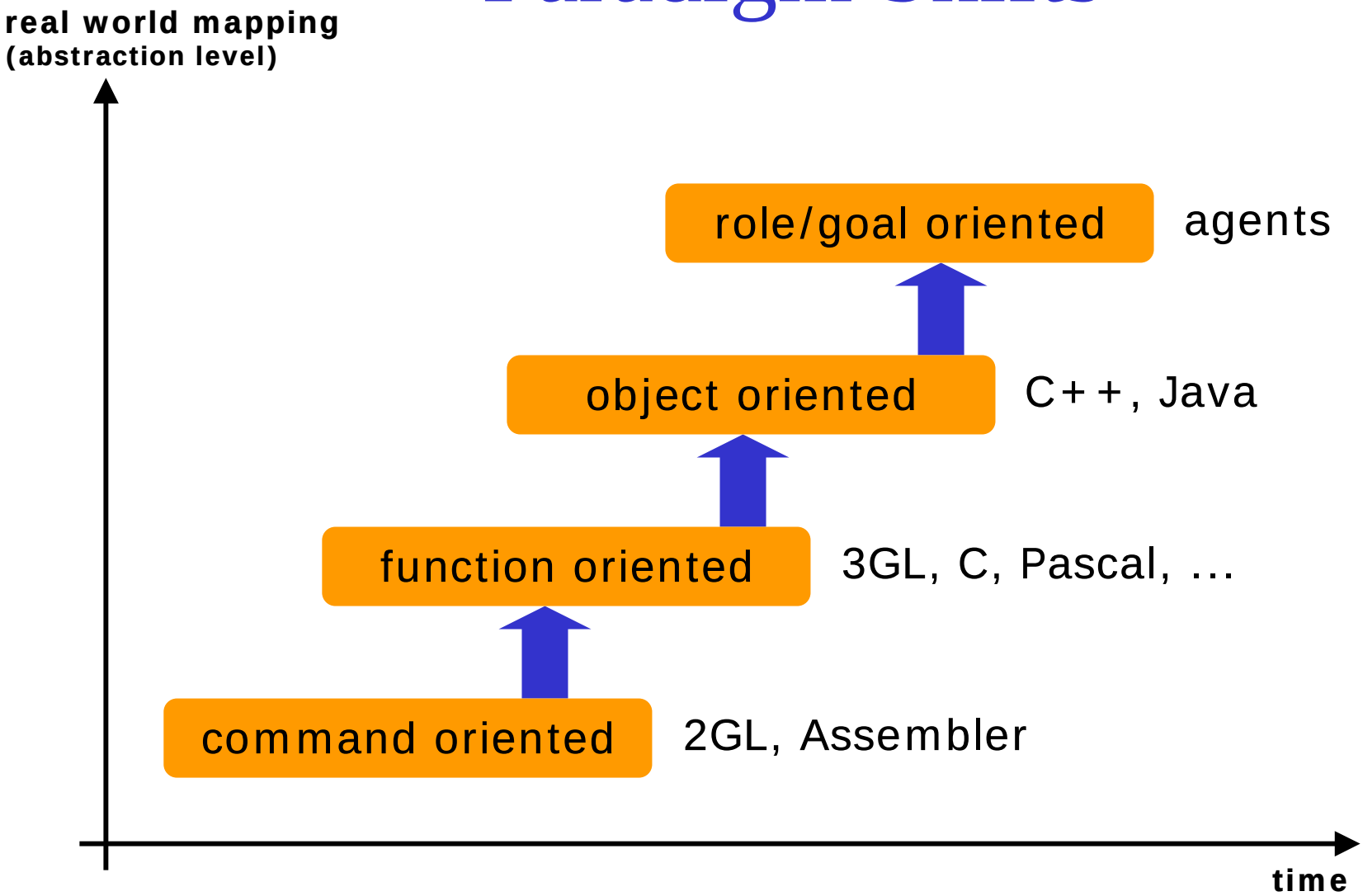
Issues to be discussed

- Software agents?
- Definition of software agents
- Theory and architecture of agents
- Multi-agent systems
- Building Agents
- Applications (general)
- Agents and Information Management
- Applications
- Current developments

Software agents?

- Development metaphor
  - Software Engineering
  - Methodology
- Technology
  - agent theory
  - agent architectures
  - agent languages

Paradigm Shifts



Definition of agents (weak notion)

- Autonomous
- Pro-active
- Reactive
- Social ability

Definition of agents (strong notion)

- Belief
- Desire
- Intentions
- Goals
- Knowledge
- Obligations

Other possible attributes

- Rationality
- Veracity
- Mobility
- Learning capacity
- Cooperativeness

Theory of agents

- Represent mental attitudes
  - knowledge, belief, goals, etc.
- Reason about mental attitudes
- Plan actions
- "Observe" changes
- Update mental attitudes

From Theory to Architecture

- How to use the theory in architecture of agents:
  - Only for representation of attitudes
  - As formal specification of agent implementation
  - Also use the logical inferencing of logic in deliberative agent architecture

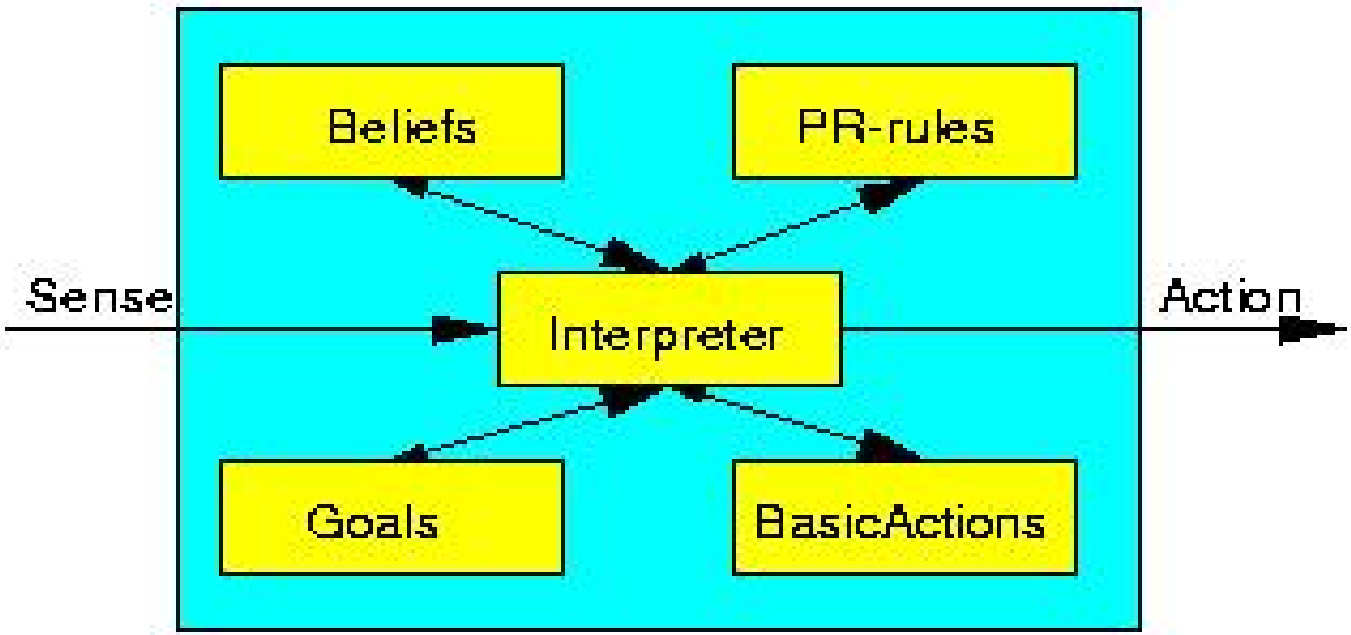
Agent architectures

- Deliberative agents
  - BDI agents (mostly theory)
  - planning agents (IRMA)
- Reactive agents
  - Brooks' subsumption architecture
- Hybrid agents
  - Interrap

Building Agents

1. Agent Oriented Programming (e.g. 3APL)
   - Close to agent theory, but far from industrial use
2. Based on Java components (e.g. Jade)
   - More robust, but build intelligence yourself in Java
3. Based on robust infrastructure (e.g. Tryllian ADK)
   - Industry standard systems (robust, efficient, scalable), but no intelligence

3APL agents (I)



3APL agents (II)

- **PROGRAM** "patrol_agent.3apl"
- **CAPABILITIES:**
  { at_east(self) **}** WalkWest() **{ NOT** at_east(self) **,** at_west(self) **} ,**
  { at_west(self) **}** WalkEast() **{** at_east(self) **, NOT** at_west(self) **}**
- **BELIEFBASE:**
  at_west(self)
- **GOALBASE:**
  patrol()
- **RULEBASE:**
  patrol() ← at_east(self) | WalkWest() **;** patrol() **,**
  patrol() ← at_west(self) | WalkEast() **;** patrol() **.**

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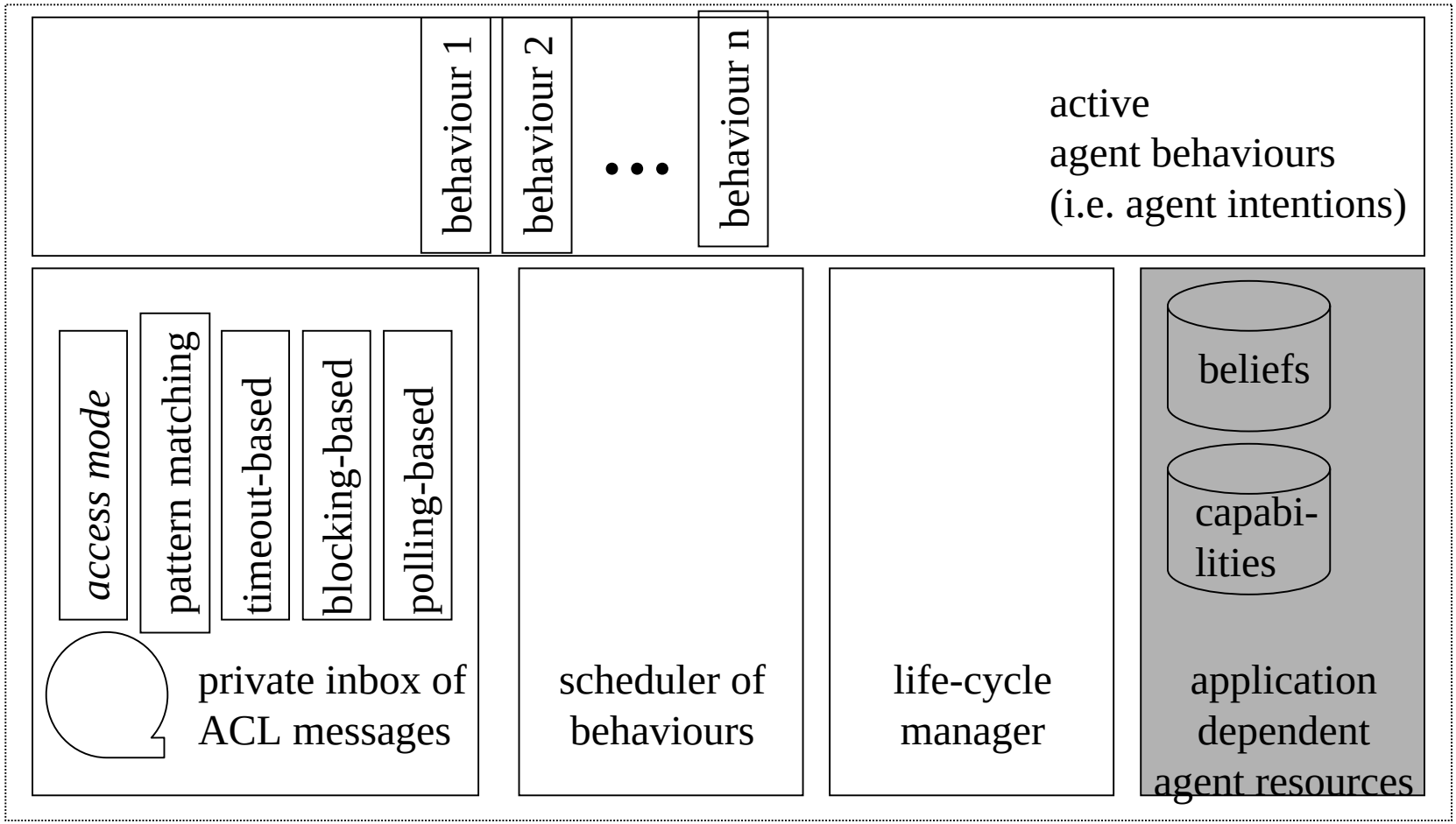
JADE agents



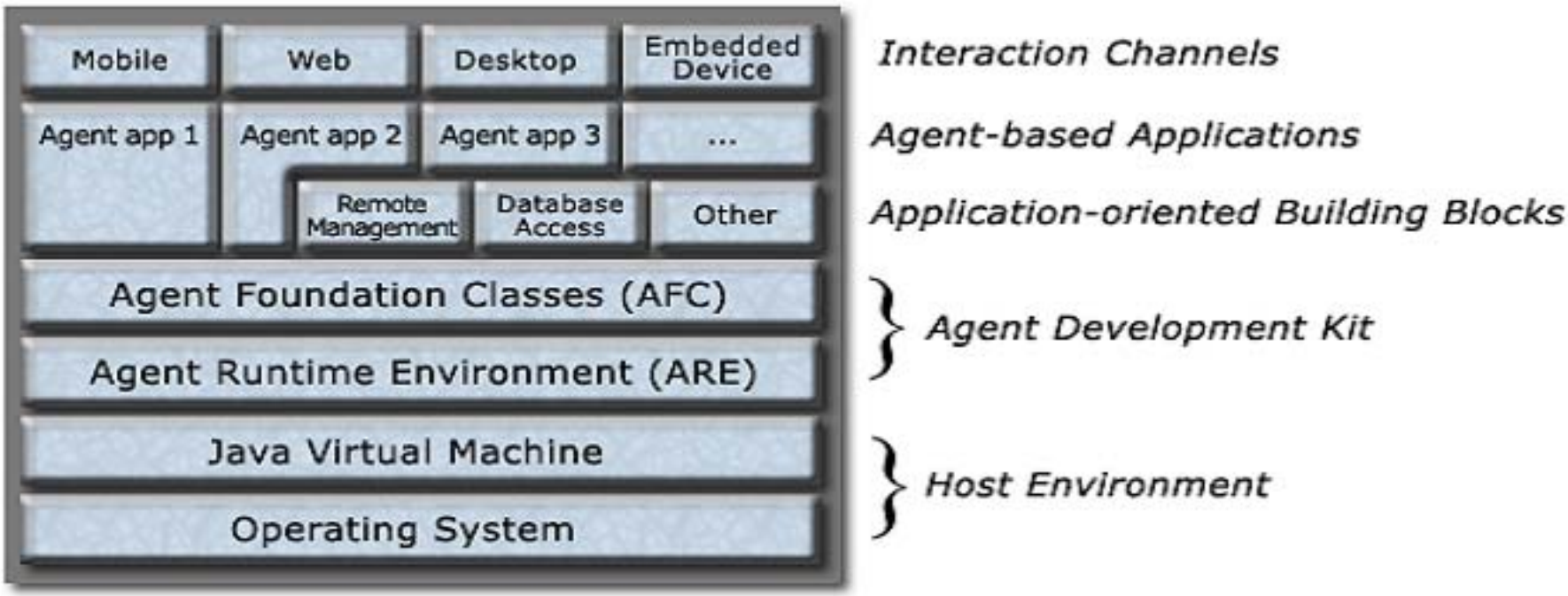
The JADE framework includes a library of interaction protocols and generic agent behaviours, that must be customized for the specific application needs in order to create the agent capabilities

JADE library of interaction protocols and of generic agent behaviours

Tryllian ADK (I)

- The *Agent Foundation Classes* (AFC) providing tools, libraries, building blocks and examples for building Agent Based Applications
- The *Agent Runtime Environment* (ARE) a “habitat” for hosting agents developed using the AFC
- *Agent Management Tools* for managing agents on a server

Tryllian ADK (II)
System Architecture



From Agents to Multi-Agent Systems

- Agent communication
- Agent societies
  - realise there are other agents
  - use other agents for your actions
- Collective plans, goals, etc.
- MAS vs. Autonomous agents

Some General Application Areas:

1. Industrial applications
   - manufacturing
   - process control
   - telecommunications
   - transportation systems
2. Electronic Commerce
   - electronic markets/auctions
   - buying agents (e.g. Jango, shopbot, etc.)
3. Business Process Management
4. Information Management
   - information gathering
   - information filtering

Industrial applications (I)

Manufacturing at Daimler Benz

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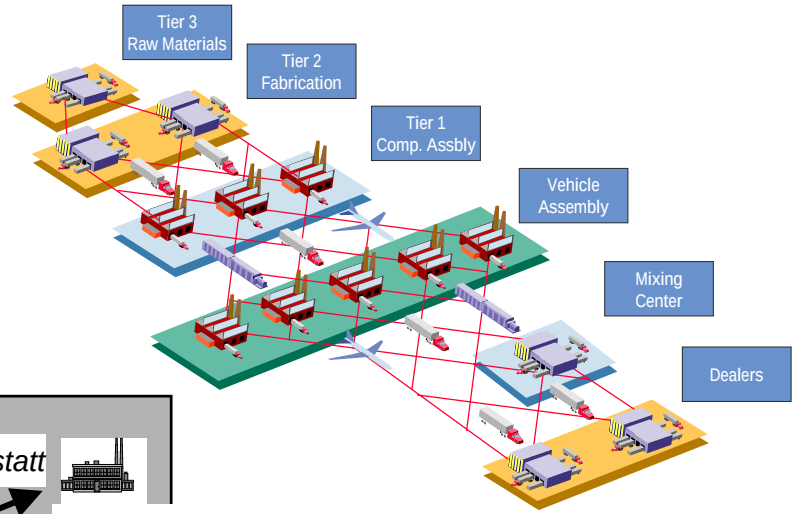
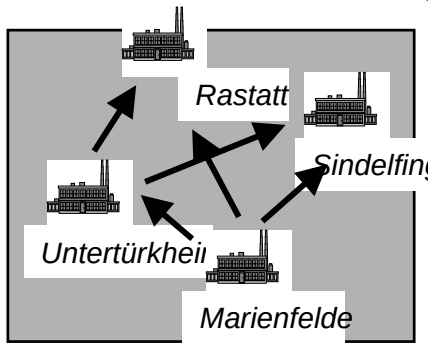
Manufacturing and supply nets
Daimler Benz

Objective

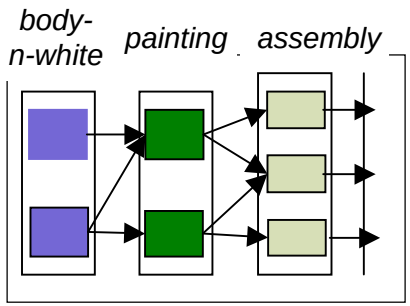
improve manufacturing and supply processes





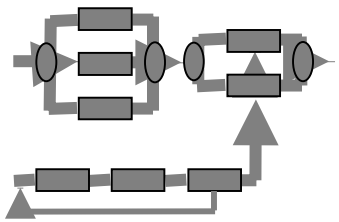
plant network

inter-organizational supply net



vehicle assembly plant

production lines



Motivation: *Business trends*

Growing surplus of industrial capacity and *globalization* lead to

- shorter product life-cycles
- reduced time-to-market
- increased product variety
- volatile demand
- reduced investment costs

New manufacturing requirements

➔ **product flexibility**

➔ **volume scalability**

➔ **robustness**

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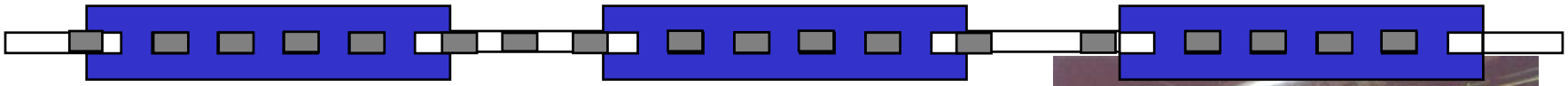
Production 2000+: Flexible and robust production system

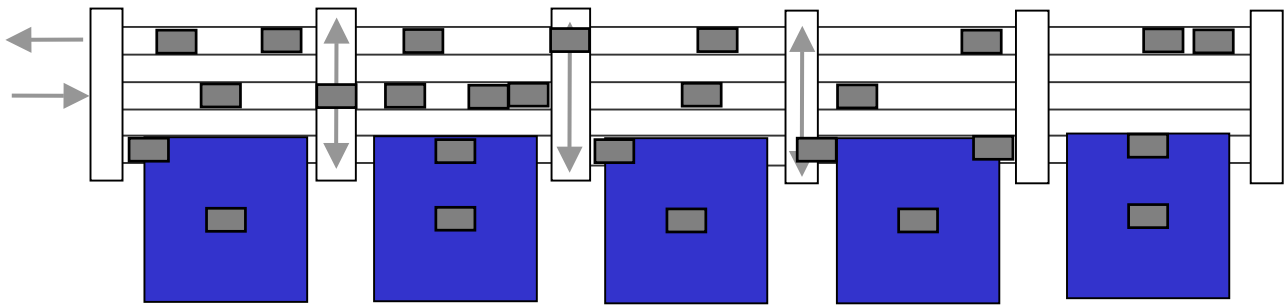


Disadvantages of transfer lines

- dedicated machines
- rigid material flow

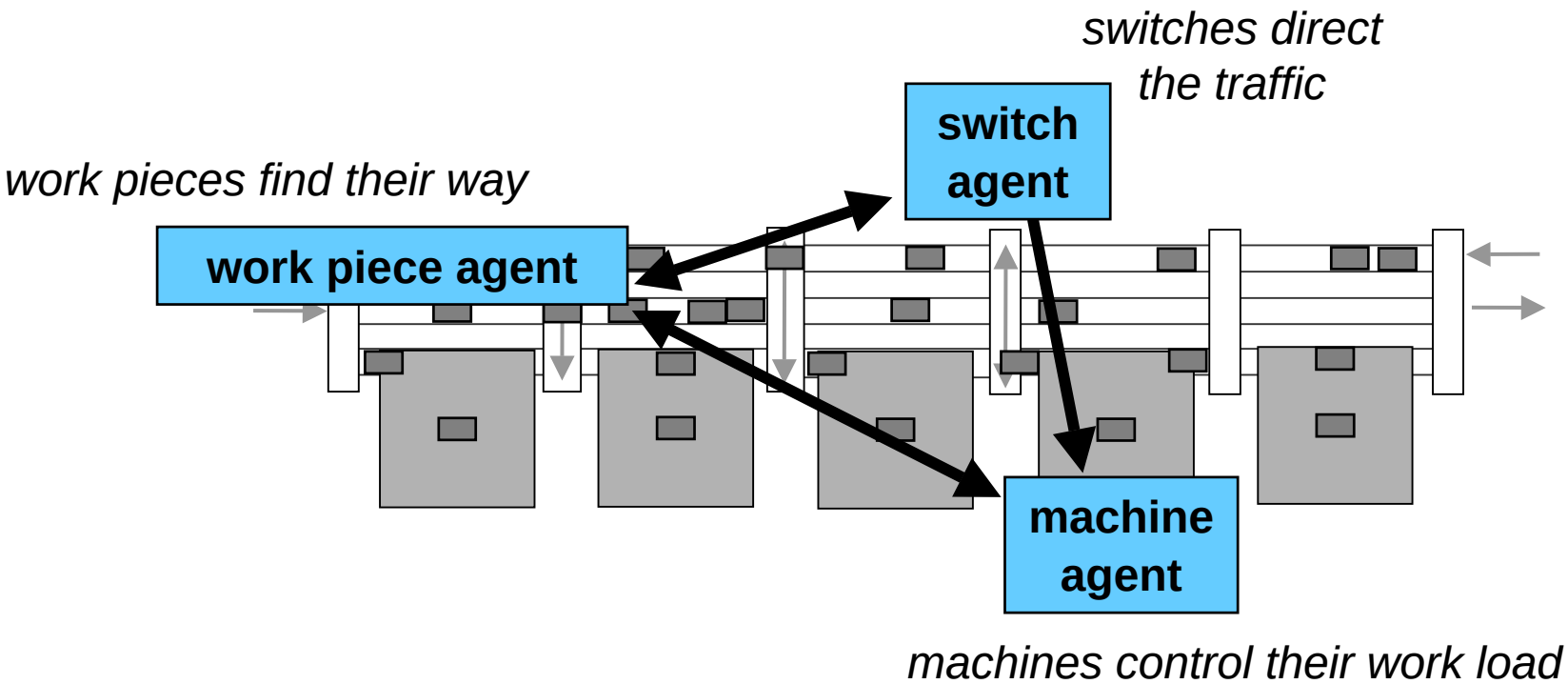
flexible transportation system

introduce more hardware flexibility



flexible machine

Production 2000+: An agent-based control system



Control forces:

- work pieces push themselves
- machines limit work-in-process

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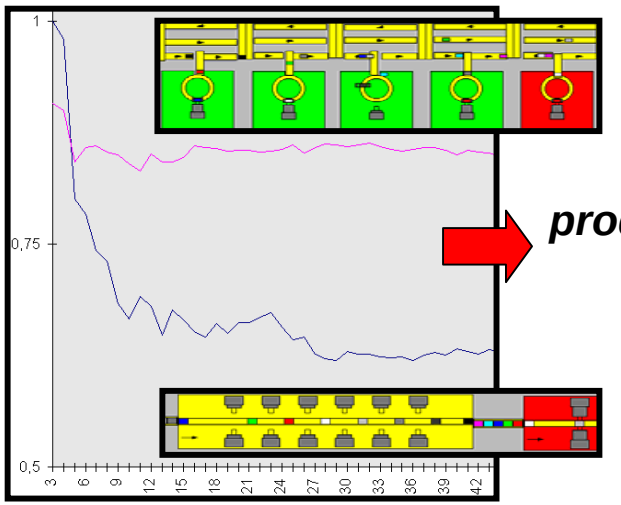
Production 2000+: *Field test*



productivity increase
at least 10%

by-pass to
existing transfer line

Schneider Electric

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Industrial applications (II)

Container transport in Rotterdam

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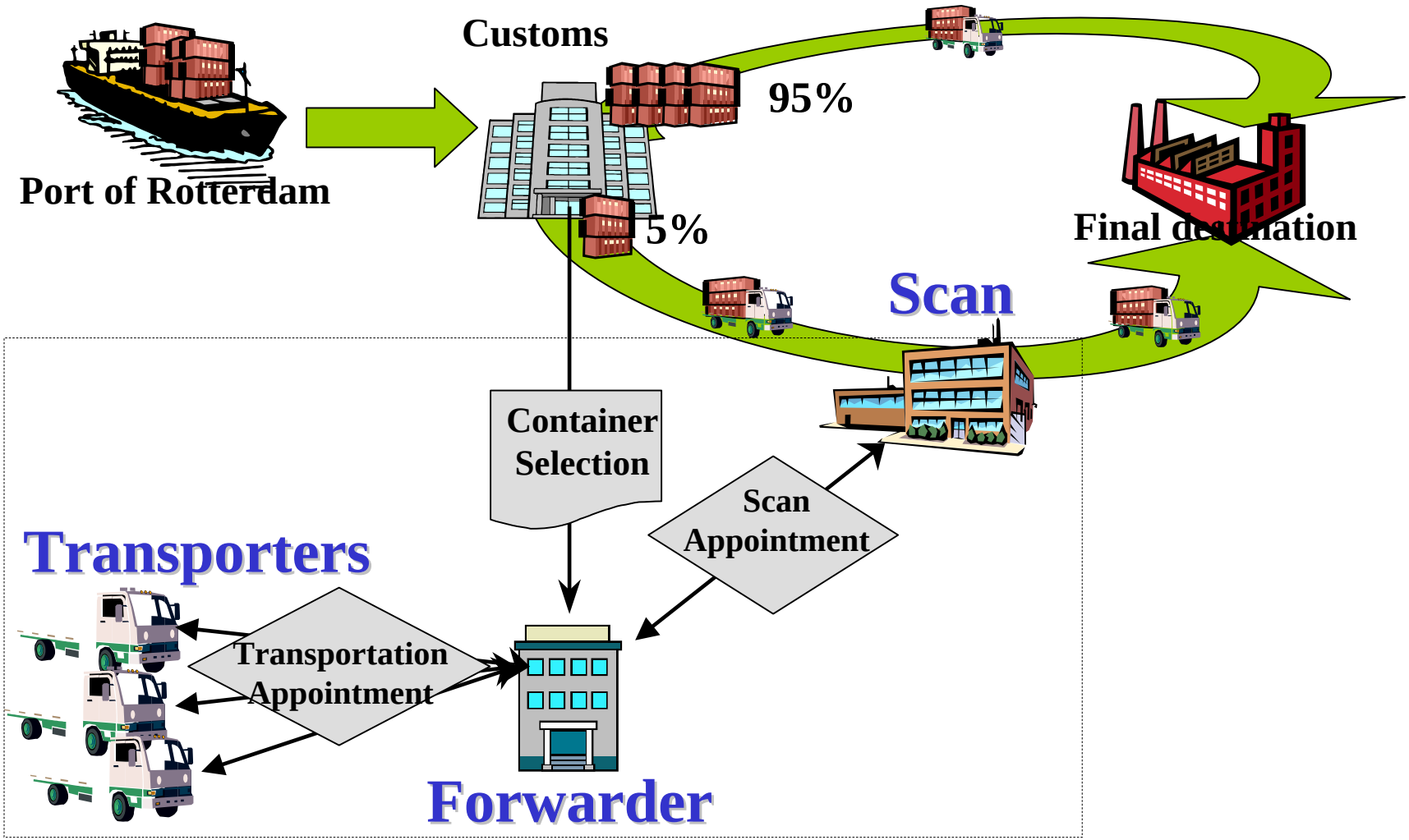
Container scanning



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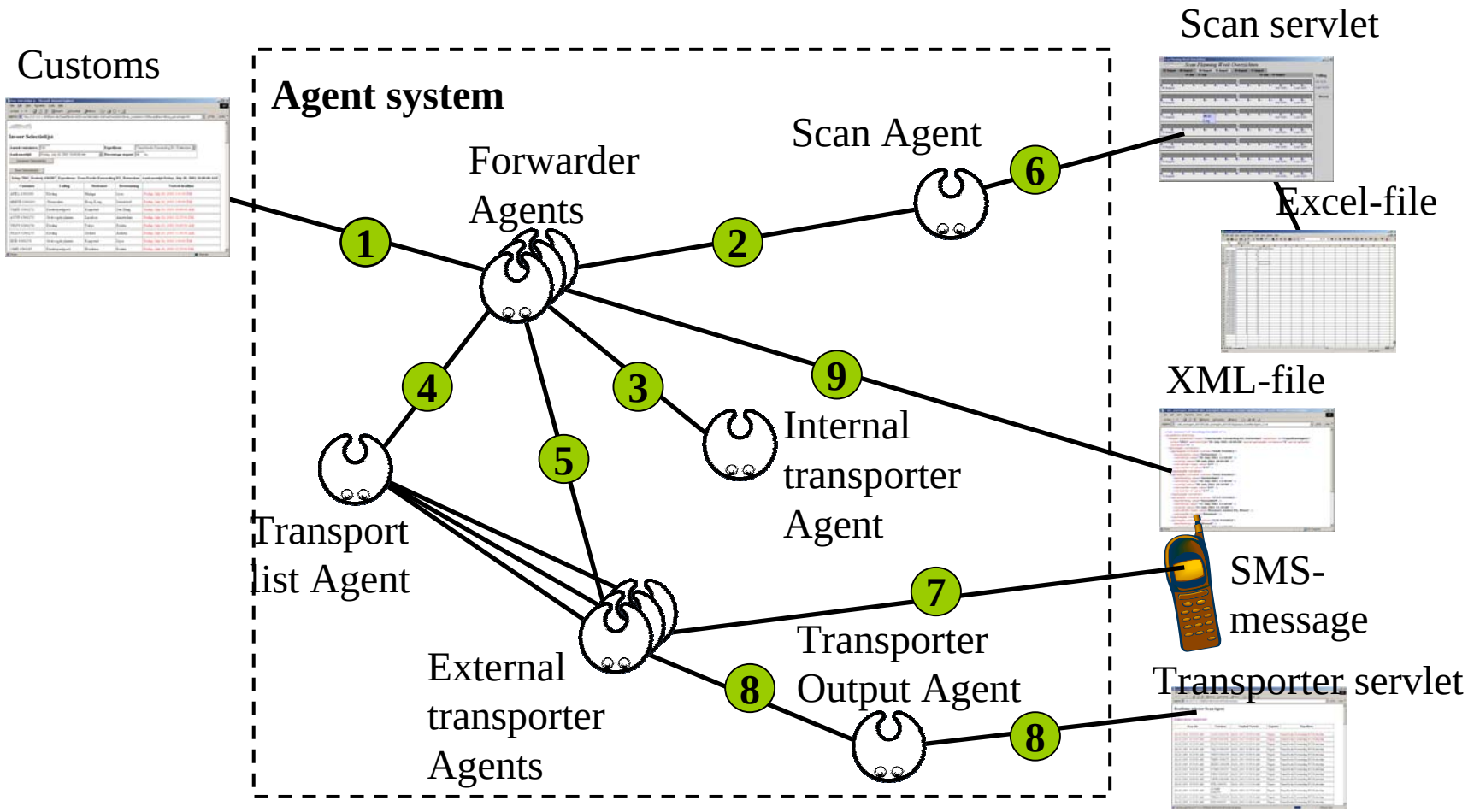
System overview



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Industrial applications (III)

Managing transportation

Living Systems

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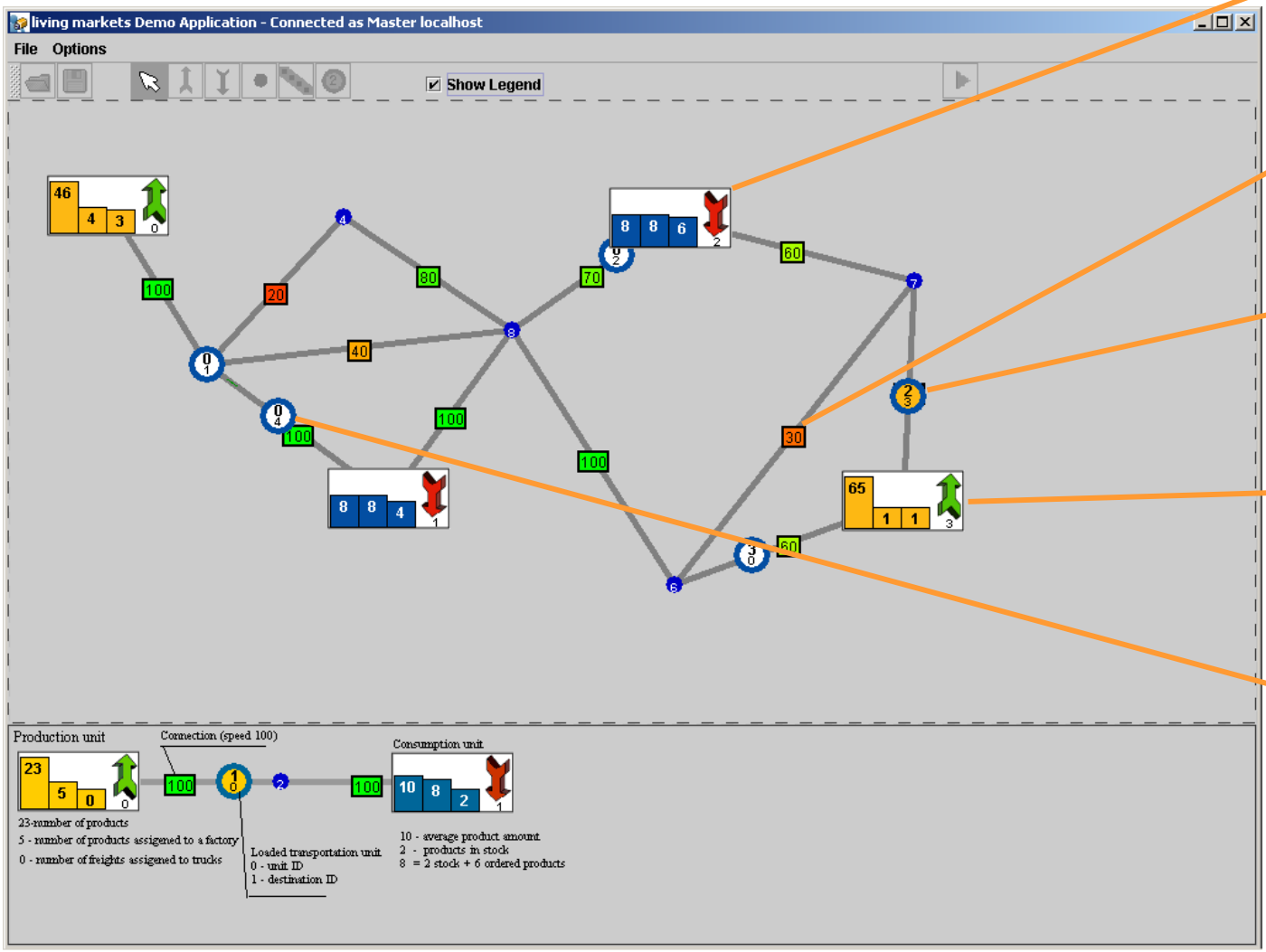
MAS for transport management



consumption units (store)

connections with varying speed (road)

transportation units (truck)

production units (factory)

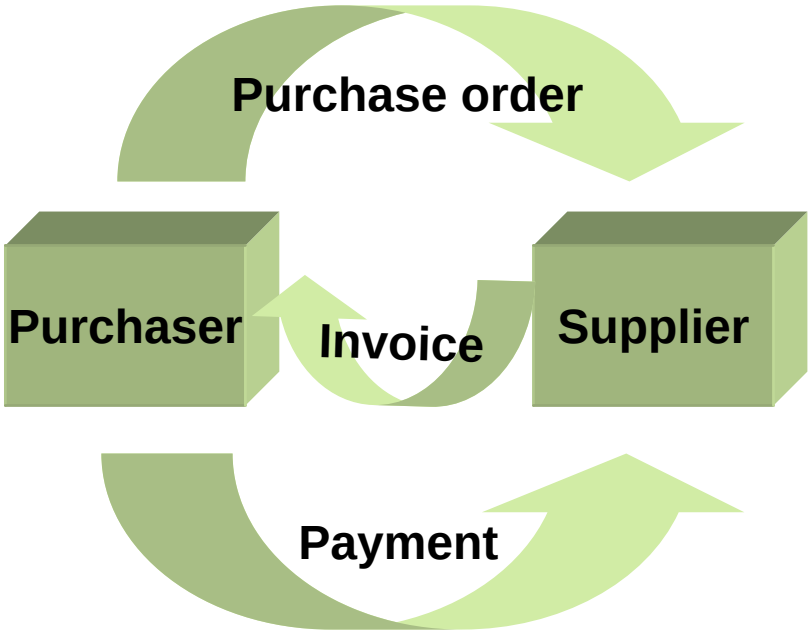
trucks inform each other about slow traffic

Electronic Commerce (I)

Electronic Markets and Auctions

Hewlett Packard

Electronic Data Interchange (EDI)



Business Partners electronically exchange trading documents in a pre-arranged format.

Advantages:

Reduced paperwork, faster transactions, easy to automate.

Disadvantages:

Lock-in to small number of business partners.

Electronic Markets

Many potential trading partners meet and negotiate at an internet site.

<u>Advantages:</u>

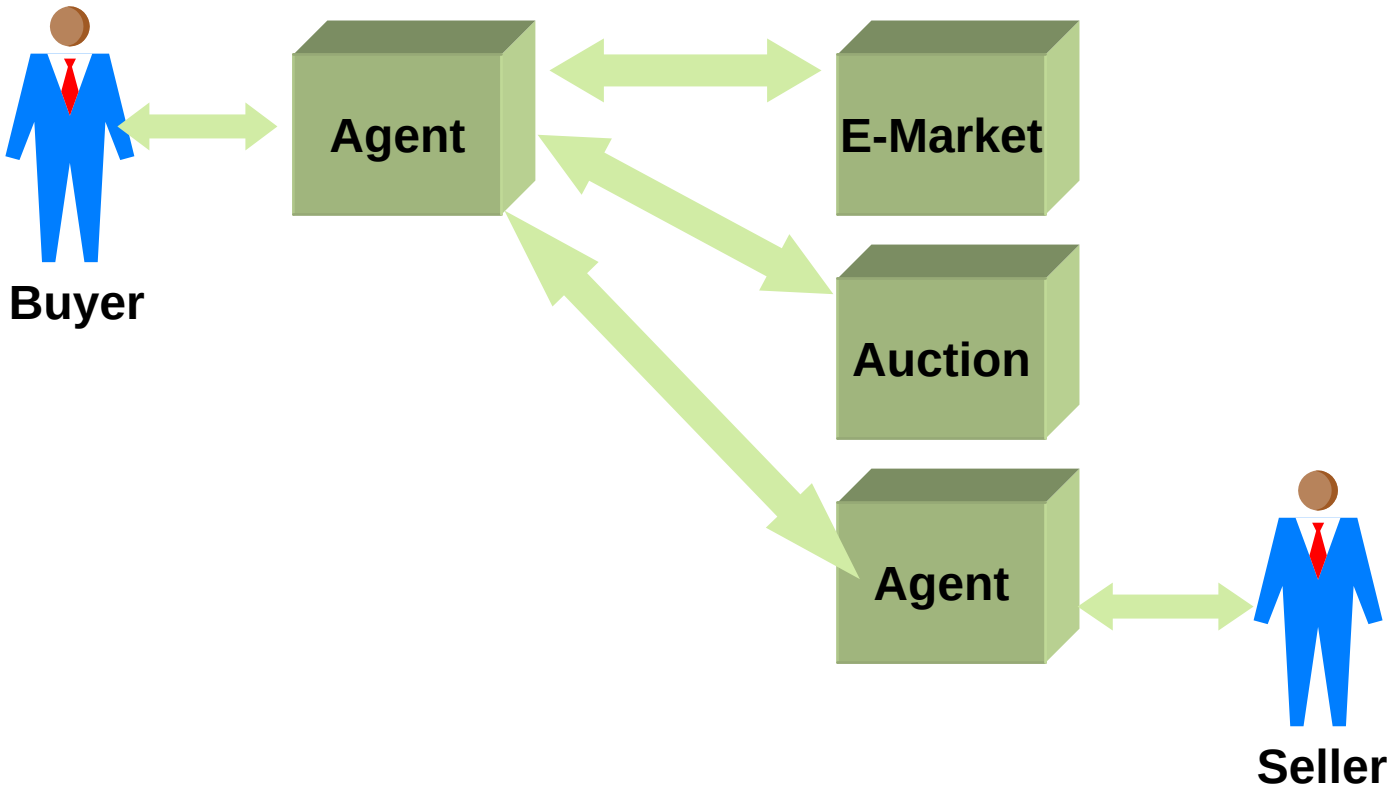
Very flexible. More competition, leading to better deals.

<u>Disadvantages:</u>

Not automated, so slower and more labour-intensive than EDI.

Agent-Mediated Electronic Commerce

Agents represent buyers and sellers, and can participate in many Electronic markets.



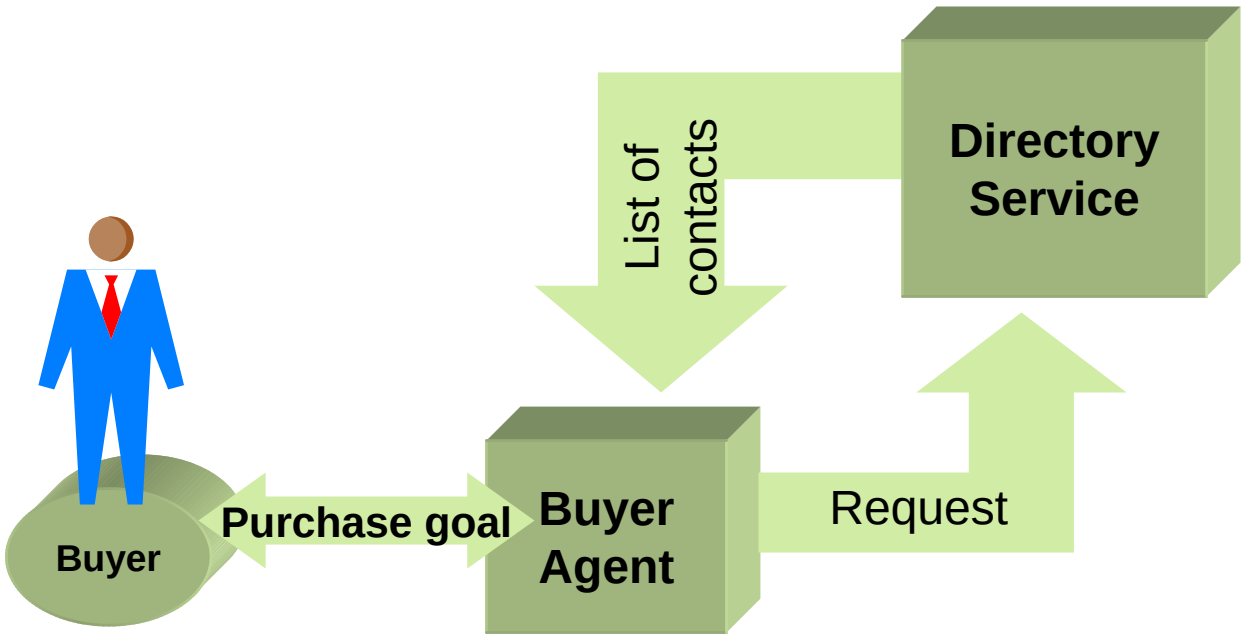
Advantages: Best of both worlds – Flexible but automated.

Disadvantages: Technology not yet widely accepted.

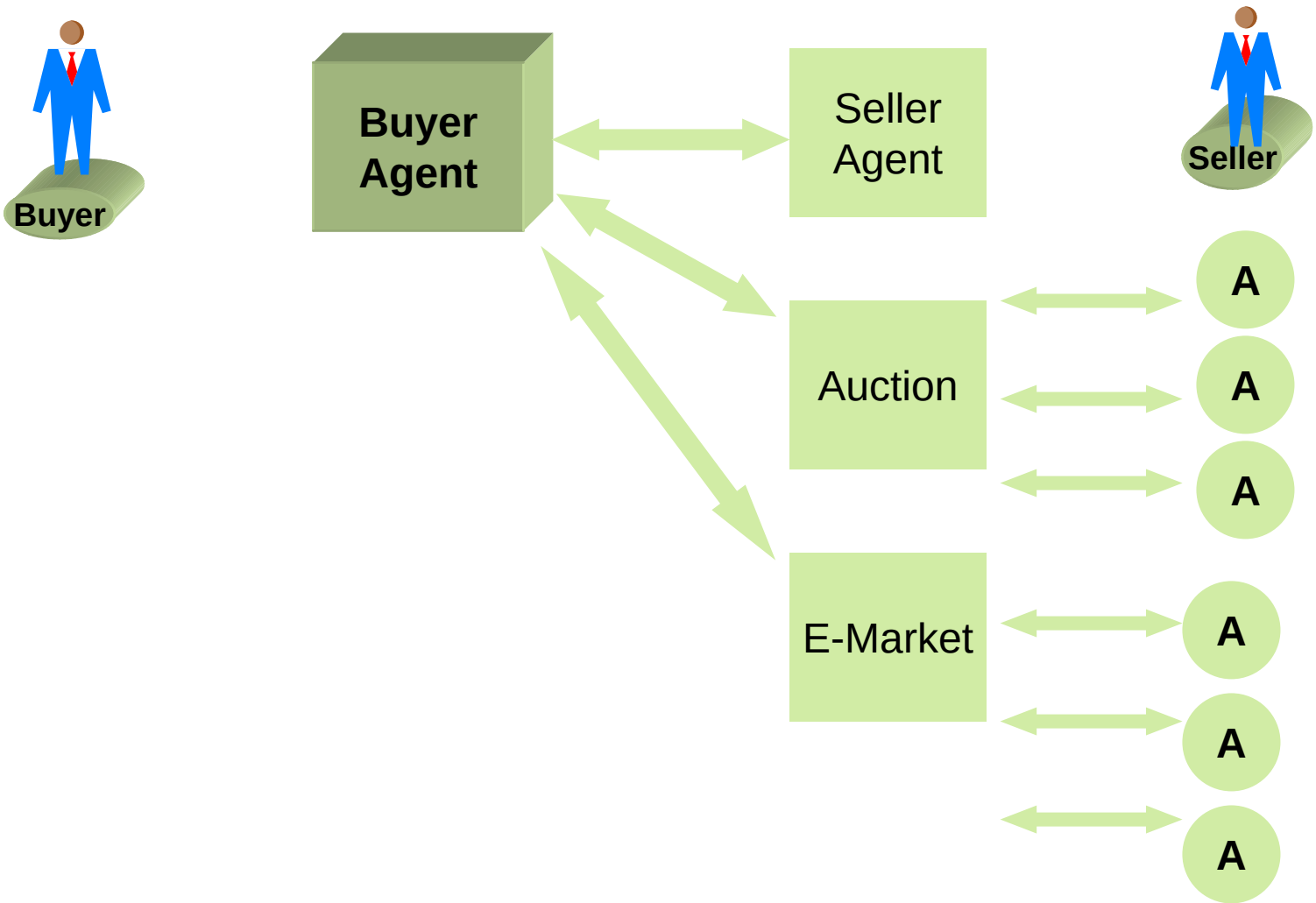
The Stages of E-Commerce

- Matchmaking
- Negotiation
- Contracting
- Contract Fulfilment

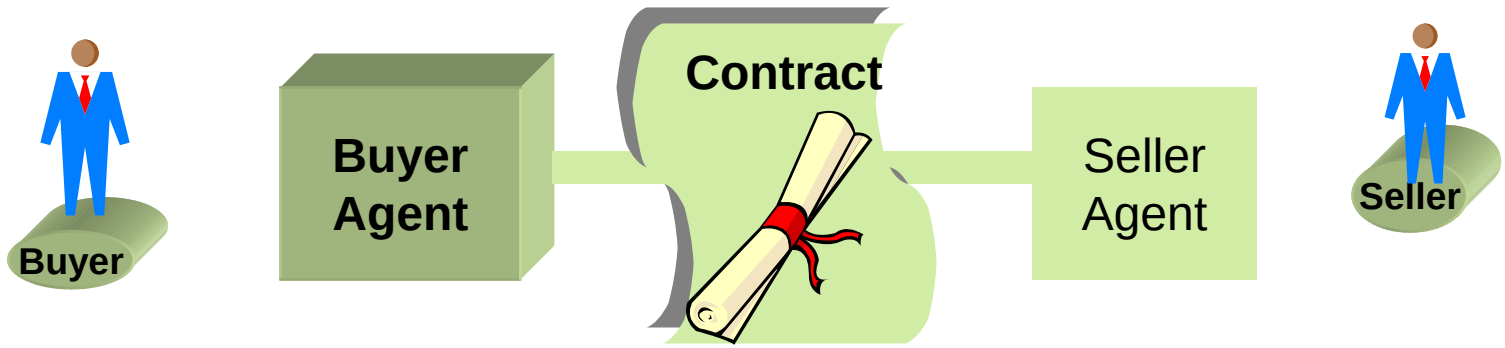
Matchmaking



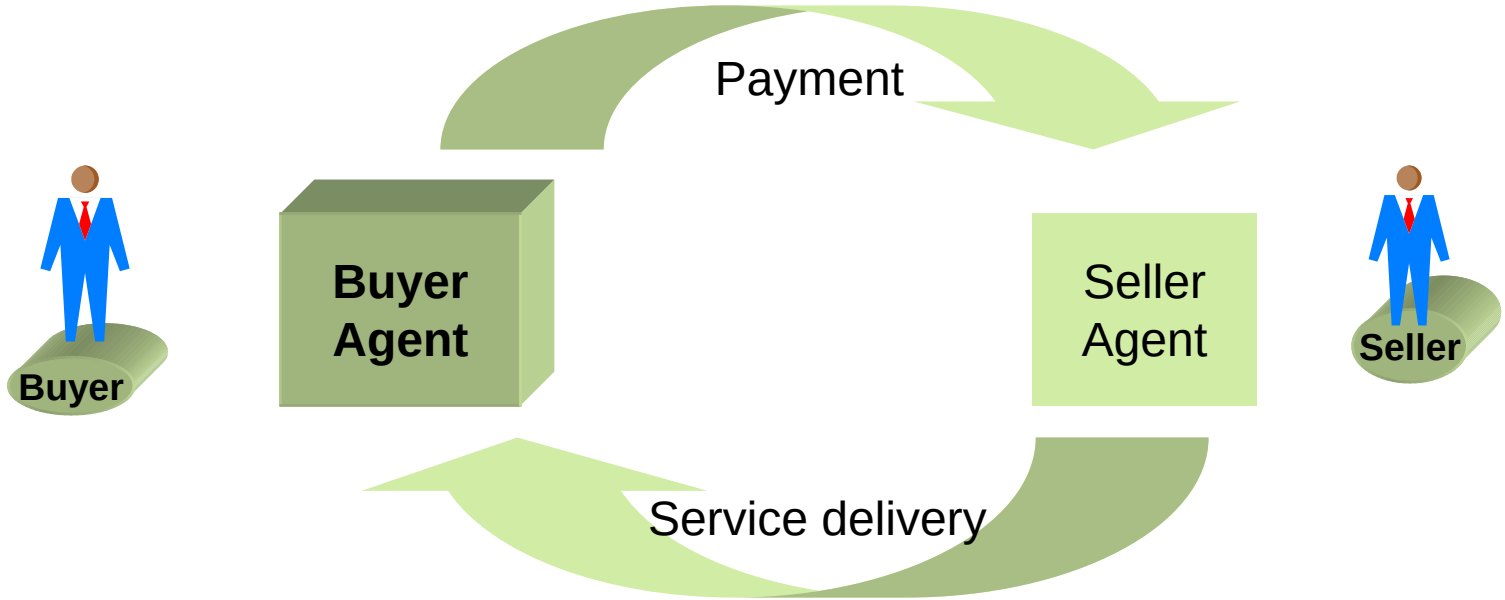
Negotiation



Contracting



Contract Fulfilment



Electronic Commerce (II)

Research competition:

Trading Agent Competition

www.sics.se/tac/

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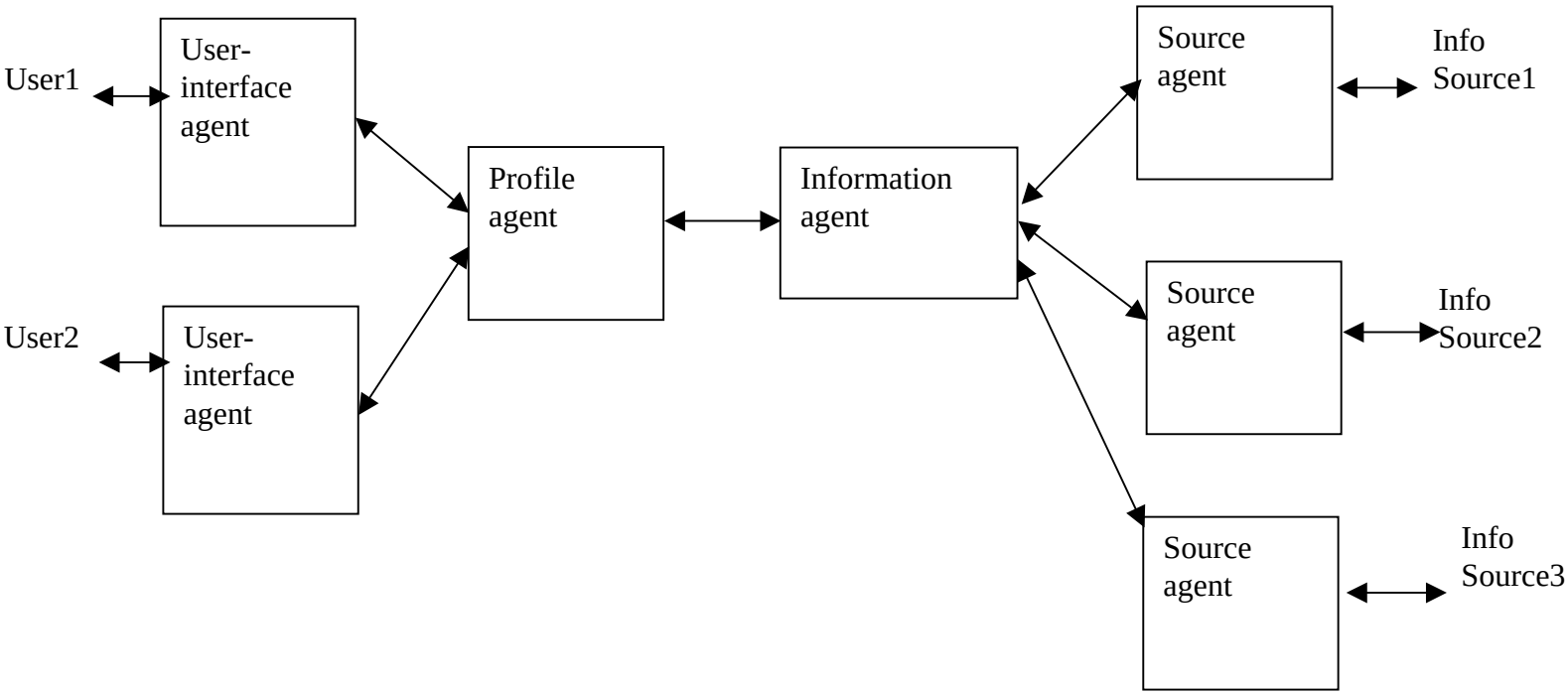
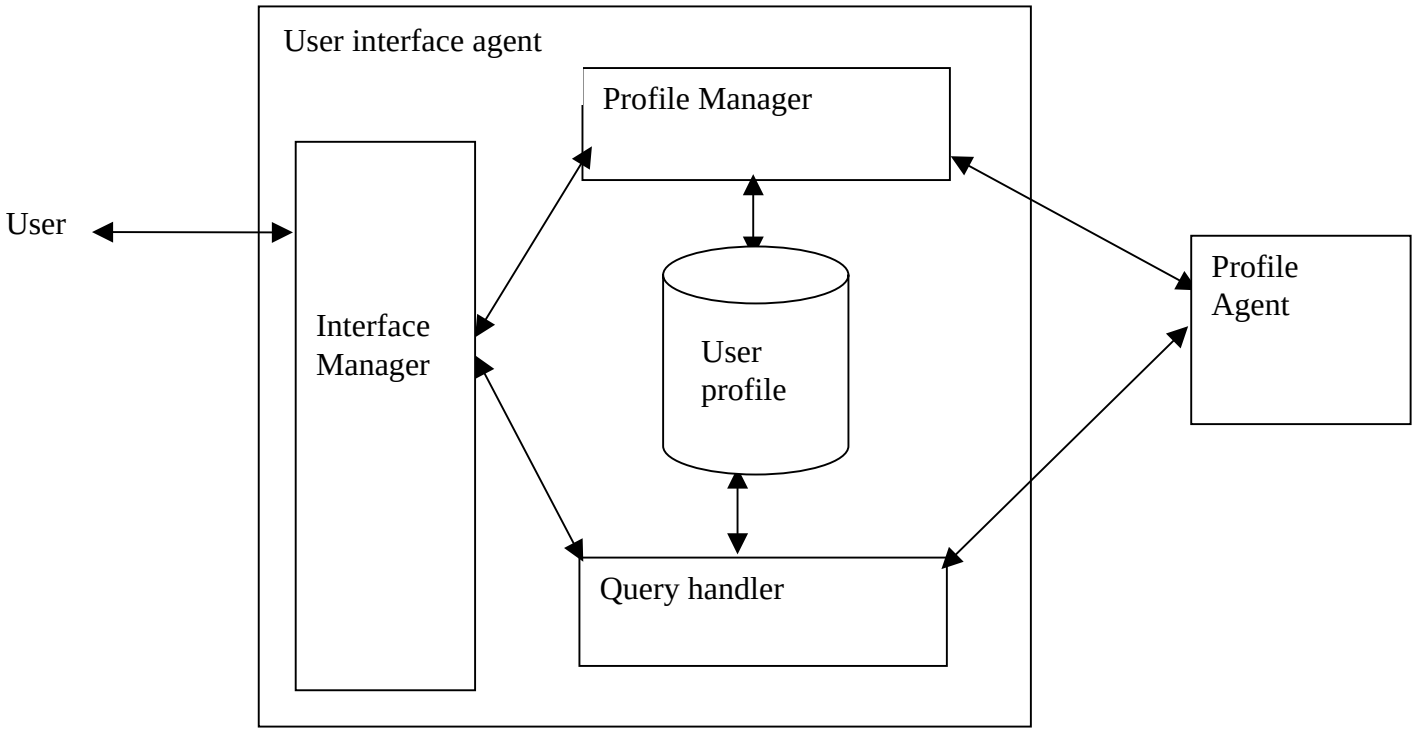
Information Management

1. Theoretical architecture
2. Examples from Practice

General MAS Architecture for Information Management



The User interface agent



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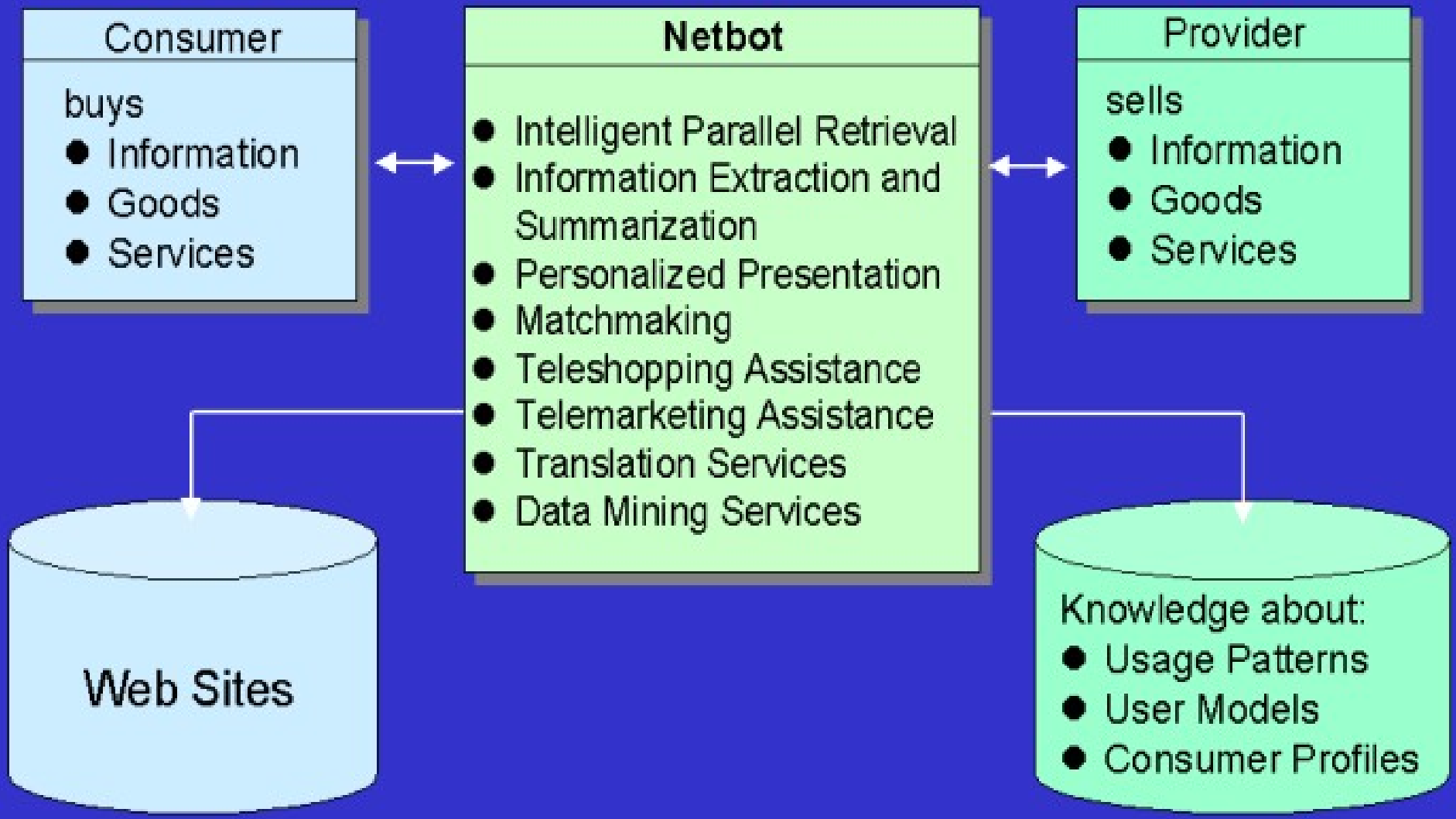
Information Management

Gathering tourist information

DFKI

Intelligent Web Services

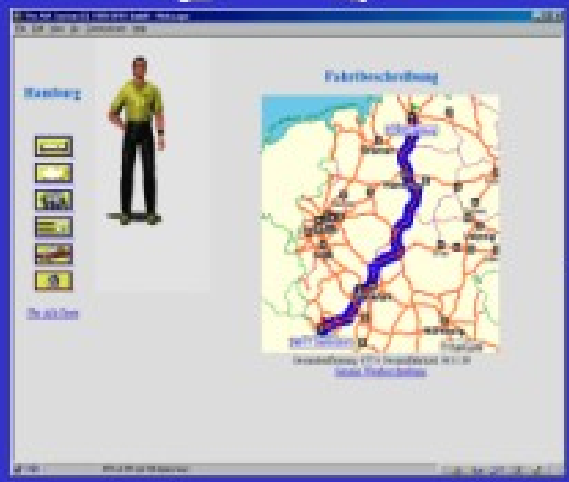


AiA: Information Integration for Virtual Webpages

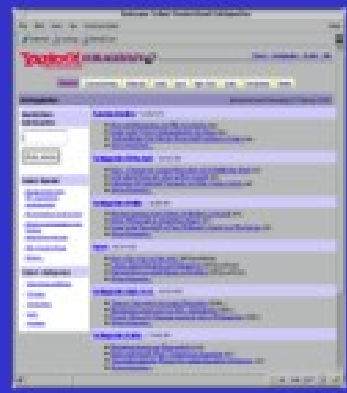
PAN Travel Agent Andi

Car Route Planner

Yahoo Weather Server



Yahoo News Server



Hotel Guide

Gault Millau Restaurant Guide

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Information Management

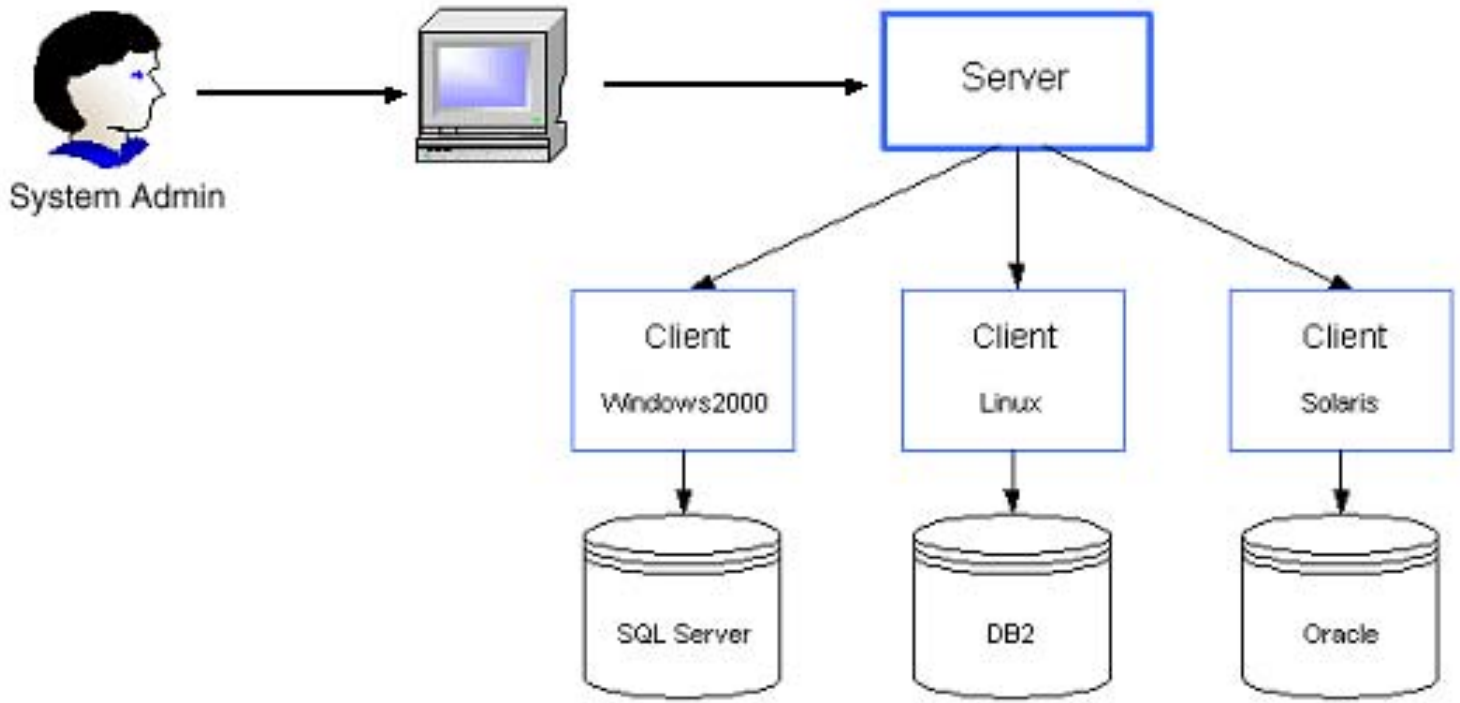
Remote system and data management

Tryllian

Overview

- Network discovery
- Remote software installation
- Database discovery
- Data retrieval
- Upgrade Agent functionality dynamically

Architecture



Agent research and practice

- AgentLink: Network of excellence
  - Research groups in agents
  - www.agentlink.org
- Agent Cities: Network for deploying agent applications
  - www.agentcities.org
- FIPA: foundation for agent standards
  - www.fipa.org

Conclusions

- Agents are here to stay!
- Agents are NOT simple
- Difference between theory and implementation
- Useful in complex domains:
  - Inter-organizational applications
  - Internet applications
  - Distributed applications
- Agents have a high potential
- Agents are increasingly used in practice