Lab8 – Snort

Document your commands or take screenshots. Answer questions in english or finnish.

Virtual machines can be found at: \\ghost\virtuaalikoneet\TTKS\Snort

Kali: root/root66, Ubuntu: student/tietoturva, Pfsense: admin/pfsense

The labs use the following topology :

Kali (Attacker) ---- PFSense ---- Victim (Centos-Desktop)

Attacker – 200.0.0.2/24 (intnet)

Victim – 192.168.1.2/24 (intnet) check that CABLE is CONNECTED on adapters -> advanced

PFsense interfaces:

Adapter1: intnet

Adapter2: intnet

em0: 200.0.0.1/24

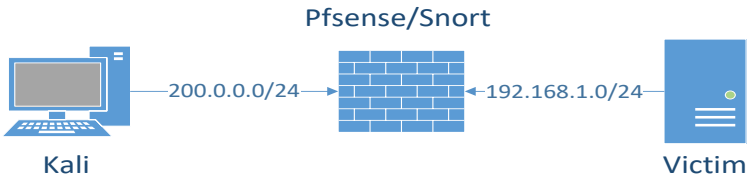
em1:192.168.1.1/24

```
student@viinja-VirtualBox:~$ ifconfig
enp0s3    Link encap:Ethernet  HWaddr 08:00:27:56:cd:b1
          inet addr:192.168.1.2  Bcast:192.168.1.255  Mask:255.255.255.0
          inet6 addr: fe80::a00:27ff:fe56:cdb1/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:64 errors:0 dropped:0 overruns:0 frame:0
          TX packets:44 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:6261 (6.2 KB)  TX bytes:5555 (5.5 KB)
```

```
student@viinja-VirtualBox:~$ ping 192.168.1.1
PING 192.168.1.1 (192.168.1.1) 56(84) bytes of data.
64 bytes from 192.168.1.1: icmp_seq=1 ttl=64 time=0.196 ms
64 bytes from 192.168.1.1: icmp_seq=2 ttl=64 time=0.725 ms
```

```
student@viinja-VirtualBox:~$ ping 200.0.0.2
PING 200.0.0.2 (200.0.0.2) 56(84) bytes of data.
64 bytes from 200.0.0.2: icmp_seq=1 ttl=63 time=0.650 ms
64 bytes from 200.0.0.2: icmp_seq=2 ttl=63 time=1.22 ms
64 bytes from 200.0.0.2: icmp_seq=3 ttl=63 time=1.37 ms
^C64 bytes from 200.0.0.2: icmp_seq=4 ttl=63 time=1.48 ms
```

```
root@kali:~# ping 192.168.1.2
PING 192.168.1.2 (192.168.1.2) 56(84) bytes of data.
64 bytes from 192.168.1.2: icmp_seq=1 ttl=63 time=0.430 ms
64 bytes from 192.168.1.2: icmp_seq=2 ttl=63 time=1.45 ms
```


Pfsense/Snort
200.0.0.0/24
192.168.1.0/24
Kali
Victim

- **Connect PFsense & Setup snort (1p)**

With victim pc, connect to https://192.168.1.1, log in with admin/pfsense .

Next set snort to work on WAN interface.

Test that Victim can ping Attacker and vice versa

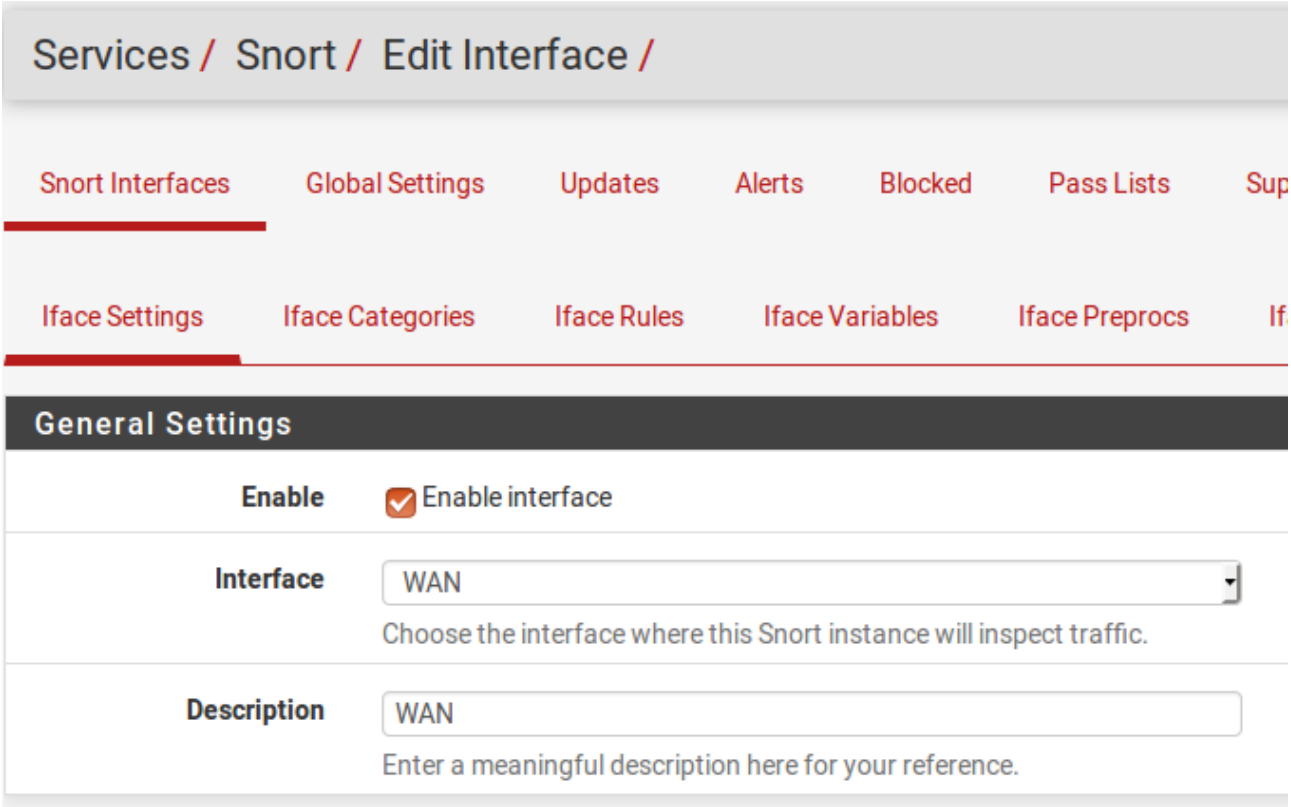
- **Setting up snort & rules (1p)**

Select services → snort

add

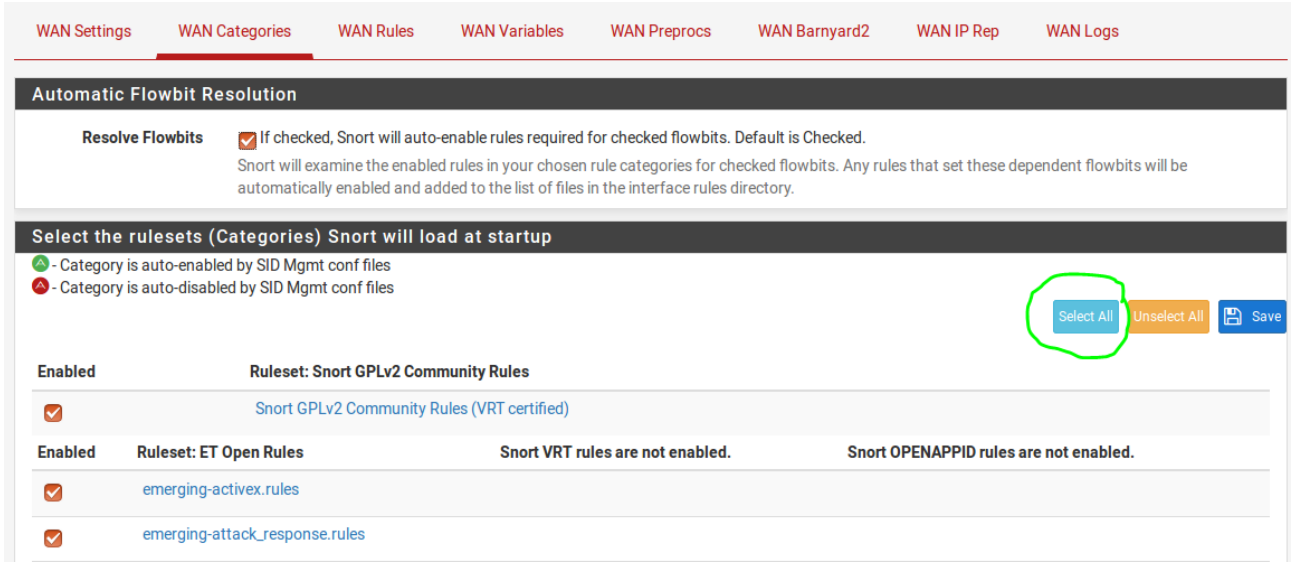
Enable on interface WAN

Save



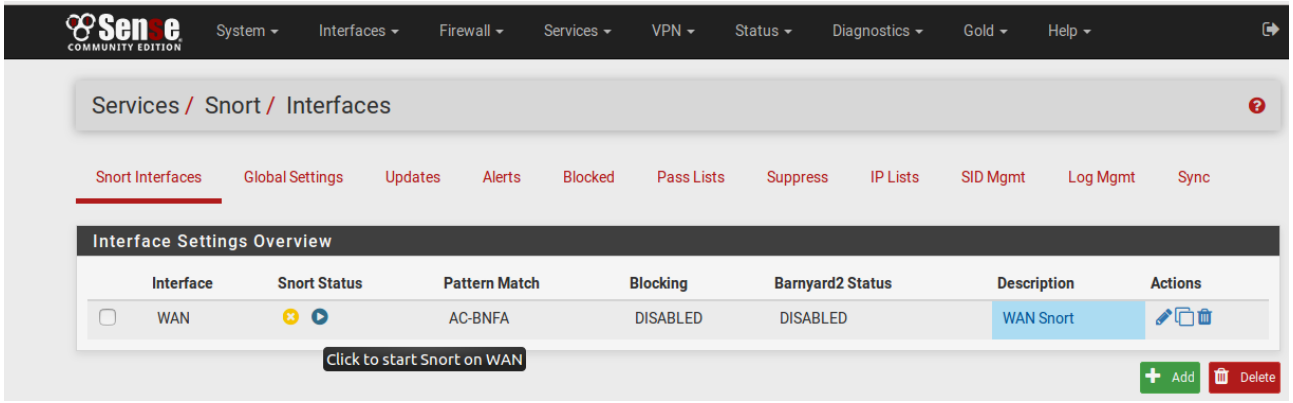
Edit

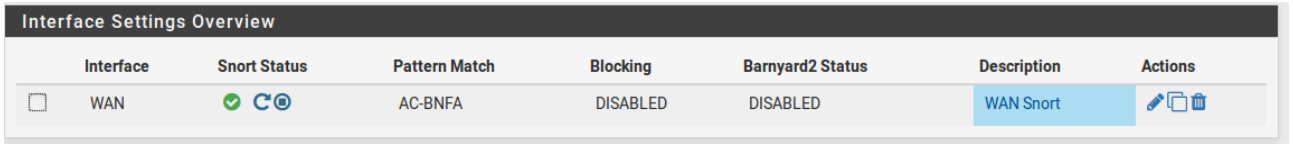
WAN Categories Select All (To make sure we can detect attacks, lets select all rulesets!)



Save

Go back to snort interfaces and start snort on WAN



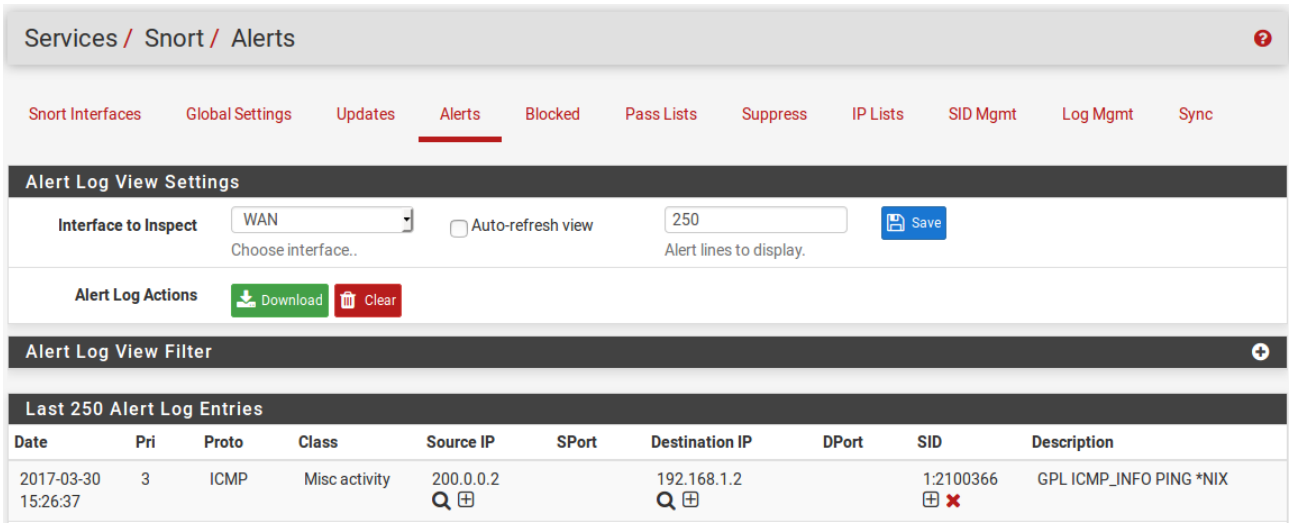


- **Snort running & detecting attacks (1p)**

With Kali generate some attacks and check that snort detects them, this should be something that snort detects:

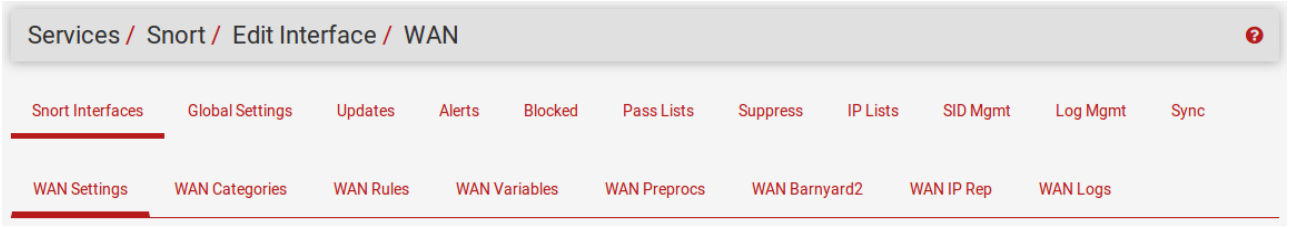
ping -l 65400 192.168.1.2

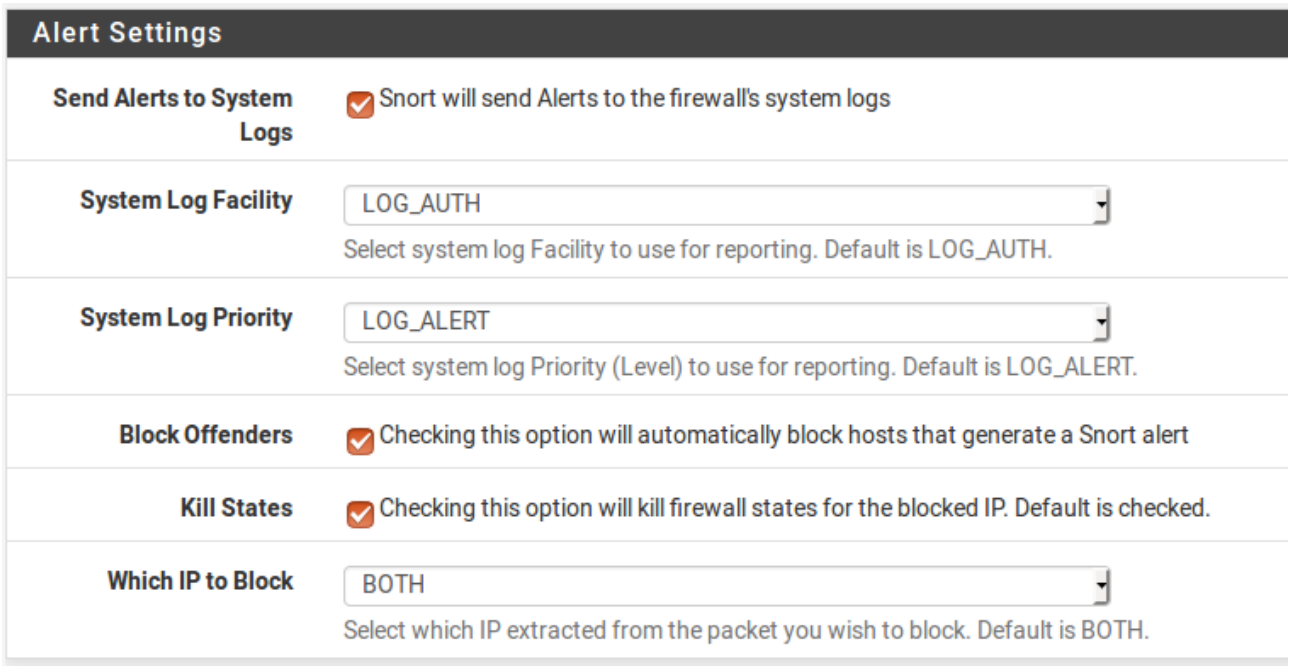
```
root@kali:~# ping -l 65400 192.168.1.2
WARNING: probably, rcvbuf is not enough to hold preload.
PING 192.168.1.2 (192.168.1.2) 56(84) bytes of data.
64 bytes from 192.168.1.2: icmp_seq=1 ttl=63 time=0.406 ms
64 bytes from 192.168.1.2: icmp_seq=2 ttl=63 time=0.399 ms
64 bytes from 192.168.1.2: icmp_seq=3 ttl=63 time=0.382 ms
64 bytes from 192.168.1.2: icmp_seq=4 ttl=63 time=0.374 ms
64 bytes from 192.168.1.2: icmp_seq=5 ttl=63 time=0.372 ms
64 bytes from 192.168.1.2: icmp_seq=6 ttl=63 time=0.372 ms
64 bytes from 192.168.1.2: icmp_seq=7 ttl=63 time=0.371 ms
```



- **Block Attacker (1p)**

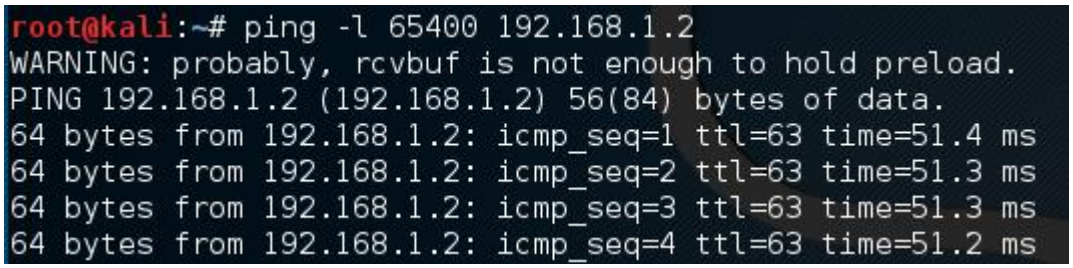
Make snort to block attacker, when it detects attack



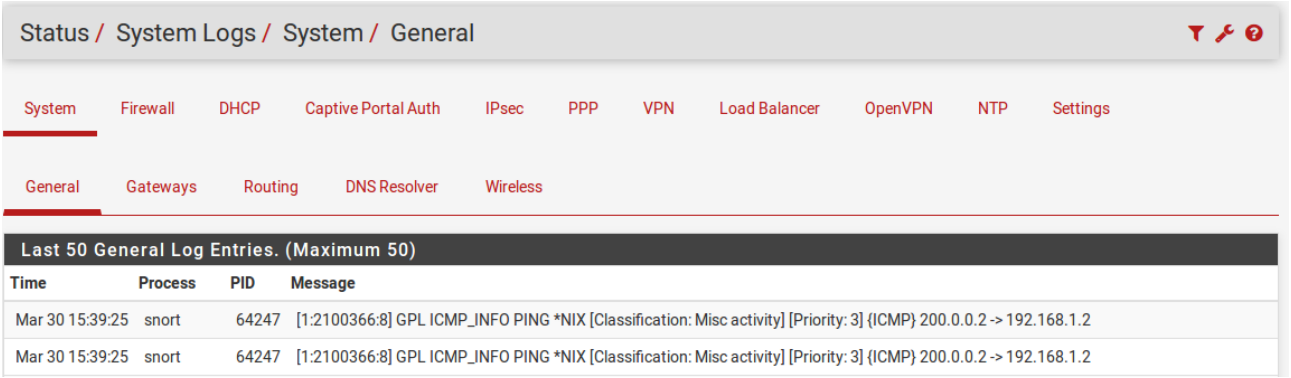


After restarting snort:

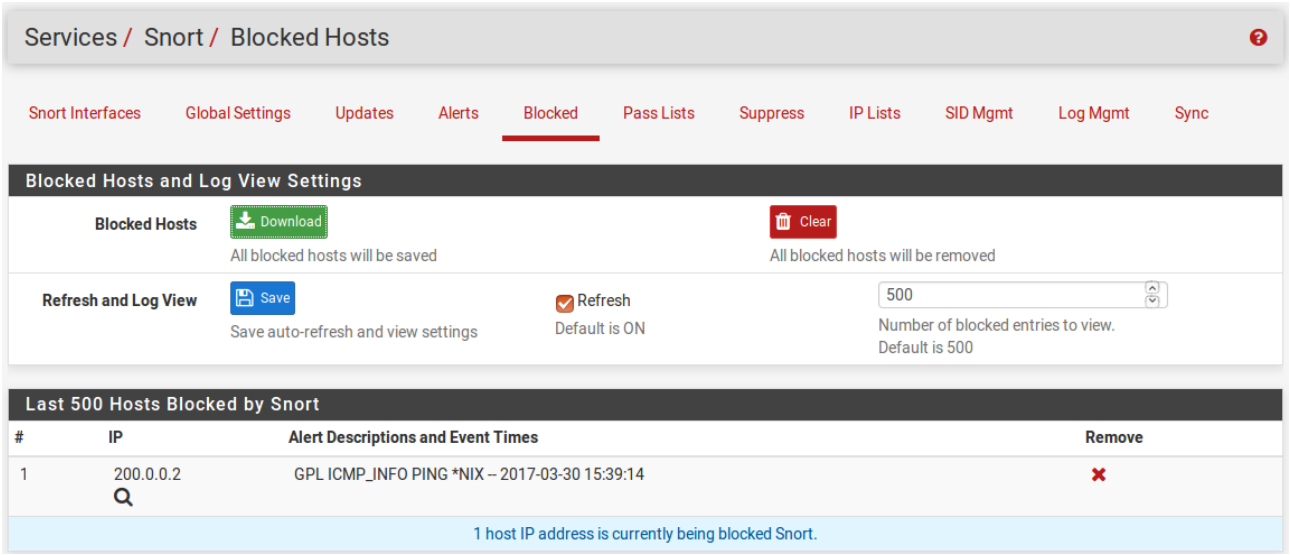
Testing the ping with kali



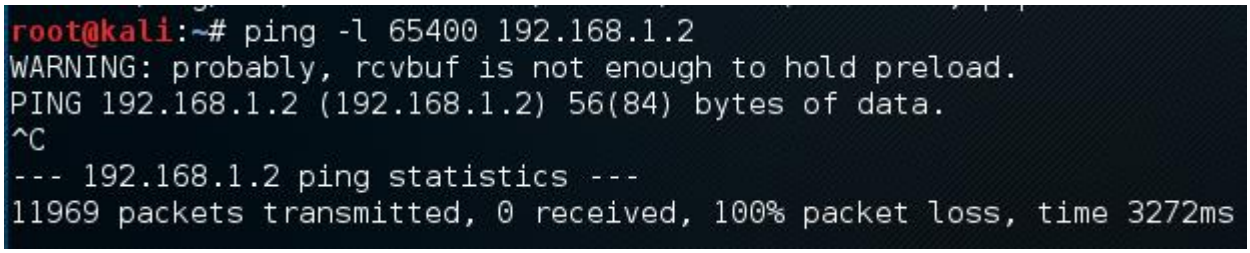
Alerts of misc activity:



The kali-VM is on the block list:



After the first ping the attacker cannot ping any more



- **Generate custom attack which gets detected (1p)**

Generate attack with Kali. Explain your attack, what it does, why it is bad thing etc.. And test if snort can detect it.